

Import Statements

In [89]:

```
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
from sklearn.model_selection import train_test_split
from sklearn.feature_extraction.text import TfidfVectorizer
from sklearn.naive_bayes import MultinomialNB
from sklearn.svm import LinearSVC
from sklearn.metrics import accuracy_score
from sklearn.metrics import mean_squared_error
import tkinter
from tkinter import *
from sklearn.ensemble import RandomForestClassifier
```

Reading the Data file. The data file size is 115mb, it has **434891** entries

In [90]:

```
steam_review = pd.read_csv("Datasets/steam_reviews.csv")
```

Data Preprocessing

Checking if there are any null values present in the Dataset. We will be cleaning them out as they can affect our predictions.

In [91]:

```
steam_review.head()
```

Out[91]:

	date_posted	funny	helpful	hour_played	is_early_access_review	recommendation	review	title
0	2019-02-10	2	4	578	False	Recommended	> Played as German Reich> Declare war on B...	Expansion - Hearts of Iron IV: Man the Guns
1	2019-02-10	0	0	184	False	Recommended	yes.	Expansion - Hearts of Iron IV: Man the Guns
2	2019-02-07	0	0	892	False	Recommended	Very good game although a bit overpriced in my...	Expansion - Hearts of Iron IV: Man the Guns
3	2018-06-14	126	1086	676	False	Recommended	Out of all the reviews I wrote This one is pro...	Dead by Daylight
4	2017-06-20	85	2139	612	False	Recommended	Disclaimer I survivor main. I play games for f...	Dead by Daylight

In [92]:

```
steam_review.describe()
```

Out[92]:

	funny	helpful	hour_played
count	4.348910e+05	434891.000000	434891.000000
mean	5.333024e+05	1.004114	364.130773

std	funny	helpful	hour_played
4.785640e+07	59.462935	545.961198	
min	0.000000e+00	0.000000	0.000000
25%	0.000000e+00	0.000000	62.000000
50%	0.000000e+00	0.000000	190.000000
75%	0.000000e+00	0.000000	450.000000
max	4.294967e+09	28171.000000	31962.000000

In [93]:

```
steam_review.info()
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 434891 entries, 0 to 434890
Data columns (total 8 columns):
#   Column                                Non-Null Count  Dtype
---  -
0   date_posted                          434891 non-null object
1   funny                                434891 non-null int64
2   helpful                              434891 non-null int64
3   hour_played                          434891 non-null int64
4   is_early_access_review               434891 non-null bool
5   recommendation                       434891 non-null object
6   review                               433375 non-null object
7   title                                434891 non-null object
dtypes: bool(1), int64(3), object(4)
memory usage: 23.6+ MB
```

In [94]:

```
steam_review.isnull().sum()
```

Out[94]:

```
date_posted      0
funny             0
helpful           0
hour_played      0
is_early_access_review  0
recommendation    0
review           1516
title             0
dtype: int64
```

In [95]:

```
steam_review = steam_review.dropna()
```

In [96]:

```
steam_review.isnull().sum()
```

Out[96]:

```
date_posted      0
funny             0
helpful           0
hour_played      0
is_early_access_review  0
recommendation    0
review            0
title             0
dtype: int64
```

In [97]:

```
steam_review.info()
```

```
<class 'pandas.core.frame.DataFrame'>
Int64Index: 433375 entries, 0 to 434890
```

InfoIndex: 433375 entries, 0 to 434000

Data columns (total 8 columns):

#	Column	Non-Null Count	Dtype
0	date_posted	433375 non-null	object
1	funny	433375 non-null	int64
2	helpful	433375 non-null	int64
3	hour_played	433375 non-null	int64
4	is_early_access_review	433375 non-null	bool
5	recommendation	433375 non-null	object
6	review	433375 non-null	object
7	title	433375 non-null	object

dtypes: bool(1), int64(3), object(4)

memory usage: 26.9+ MB

In [98]:

```
steam_review.recommendation.value_counts()
```

Out[98]:

```
Recommended      302751
Not Recommended   130624
Name: recommendation, dtype: int64
```

Data Visualization

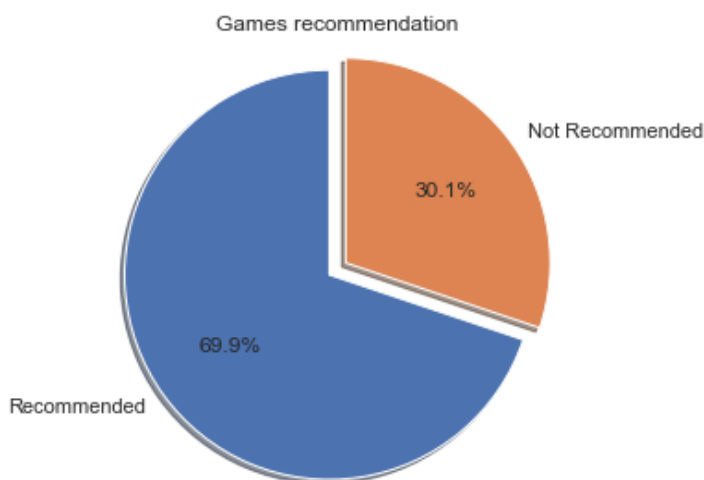
Games Recommended Vs Not Recommended based on the review

In [99]:

```
graph_sizes = [steam_review.recommendation.value_counts()[0], steam_review.recommendatio
n.value_counts()[1]]
labels = ["Recommended", "Not Recommended"]

explode = (0, 0.1)
fig1, ax1 = plt.subplots()
ax1.set_title('Games recommendation')
ax1.pie(graph_sizes, explode=explode, labels=labels, autopct='%1.1f%%',
        shadow=True, startangle=90)

ax1.axis('equal')
plt.tight_layout()
plt.show()
```



