

Advanced Data Structures

(CS365)

Red Black Tree



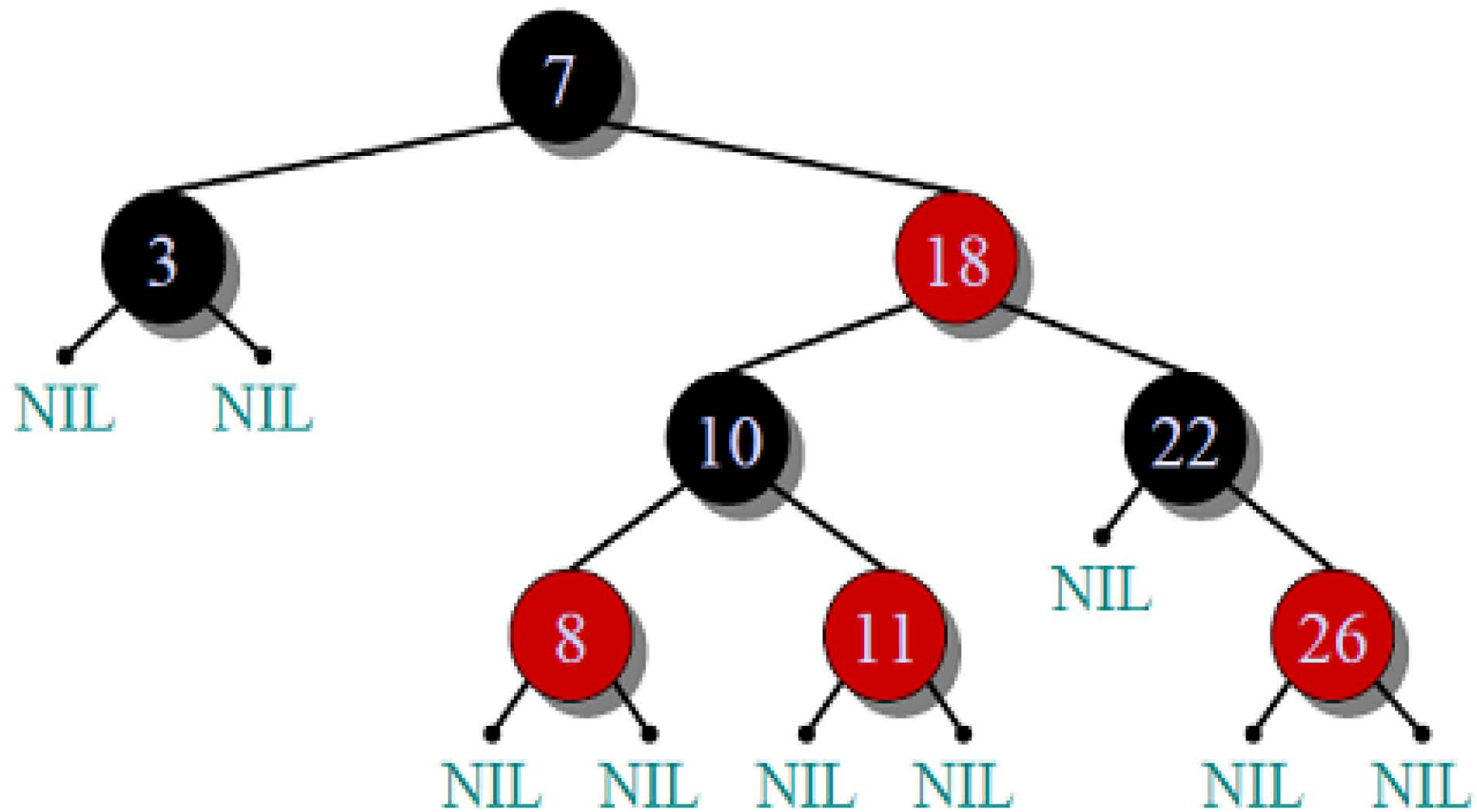
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Introduction

- **Red**-Black Tree is a self-balancing Binary Search Tree (BST) where every node follows following rules.
 1. Every node has a color either **red** or black.
 2. Root of tree is always black.
 3. If a node is **Red** then Child can not be **Red** (Red Rule).
 4. Every path from a node (including root) to any of its descendant NULL node has the same number of black nodes (Path rule).
 5. All NULL nodes are black.



Red-Black Tree (Example)

Why Red-Black Trees?

- Operations (e.g., search, max, min, insert, delete.. Etc.) take $O(h)$ time where h is the height of the BST.
- The cost of these operations may become $O(n)$ for a skewed Binary tree.
- The height of a Red-Black tree is always $O(\log n)$ where n is the number of nodes in the tree. Hence, the operations take $O(\log n)$ time.

Comparison with AVL Tree

- The AVL trees are more balanced compared to Red-Black Trees, but they may cause more rotations during insertion and deletion.
- If application involves many frequent insertions and deletions, then Red Black trees should be preferred.
- If insertions and deletions are less frequent and search is a more frequent operation, then AVL tree should be preferred over Red-Black Tree.

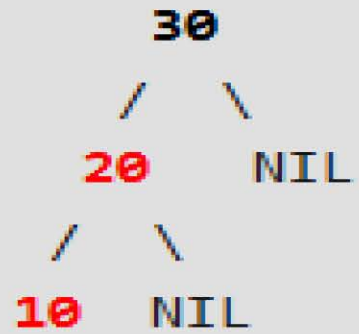
Invalid RBTs



Violates
Property 4.

