

COSC 1P02

Class Template

```
package <PackageName>;

import Media.*;           // for Turtle, Picture, PictureDisplayer, etc.
import BasicIO.*;         // for ASCIIDataFile, etc. ReportWriter & BasicForm
import java.awt.*;         // for Color class
import static BasicIO.Formats.*; // for getCurrencyInstance, etc.
import static java.lang.Math.*; // for math constants and functions & random
import static java.awt.Color.*; // for Color constants (e.g. RED)

public class <ClassName> {

    // Instance variable declarations

    public <ClassName> ( ) {

    }; // constructor

    // Method declarations

    public static void main ( String[] args ) { <ClassName> c = new <ClassName>(); };
}
```