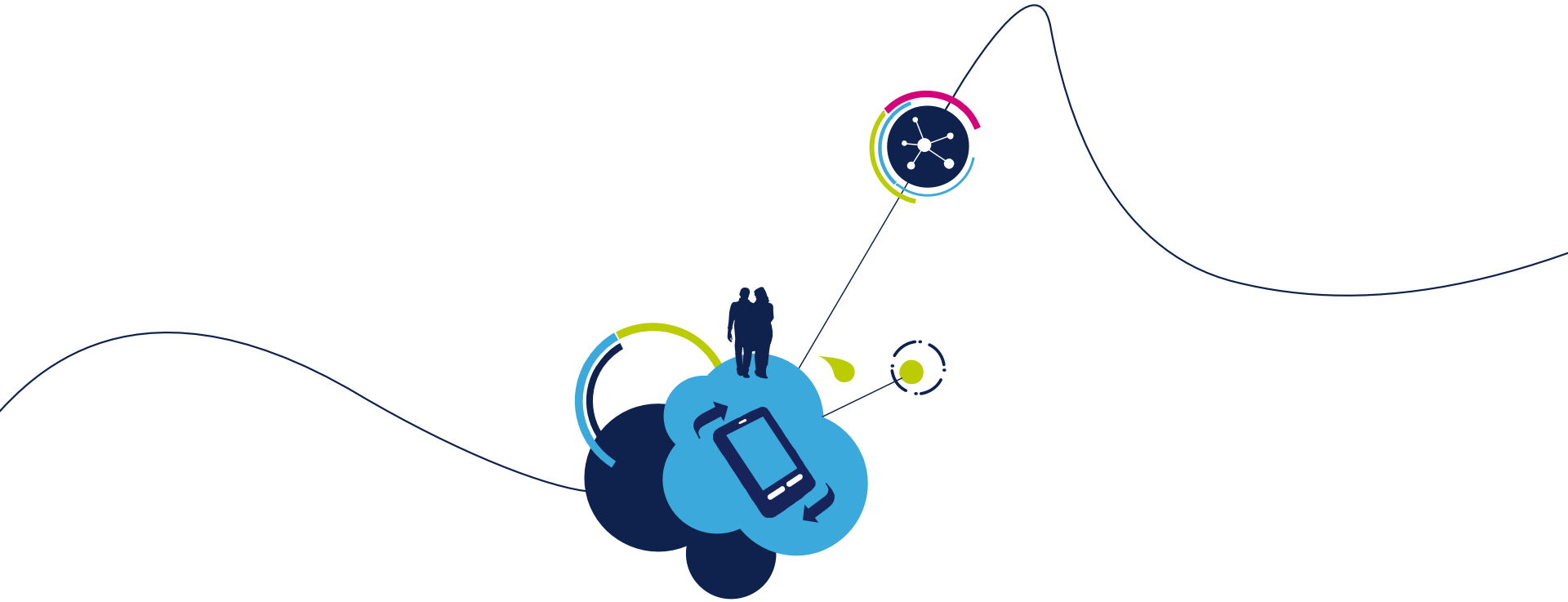


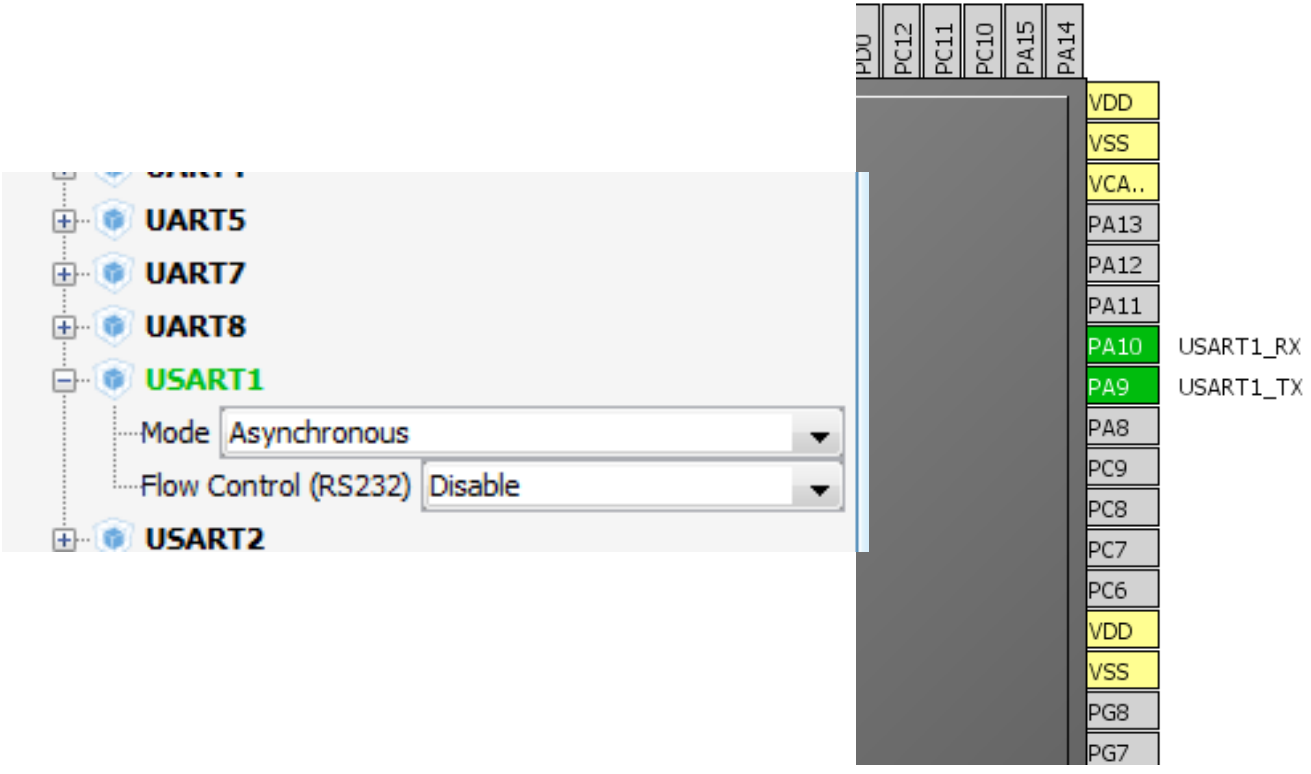
UART DMA lab **11**

11 Use UART with DMA transfer

- Objective
  - Learn how to setup UART with DMA in CubeMX
  - How to Generate Code in CubeMX and use HAL functions
  - Create simple loopback example with DMA
- Goal
  - Configure UART in CubeMX and Generate Code
  - Learn how to send and receive data over UART with DMA
  - Verify the correct functionality

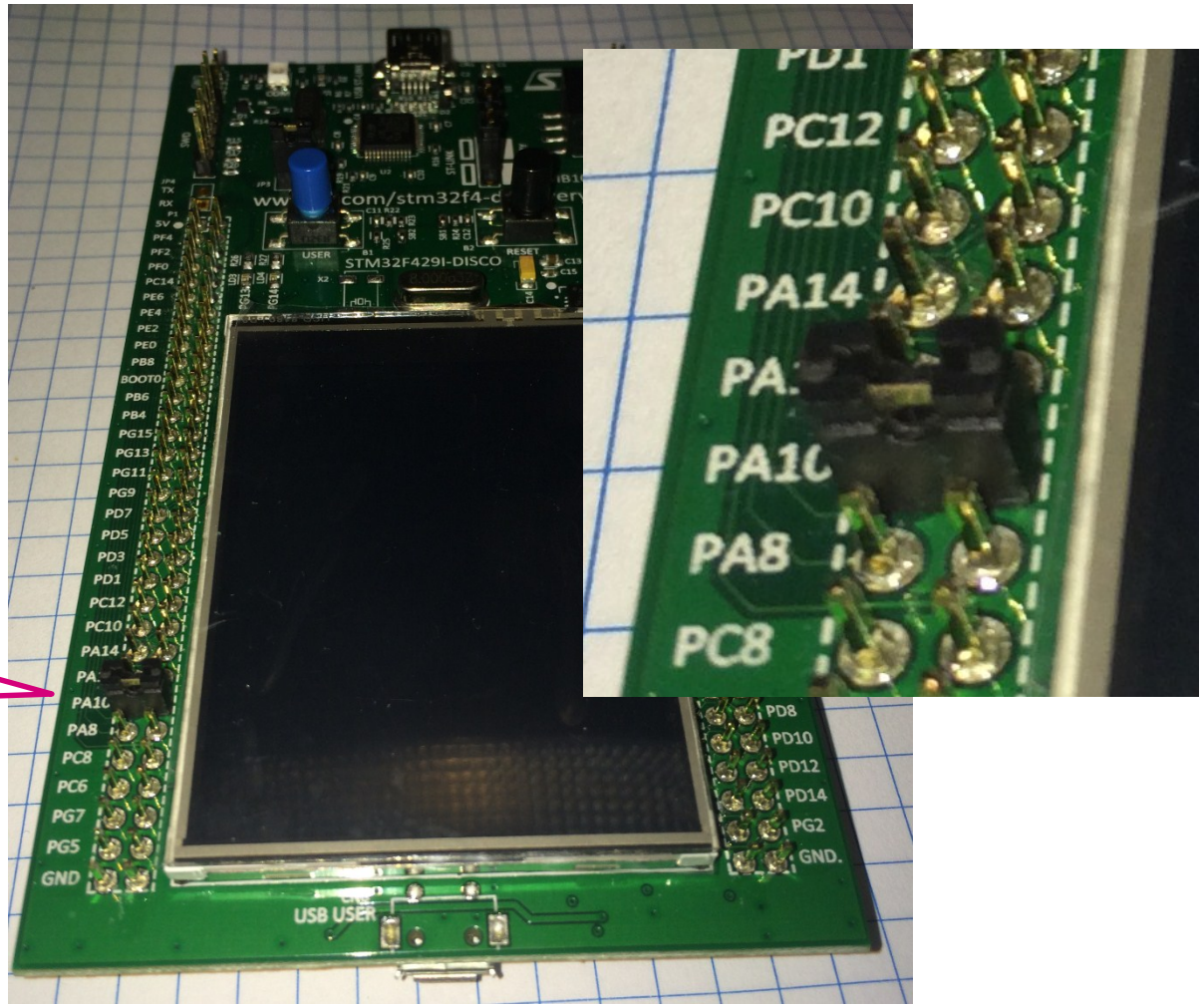
11 Use UART with DMA transfer

- Create project in CubeMX
  - Menu > File > New Project
  - Select STM32F4 > STM32F429/439 > LQFP144 > STM32F439ZITx
- Pin selection
  - It will be same as previous lab we use again PA9 and PA10