Hours Played Vs Number of Reviews

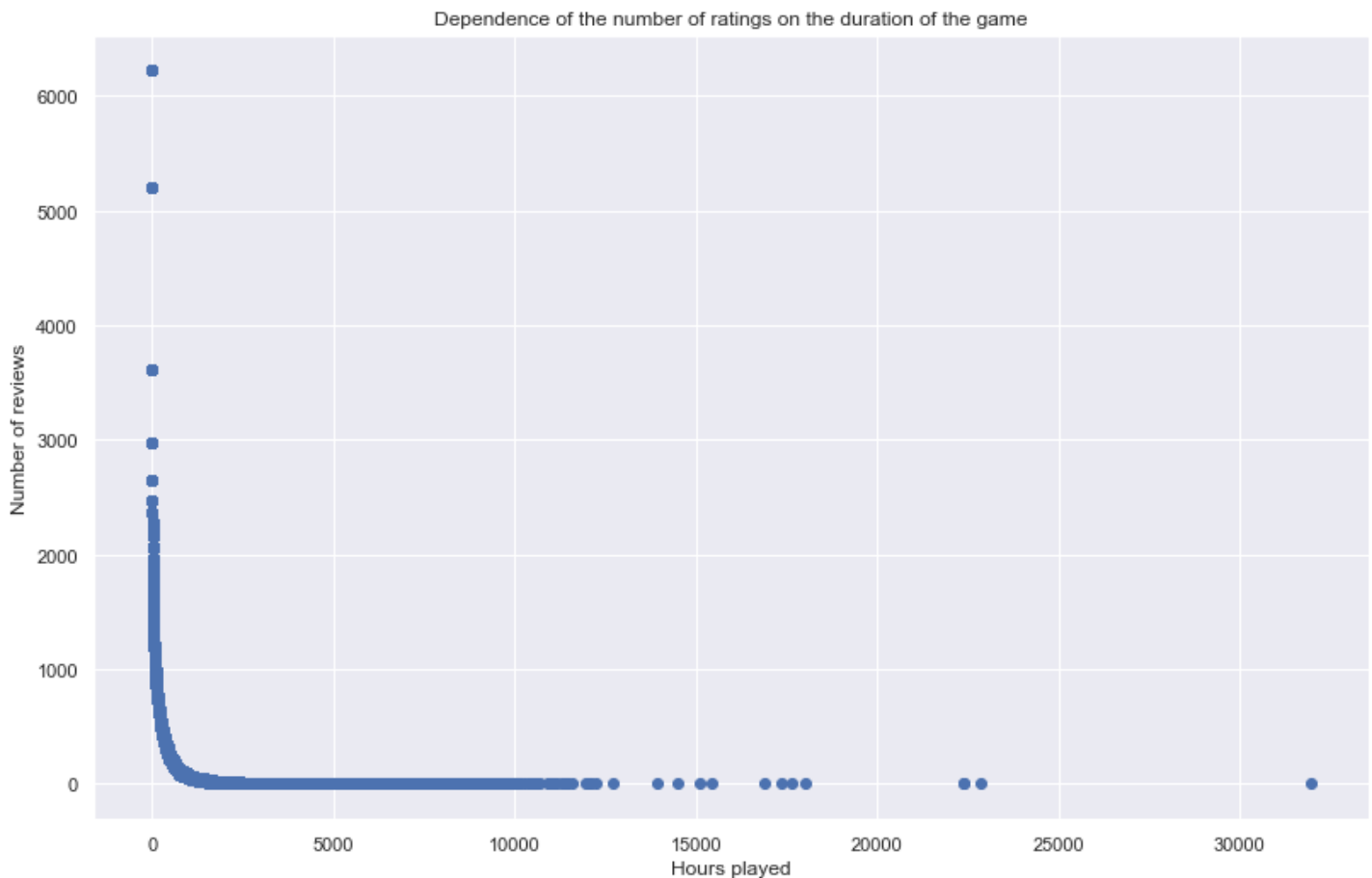
In [100]:

```
steam_review['hour_played_reviews'] = steam_review.groupby('hour_played')['hour_played']
.transform('count')
x = steam_review.hour_played
y = steam_review['hour_played_reviews']
```

```
fig = plt.figure(figsize = (13,8))
ax = fig.add_axes([0.1, 0.1, 0.8, 0.8])
ax.scatter(x,y)
ax.set_title('Dependence of the number of ratings on the duration of the game')
ax.set_xlabel('Hours played')
ax.set_ylabel('Number of reviews')
```

Out[100]:

Text(0, 0.5, 'Number of reviews')



