



EED 1005 Introduction to Programming

Laboratory#7

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Preliminary Work:

TASK 1:

A function that calls itself either directly or indirectly is a(n) **recursive** function.

- A non-static variable defined outside any block or function is a(n) **global** variable.
- The **rand** function is used to produce random numbers.
- For a local variable in a function to retain its value between calls to the function, it must be declared with the **static** storage-class specifier.

TASK 2:

a) int g(void) \\ 2 function cannot be nested

```
{  
  
    printf( "Inside function g\n ");  
  
}  
  
int h(void)  
{  
  
    printf("Inside function h\n");  
  
}
```

b) `int sum(int x, int y)`\\ The result is not saved

```
{  
int result;  
result=x+y;  
return result;  
}
```

c) `int sum (int n)`

```
{  
    int result ;  
    if (n==0 )  
    {  
        return 0;  
    }  
    else {  
        result= n+sum(n-1);  
        return result;  
    }  
}
```

d) `void f(float a)`\\ a is defined two times

```
{  
    printf("%f",a);  
}
```

e) void product(void)\\void is not recycled function

```
{  
    int a , b , c , result;  
    printf("Enter three integers : ");\\ Put semicolon after printf  
    scanf("%d%d%d",&a,&b,&c);  
    result =a*b*c;  
    printf("Result is %d",result);  
}
```