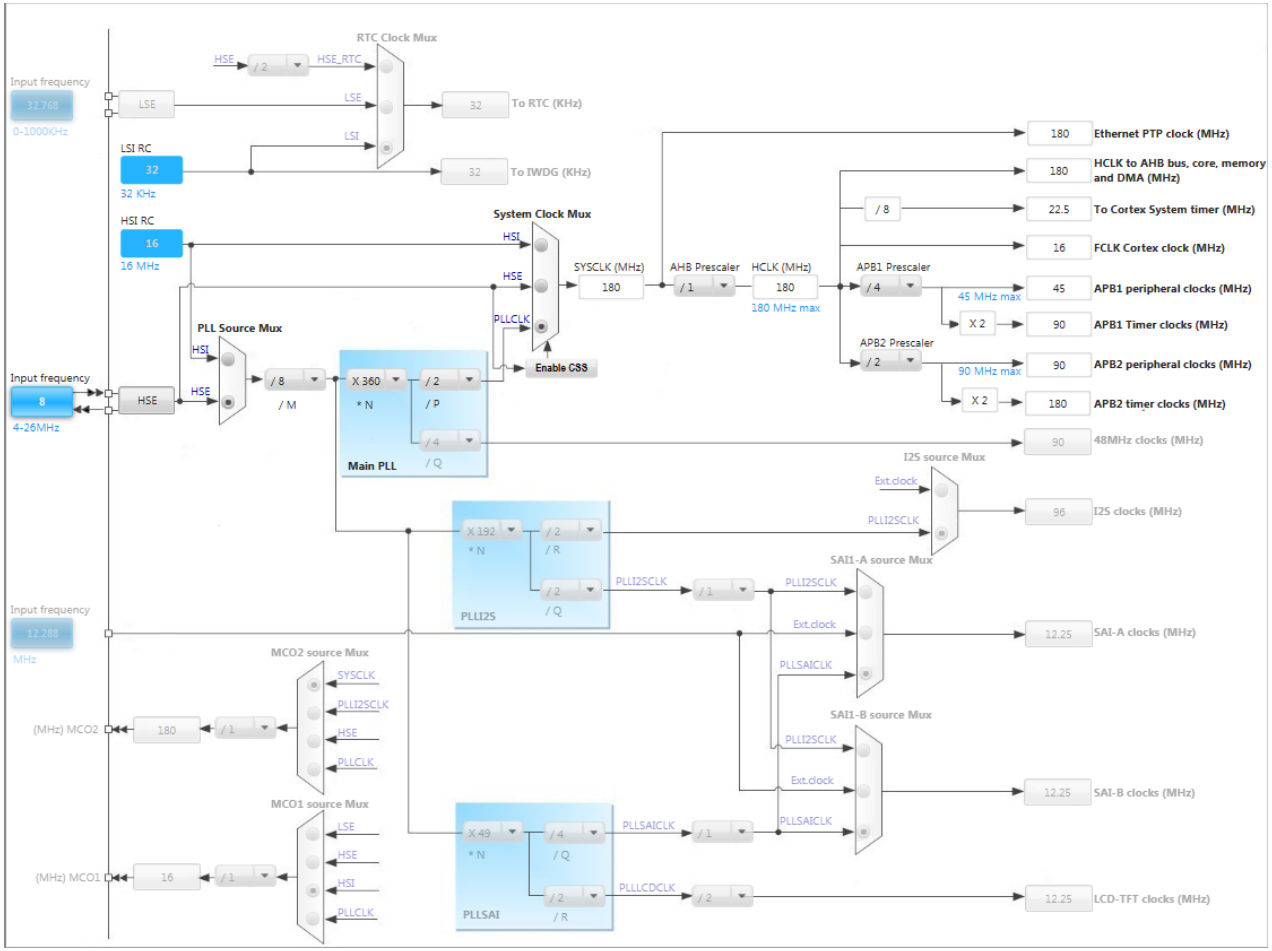
11 Use UART with DMA transfer

- Hardware preparation
  - We connect selected pins together by jumper, this help us to create loopback on UART