In [101]:

```
steam_review.dataframeName = 'steam_reviews.csv'
def plotPerColumnDistribution(df, nGraphShown, nGraphPerRow):
    nunique = df.nunique()
    df = df[[col for col in df if nunique[col] > 1 and nunique[col] < 50]] # For display
    nRow, nCol = df.shape
    columnNames = list(df)
    nGraphRow = (nCol + nGraphPerRow - 1) // nGraphPerRow
    plt.figure(num = None, figsize = (6 * nGraphPerRow, 8 * nGraphRow), dpi = 80, facecolor = 'w', edgecolor = 'k')
    for i in range(min(nCol, nGraphShown)):
        plt.subplot(nGraphRow, nGraphPerRow, i + 1)
        columnDf = df.iloc[:, i]
        if (not np.issubdtype(type(columnDf.iloc[0]), np.number)):
            valueCounts = columnDf.value_counts()
            valueCounts.plot.bar()
        else:
            columnDf.hist()
            plt.ylabel('counts')
            plt.xticks(rotation = 90)
            plt.title(f'{columnNames[i]} (column {i})')
    plt.tight_layout(pad = 1.0, w_pad = 1.0, h_pad = 1.0)
    plt.show()

def plotCorrelationMatrix(df, graphWidth):
    filename = df.dataframeName
    df = df.dropna('columns') # drop columns with NaN
    df = df[[col for col in df if df[col].nunique() > 1]] # keep columns where there are
```

```

more than 1 unique values
    if df.shape[1] < 2:
        print(f'No correlation plots shown: The number of non-NaN or constant columns ({d
f.shape[1]}) is less than 2')
        return
    corr = df.corr()
    plt.figure(num=None, figsize=(graphWidth, graphWidth), dpi=80, facecolor='w', edgeco
lor='k')
    corrMat = plt.matshow(corr, fignum = 1)
    plt.xticks(range(len(corr.columns)), corr.columns, rotation=90)
    plt.yticks(range(len(corr.columns)), corr.columns)
    plt.gca().xaxis.tick_bottom()
    plt.colorbar(corrMat)
    plt.title(f'Correlation Matrix for {filename}', fontsize=15)
    plt.show()

def plotScatterMatrix(df, plotSize, textSize):
    df = df.select_dtypes(include =[np.number]) # keep only numerical columns
    # Remove rows and columns that would lead to df being singular
    df = df.dropna('columns')
    df = df[[col for col in df if df[col].nunique() > 1]] # keep columns where there are
more than 1 unique values
    columnNames = list(df)
    if len(columnNames) > 10: # reduce the number of columns for matrix inversion of ker
nel density plots
        columnNames = columnNames[:10]
    df = df[columnNames]
    ax = pd.plotting.scatter_matrix(df, alpha=0.75, figsize=[plotSize, plotSize], diagon
al='kde')
    corrs = df.corr().values
    for i, j in zip(*plt.np.triu_indices_from(ax, k = 1)):
        ax[i, j].annotate('Corr. coef = %.3f' % corrs[i, j], (0.8, 0.2), xycoords='axes
fraction', ha='center', va='center', size=textSize)
    plt.suptitle('Scatter and Density Plot')
    plt.show()

```

Plot per Column Distribution. Column name vs there count

In [102]:

```
plotPerColumnDistribution(steam_review, 10, 5)
```

<ipython-input-101-83bf43227d26>:10: MatplotlibDeprecationWarning: Passing non-integers as a three-element position specification is deprecated since 3.3 and will be removed two minor releases later.

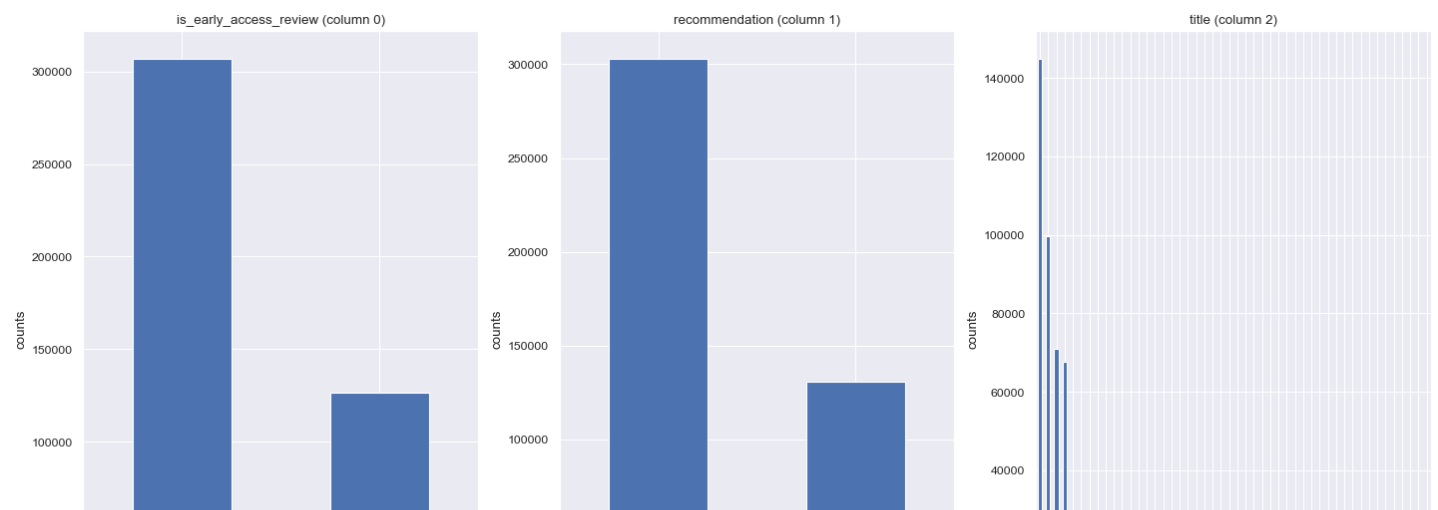
```
plt.subplot(nGraphRow, nGraphPerRow, i + 1)
```

