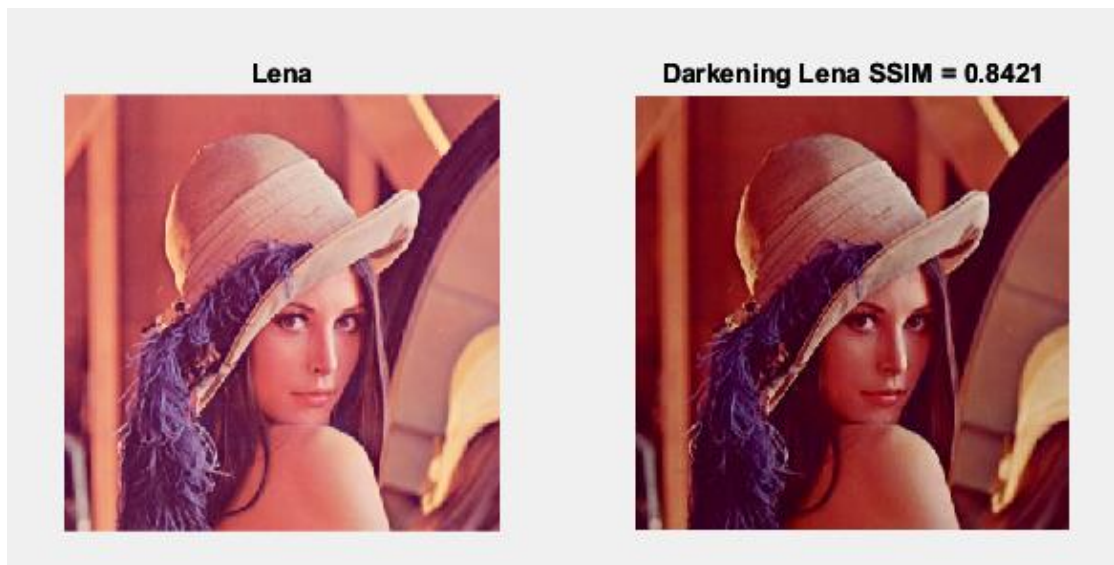


1.



2.

(a).

假設有兩複數 $(a + bi)$ 及 $(c + di)$ 做相乘，得到

$$e + fi = (a + bi)(c + di) = (ac - bd) + (ad + bc)i$$

可改寫為

$$\begin{bmatrix} e \\ f \end{bmatrix} = \begin{bmatrix} c & -d \\ d & c \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} c & c \\ c & c \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} + \begin{bmatrix} 0 & -(d + c) \\ d - c & 0 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix}$$

$$\textcircled{1}. g_1 = c(a + b) \quad h_1 = g_1$$

$$\textcircled{2}. g_2 = -b(c + d) \quad h_2 = a(d - c)$$

$$\textcircled{3}. e = g_1 + g_2 \quad f = h_1 + h_2$$

其中使用了 $c(a + b)$ 、 $-b(c + d)$ 和 $a(d - c)$ ，3 個乘法

(b).

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ c_4 \end{bmatrix} = \begin{bmatrix} b_1 & -b_2 & -b_3 & -b_4 \\ b_2 & b_1 & b_4 & -b_3 \\ b_3 & b_4 & b_1 & -b_2 \\ -b_4 & b_3 & b_2 & b_1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{bmatrix}$$

$$\begin{aligned} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} &= \begin{bmatrix} b_1 & -b_2 & -b_3 & -b_4 \\ b_2 & b_1 & b_4 & -b_3 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{bmatrix} \\ &= \begin{bmatrix} b_1 & -b_2 \\ b_2 & b_1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} + \begin{bmatrix} -b_3 & -b_4 \\ b_4 & -b_3 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} \\ &= \begin{bmatrix} b_1 & b_1 \\ b_1 & b_1 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} + \begin{bmatrix} 0 & -b_2 - b_1 \\ b_2 - b_1 & 0 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} \\ &\quad + \begin{bmatrix} -b_3 & -b_3 \\ -b_3 & -b_3 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} + \begin{bmatrix} 0 & -b_4 + b_3 \\ b_4 + b_3 & 0 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} \end{aligned}$$