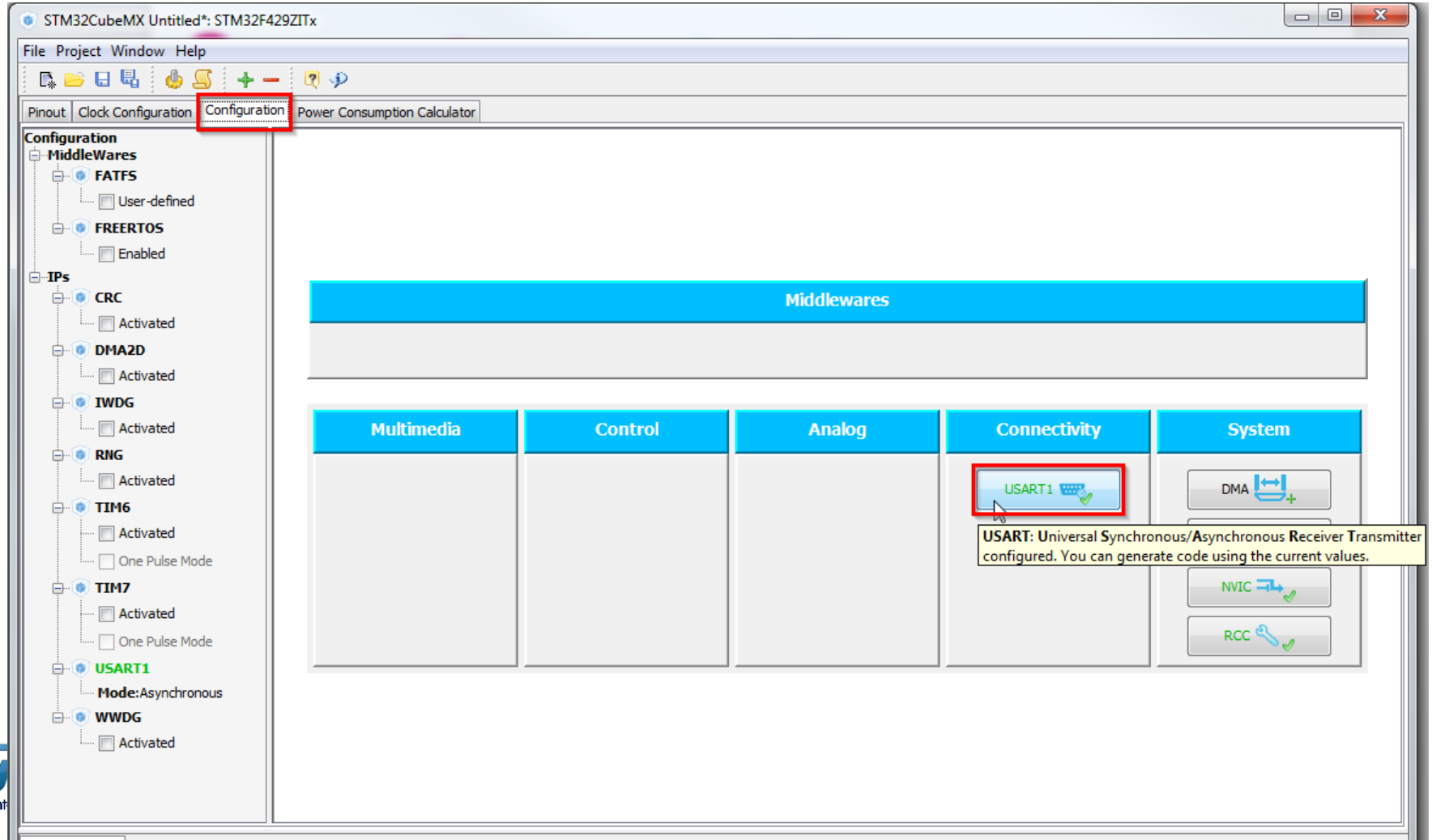
11 Use UART with DMA transfer

- In order to run on maximum frequency, setup clock system
- Details in lab 0



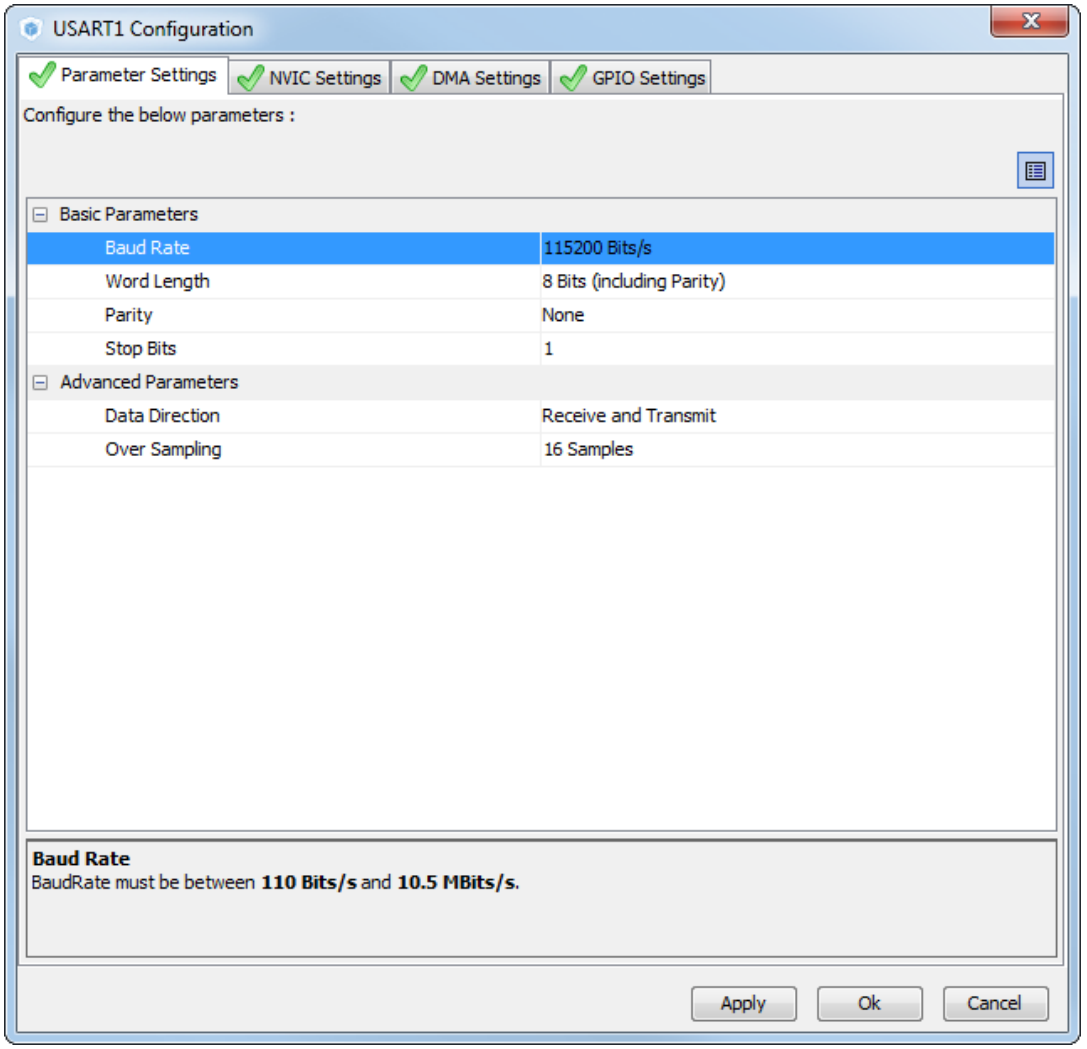
11 Use UART with DMA transfer

- CubeMX UART configuration
  - Tab>Configuration>Connectivity>USART1



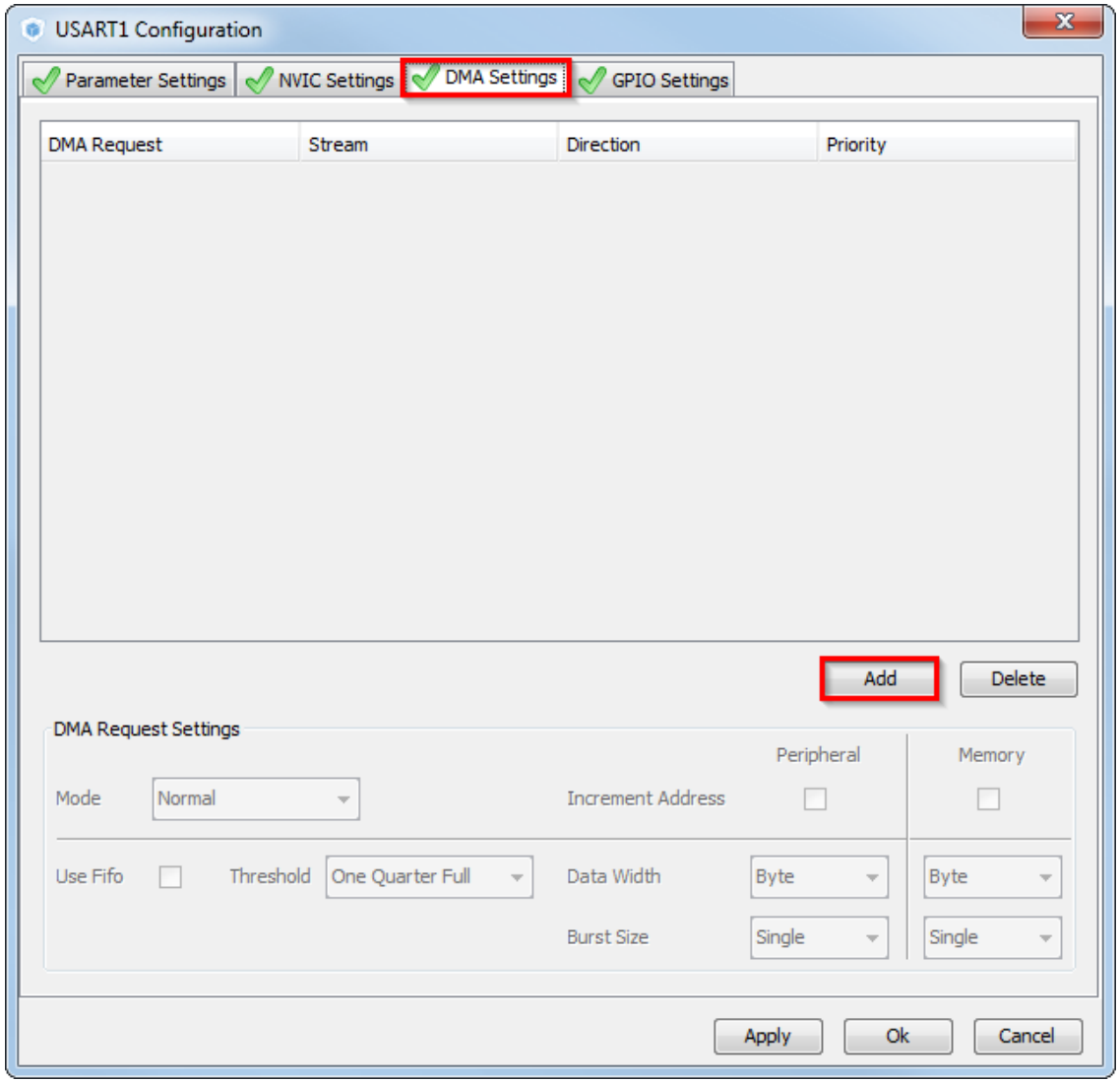
11 Use UART with DMA transfer

- CubeMX USART configuration check:
  - BaudRate
  - World length
  - Parity
  - Stop bits
  - Data direction
  - Oversampling



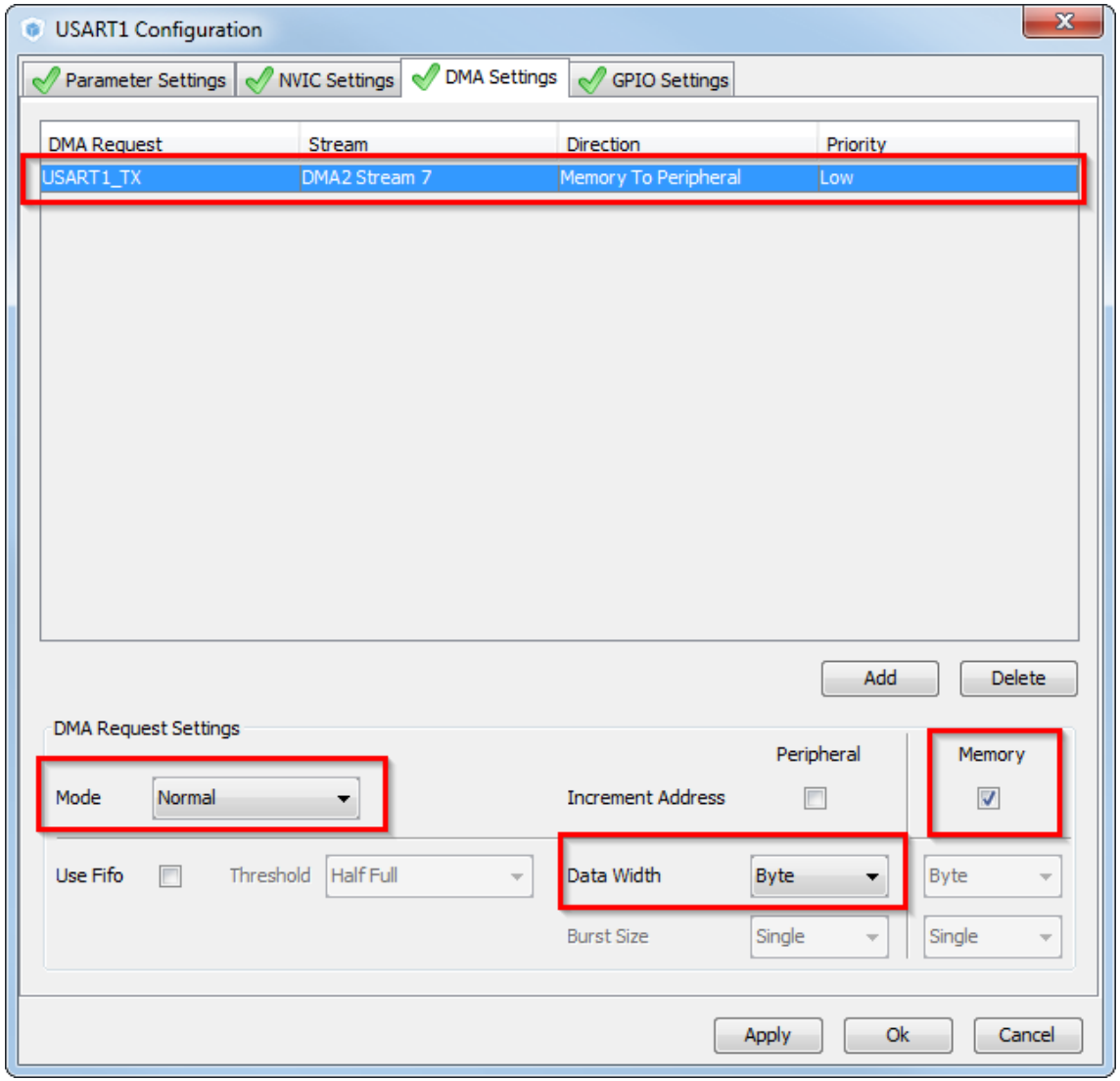
11 Use UART with DMA transfer

- CubeMX USART configuration DMA settings
  - TAB>DMA Settings
  - Button ADD



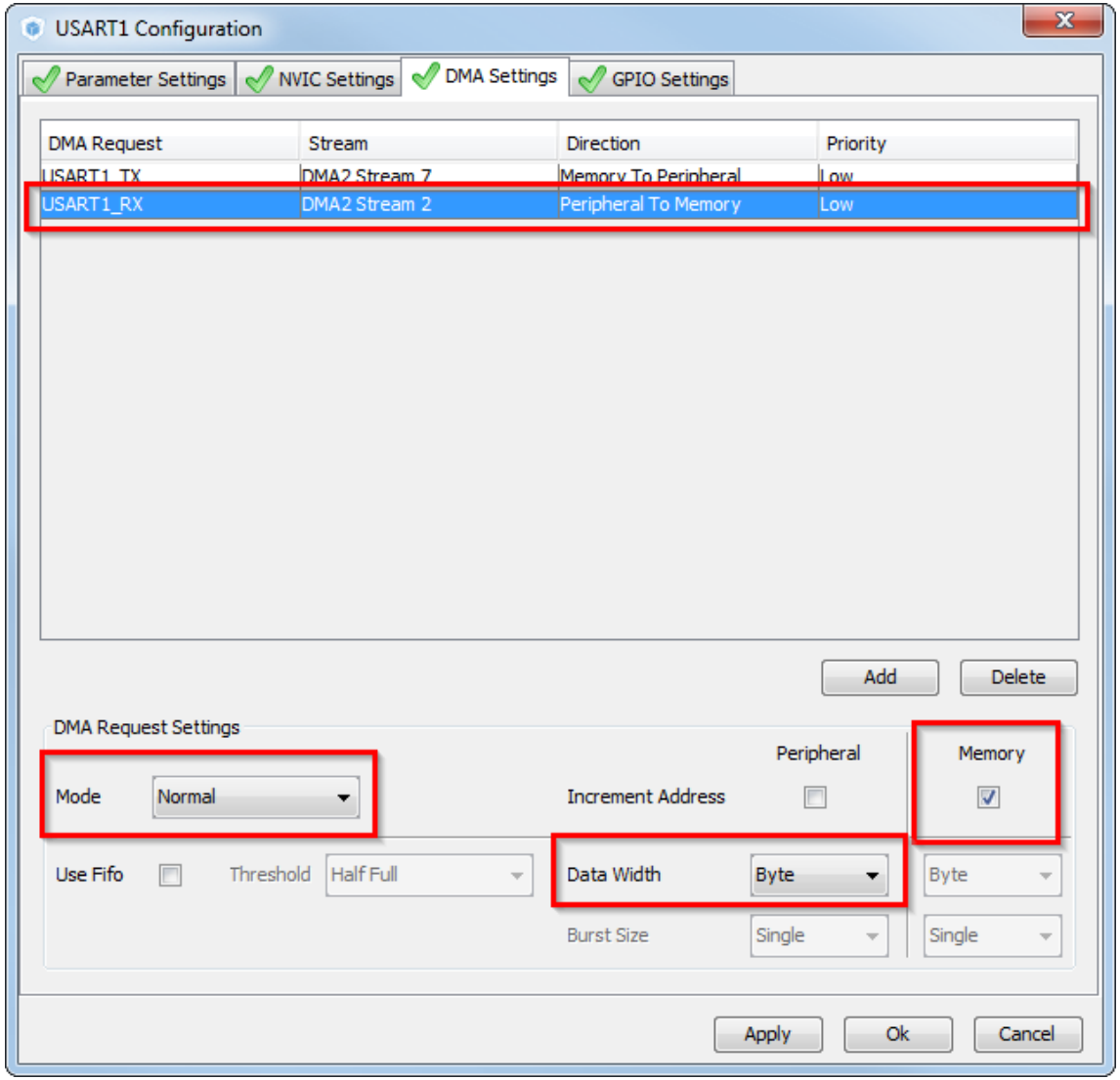
Use UART with DMA transfer

- CubeMX USART configuration DMA Tx settings
  - Set USART1_TX request
  - Memory to peripheral direction
  - Normal mode
  - Byte data width
  - Increment memory address