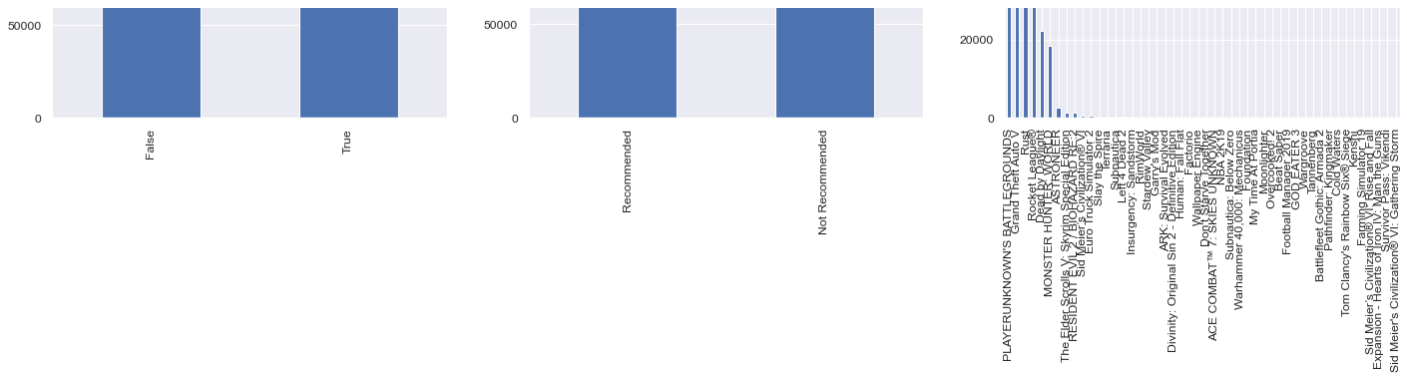
<ipython-input-101-83bf43227d26>:10: MatplotlibDeprecationWarning: Passing non-integers as a three-element position specification is deprecated since 3.3 and will be removed two minor releases later.

```
plt.subplot(nGraphRow, nGraphPerRow, i + 1)
```

<ipython-input-101-83bf43227d26>:10: MatplotlibDeprecationWarning: Passing non-integers as a three-element position specification is deprecated since 3.3 and will be removed two minor releases later.

```
plt.subplot(nGraphRow, nGraphPerRow, i + 1)
```