$$\begin{aligned} \begin{bmatrix} c_3 \\ c_4 \end{bmatrix} &= \begin{bmatrix} b_3 & b_4 & b_1 & -b_2 \\ -b_4 & b_3 & b_2 & b_1 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} \\ &= \begin{bmatrix} b_3 & b_4 \\ -b_4 & b_3 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} + \begin{bmatrix} b_1 & -b_2 \\ b_2 & b_1 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} \\ &= \begin{bmatrix} b_3 & b_3 \\ b_3 & b_3 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} + \begin{bmatrix} 0 & b_4 - b_3 \\ -b_4 - b_3 & 0 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} \\ &\quad + \begin{bmatrix} b_1 & b_1 \\ b_1 & b_1 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} + \begin{bmatrix} 0 & -b_2 - b_1 \\ b_2 - b_1 & 0 \end{bmatrix} \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} \end{aligned}$$

共使用了 12 個乘法。

3.

假設 N-point DFT，其中 $N = P_1 P_2$ ，其中 P_1, P_2 彼此互質， P_m -point

DFT 的乘法量為 B_m ，則 N-point DFT 總乘法量可寫作 $P_1 B_1 + P_2 B_2$

又如果 $N = P_1 P_2$ ，其中 P_1, P_2 最大公因數不為 1， P_m -point DFT 的

乘法量為 B_m ，則 N-point DFT 總乘法量可寫作 $P_1 B_1 + P_2 B_2 + 3D_1$

$+ 2D_2$

(a).

$$125\text{-point DFT} \Rightarrow 125 = 5 \times 25$$

$$\begin{aligned} \text{MUL}_{125} &= 5\text{MUL}_{25} + 25\text{MUL}_5 + 3D_1 + 2D_2 = 5 \times 148 + 25 \times \\ &10 + 3 \times 62 + 2 \times 0 = 1176 \end{aligned}$$

(b).

$$147\text{-point DFT} \Rightarrow 147 = 3 \times 49$$

$$\begin{aligned} \text{MUL}_{49} &= 7\text{MUL}_7 + 7\text{MUL}_7 + 3D_1 = 7 \times 16 \times 2 + 3 \times 26 = \\ &302 \end{aligned}$$

$$\text{MUL}_{147} = 49\text{MUL}_3 + 3\text{MUL}_{49} = 49 \times 2 + 3 \times 302 = 1004$$

(c).

$$385\text{-point DFT} \Rightarrow 385 = 11 \times 35$$

$$\text{MUL}_{385} = 11\text{MUL}_{35} + 35\text{MUL}_{11} = 11 \times 150 + 35 \times 40 = 3050$$

4.

1D DFT 的複雜度為 $O(N \log_2 N)$

3D DFT 的複雜度可寫作

$$MN \times K \log_2 K + NK \times M \log_2 M + KM \times N \log_2 N$$

$$= MNK \times \log_2(MNK)$$

$$\Rightarrow O(MNK \log_2(MNK))$$

5.

$$\text{Precision} = \frac{TP}{TP+FP} = \frac{900}{900+100} = 0.9$$

$$\text{Recall} = \frac{TP}{TP+FN} = \frac{900}{900+300} = 0.75$$

$$\text{F-score} = 2 \times \frac{\text{Precision} \times \text{Recall}}{\text{Precision} + \text{Recall}} = 2 \times \frac{0.9 \times 0.75}{0.9 + 0.75} = 0.82$$

6.

