# R Package Development by Means of Literate Programming (noweb)

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## 1 Introduction

## 2 Detecting Peaks/Troughs

#### 2.1 Notation

A uniformly sampled time series  $\mathbf{y} = \{y_1, \dots, y_i, \dots, y_T\}$  with T data points is considered. The detection of peak/trough points is achieved by a function  $S(i, y_i, T)$  that returns for data point  $y_i$  a score value.<sup>1</sup>. If this score value surpasses a user-provided threshold value  $\theta$ , /i.e/,  $S(i, y_i, T) \geq \theta$  then the point is considered as a local peak/trough.

Furthermore, in case local peak/trough points appear closely together with respect to time (clustered), then these points can be classified as a burst or bust, respectively.

## 2.2 Algorithms

In Palshikar (2009) five different score functions S have been suggested. All have in commom, that a centred window of size 2\*k+1 around  $y_i$  is considered. That is, for a positive integer k the k right neighbours  $N^+(i,k,T) = \{y_{i+1},\ldots,y_{i+k}\}$  and the k left neighbours  $N^-(i,k,T) = \{\{y_{i-k},\ldots,y_{i-1}\}$  are employed for assessing  $y_{-i}$  as a local peak/trough. The union of  $N^-(i,k,T)$  and  $N^+(i,k,T)$  is defined as  $N(i,k,T) = N^-(i,k,T)\cdot N^+(i,k,T)$  and if the centre point is included as  $N'(i,k,T) = N^-(i,k,T)\cdot y_i\cdot N^+(i,k,T)$ .

The first function,  $S_1$ , computes the score value as the average of the maximum differences between  $y_i$  with its left and right neighbours. The function is defined as:

$$S_1 = \frac{\max(y_i - y_{i-1}, \dots, y_i - y_{i-k}) + \max(y_i - y_{i+1}, \dots, y_i - y_{i+k})}{2}$$
(1)

The equation (1) can be casted in R as:

 $\langle score\text{-}maxdiff 1 \rangle \equiv$ scmaxdiff <- function(x, k){

 $<sup>^{-1}</sup>$ It suffices to provide a score function for peaks only. Trough points can be detected by using the negative values of the series y.

```
cp <- k + 1L
    lmax <- max(x[cp] - head(x, k))
    rmax <- max(x[cp] - tail(x, k))
        (lmax + rmax) / 2.0
}
Defines:
    scmaxdiff, used in chunks 4-6.</pre>
```

Instead of using the maximum differences of  $y_i$  with its k left and right neighbours as in (1), an alternative is to compute the mean differences and evaluate the average thereof:

$$S_2 = \frac{\frac{(y_i - y_{i-1}, \dots, y_i - y_{i-k})}{k} + \frac{(y_i - y_{i+1}, \dots, y_i - y_{i+k})}{k}}{2}$$
(2)

This equation can be casted in R as:

```
2a \langle score-diffmean \ 2a \rangle \equiv
scdiffmean \ <- \ function(x, k) \{
cp \ <- \ k + 1L
ldmean \ <- \ x[cp] \ - \ mean(head(x, k))
rdmean \ <- \ x[cp] \ - \ mean(tail(x, k))
(ldmean \ + \ rdmean) \ / \ 2.0
\}
Defines:
scdiffmean, used in chunks \ 4-6.
```

Another variation of score computation that has been proposed by Palshikar (2009) is to consider the differences to the mean of the k left and right neighbours, that is:

$$S_3 = \frac{\left(y_i - \frac{(y_{i-1}, \dots, y_{i-k})}{k}\right) + \left(y_i - \frac{(y_{i+1}, \dots, y_{i+k})}{k}\right)}{2} \tag{3}$$

The equation (3) can be casted as R function scavgdiff for instance as follows:

```
2b \langle score-avgdiff \ 2b \rangle \equiv
scavgdiff \leftarrow function(x, k) \{
cp \leftarrow k + 1L
lmean \leftarrow mean(x[cp] - head(x, k))
rmean \leftarrow mean(x[cp] - tail(x, k))
(lmean + rmean) / 2.0
\}
Defines:
scavgdiff, used in chunks 4-6.
```