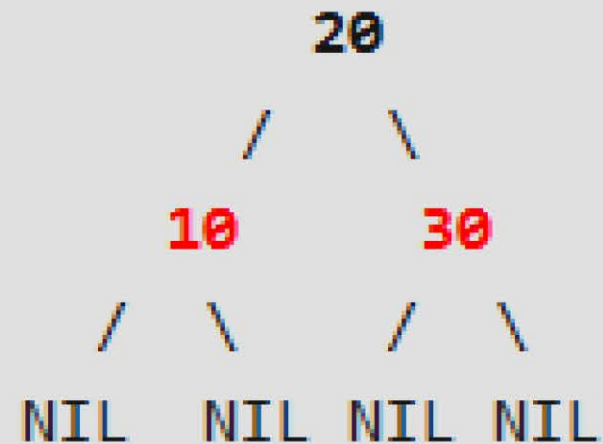
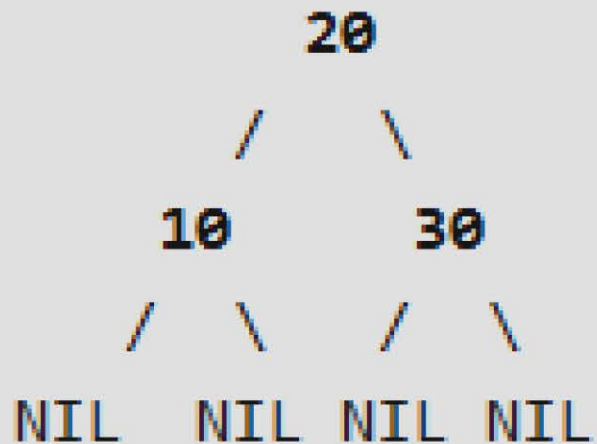


Violates
Property 4



Violates
Property 3

Valid RBTs



Insertion in RBTs

- In Red-Black tree, we use two tools to do balancing.
 - **Recoloring.**
 - **Rotation.**

Steps

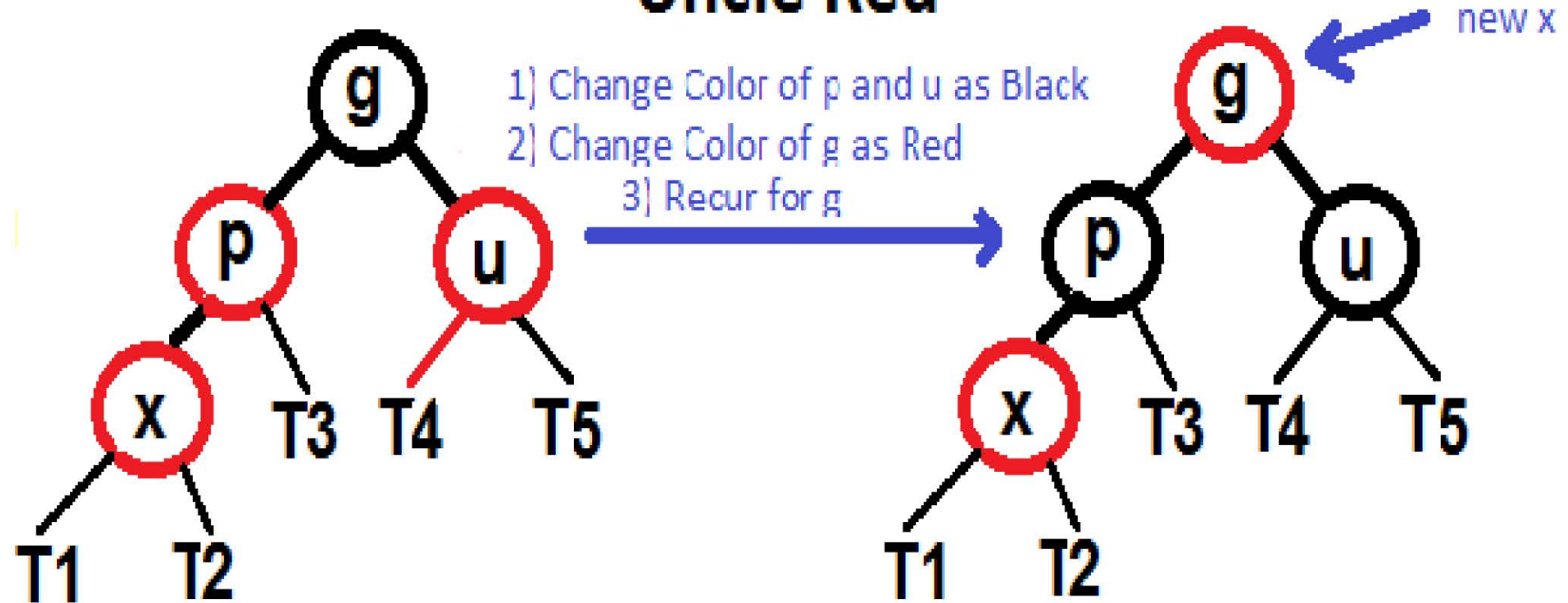
1. Let x be the newly inserted node. Perform standard BST insertion and make the color of newly inserted nodes as **RED**.
2. CASE-1: If x is root, change color of x as BLACK and Return.
3. CASE-2: If color of x's parent is BLACK then Return.
4. CASE-3: Do following if color of x's parent is **Red**
Case 3a: If x's uncle is **RED** (Grand parent must have been black from property 4)
 1. Change color of parent and uncle as BLACK.
 2. Color the grand parent as **RED**.
 3. Change x = x's grandparent, repeat steps 2 to 4 for new x.

Steps (cont.)

Case 3b: If x's uncle is BLACK, then there can be four configurations for x, x's parent (p) and x's grandparent (g) - This is similar to AVL Tree.

1. Left Left Case (p is left child of g and x is left child of p).
2. Left Right Case (p is left child of g and x is right child of p).
3. Right Right Case.
4. Right Left Case.