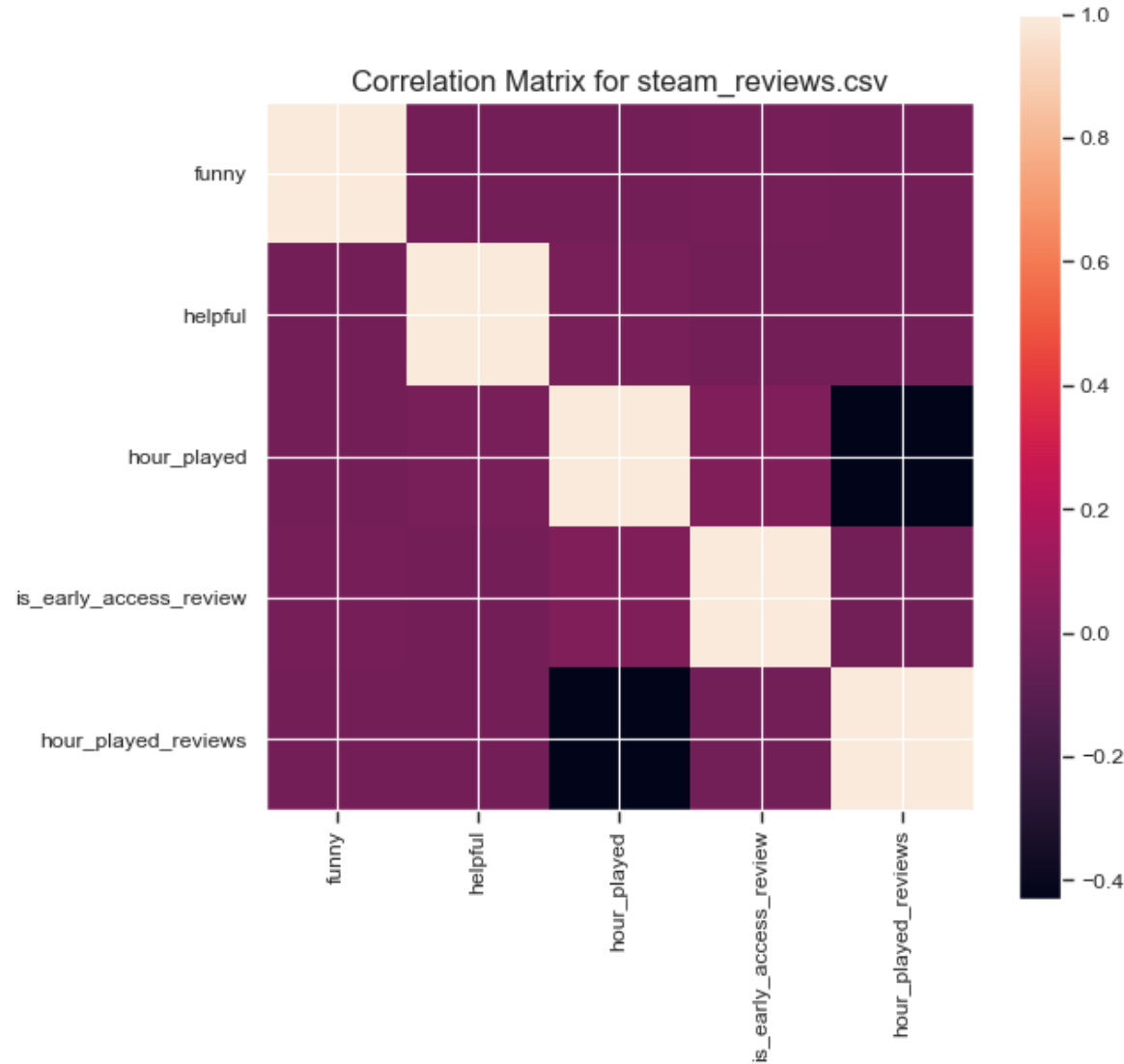




Correlation Matrix of the columns

In [103]:

```
plotCorrelationMatrix(steam_review, 8)
```



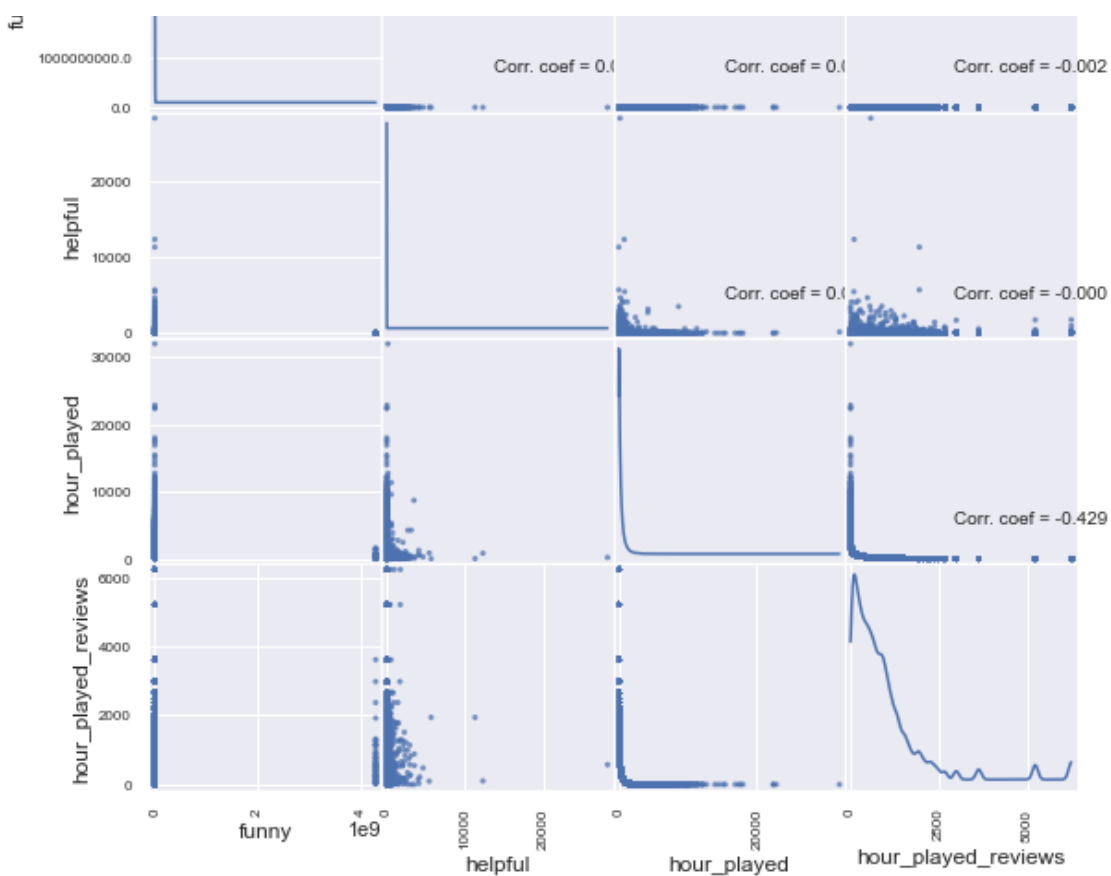
Scatter Matrix of each column compared with other columns

In [104]:

```
plotScatterMatrix(steam_review, 9, 10)
```

Scatter and Density Plot





Top 10 Most Reviewed Games

In [105]:

```
top_games = steam_review.title.value_counts()
print("Top 10 games are\n\n",steam_review.title.value_counts()[:10])
```

Top 10 games are

PLAYERUNKNOWN'S BATTLEGROUNDS	144846
Grand Theft Auto V	99677
Rust	70907
Rocket League®	67765
Dead by Daylight	22178
MONSTER HUNTER: WORLD	18390
ASTRONEER	2658
The Elder Scrolls V: Skyrim Special Edition	1471
RESIDENT EVIL 2 / BIOHAZARD RE:2	1384
Sid Meier's Civilization® VI	522

Name: title, dtype: int64

In [106]:

```
steam_review['review_length'] = steam_review.apply(lambda row: len(str(row['review'])), axis=1)

steam_review['recommendation_int'] = steam_review['recommendation'] == 'Recommended'
steam_review['recommendation_int'] = steam_review['recommendation_int'].astype(int)
```

Plot of each game Vs the number of positive and negative reviews

In [107]:

```
reviews_count = steam_review.groupby(['title'])['review'].count().sort_values(ascending=False)

reviews_count = reviews_count.reset_index()

sns.set(style="darkgrid")
plt.figure(figsize=(25,20))
sns.barplot(y=reviews_count['title'], x=reviews_count['review'], data=reviews_count,
```

```
reviews_count_pos = steam_review.groupby(['title', 'recommendation_int'])['review'].count().sort_values(ascending=False)
reviews_count_pos = reviews_count_pos.reset_index()
reviews_count_pos = reviews_count_pos[reviews_count_pos['recommendation_int'] == 1]
sns.barplot(y=reviews_count_pos['title'], x=reviews_count_pos['review'], data=reviews_count_pos,
            label="Total", color="b")
```

```
<AxesSubplot:xlabel='review', ylabel='title'>
```



```
steam_review['review_length'] = steam_review.apply(lambda row: len(str(row['review'])), axis=1)

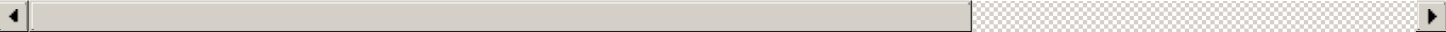
steam_review['recommendation_int'] = steam_review['recommendation'] == 'Recommended'
steam_review['recommendation_int'] = steam_review['recommendation_int'].astype(int)
```

```
steam_review
```

	date_posted	funny	helpful	hour_played	is_early_access_review	recommendation	review	title	hour_
0	2019-02-10	2	4	578	False	Recommended	> Played as German Reich> Declare war on B...	Expansion - Hearts of Iron IV: Man the Guns	
								Expansion - Hearts of	