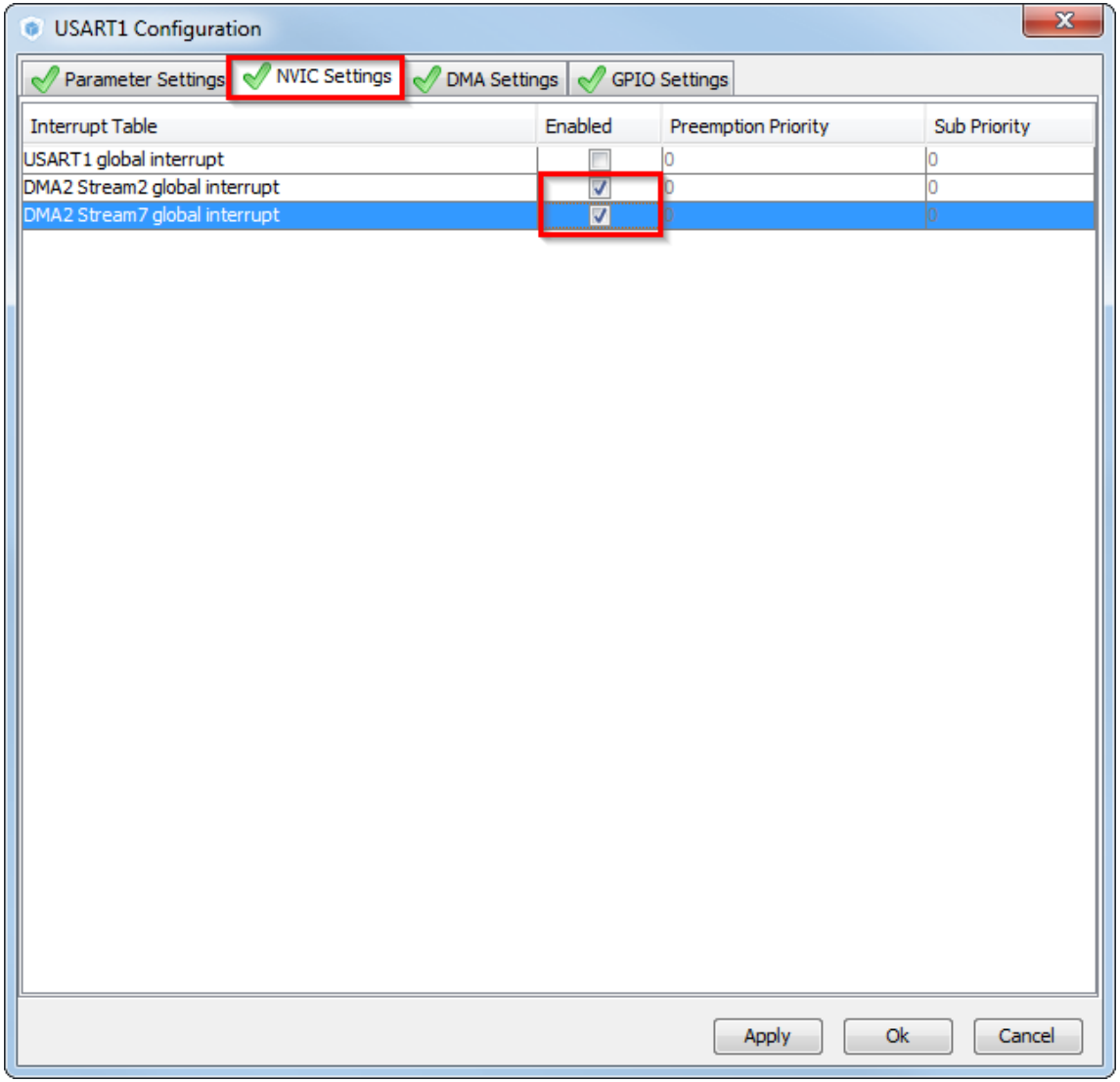
Use UART with DMA transfer

- CubeMX USART configuration DMA Rx settings
  - Button ADD
  - Set USART1_RX request
  - Peripheral to memory direction
  - Normal mode
  - Byte data width
  - Increment memory address



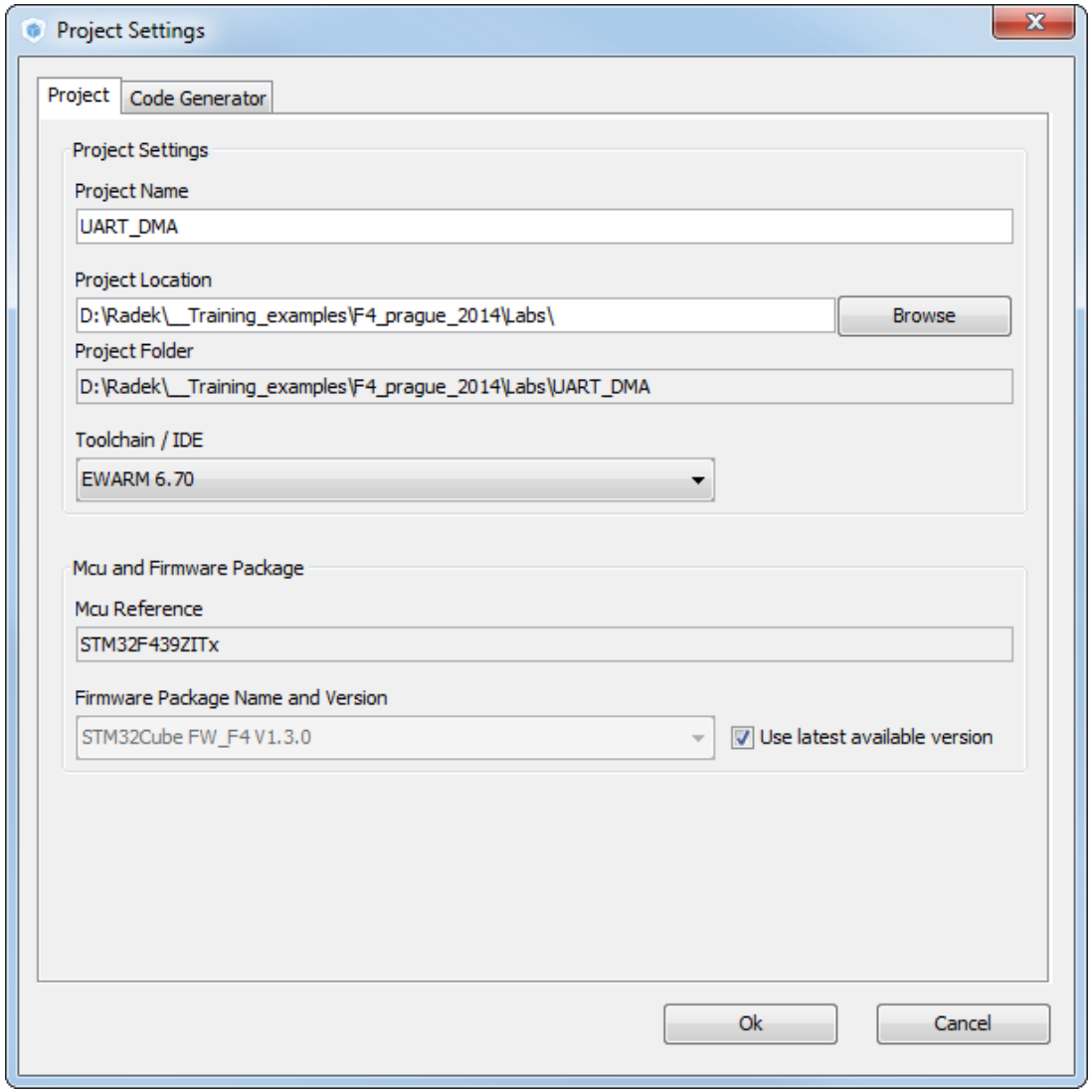
Use UART with DMA transfer

- CubeMX USART configuration NVIC settings
  - TAB>NVIC Settings
  - Enable DMA2 interrupts for USART1
  - Button OK

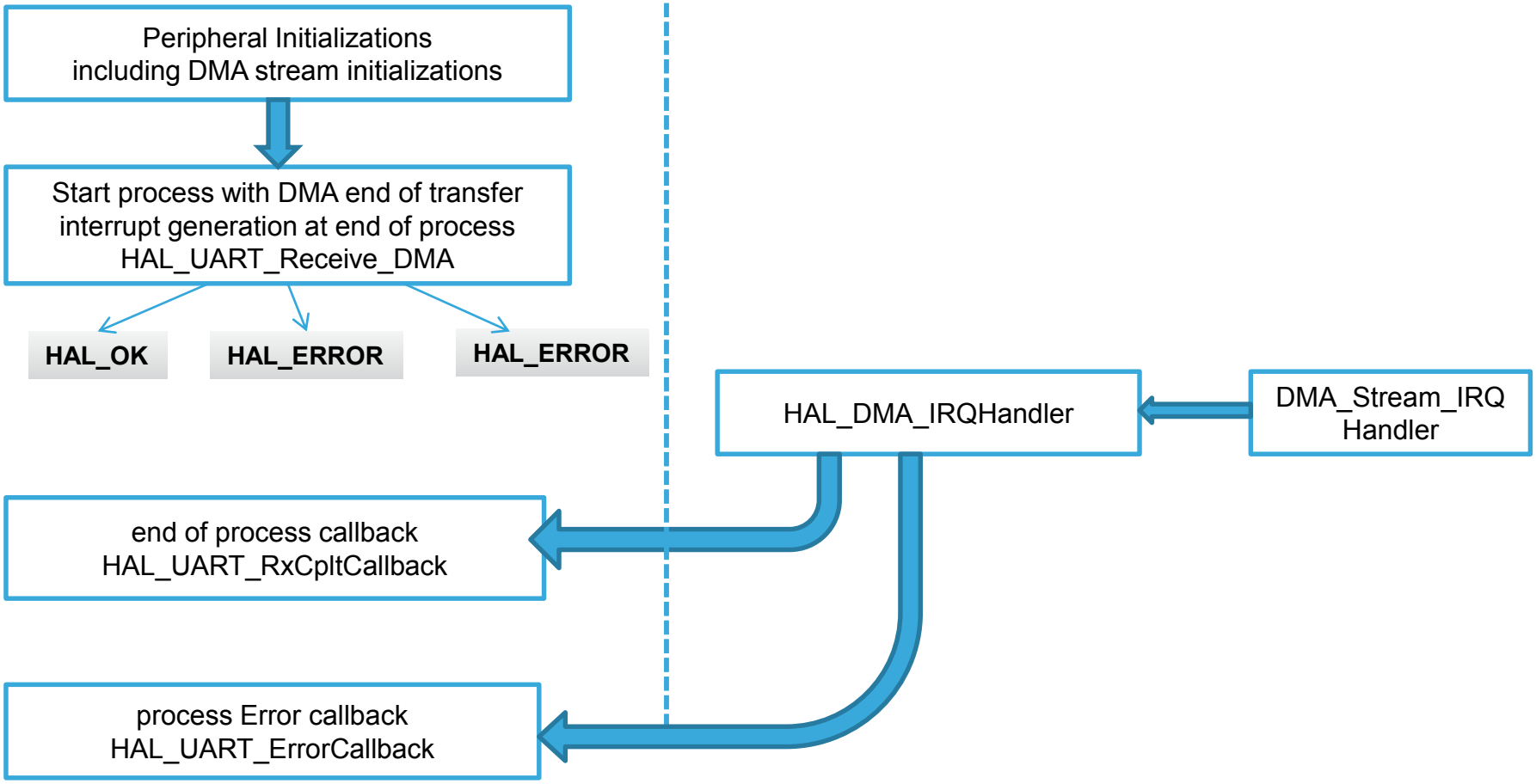


Use UART with DMA transfer

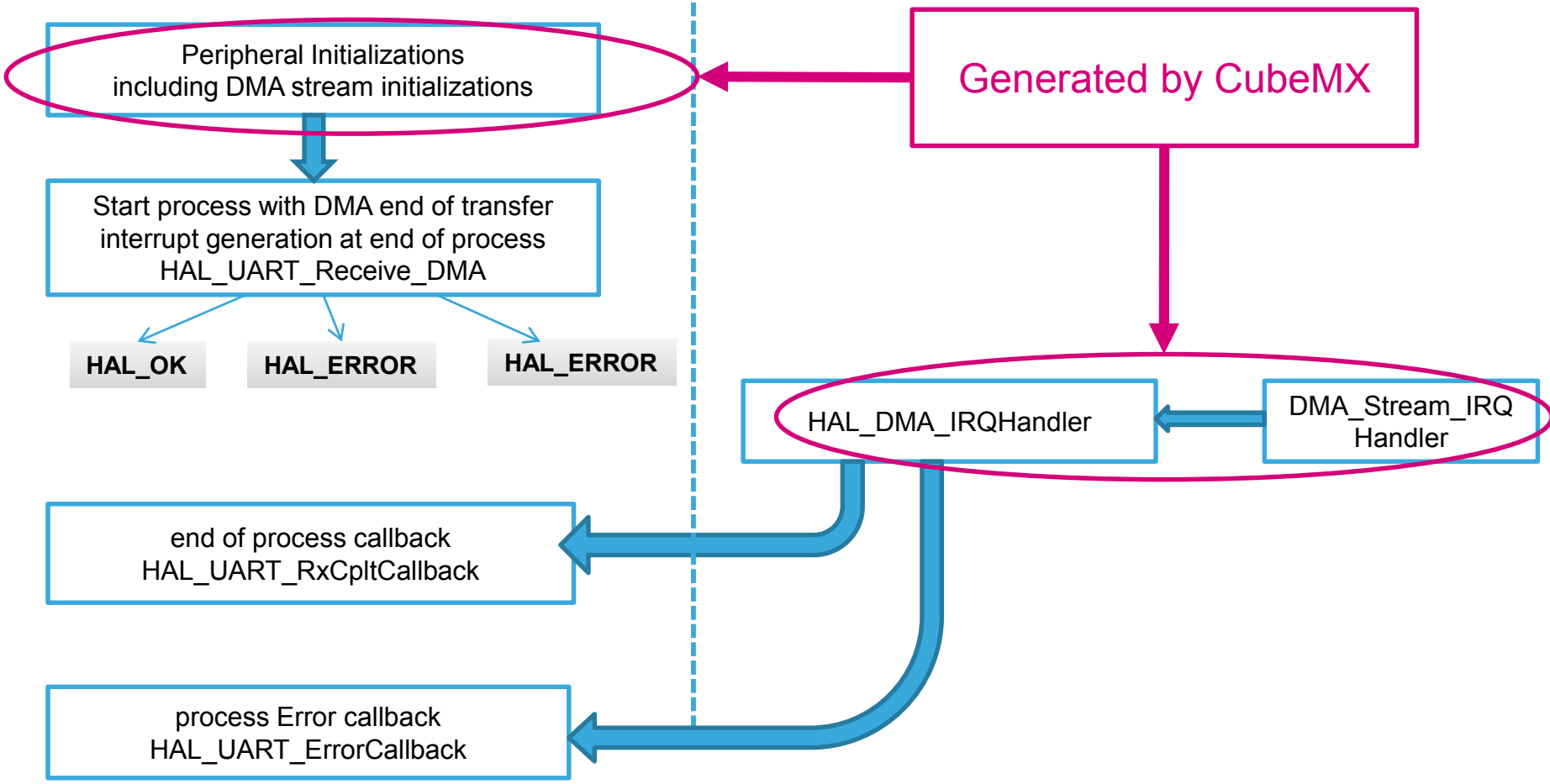
- Now we set the project details for generation
  - Menu > Project > Project Settings
  - Set the project name
  - Project location
  - Type of toolchain
- Now we can Generate Code
  - Menu > Project > Generate Code