Uncle Red

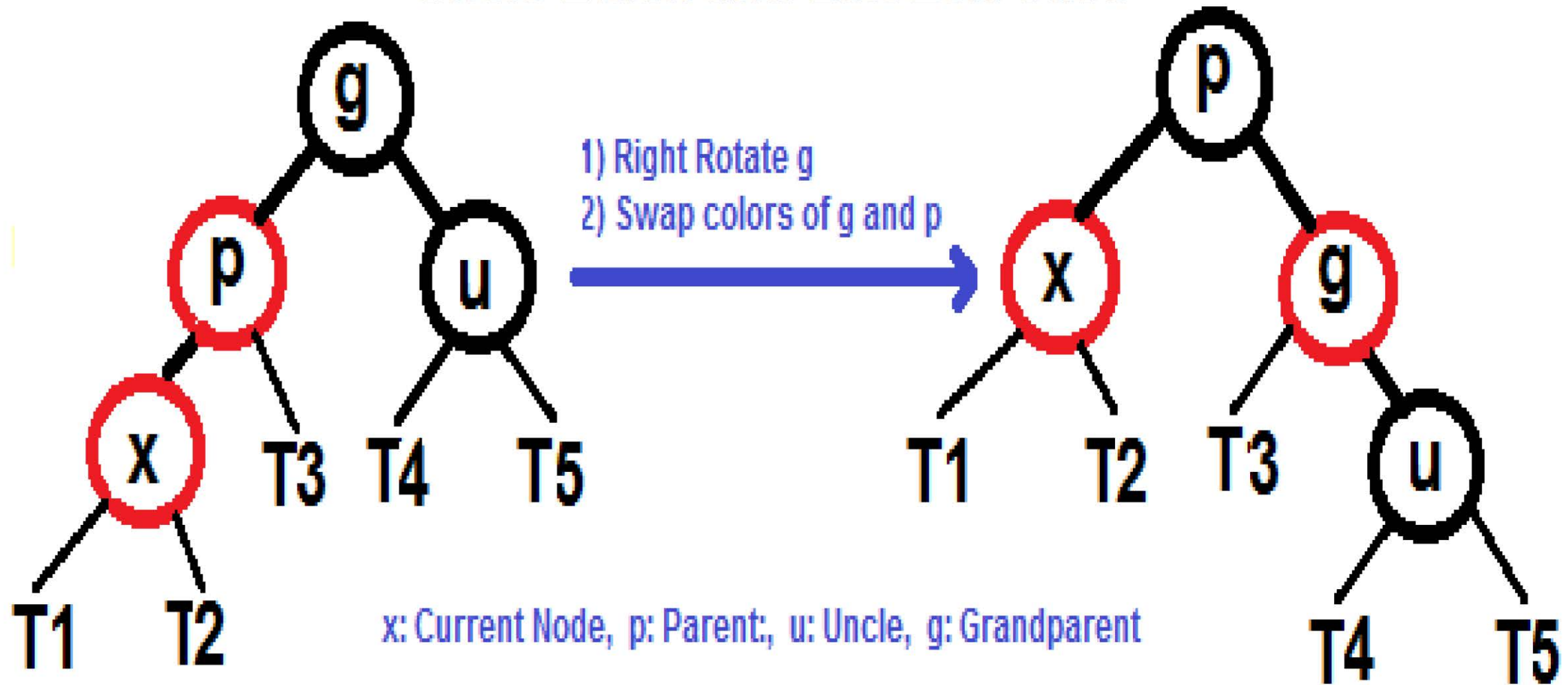


x: Current Node, p: Parent, u: Uncle, g: Grandparent

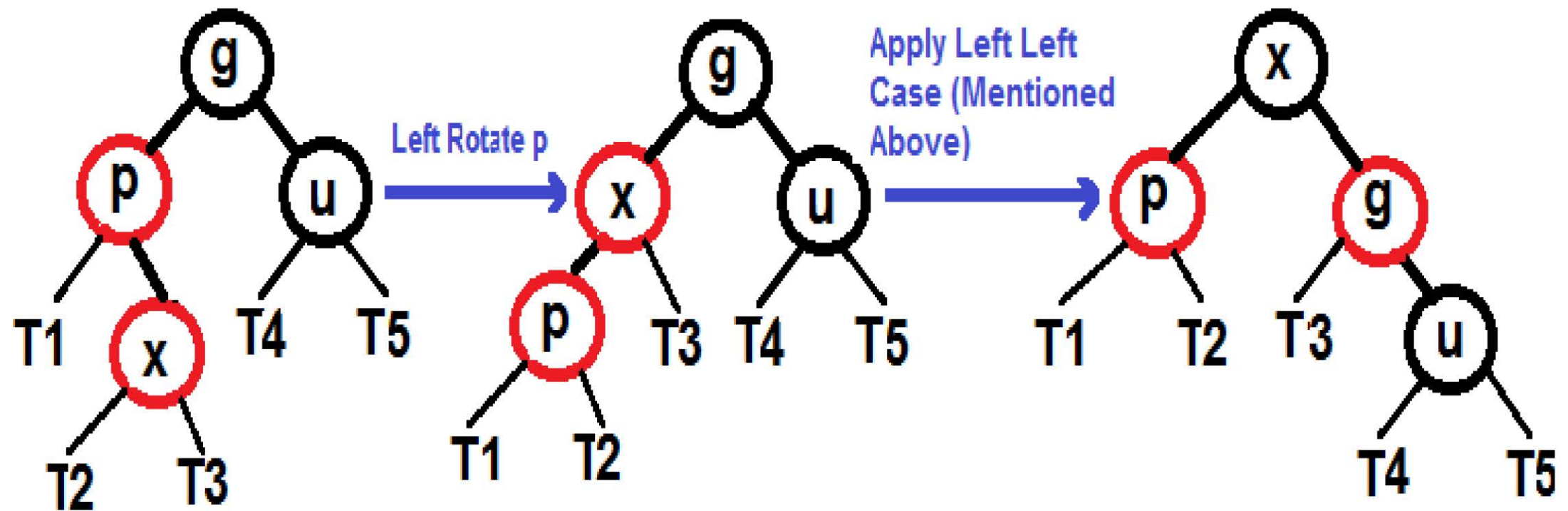
T1, T2, T3, T4 and T5 are subtrees

All four cases when Uncle is BLACK

Uncle Black and Left Left Case