(a).

$$\text{length}(y[n]) = 500$$

$$N = 1100, M = 500$$

①. Direct:

FFT 點數為 500

$$\text{實數乘法量 } 3MN = 3 \times 1100 \times 500 = 1650000$$

②. Sectioned convolution:

$$L_0 = 550, P_0 = L_0 + M - 1 = 949$$

$$\text{取 } P = 840, \text{ 則 } L = P - M + 1 = 341, \text{ MUL}_{840} = 4580$$

$$S = \left\lceil \frac{1100}{341} \right\rceil = 3$$

FFT 點數為 840

$$\text{實數乘法量 } 2 \times 3 \times \text{MUL}_{840} + 3 \times 3 \times 840 = 35040$$

③. Non-sectioned convolution

$$P \geq 1599$$

$$\text{取 } P = 1680, \text{ MUL}_{1680} = 10420$$

FFT 點數為 1680

$$\text{實數乘法量 } 2 \times \text{MUL}_{1680} + 3 \times 1680 = 25880$$

Non-sectioned convolution 實數乘法量最少，因此最適合(a)

(b).

$$\text{length}(y[n]) = 40$$

$$N = 1100, M = 40$$

①. Direct:

FFT 點數為 40

$$\text{實數乘法量 } 3MN = 3 \times 1100 \times 40 = 132000$$

②. Sectioned convolution:

$$L_0 = 248, P_0 = L_0 + M - 1 = 287$$

$$\text{取 } P = 28, \text{ 則 } L = P - M + 1 = 249, \text{ MUL}_{288} = 1160$$

$$S = \left\lceil \frac{1100}{249} \right\rceil = 4$$

FFT 點數為 288

$$\text{實數乘法量 } 2 \times 4 \times \text{MUL}_{288} + 3 \times 4 \times 288 = 12736$$

③. Non-sectioned convolution

$$P \geq 1139$$

$$\text{取 } P = 1152, \text{ MUL}_{1152} = 7088$$

FFT 點數為 1152

$$\text{實數乘法量 } 2 \times \text{MUL}_{1152} + 3 \times 1152 = 52159$$

Sectioned convolution 實數乘法量最少，因此最適合(b)

(c).

$$\text{length}(y[n]) = 6$$

$$N = 1100, M = 6$$

①. Direct:

FFT 點數為 6

$$\text{實數乘法量 } 3MN = 3 \times 1100 \times 6 = 19800$$

②. Sectioned convolution:

$$L_0 = 19, P_0 = L_0 + M - 1 = 24$$

$$\text{取 } P = 24, \text{ 則 } L = P - M + 1 = 19, \text{ MUL}_{24} = 28$$

$$S = \left\lceil \frac{1100}{19} \right\rceil = 57$$

FFT 點數為 24

$$\text{實數乘法量 } 2 \times 57 \times \text{MUL}_{24} + 3 \times 57 \times 24 = 7296$$

③. Non-sectioned convolution

$$P \geq 1105$$

$$\text{取 } P = 1152, \text{ MUL}_{1152} = 7088$$

FFT 點數為 1152

$$\text{實數乘法量 } 2 \times \text{MUL}_{1152} + 3 \times 1152 = 52159$$

Sectioned convolution 實數乘法量最少，因此最適合(c)

(d).

$$\text{length}(y[n]) = 2$$

$$N = 1100, M = 2$$

①. Direct:

FFT 點數為 2

$$\text{實數乘法量 } 3MN = 3 \times 1100 \times 2 = 6600$$

②. Sectioned convolution:

$$L_0 = 2, P_0 = L_0 + M - 1 = 3$$

$$\text{取 } P = 4, \text{ 則 } L = P - M + 1 = 3, \text{ MUL}_4 = 0$$

$$S = \left\lceil \frac{1100}{3} \right\rceil = 366$$

FFT 點數為 4

$$\text{實數乘法量 } 2 \times 366 \times \text{MUL}_4 + 3 \times 366 \times 4 = 4392$$

③. Non-sectioned convolution

$$P \geq 1101$$

$$\text{取 } P = 1152, \text{ MUL}_{1152} = 7088$$

FFT 點數為 1152

$$\text{實數乘法量 } 2 \times \text{MUL}_{1152} + 3 \times 1152 = 52159$$

Sectioned convolution 實數乘法量最少，因此最適合(d)