1	2019-02-10	0	0	184	False	Recommended	review	Hearts of Iron IV: Man the Guns
date_posted	funny	helpful	hour_played	is_early_access_review	recommendation	review	review	title
2	2019-02-07	0	0	892	False	Recommended	Very good game although a bit overpriced in my...	Expansion - Hearts of Iron IV: Man the Guns
3	2018-06-14	126	1086	676	False	Recommended	Out of all the reviews I wrote This one is pro...	Dead by Daylight
4	2017-06-20	85	2139	612	False	Recommended	Disclaimer I survivor main. I play games for f...	Dead by Daylight
...
434886	2018-11-17	1	37	10	False	Recommended	YOUR FLESH WILL ROT AND DECAY.STEEL IS IMMORTA...	Warhammer 40,000: Mechanicus
434887	2018-11-17	3	41	38	False	Recommended	Domini and Dominae I believe what we are deali...	Warhammer 40,000: Mechanicus
434888	2018-11-20	0	0	36	False	Recommended	First off if you like X Com style of games you...	Warhammer 40,000: Mechanicus
434889	2018-11-18	1	44	12	False	Recommended	As a disclaimer I'm an AdMech player on the ta...	Warhammer 40,000: Mechanicus
434890	2019-01-21	1	28	20	False	Recommended	Don't listen to people who claim it's the game...	Warhammer 40,000: Mechanicus

433375 rows x 11 columns



In [110]:

```
steam_review.info()

<class 'pandas.core.frame.DataFrame'>
Int64Index: 433375 entries, 0 to 434890
Data columns (total 11 columns):
#   Column                                Non-Null Count  Dtype
---  -
0   date_posted                          433375 non-null object
1   funny                                433375 non-null int64
2   helpful                              433375 non-null int64
3   hour_played                          433375 non-null int64
4   is_early_access_review               433375 non-null bool
5   recommendation                       433375 non-null object
6   review                               433375 non-null object
7   title                                433375 non-null object
8   hour_played_reviews                  433375 non-null int64
9   review_length                        433375 non-null int64
10  recommendation_int                   433375 non-null int32
dtypes: bool(1), int32(1), int64(5), object(4)
memory usage: 35.1+ MB

In [111]:
steam_review.duplicated().sum()
```

```
steam_review.duplicated().sum()
```

Out[111]:

0

Data Cleaning

Converting all the reviews to lower case and removing special characters

In [112]:

```
steam_review['review'] = [review.strip().lower() for review in steam_review['review']]
```

In [113]:

```
steam_review['review'] = steam_review['review'].replace(r"[^a-zA-Z\d\_+\-'\.\./\s]+", ' ', regex = True)
```

```
steam_review['review'] = steam_review['review'].replace(["./ ", "' ", " '"], " ", regex = True)
```

In [114]:

```
steam_review.head()
```

Out[114]:

	date_posted	funny	helpful	hour_played	is_early_access_review	recommendation	review	title	hour_played_rev
0	2019-02-10	2	4	578	False	Recommended	gt played as german reich gt declare war on b...	Expansion - Hearts of Iron IV: Man the Guns	
1	2019-02-10	0	0	184	False	Recommended	yes.	Expansion - Hearts of Iron IV: Man the Guns	
2	2019-02-07	0	0	892	False	Recommended	very good game although a bit overpriced in my...	Expansion - Hearts of Iron IV: Man the Guns	
3	2018-06-14	126	1086	676	False	Recommended	out of all the reviews i wrote this one is pro...	Dead by Daylight	
4	2017-06-20	85	2139	612	False	Recommended	disclaimer i survivor main. i play games for f...	Dead by Daylight	

Cleaned Data

In [115]:

```
steam_review.isnull().sum()
```

Out[115]:

```
date_posted    0
funny          0
```

```
family 0
helpful 0
hour_played 0
is_early_access_review 0
recommendation 0
review 0
title 0
hour_played_reviews 0
review_length 0
recommendation_int 0
dtype: int64
```

Building Classification Model

We will be diving the data into Train data, Test data and Dev data using `train_test_split`.

In [116]:

```
data_frame = steam_review
```

In [117]:

```
data_frame, test_data = train_test_split(data_frame, test_size=0.20)
```

In [118]:

```
train_data, dev_data = train_test_split(data_frame, test_size=0.20)
```