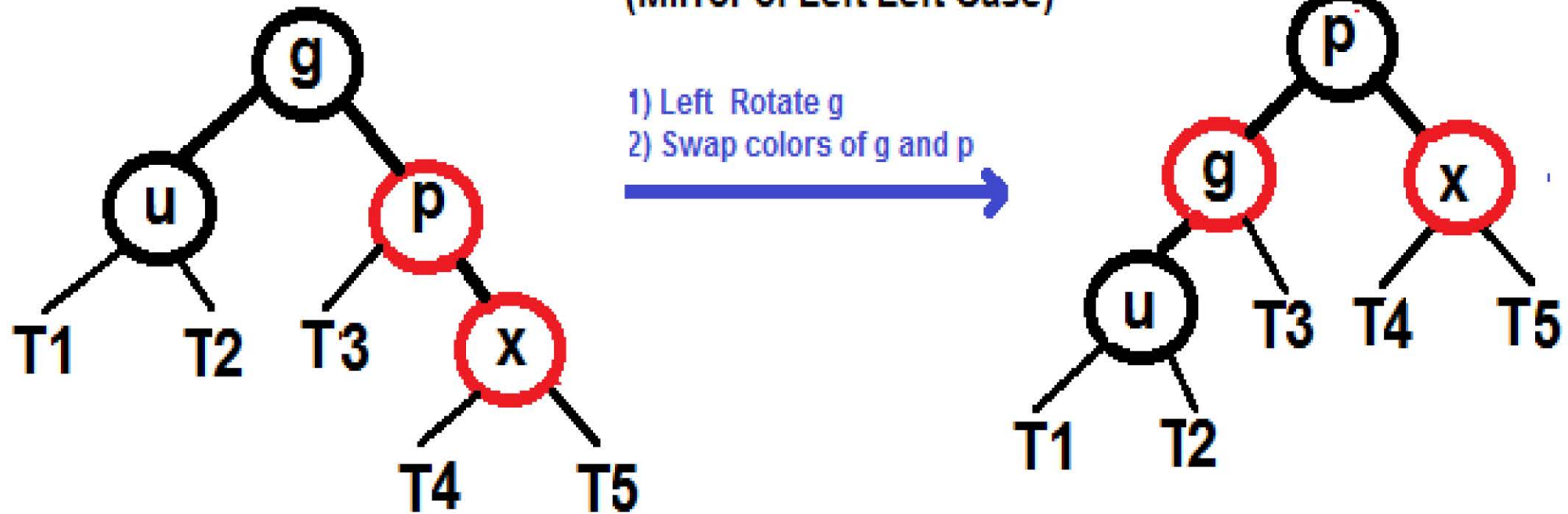
Uncle Black and Left Right Case



x: Current Node, p: Parent, u: Uncle, g: G

T1, T2, T3, T4 and T5 are subtrees

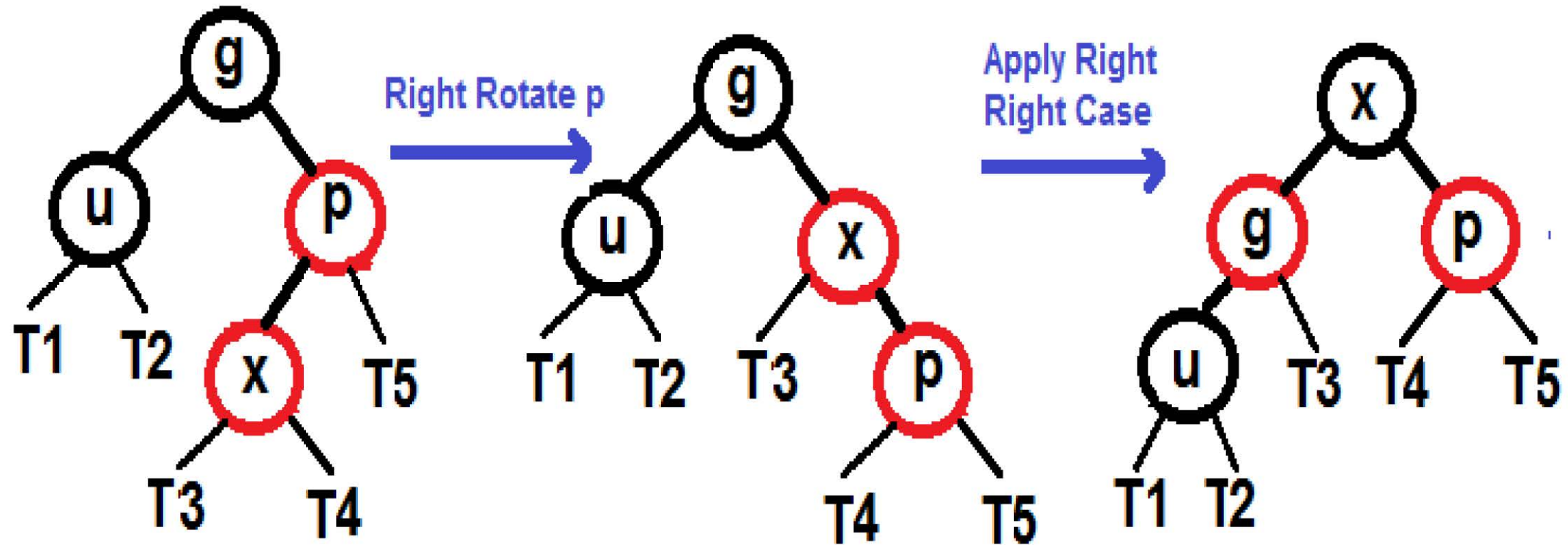
Uncle Black and Right Right Case (Mirror of Left Left Case)