The fourth proposed score function differs from the previous three in the sense that it does take explicitly the differences between  $y_i$  and its neighbours explicitly into account, but tries to capture its information content by means of relative entropy. The entropy of a vector A with elements  $A = \{a_1, \ldots, a_m\}$  is given as:

$$H_w(A) = \sum_{i=1}^{M} (-p_w(a_i) \log(p_w(a_i)))$$
(4)

where  $p_w(a_i)$  is an estimate of the density value at  $a_i$ . The score function is now based on computing the entropies of H(N((k,i,T))) and H(N'(k,i,T)). Hereby, the densities can be determined by means of a kernel density estimator. The score function is then defined as the difference of the entropies:

$$S_4 = H(N((k, i, T)) - H(N'((k, i, T)))$$
(5)

This concept is implemented in the function scentropy(). The empirical density is computed by calling density(). The ellipsis argument of scentropy() is passed down to this function and hereby allowing the user to employ other than the default arguments of density().

```
 \begin{array}{lll} 3 & \langle score\text{-}entropy \ 3 \rangle \equiv \\ & & scentropy \ \leftarrow \ function(x, \ k, \ \dots) \{ \\ & & cp \ \leftarrow \ k + 1L \\ & & dfull \ \leftarrow \ density(x, \ \dots) \$y \\ & & hfull \ \leftarrow \ sum(\neg dfull \ * \ log(dfull)) \\ & & dexct \ \leftarrow \ density(x[\neg cp], \ \dots) \$y \\ & & hexct \ \leftarrow \ sum(\neg dexct \ * \ log(dexct)) \\ & & hfull \ - \ hexct \\ & \} \\ & Defines: \\ & & scentropy, used in chunks \ 4-6. \end{array}
```

Finally, a moment-based score function has been put forward in the article by Palshikar. Hereby, the first and second moment of N((k, i, T)) are computed and a t-type statistic can be computed as  $(y_i - m)/s$ . If this statistic surpasses a provided threshhold h, then the data point is considered as a local peak/trough.

$$S_5 = \begin{cases} 1 & (y_i - m)/s \ge h \\ 0 & \text{else} \end{cases} \tag{6}$$

This type of scoring algorithm is implemented as function scttype() below:

```
4a  ⟨score-ttype 4a⟩≡
scttype <- function(x, k, tval){
        cp <- k + 1L
        m <- mean(x[-cp])
        s <- sd(x[-cp])
        tstat <- (x[cp] - m) / s
        if (abs(tstat) < tval){
            tstat <- 0
        }
        tstat
    }

Defines:
scttype, used in chunks 4-6.
```

Incidentally, an ensemble forecast of these five algorithms can be utilized for local peak/trough classification can be employed. Hereby, one could either use a hybrid approach, whereby only those data points are considered as peak/trough points, if all five methods coincide. This concept is casted in the function schybrid(). Hereby, the signs of all five scoring algorithm are tested for equality.

```
⟨score-hybrid 4b⟩≡
4b
         schybrid <- function(x, k, tval, ...){</pre>
             s <- c(sign(scmaxdiff(x, k)),</pre>
                      sign(scavgdiff(x, k)),
                      sign(scdiffmean(x, k)),
                      sign(scentropy(x, k, ...)),
                      sign(scttype(x, k, tval)))
             val <- unique(s)</pre>
             if (length(val) < 2){
                  return(s[1])
             } else {
                  return(0)
             }
         }
         schybrid, used in chunk 6a.
       Uses scavgdiff 2b, scdiffmean 2a, scentropy 3, scmaxdiff 1, and scttype 4a.
```