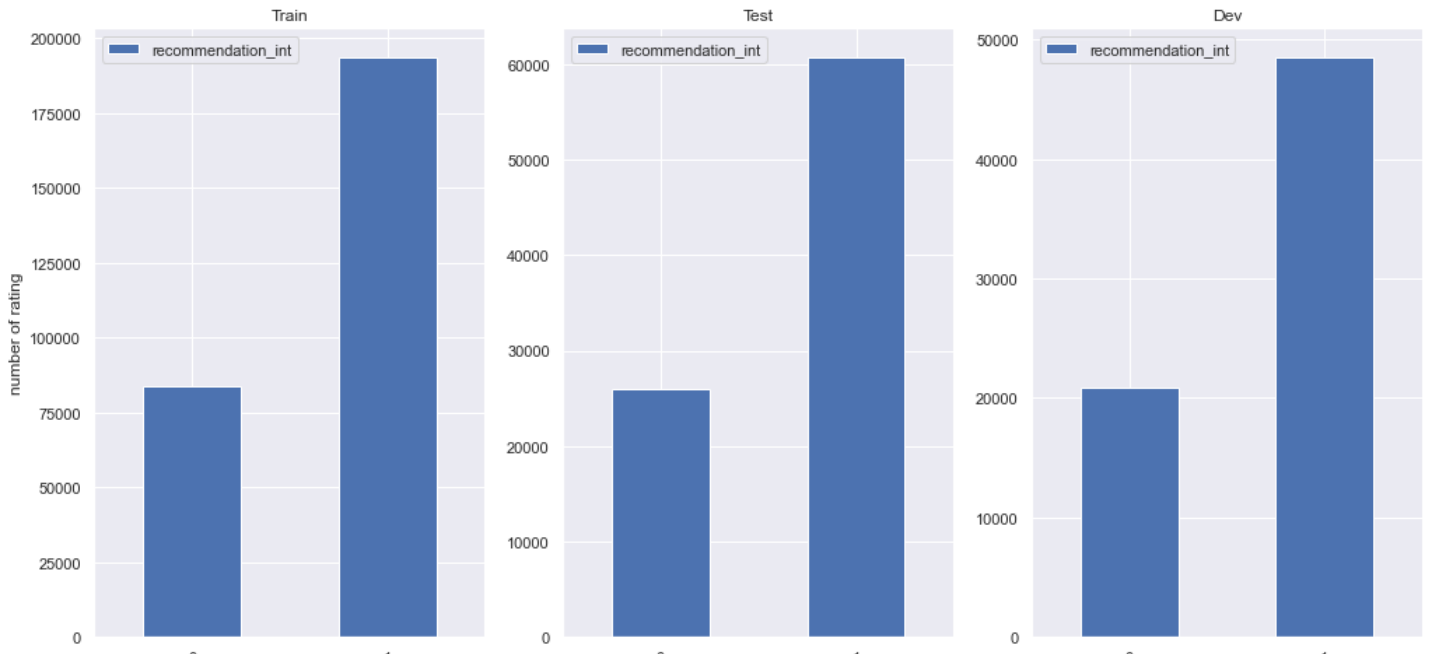
In [119]:

```
fig, axes = plt.subplots(ncols=3)

plot1 = train_data.recommendation_int.value_counts().sort_index().plot(kind='bar', legend=True, rot=0, ax=axes[0])
plot1.set_title("Train")
plot1.set_xlabel("Rating")
plot1.set_ylabel("number of rating")
plot2 = test_data.recommendation_int.value_counts().sort_index().plot(kind='bar', legend=True, rot=0, ax=axes[1])
plot2.set_title("Test")
plot2.set_xlabel("Rating")
plot3 = dev_data.recommendation_int.value_counts().sort_index().plot(kind='bar', legend=True, rot=0,figsize=(17, 8))
plot3.set_title("Dev")
plot3.set_xlabel("Rating")
```

Out[119]:

```
Text(0.5, 0, 'Rating')
```



For text analysis the best classifiers are Naive Bayes, Support Vector Machine and Random Forest Classifier

But before we train our model we have to convert reviews to TF IDF form

The formula that is used to compute the tf-idf is

$\text{tf-idf}(t, d) = \text{tf}(t, d) * \text{idf}(t)$ and idf is computed as $\text{idf}(d, t) = \log \left[\frac{(1 + n)}{(1 + \text{df}(d, t))} \right] + 1$

In [120]:

```
tfidf = TfidfVectorizer(max_features=1000)

# transforming training data to tfidf form arrays. we can use this to train any model
x_train = tfidf.fit_transform(train_data['review']).toarray()
y_train = np.asarray(train_data['recommendation_int'])
```

In [121]:

```
x_dev = tfidf.transform(dev_data['review']).toarray()
y_dev = np.asarray(dev_data['recommendation_int'])
```

Trying out Naive bayes Model as this is a text analysis we will use multinomial Naive Bayes.

In [122]:

```
alpha = [0.01, .1, 0.5, 1, 2, 3]
multinomial_nb = {}
mse_multinomial_nb = {}
accuracy_multinomial_nb = {}
y_dev_pred_multinomial_nb = {}
for a in alpha:
    multinomial_nb[a] = MultinomialNB(alpha=a)
    multinomial_nb[a].fit(x_train, y_train)

    y_dev_pred_multinomial_nb[a] = (multinomial_nb[a].predict(x_dev))

# Calculate the Mean Squared Error and Accuracy
mse_multinomial_nb[a] = mean_squared_error(y_dev, y_dev_pred_multinomial_nb[a])
accuracy_multinomial_nb[a] = accuracy_score(y_dev, y_dev_pred_multinomial_nb[a])*100

# Print the Mean Squared Error and Accuracy
print(f'Mean Squared Error = {mse_multinomial_nb[a]} for alpha = {a}')
print(f'Accuracy = {accuracy_multinomial_nb[a]} for alpha = {a}')
```

```
Mean Squared Error = 0.16649841361407558 for alpha = 0.01
Accuracy = 83.35015863859245 for alpha = 0.01
Mean Squared Error = 0.16654167868474185 for alpha = 0.1
Accuracy = 83.34583213152581 for alpha = 0.1
Mean Squared Error = 0.16668589558696278 for alpha = 0.5
Accuracy = 83.33141044130372 for alpha = 0.5
Mean Squared Error = 0.16687337755985002 for alpha = 1
Accuracy = 83.312662244015 for alpha = 1
Mean Squared Error = 0.16708970291318143 for alpha = 2
Accuracy = 83.29102970868186 for alpha = 2
Mean Squared Error = 0.16704643784251513 for alpha = 3
Accuracy = 83.29535621574848 for alpha = 3
```

Alpha at 0.1 gave us the best accuracy

In [123]:

```
mse = {}
accuracy = {}
model = {}
model["MNB"] = multinomial_nb
```

```
mse["MNB"] = mse_multinomial_nb
accuracy["MNB"] = accuracy_multinomial_nb
```

Support Vector Machines (SVM)