x: Current Node, p: Parent, u: Uncle, g: Grandparent

T1, T2, T3, T4 and T5 are subtrees

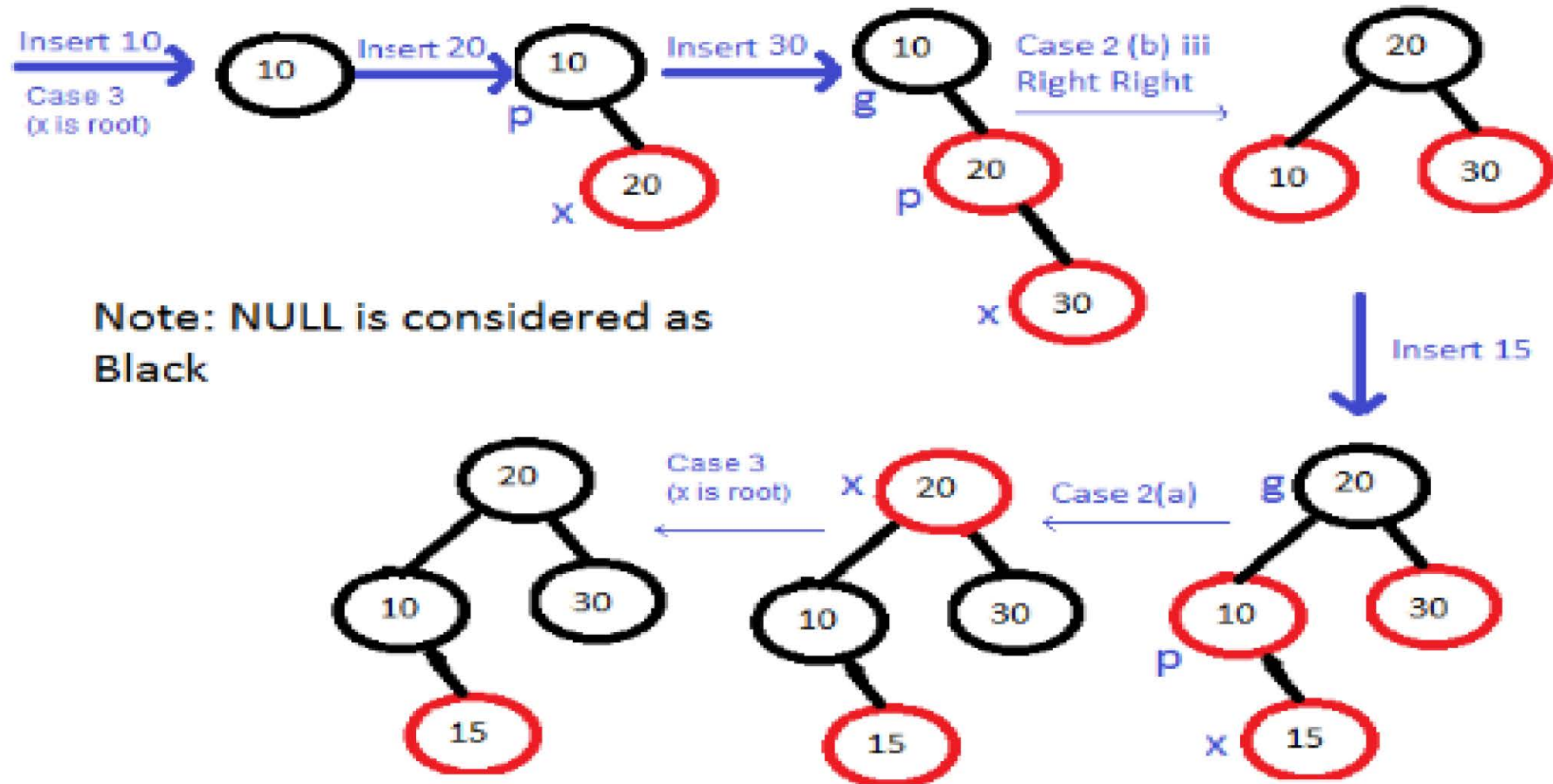
Uncle Black and Right Left Case (Mirror of Left Right Case)



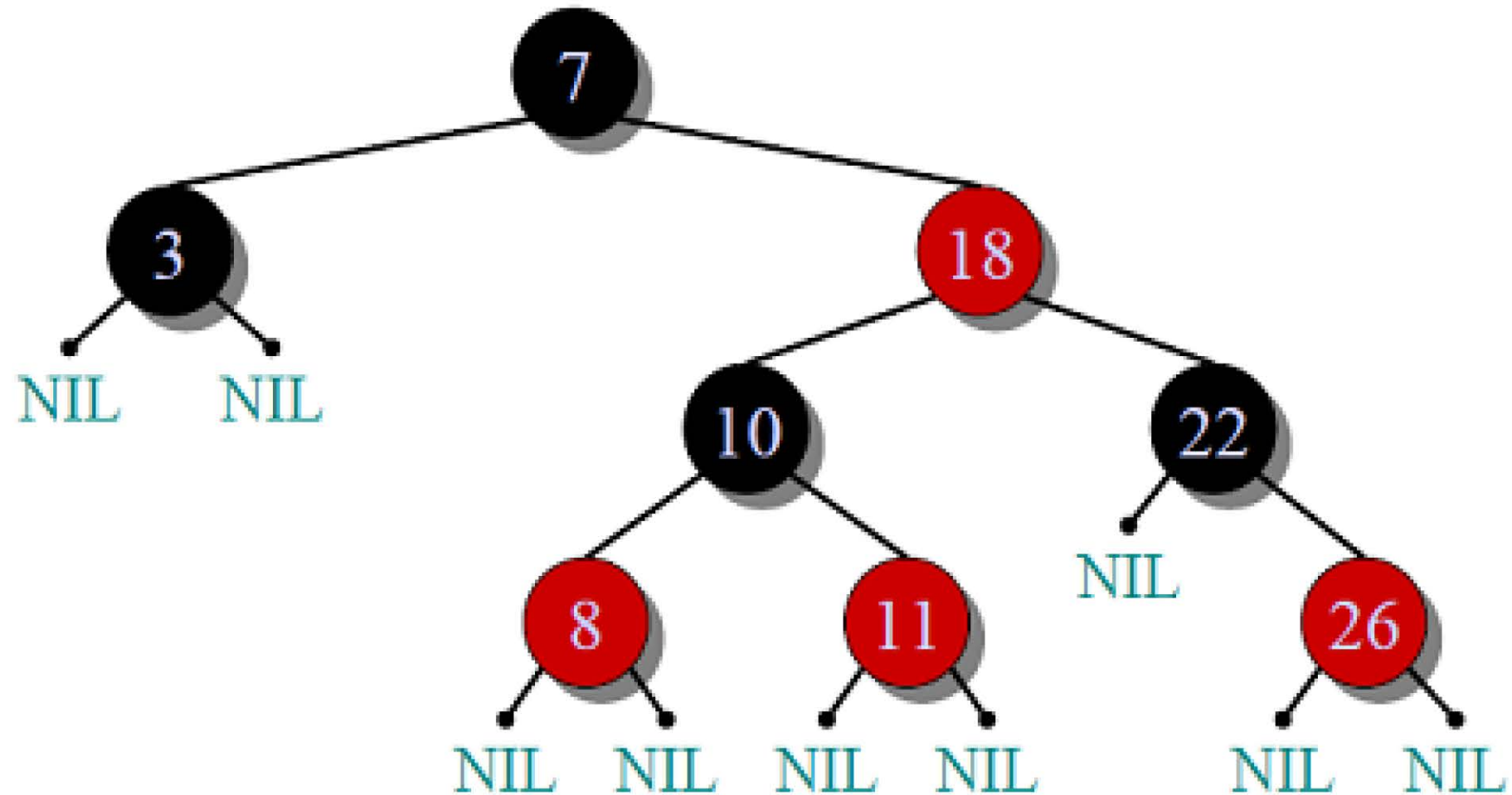
x: Current Node, **p:** Parent, **u:** Uncle, **g:** Grandparent

T1, T2, T3, T4 and T5 are subtrees

Insert 10, 20, 30 and 15 in an empty tree



Insert 2, 16 and 13 in the given tree.