HAL Library UART with DMA RX flow

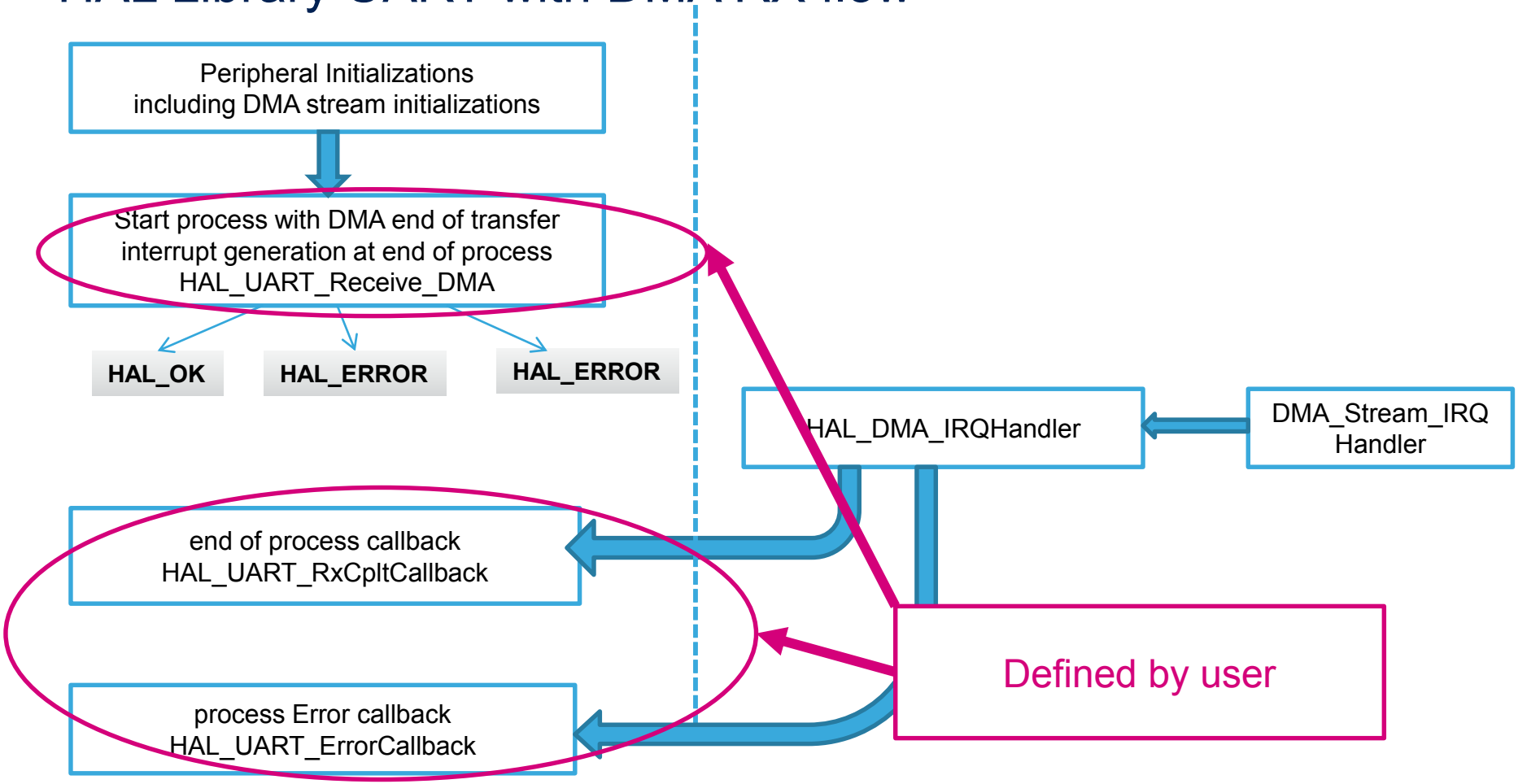


HAL Library UART with DMA RX flow



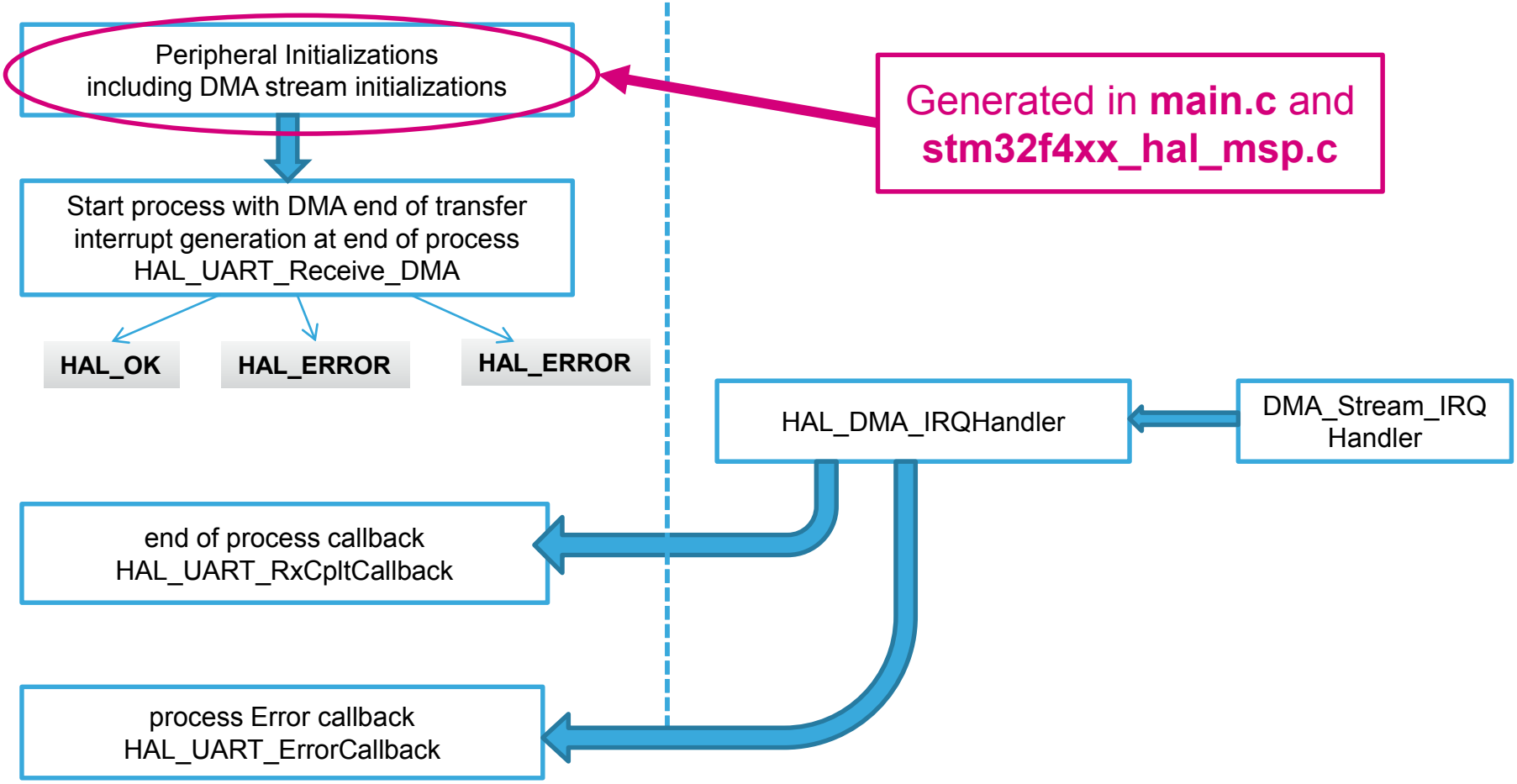
Use UART with DMA transfer

HAL Library UART with DMA RX flow



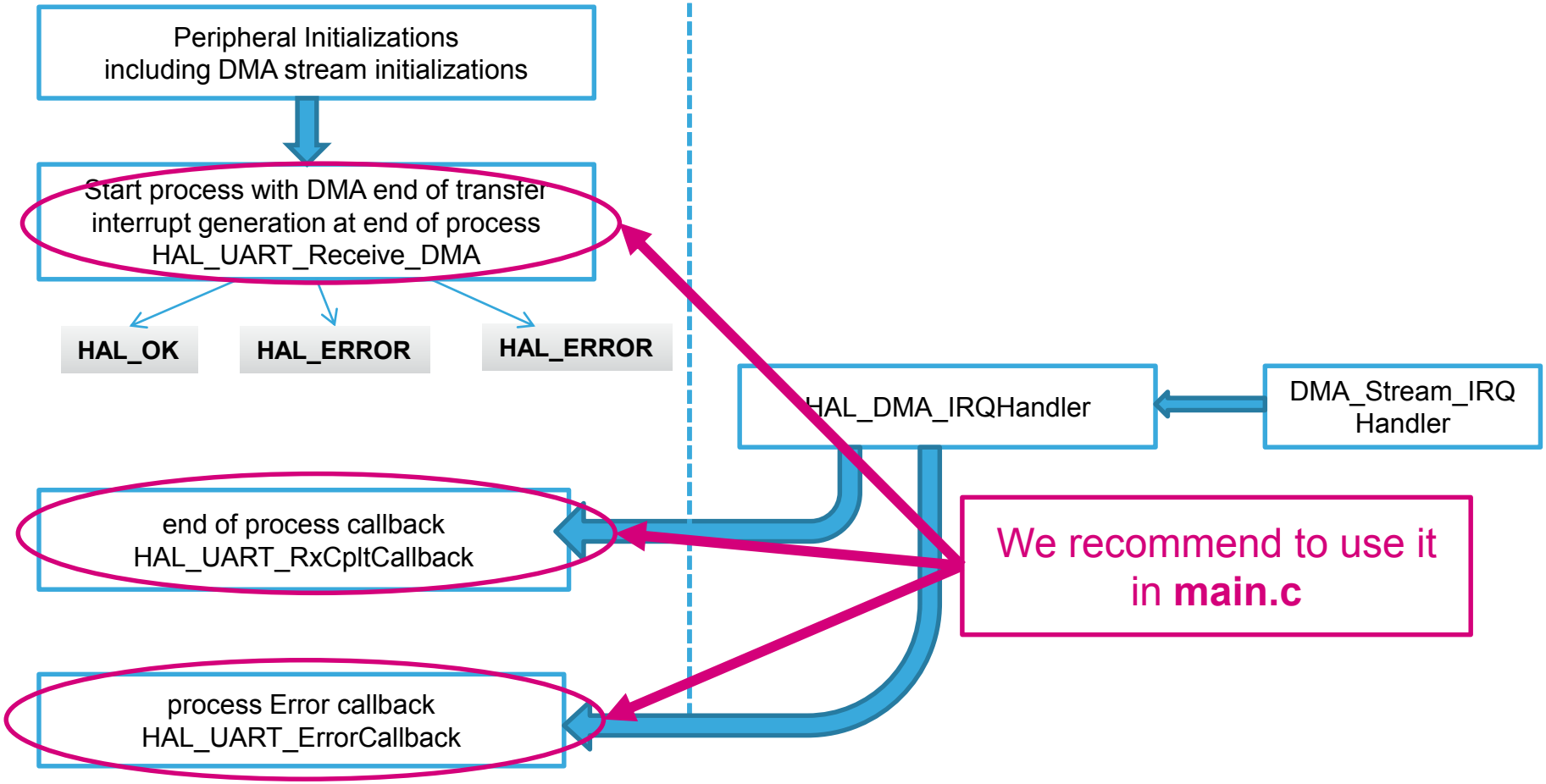
Use UART with DMA transfer

HAL Library UART with DMA RX flow



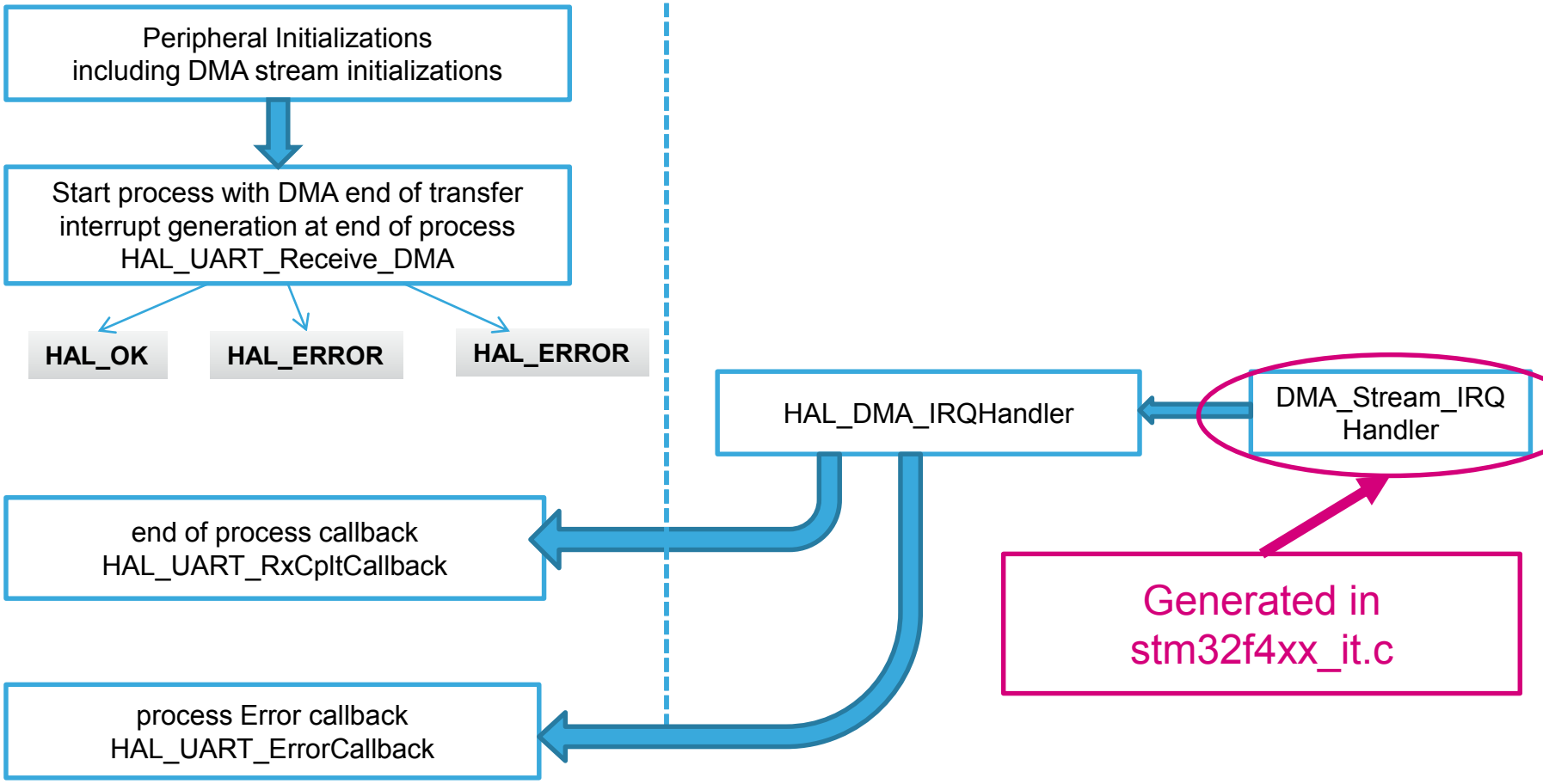
Use UART with DMA transfer

HAL Library UART with DMA RX flow



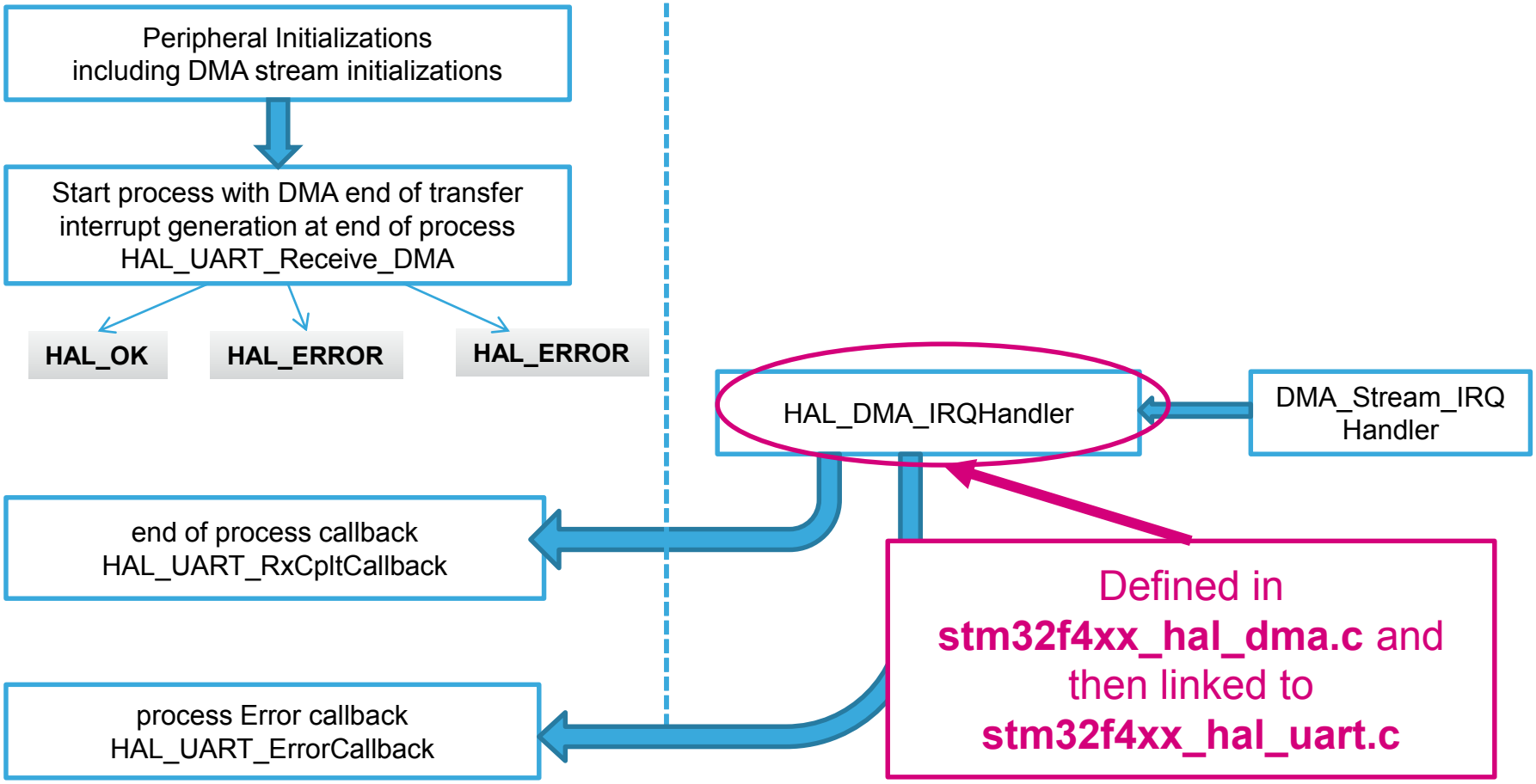
Use UART with DMA transfer

HAL Library UART with DMA RX flow



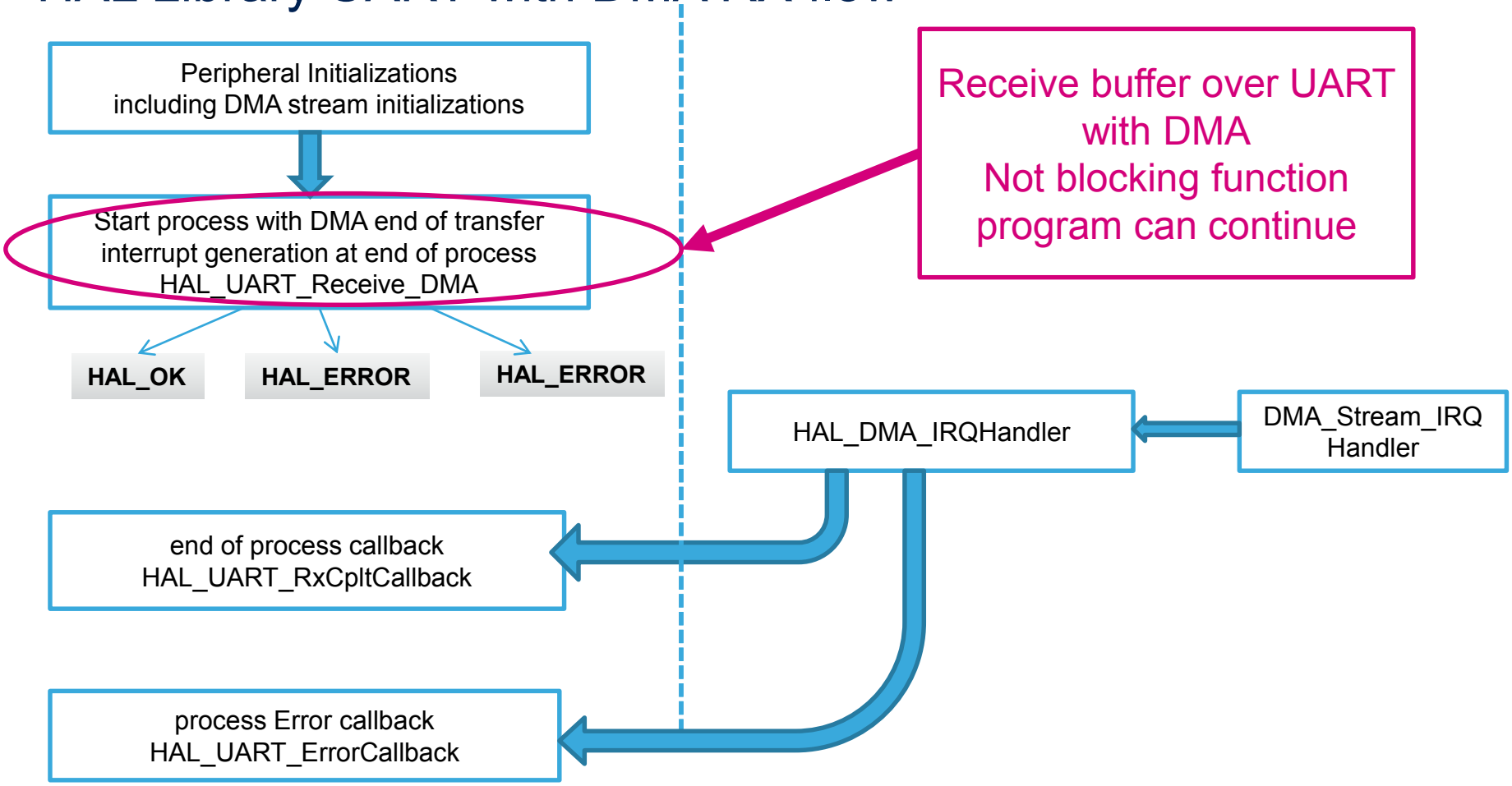
Use UART with DMA transfer

HAL Library UART with DMA RX flow



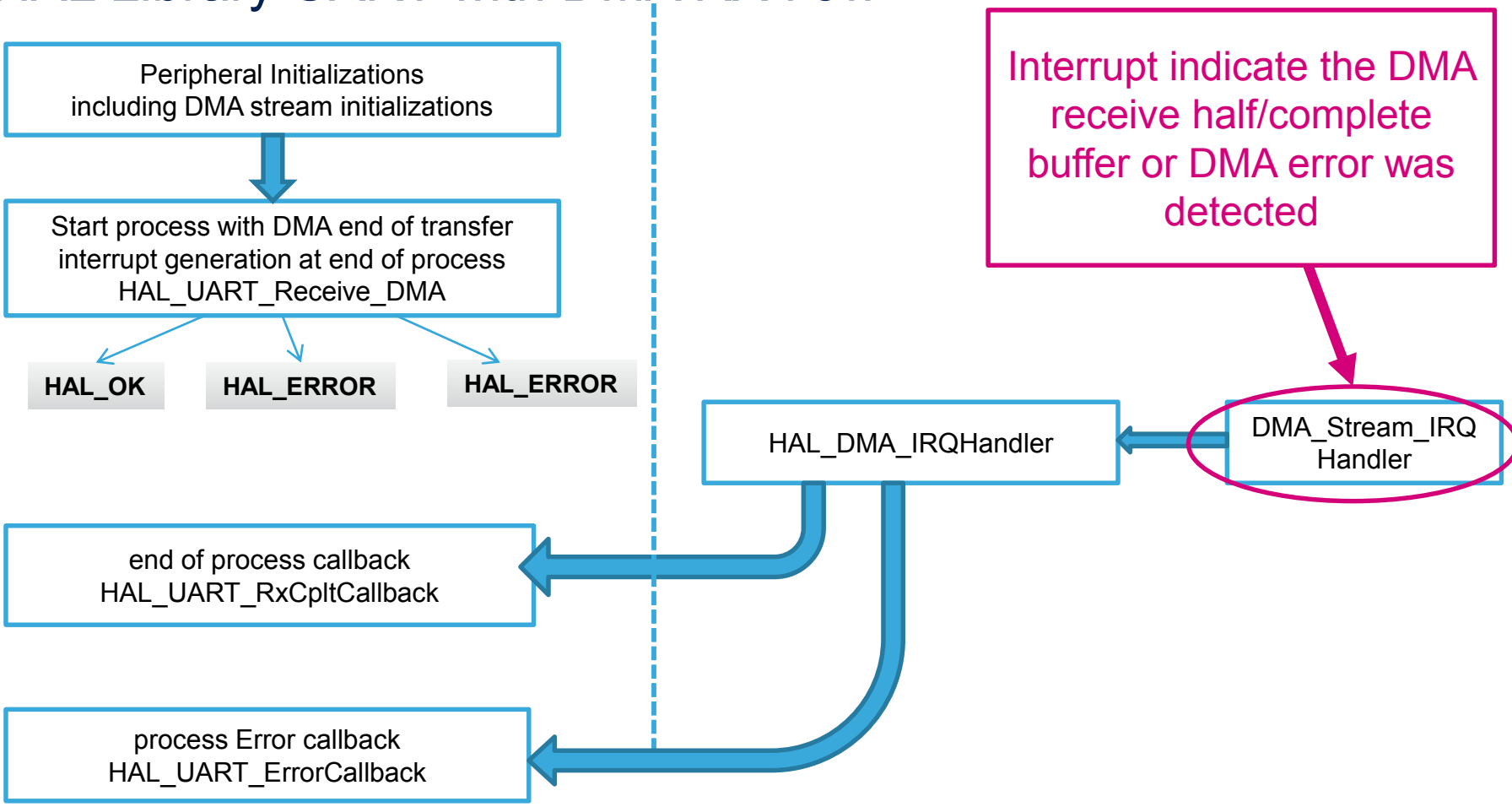
Use UART with DMA transfer

HAL Library UART with DMA RX flow