In [124]:

```
C = [0.01, 0.1, 1, 10, 100, 1000]
svm = {}
mse_svm = {}
accuracy_svm = {}
y_dev_pred_svm = {}
for c in C:
    svm[c] = LinearSVC(C=c, dual = False)
    svm[c].fit(x_train, y_train)

    y_dev_pred_svm[c] = (svm[c].predict(x_dev))

    mse_svm[c] = mean_squared_error(y_dev, y_dev_pred_svm[c])
    accuracy_svm[c] = accuracy_score(y_dev, y_dev_pred_svm[c])*100

    print(f'Mean Squared Error = {mse_svm[c]} for C = {c}')
    print(f'Accuracy = {accuracy_svm[c]} for C = {c}')
```

```
Mean Squared Error = 0.1461494087107009 for C = 0.01
Accuracy = 85.38505912892991 for C = 0.01
Mean Squared Error = 0.14441880588404962 for C = 0.1
Accuracy = 85.55811941159503 for C = 0.1
Mean Squared Error = 0.1444332275742717 for C = 1
Accuracy = 85.55667724257283 for C = 1
Mean Squared Error = 0.14447649264493798 for C = 10
Accuracy = 85.5523507355062 for C = 10
Mean Squared Error = 0.1444620709547159 for C = 100
Accuracy = 85.55379290452841 for C = 100
Mean Squared Error = 0.1444620709547159 for C = 1000
Accuracy = 85.55379290452841 for C = 1000
```

Combining 2 models to test the accuracy.

In [125]:

```
model['SVM'] = svm
mse['SVM'] = mse_svm
accuracy['SVM'] = accuracy_svm
```

In [126]:

```
def svmmnb(x):
    x_array = tfidf.transform(x).toarray()
    y_pred_dict = {}

    for a in alpha:
        y_pred = model['MNB'][a].predict(x_array)[0]
        if y_pred in y_pred_dict:
            y_pred_dict[y_pred] += (accuracy['MNB'][a])
        else:
            y_pred_dict[y_pred] = (accuracy['MNB'][a])

    for c in C:
        y_pred = model['SVM'][c].predict(x_array)[0]
        if y_pred in y_pred_dict:
            y_pred_dict[y_pred] += (accuracy['SVM'][c])
        else:
            y_pred_dict[y_pred] = (accuracy['SVM'][c])

    inverse = [(value, key) for key, value in y_pred_dict.items()]
    return max(inverse)[1]
```

In [127]:

```

y_dev_pred_ens = []

for index, row in dev_data.iterrows():
    y_dev_pred_ens.append(svmnb([row['review']]))

mse_ens = mean_squared_error(y_dev, y_dev_pred_ens)
accuracy_ens = accuracy_score(y_dev, y_dev_pred_ens)*100

print(f'Mean Squared Error = {mse_ens}')
print(f'Accuracy = {accuracy_ens}')

```

Mean Squared Error = 0.1459186616671474
Accuracy = 85.40813383328526

When SVM and MNB were combined I got an accuracy of 85.4081%

Trying Random Forest Classifier

In [128]:

```

estimators = [10, 50]
rfc = {}
mse_rfc = {}
accuracy_rfc = {}
y_dev_pred_rfc = {}
for n in estimators:
    rfc[n] = RandomForestClassifier(max_depth=25, n_estimators=n)
    rfc[n].fit(x_train, y_train)

    y_dev_pred_rfc[n] = (rfc[n].predict(x_dev))

    mse_rfc[n] = mean_squared_error(y_dev, y_dev_pred_rfc[n])
    accuracy_rfc[n] = accuracy_score(y_dev, y_dev_pred_rfc[n])*100

    print(f'Mean Squared Error = {mse_rfc[n]} for n = {n}')
    print(f'Accuracy = {accuracy_rfc[n]} for n = {n}')

```

Mean Squared Error = 0.20250937409864436 for n = 10
Accuracy = 79.74906259013557 for n = 10
Mean Squared Error = 0.19750504759157772 for n = 50
Accuracy = 80.24949524084222 for n = 50

This gave me an accuracy of 80.2494% which is very less compared to the other 2 models. We got good accuracy for SVM.

In [129]:

```

x_test = tfidf.transform(test_data['review']).toarray()
y_test = np.asarray(test_data['recommendation_int'])

```

Using the test data to test our best model

In [130]:

```

c=1
y_test_pred = (svm[c].predict(x_test))

mse_test = mean_squared_error(y_test, y_test_pred)
accuracy_test = accuracy_score(y_test, y_test_pred)*100

print(f'Mean Squared Error test = {mse_test}')
print(f'Accuracy test = {accuracy_test}')

```

Mean Squared Error test = 0.14402076723391982
Accuracy test = 85.59792327660803

GUI

In [131]:

```
def rating():
    x = textfield_label.get()
    results.delete("all")
    value = svmnb([x])
    print(value)
    if value == 0:
        text = "Negative"
    else:
        text = "Positive"
    results.create_text(200, 80, text="The comment is "+text, font='Arial 20', fill='white')
    return value

window = Tk()
window.geometry("500x500")
window.title("Game Recommender")
window.config(bg="black")
head = Label(window, text="Game Review Classifier", bg="black", foreground="white", font=
("Arial", 25)).pack()
Label(window, text="Comment", bg="black", foreground="white", font=("Arial", 10)).place(
x=100, y=80)
Label(window, text="_____", bg="black", foreground="white").pla
ce(x=173, y=90)
textfield_label = Entry(window, bg="black", foreground="white", border=0, insertbackgrou
nd="white")
textfield_label.focus()
textfield_label.place(x=175, y=80, height=20, width=150)
output = Label(window, bg="black", foreground="white", font=("Arial", 25)).place(x=50, y
=250)
search = Button(window, text="Rate", command=rating).place(x=200, y=150, width=100)
print(search)
results = tkinter.Canvas(bg='black', width='400', height='200', highlightthickness=0)
results.place(x=50, y=250)
window.mainloop()
```

None

0

1

In [131]: