Exercise

1) Look up java plugin documentation. Make changes in manifest to make it executable with correct class. When run using java -jar JAR_NAME_HERE the output should be text "Hello World" on the console.

```
Mar05 Gradle ~/Assignments/Mar05 Grad
                                          You can configure Gradle wrapper... Hide the tip
▶ ■ .gradle
▶ ■ .idea
▶ ■ gradle
                                                 apply plugin: 'java'
▼ ■ src
  🔻 📑 main
    ▼ ijava
       ▶ ☐ com.ttn
  agitignore
  w build.gradle
  d gradlew
  f gradlew.bat
  Illi External Libraries
Scratches and Consoles
                                                 jar{}
                                                        manifest{}
+ ttn@yatin:Mar05_Gradle (master)$ java -jar build/libs/Mar05_Gradle.jar
   Hello World
```

2) look up idea plugin. make changes in build gradle so that the sources of src/main/java as well as src/main/java2 are taken as sources. Ensure that when you make JAR file class files in both are added to the JAR. This will teach you how projects with non-conventional structure can be used with gradle.

```
* This file was generated by the Gradle 'init' task.
▶ ■ .idea
▶ ■ gradle
 ■ src
                                               apply plugin: 'java'
  🔻 📑 main
    ▼ 🖿 java
                                                      attributes 'Main-Class': 'com.ttn.Exercisel'
       ▶ ☐ com.ttn
    ▼ iava2
                                               sourceSets {
      ▶ a com.ttn
                                                  main {
  ditignore.
  w build.gradle
  gradlew
  gradlew.bat
  ttn@yatin:Mar05 Gradle (master)$ java -jar build/libs/Mar05 Gradle.jar
 Hello World
 ed51e80b-ac1b-43f6-8bd9-9bd8a1334879
```

3) add 2 files file1.xml and file1.txt in src/main/resources manually. make changes so that when creating jar only file1.xml is added to the jar.

```
You can configure Gradle wrapper to use distribution with sources
   .gradle
   idea .idea
   classes
                                                  apply plugin: 'java'
           🚜 file1.xml
                                                      main {
     tmp
                                                             srcDirs = ['src/main/java', 'src/main/java2']
  gradle
   ■ src
    ▼ 📑 main
      ▶ ijava
                                                      manifest {
      ▶ iava2
      resources
Terminal
+ ttn@yatin:Mar05_Gradle (master)$ jar tf build/libs/Mar05_Gradle.jar
  META-INF/
  META-INF/MANIFEST.MF
  com/
   com/ttn/
   com/ttn/Exercise1.class
   com/ttn/Exercise2.class
```

4) find how to what is an uberjar. Make changes so you can use commons lang3 StringUtil in your jar. Make this uber jar executable. The output should be text but that should be using the StringUtils class of commons lang3

```
.gradle
  .idea
 gradle
 ■ src
 d .gitignore
  # gradlew
  a gradlew.bat
 IIII External Libraries
► = < 1.8 > /home/ttn/.sdkmar

    Gradle: org.apache.commc

🖔 Scratches and Consoles
                                   jar{} → from{}
 Hello World
 3cb268f8-d454-4bd5-bb1b-6604e33da7a9
 Reverse from StringUtils : nitay
 ttn@yatin:Mar05_Gradle (master)$
```

5) Find a maven repository and add it as a repository. You can use bintray, jcenter

```
* Learn how to create Gradle builds at htt

*/
repositories {
    maven {
        url 'http://jcenter.bintray.com/'
      }
}
apply plugin: 'java'
```

6) Write a task in file "mytasks.gradle" and use it in your build.gradle

