

# doctor strange

**Doctor Stephen Strange** is a fictional character. But the way we love him doesn't make us feel like that.

Doctor Strange is one of the **most powerful superheroes** in the **Marvel Universe**, able to cast spells and defend against the most ferocious of otherworldly creature.

Now we are going into that Strange world to use that magic shield using OpenCV and mediapipe

We will actually be using our hand pose to control the animation the entire application will work in real-time on your CPU, you don't even need a depth camera or a Kinect



How will this Work?

When we start our application first using OpenCV. it will open camera then try to detect the hand through mediapipe package and then mediapipe uses is marking points which are stored in data set make a single projection point where the image is to be projected at the end all these frames are combined together, we will get output