Tea For Five	v1
selfsahaf.com	Date: 12/03/2020

Tea For Five Project Plan

1 Introduction

This document contains organization of the project, assigned roles to each member of the team, specified project milestones and how the project will be carried out. The project is about an online platform where you can easily sell/buy books which are brand new or used. This online platform contains an online payment system also.

2 Project organization

Team Member	Software Project Manager	Software Analyst	Software Architect	Software Configuration Manager	Software Tester	Software Developer
Tarık Işıldar			X	X		X
Onur Fatih Demir					X	X
Barkın Ünal			X			X
Yavuz		X				X
Ali Osman	X					X

3 Development process and measurements

We are going to use scrum development methodology in this project. We are going to use Jira and Whatsapp to track progress easily. We will keep track of each assignment, its deadline and who is gonna do it with the help of these. Also we will have weekly meetings to discuss new ideas and remaining job.



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4 Project milestones and objectives

	Iteration	Primary objectives (risks and use case scenarios)	Scheduled start or milestone	velocity
Base Phase	II	Objectives 1 - Registration and login 2 - Profile Page / Settings 3 - Users can sell products	15/03/2020 - 06/04/2020	7
Product Phase	12	Objectives 1 - listing of products 2- product page	06/04/2020 - 21/04/2020	3
Buy/Sell Phase	13	Objectives 1- customer can add items to their cart 2-customers can buy items 3 - customers can save addresses / credit card 4 - customers can cancel items	21/04/2020 - 04/05/2020	6
Control Phase	14	Objectives 1- admin can add items 2- admin can delete items 3- admin can edit items 4-customer can filter products 5-customer can search items	04/ 05/2020 - 11/05/2020	9

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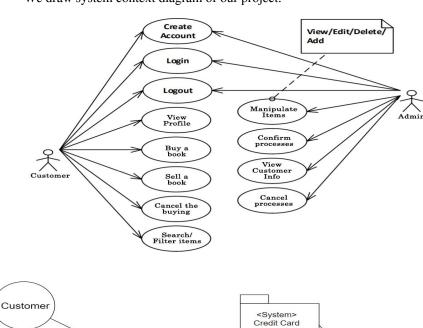
5 Deployment

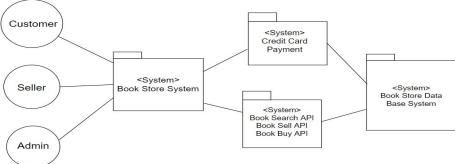
We are going to use GitHub in case of version control and keeping track of updates. For ease of use we will use local server and database at the moment. But we will be using an agile development model style, hence we will our system will be affected by the feedback from the development process.

6 Lessons learned

We learned difference between software development methods, how to plan a complex system, and how to decide phases of a software development system. Improved ourselves about team management and collaboration, learned about tools for this purpose.

We draw system context diagram of our project.





Context of System development