

Creating a Promise, Chaining and Error Handling

Wednesday, 23 August 2023 1:24 AM

Previously we had seen how to consume a promise.

```
const cart = ["shoes", "pants", "kurta"];

const promise = createOrder(cart); // orderId

promise.then(function() {
  proceedToPayment(orderId);
});
```

→ so createOrder() API returned a promise, and then we attach a callback

fⁿ to this promise.

→ Now, we will create a promise which will be returned by createOrder().

```
function createOrder(cart) {
  const pr = new Promise(function(resolve, reject){
    // createOrder orderId
  });

  return pr;
}
```

→ To create a promise, we use new keyword and constructor fⁿ which takes in 2 parameters: resolve & reject

→ Inside the promise we will write the

logic

→ Fulfilled will be when promise returns orderId. Rejected will be when the promise throws an error.

```
function createOrder(cart) {
  const pr = new Promise(function(resolve, reject){
    // createOrder
    // validateCart
    // orderId
    if(!validateCart(cart)) {
      const err = new Error("Cart is not valid");
      reject(err);
    }
    // logic for createOrder
    const orderId = "12345";
    if(orderId) {
      resolve(orderId);
    }
  });

  return pr;
}
```

→ This is the promise producer fⁿ.

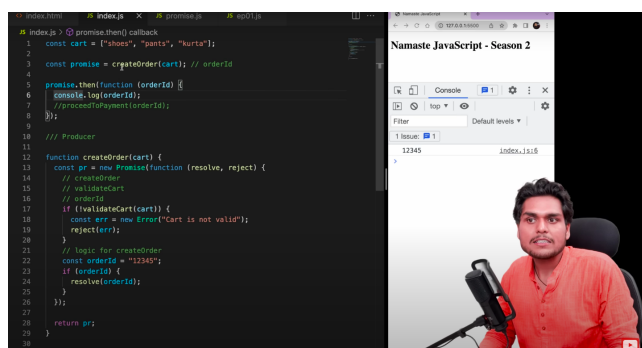
→ First we will see if the cart items are valid. we will run validateCart() fⁿ & if they are invalid we will throw an error & use the reject() fⁿ.

→ Assuming here we make a DB call & fetch the order ID and we get the orderId, so when we get the orderId we will run the resolve() fⁿ.

```
function validateCart(cart) {
  return true;
}
```

→ validateCart() fⁿ just for the sake of

explanation



The screenshot shows a code editor with the following code:

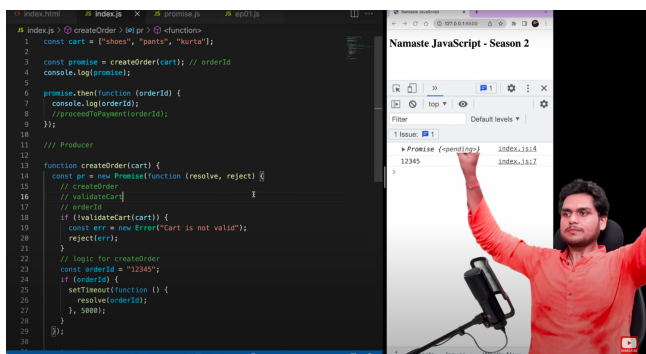
```
const cart = ["shoes", "pants", "kurta"];
const promise = createOrder(cart); // orderId
promise.then(function() {
  proceedToPayment(orderId);
});

// Producer
function createOrder(cart) {
  const pr = new Promise(function(resolve, reject) {
    // validateCart
    // orderId
    if(!validateCart(cart)) {
      const err = new Error("Cart is not valid");
      reject(err);
    }
    // logic for createOrder
    const orderId = "12345";
    if(orderId) {
      resolve(orderId);
    }
  });
  return pr;
}
```

The console window shows the output: 12345

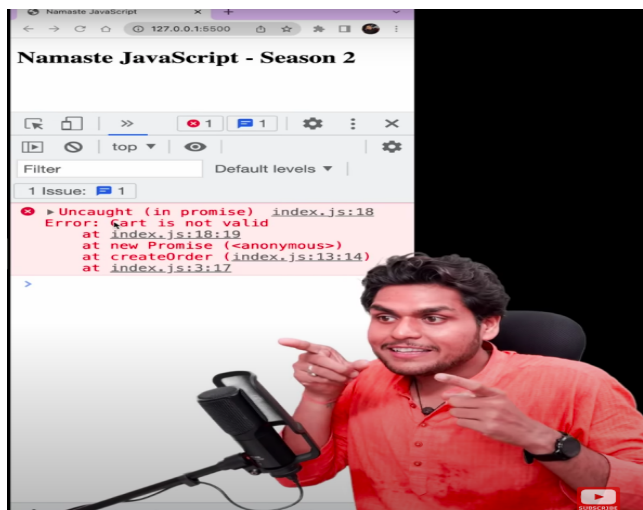
→ So basically createOrder() returns a promise and since cart items are present & validateCart() returns true, promise gets resolved.