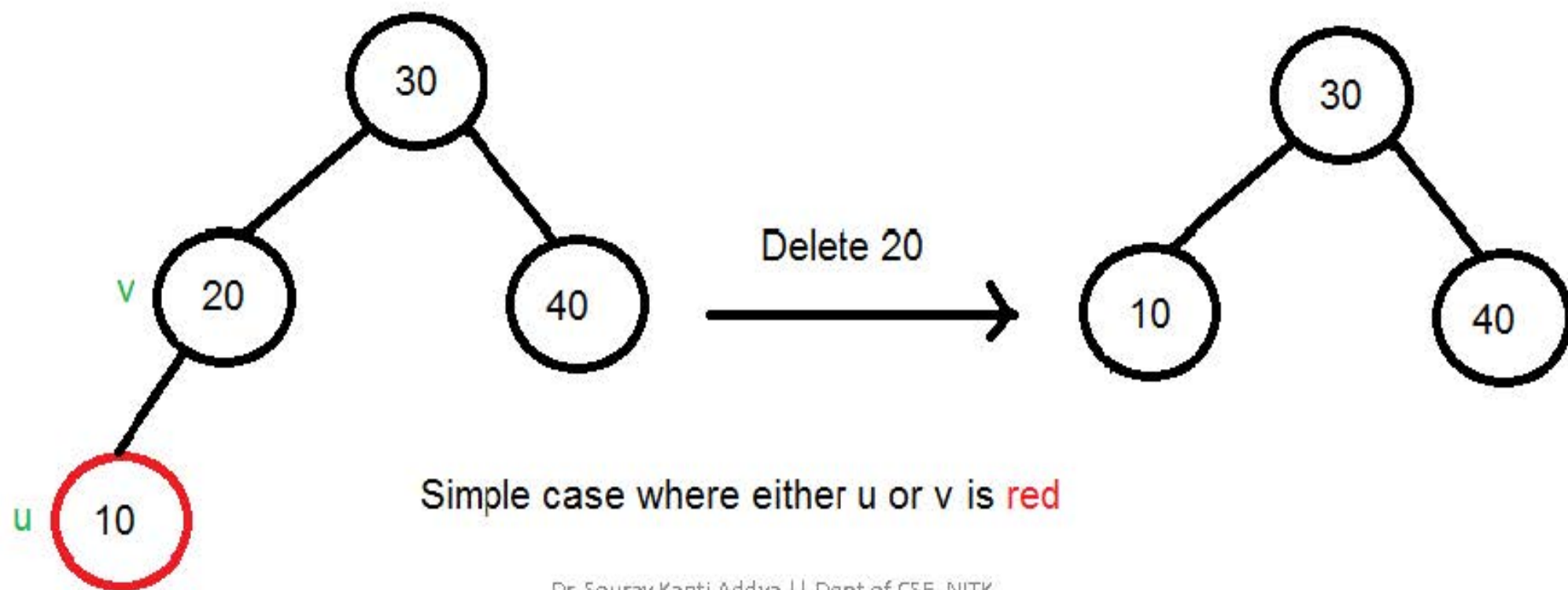
Insert 10, 18, 7, 15, 16, 30, 25, 40, 60, 2, 1, 70.

Deletion in RBTs

- In insert operation, we used to check the color of uncle to decide the appropriate case. In delete operation, ***we check color of sibling*** to decide the appropriate case.
- The main property that violates after insertion is two consecutive reds. In delete, the main violated property is, change of **black height** in subtrees as deletion of a black node may cause reduced black height in one root to leaf path.
- To understand deletion, notion of **double black** is used. When a black node is deleted and replaced by a black child, the child is marked as ***double black***.
- The main task now becomes to convert this double black to single black.

Deletion Steps

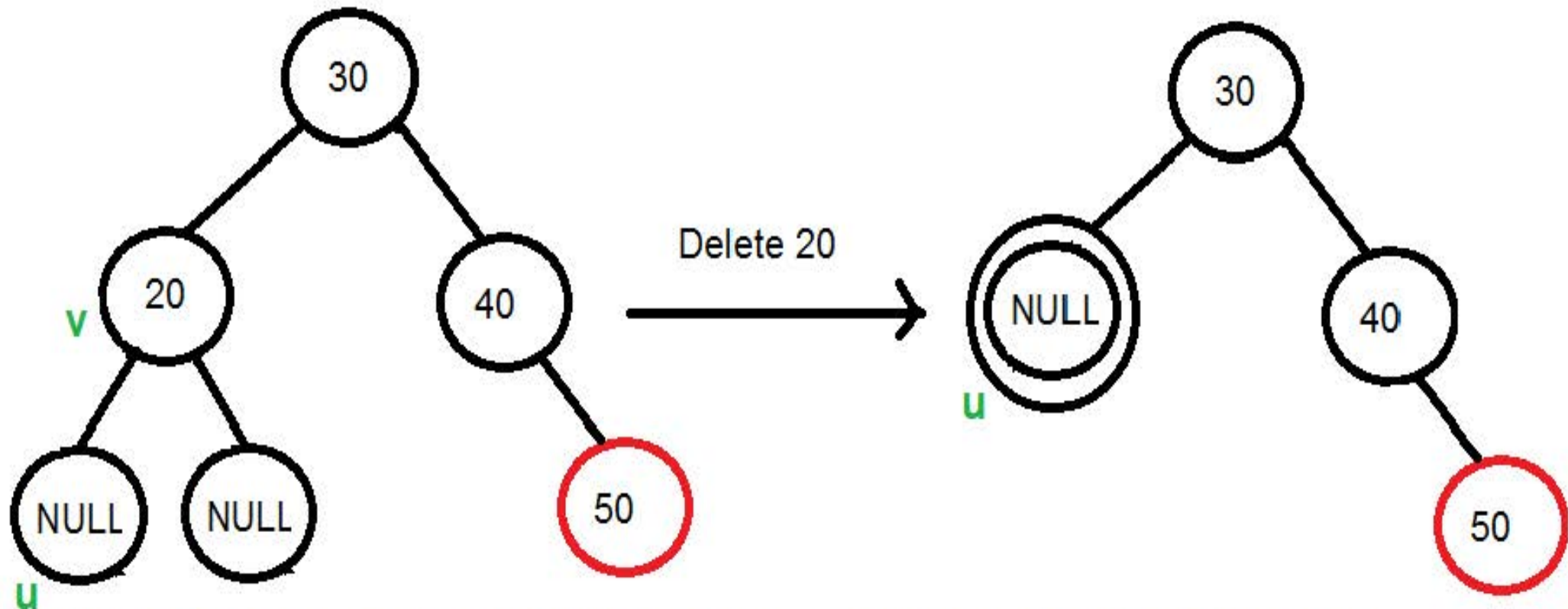
- Following are detailed steps for deletion.
 1. Perform **standard BST delete**. Let **v** be the node to be deleted and **u** be the child that replaces v (Note that u is NULL when v is a leaf and color of NULL is considered as Black).
 2. **Simple Case: If either u or v is red**, we mark the replaced child as black (No change in black height.)