It is also conceivable to base the classification on a majority vote. For instance, if three out of the five algorithm classify a data point as a local peak/trough, then this is taken as sufficient evidence. This approach is defined in the function scvote() below. The count of same 'votes' is set by the argument confby. Its default value is 3, *i.e.* a simple majority. For confby = 5 the function would return the same classification as schybrid() does.

```
\langle score\text{-}vote \ 5 \rangle \equiv
5
        scvote <- function(x, k, tval, confby = 3, ...){</pre>
             s <- c(sign(scmaxdiff(x, k)),</pre>
                      sign(scavgdiff(x, k)),
                      sign(scdiffmean(x, k)),
                      sign(scentropy(x, k, ...)),
                      sign(scttype(x, k, tval)))
             pos < - rep(1, 5)
             zer \leftarrow rep(0, 5)
             neg < -rep(-1, 5)
             spos \leftarrow sum(s == pos)
             szer <- sum(s == zer)</pre>
             sneg \leftarrow sum(s == neg)
             v <- c(spos, szer, sneg)</pre>
             idx \leftarrow which(v >= confby)
             vals <- c(1, 0, -1)
             if (length(idx) > 0){
                  return(vals[idx])
             } else {
                  return(0)
             }
        }
      Defines:
        scvote, used in chunk 6a.
      Uses scavgdiff 2b, scdiffmean 2a, scentropy 3, scmaxdiff 1, and scttype 4a.
```

## 2.3 Combining score methods

```
\langle score\text{-}wrapper 6a \rangle \equiv
6a
        score <- function(x, k,</pre>
                            scoreby = c("vote", "avg", "diff", "max", "ent",
                                          "ttype", "hybrid"),
                            tval = 1.0, confby = 3, ...){
             scoreby <- match.arg(scoreby)</pre>
             ans <- switch(scoreby,
                            vote = scvote(x, k, tval, confby, ...),
                            avg = scavgdiff(x, k),
                            diff = scdiffmean(x, k),
                            max = scmaxdiff(x, k),
                            ent = scentropy(x, k, ...),
                            ttype = scttype(x, k, tval),
                            hybrid = schybrid(x, k, tval, ...)
             ans
        }
      Defines:
        score, never used.
      Uses scavgdiff 2b, scdiffmean 2a, scentropy 3, schybrid 4b, scmaxdiff 1, scttype 4a,
        and scvote 5.
      \langle score\text{-}roxygen 6b \rangle \equiv
6b
        #' Basic scoring methods for local minima and maxima
        #'
        #' These are basic functions for evaluating the centre
        #' point of a time series as local minimum or maximum.
        \ensuremath{\text{\#}}\xspace^{\prime} Hereby, a score value is computed according to various methods.
        #' If the score is positive, the centre point is tentatively
        #' classified as a local peak.
        #' Incidentally, negative scores indicate a local minima.
        #'
        #' @param x \code{numeric}, vector of length \code{2 * k + 1}.
        #' @param k \code{integer}, the count of left/right neighbours.
        #' @param scoreby \code{character}, the scoring method to be used.
        #' @param tval \code{numeric}, factor for standard deviation band
        #' if \code{scoreby = 'ttype'}.
        #' @param confby \code{integer}, count of minimum vote,
        #' values in the set \code{3:5}.
        #' @param ... ellipsis argument.
        #'
        #' @name score
        #' @family scores
        #' @return \code{numeric}, the score value.
        NULL
        #' @rdname score
        #' @export
```

The content/structure of the file score.R is given as:

```
\langle score.R 7a \rangle \equiv
7a
              \langle score\text{-}roxygen 6b \rangle
              (score-wrapper 6a)
             #' Ordname score
              \langle score\text{-}maxdiff 1 \rangle
             #' Ordname score
              \langle score\text{-}diffmean 2a \rangle
             #' Ordname score
              \langle score\text{-}avgdiff 2b \rangle
             #' Ordname score
              \langle score\text{-}entropy 3 \rangle
             #' Ordname score
              \langle score\text{-}ttype 4a \rangle
             #' Ordname score
              ⟨score-hybrid 4b⟩
             #' Ordname score
              \langle score\text{-}vote 5 \rangle
```

This code is written to file score.R.

