

circular_queue.c

```
1 #include<stdio.h>
2 #define maxsize 5 //defining max of the queue
3 int front = -1; //setting front empty
4 int rear = -1; //setting back empty
5 int queue[maxsize]; //makng array
6
7 //making insert function
8 void insert (int item){
9     if (front == 0 && rear == maxsize - 1 || front == rear + 1)
10    {
11        printf("The queue is full\n");
12    }
13
14    else{
15        rear = (rear + 1)%maxsize;
16        queue[rear] = item;
17        if (front == -1 )
18        {
19            front = 0;
20        }
21    }
22 }
23
24 //making delete function
25 int delete(){
26     if (front == -1 ){
27         printf("Queue is empty\n");
28         return 0;
29     }
30     else {
31         int item = queue[front];
32
33         if (front == rear){
34             front = rear = -1;
35         }
36
37         else{
38             front = (front + 1) % maxsize;
39         }
40         return item;
41     }
42 }
43
44
45 //making delete function
46 void display()
47 {
48     if (front == -1){
```

```
49         printf("Queue if empty\n");
50     }
51
52     /*this condition is for full as well as if front is ahead of rear */
53     else if (front < rear)
54     {
55         for (int i = front; i <= rear; i++)
56         {
57             printf("The value is : %d\n",queue[i]);
58         }
59     }
60
61     //here if the front is after rear or rear is at a lower positin nhan front then we use two
62     loops to break it fom 0 to rear and front to maxsize - 1
63     else {
64         for (int i = front; i < maxsize; i++)
65         {
66             printf("The value is : %d \t\n",queue[i]);
67         }
68
69         for (int i = 0; i <= rear; i++)
70         {
71             printf("The value is : %d \t\n",queue[i]);
72         }
73     }
74
75 //main body of the code
76 int main(){
77     int choise,item,loop = 1;
78
79     while (loop)
80     {
81         printf("1. Insert\n2. Delete\n3. Display\n4. Exit\n");
82         printf("Enter your choise : ");
83         scanf("%d",&choise);
84
85         switch (choise)
86         {
87             case 1:
88                 printf("ENter Data : \n");
89                 scanf("%d",&item);
90                 insert(item);
91                 break;
92
93             case 2 :
94                 item = delete();
95                 printf("THe deleted item is %d\n ",item);
96                 break;
97         }
98     }
99 }
```

```
98     case 3 :
99         display();
100        break;
101
102    case 4 :
103        loop = 0;
104        break;
105
106    default:
107        printf("Invalid choise\n");
108        break;
109    }
110}
111}
```