Deletion Steps (cont.)

3. If Both u and v are Black.

3.1 Color u as double black



When 20 is deleted, it is replaced by a NULL, so the NULL becomes double black.

Note that deletion is not done yet, this double black must become single black

Deletion Steps (cont.)

3.2 Do following while the current node u is double black and it is not root. Let sibling of node be s .

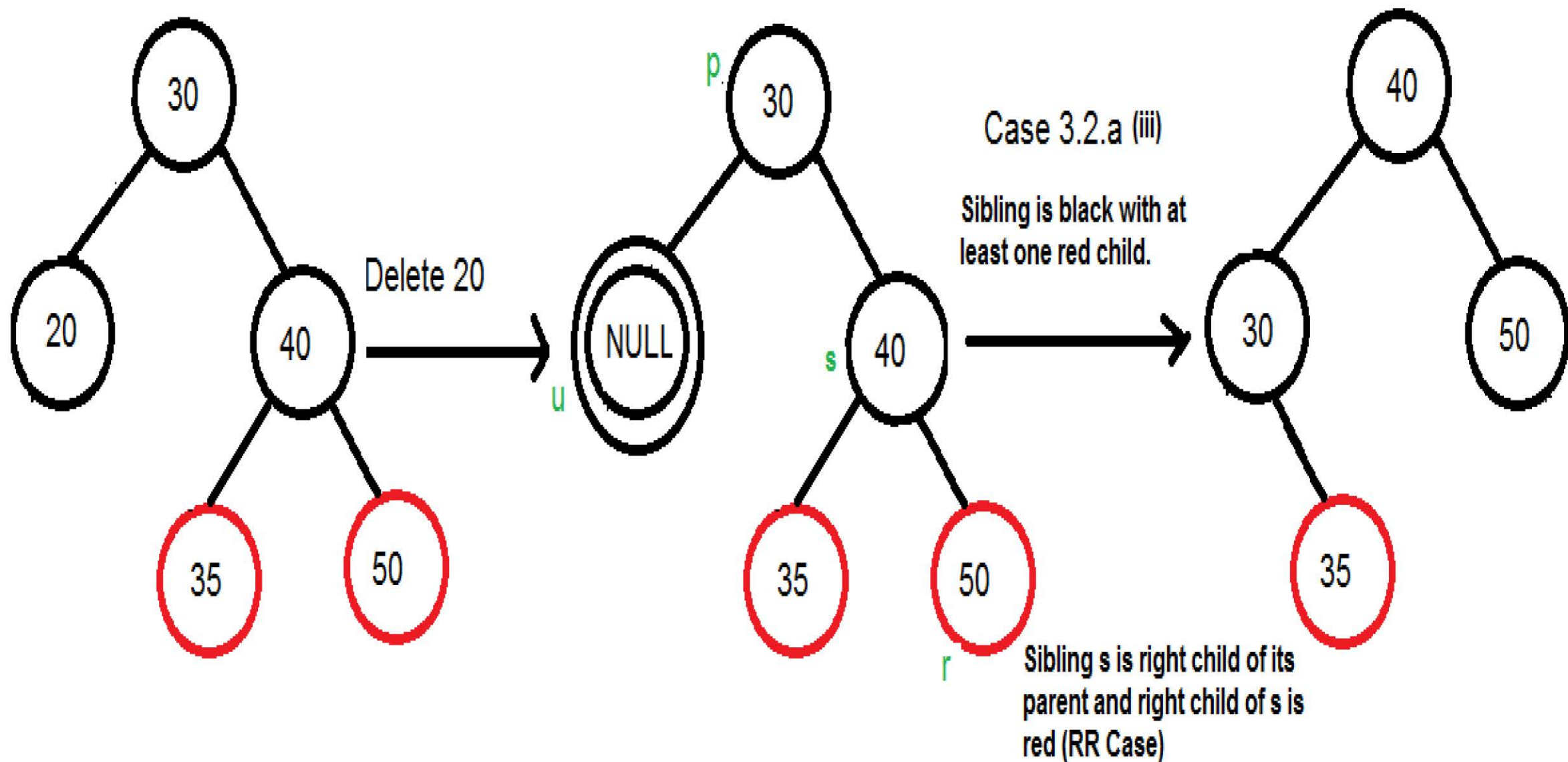
(a) **If sibling s is black and at least one of sibling's children is red**, perform rotation(s). Let the red child of s be r . This case can be divided in four subcases depending upon positions of s and r .