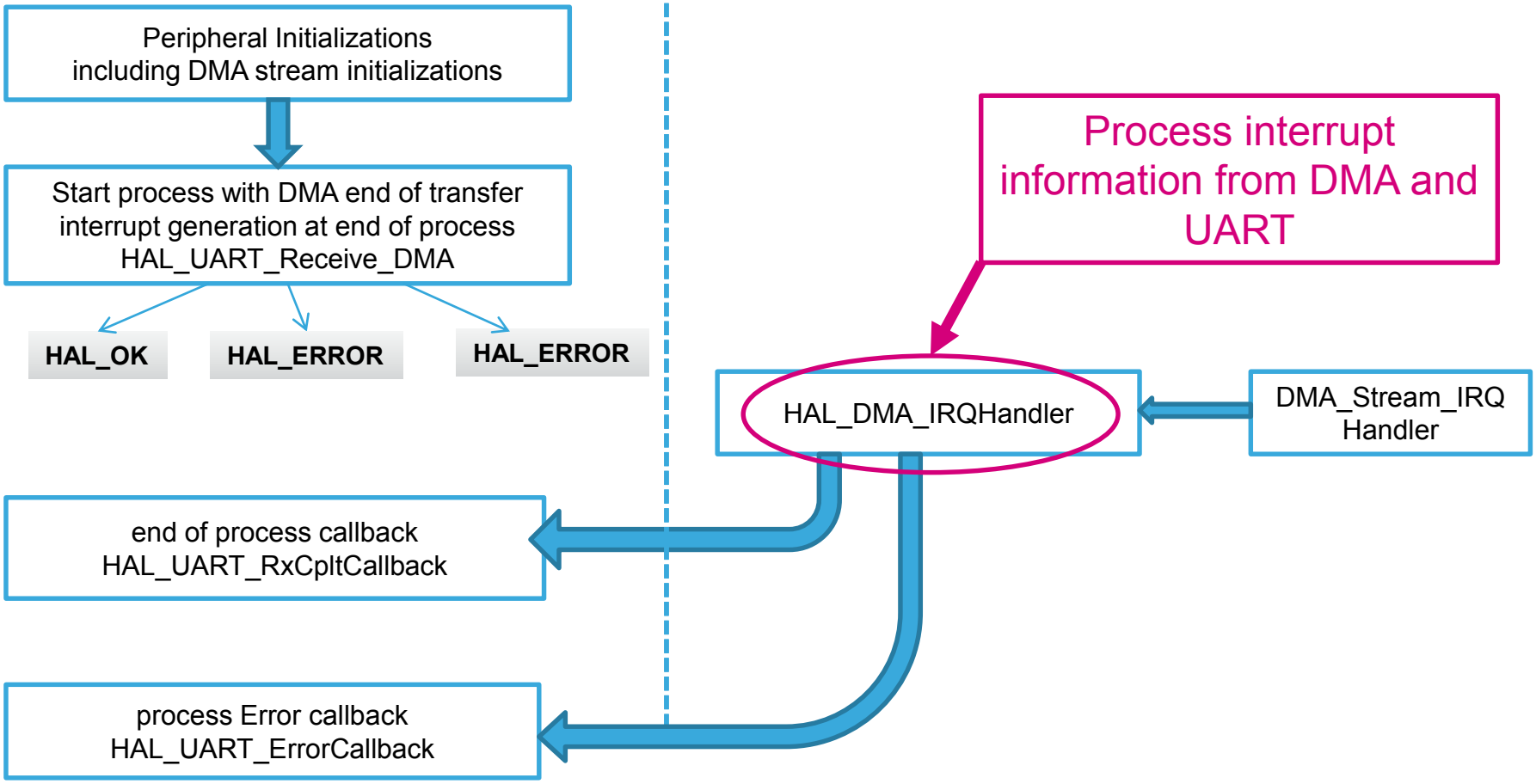
Use UART with DMA transfer

HAL Library UART with DMA RX flow



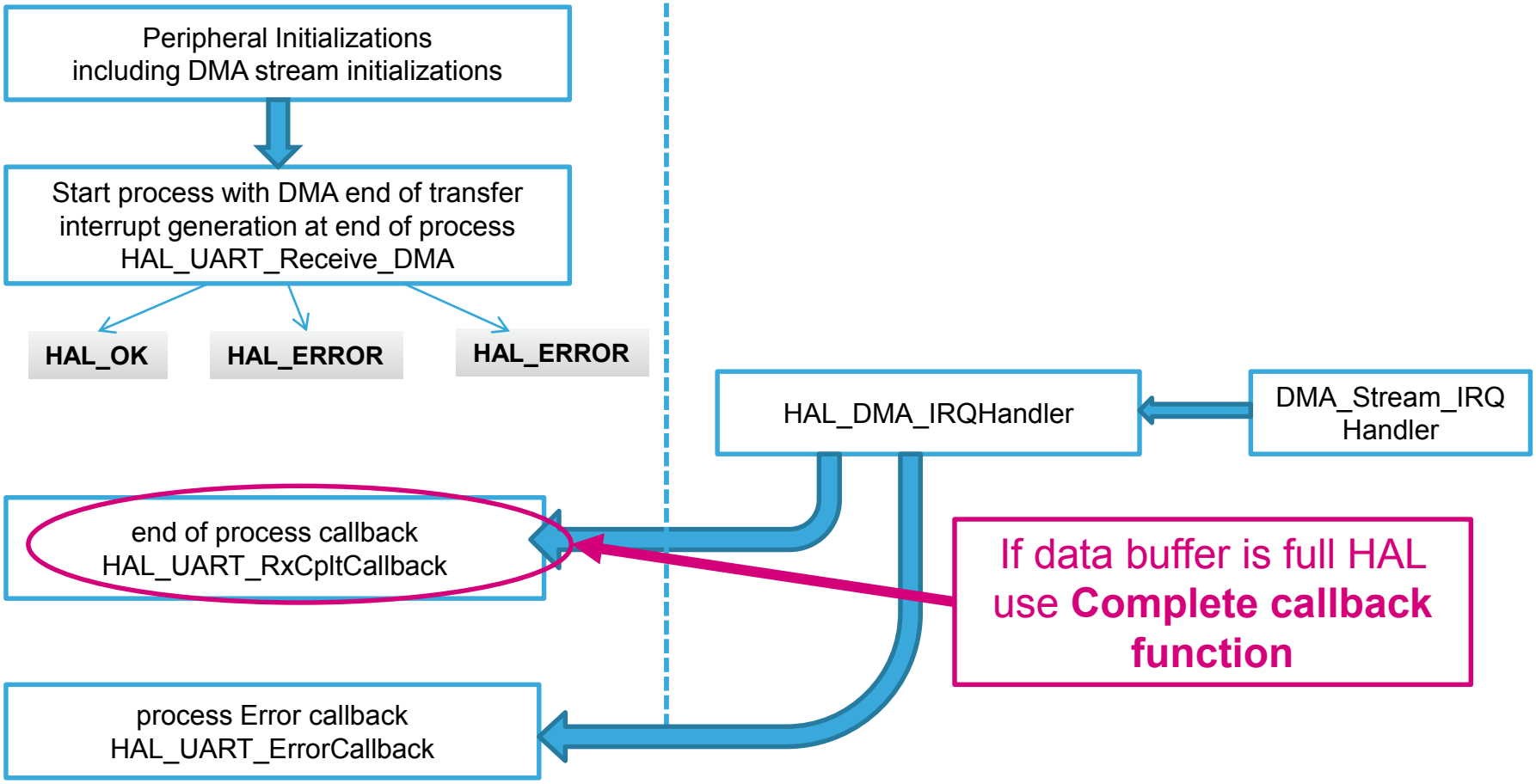
Use UART with DMA transfer

HAL Library UART with DMA RX flow



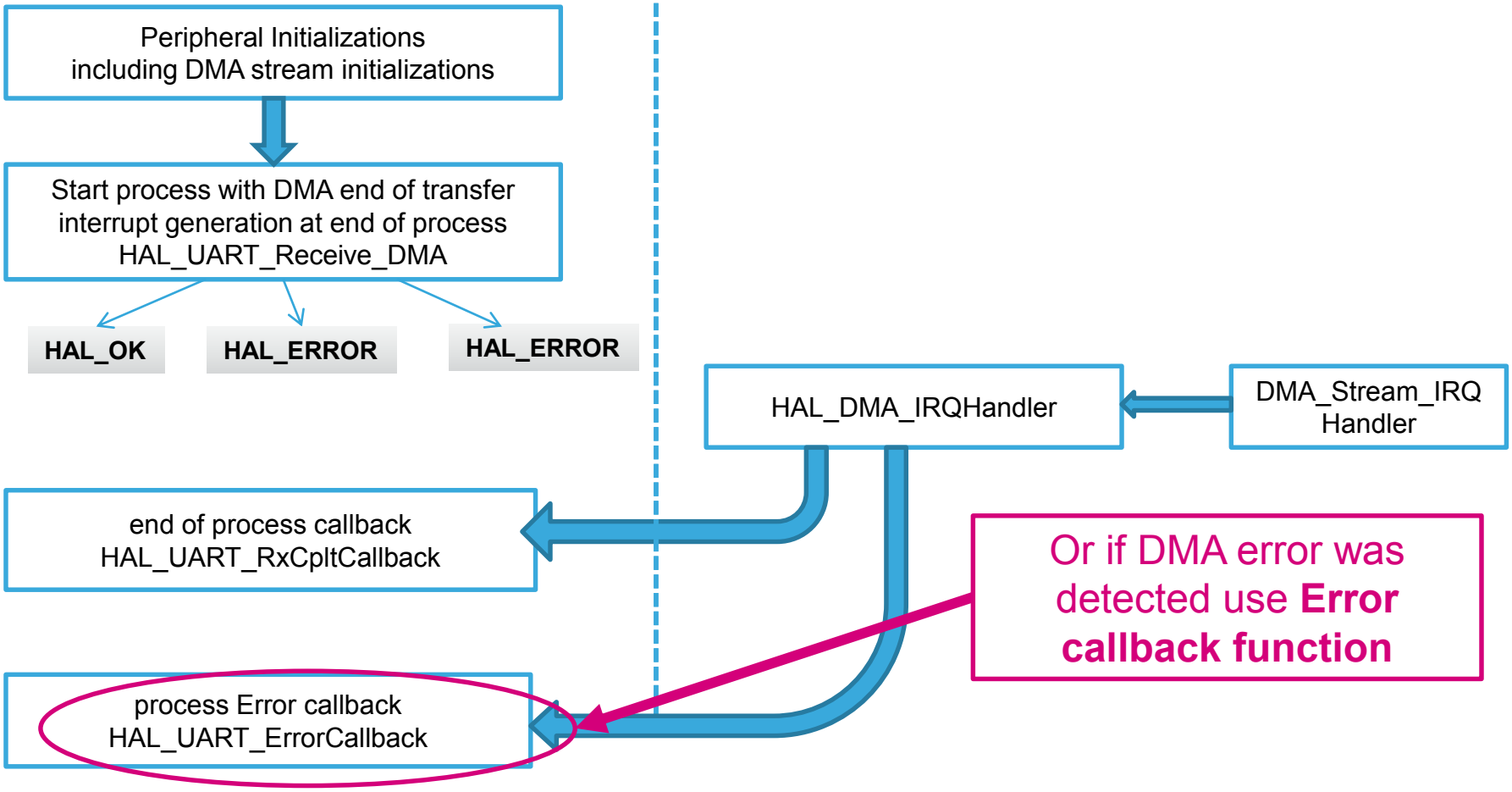
Use UART with DMA transfer

HAL Library UART with DMA RX flow

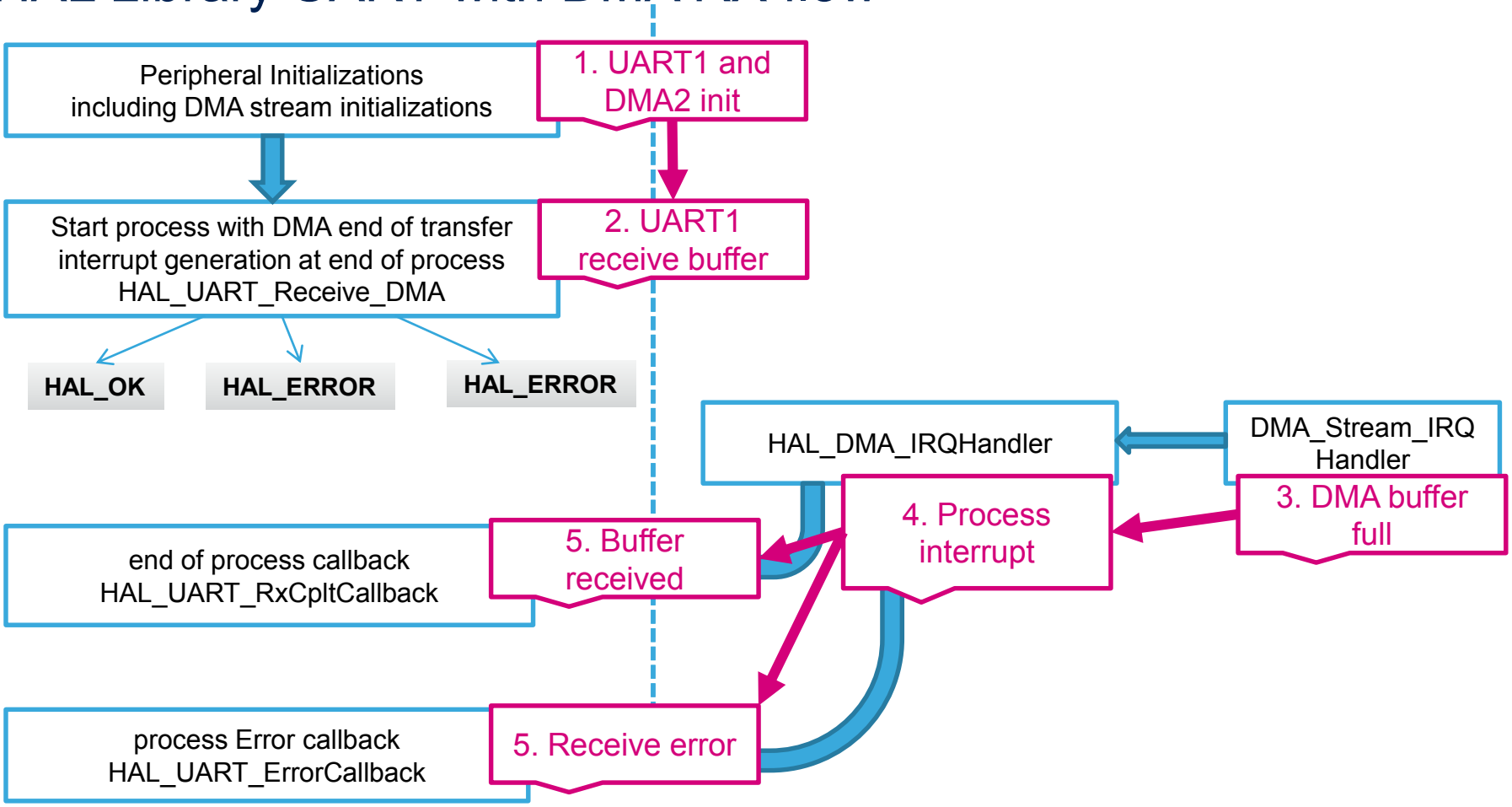


Use UART with DMA transfer

HAL Library UART with DMA RX flow



HAL Library UART with DMA RX flow



11 Use UART with DMA transfer

- Open the project in our IDE
  - The functions we want to put into main.c
  - Between */* USER CODE BEGIN 2 */* and */* USER CODE END 2 */* tags
- For transmit use function
  - HAL_UART_Transmit_DMA(UART_HandleTypeDef *huart, uint8_t *pData, uint16_t Size);
- For receive use function
  - HAL_UART_Receive_DMA(UART_HandleTypeDef *huart, uint8_t *pData, uint16_t Size);

11 Use UART with DMA transfer

- Buffer definition

```
/* USER CODE BEGIN 0 */
uint8_t tx_buff[]={0,1,2,3,4,5,6,7,8,9};
uint8_t rx_buff[10];
/* USER CODE END 0 */
```

- Sending and receiving methods with DMA

```
/* USER CODE BEGIN 2 */
 HAL_UART_Receive_DMA(&huart1,rx_buff,10);
 HAL_UART_Transmit_DMA(&huart1,tx_buff,10);
 /* USER CODE END 2 */
```

11 Use UART with DMA transfer

- Complete callback check
  - We can put breakpoints on NOPs to watch if we receive complete buffer

```
/* USER CODE BEGIN 4 */
void HAL_UART_RxCpltCallback(UART_HandleTypeDef *huart)
{
  __NOP();//check if we receive all data
}
/* USER CODE END 4 */
```