→ Now, when promise gets resolved, our attached callback fⁿ gets the returned orderId & consoles it.

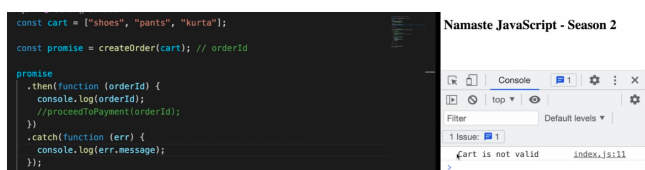


→ If we put a delay in the producer fⁿ, then firstly pending promise is printed because JS does not wait for anyone & console the promise, but as soon as the promise is resolved event loop pushes it into the call stack & orderId is printed.

→ If promise returns rejected state & we haven't handled the rejected state then we get an error:

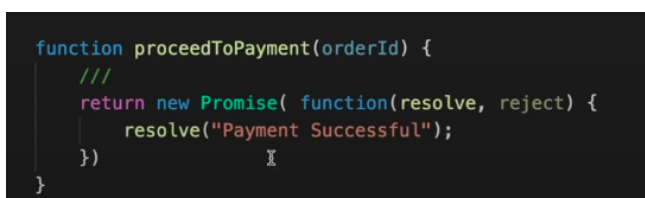


→ In order to handle rejection of promise, we must do error handling, which is done with - `catch()`.



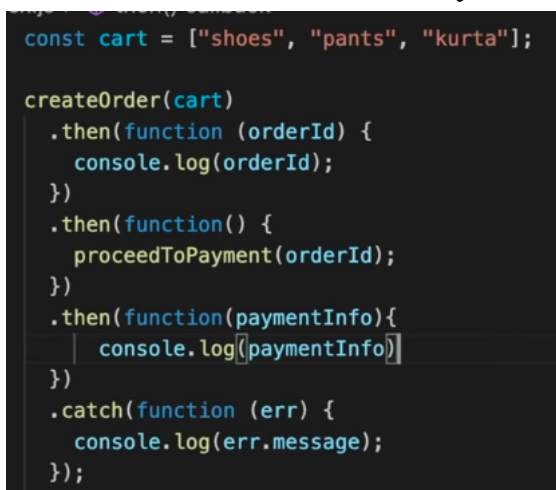
→ Thus, we can attach a failure callback fⁿ & handle the rejection state of the promise.

→ Promise chaining:



Lets assume there is another promise that takes in orderId.

Since this depends on the result of `createOrder()`, so we must do promise chaining.



→ We can make a promise chain like this.
→ So whatever is returned from `proceedToPayment()` will automatically be passed to the next attached callback fⁿ when the previous one is resolved.

→ But we must return in each step of the promise chain, so the

right code would be:

```
const cart = ["shoes", "pants", "kurta"];

createOrder(cart)
  .then(function (orderId) {
    console.log(orderId);
    return orderId;
  })
  .then(function (orderId) {
    return proceedToPayment(orderId);
  })
  .then(function (paymentInfo) {
    console.log(paymentInfo);
  })
  .catch(function (err) {
    console.log(err.message);
  });
```

→ this would return us a promise which will be resolved then paymentInfo will be resolved.

→ This .catch() handles any error encountered in whole of the promise chain.

```
const cart = ["shoes", "pants", "kurta"];

createOrder(cart)
  .then(function (orderId) {
    console.log(orderId);
    return orderId;
  })
  .then(function (orderId) {
    return proceedToPayment(orderId);
  })
  .then(function (paymentInfo) {
    console.log(paymentInfo);
  })
  .catch(function (err) {
    console.log(err.message);
  });
```

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→ So this will be the opp of the code.

→ So, when createOrder() promise is resolved it returns '12345' & '12345' is console.

→ We return '12345' & pass it to the callbackⁿ which runs automatically because previous promise resolved, Now we pass orderId to new promise & when resolved it returns us the payment info.

→ when proceedToPayment promise is resolved our next callback fⁿ runs & payment info is console.

→ What if we put .catch() before other .then()?

```
const cart = ["shoes", "pants", "kurta"];

createOrder(cart)
  .then(function (orderId) {
    console.log(orderId);
    return orderId;
  })
  .catch(function (err) {
    console.log(err.message);
  })
  .then(function (orderId) {
    return proceedToPayment(orderId);
  })
  .then(function (paymentInfo) {
    console.log(paymentInfo);
  });
```

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→ If this happens then all the other .then() after .catch() will most definitely be called.