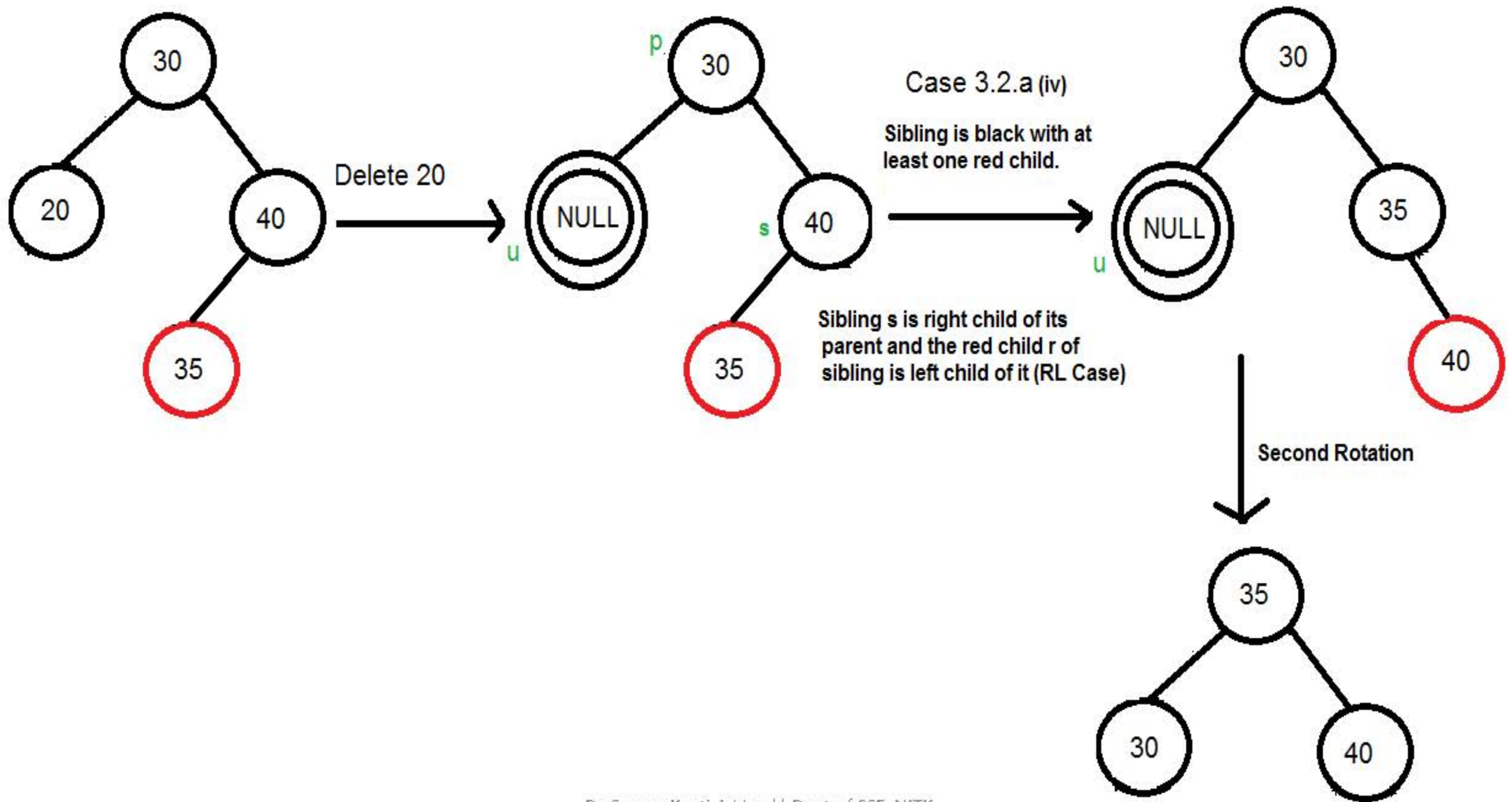
(i.) Left Left case.

(ii.) Left Right case.

(iii.) Right Right case.

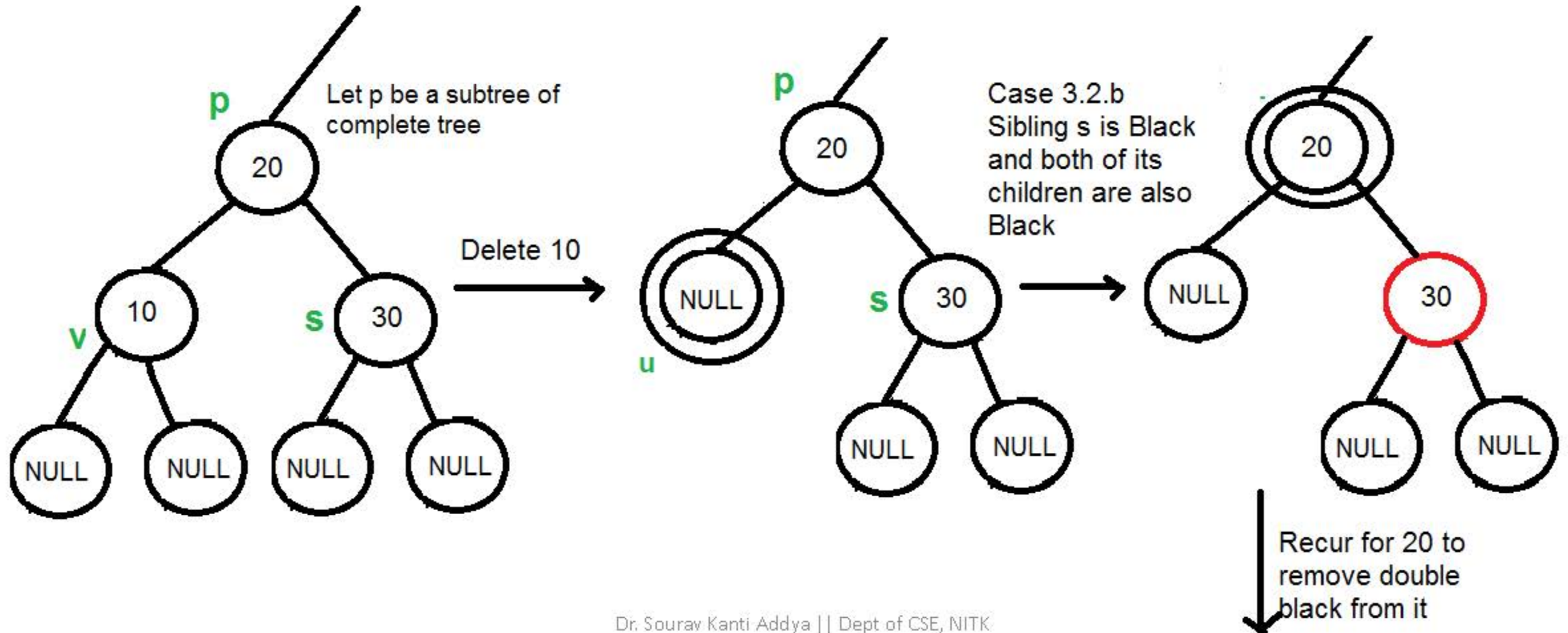
(iv.) Right Left case.





Deletion Steps (cont.)

3.2 (b) If sibling is black and its both children are black, perform recoloring, and recur for the parent if parent is black.



3.2 (c) If sibling is red, perform a rotation to move old sibling up, recolor the old sibling and parent. This case can be divided in two subcases.

(i.) Left Case

(ii.) Right Case.