Within this file, all score-related methods and the wrapper-function score() is included. The function definitions are interspersed with the roxygen tags, which will be parsed to the Rd-file score.Rd.

#### 3 Package structure

### **Preliminaries**

First, a skeleton of the package

```
7b
           \langle DESCRIPTION.R 7b \rangle \equiv
```

Package: hiker

Title: Local Peak and Trough of a Time Series

Version: 0.0.0.9000

Authors@R: person("Bernhard", "Pfaff", email = "bernhard@pfaffikus.de",

role = c("aut", "cre"))

Description: Methods for detecting local peaks and troughs of a time series.

Depends: R (>= 3.3.1), zoo, methods

License: GPL-3 Encoding: UTF-8 LazyData: true

This code is written to file DESCRIPTION.R.

(Q)

## 3.2 Import directives and S4-classes

```
\langle Allclasses.R \ 8 \rangle \equiv
 #' @import methods
 NULL
  #' @import zoo
 NULL
  #' @importFrom stats density sd na.omit start end smooth
  #' @importFrom utils head tail
 NULL
 # Setting old (aka S3) classes
 setOldClass("zoo")
 #' S4 class \code{HikeR}
 #'
 #' Formal class for classifying local minima and maxima
 #' of a time series.
 \mbox{\tt\#'} @slot ys \code{zoo}, time series with associated scores.
 #' @slot k \code{integer}, count of left/right neigbours around centre point.
 #' @slot scoreby \code{character}, scoring method.
 #' @slot yname \code{character}, name of the series.
 #' @exportClass HikeR
  setClass("HikeR", slots = list(ys = "zoo",
                                  k = "integer",
                                   scoreby = "character",
                                  yname = "character"))
 #' S4 class \code{PTBB}
 #'
 #' Formal class for peaks, troughs, burst, busts and
 #' intermittent phase of a time series.
 #' @slot pt \code{zoo}, logical: indicating peak/trough points.
 #' @slot type \code{character}, type of point/phase.
 #' @slot h \code{numeric}, the threshhold for score evaluation.
 #' @exportClass PTBB
 setClass("PTBB", slots = list(pt = "zoo",
                                  type = "character",
                                 h = "numeric"))
This code is written to file Allclasses.R.
```

8

## 4 Chunk Index

```
 \langle Allclasses.R \ 8 \rangle \\ \langle DESCRIPTION.R \ 7 b \rangle \\ \langle score-avgdiff \ 2 b \rangle \\ \langle score-diffmean \ 2 a \rangle \\ \langle score-entropy \ 3 \rangle \\ \langle score-hybrid \ 4 b \rangle \\ \langle score-maxdiff \ 1 \rangle \\ \langle score-maxdiff \ 1 \rangle \\ \langle score-ttype \ 4 a \rangle \\ \langle score-ttype \ 4 a \rangle \\ \langle score-vote \ 5 \rangle \\ \langle score-wrapper \ 6 a \rangle \\ \langle score.R \ 7 a \rangle
```

#### Identifier Index **5**

 $\texttt{scavgdiff:} \ \underline{2b}, \, 4b, \, 5, \, 6a$  $\mathtt{scdiffmean:} \ \ \underline{2a}, \, 4b, \, 5, \, 6a$ scentropy:  $\underline{3}$ , 4b, 5, 6a schybrid:  $\underline{4b}$ , 6a scmaxdiff:  $\underline{1}$ , 4b, 5, 6a

score:  $\underline{6a}$ 

scttype:  $\underline{4a}$ , 4b, 5, 6a scvote:  $\underline{5}$ , 6a

# References

Palshikar, G. (2009). Simple algorithms for peak detection in time-series. In First Int. Conf. Advanced Data Analysis, Business Analytics and Intelligence, Ahmedabad, India.