



Topics to be covered

- Binary logistic regression
 - Predicting binary categorical outcome variables using:
 - Categorical and continuous explanatory variables.
 - Models with interactions.
 - Model fit and diagnostics.
 - Odds ratios.



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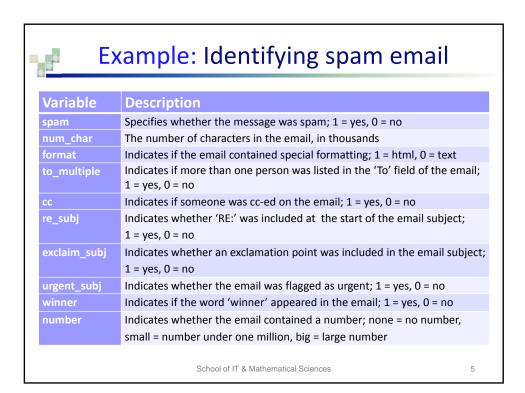


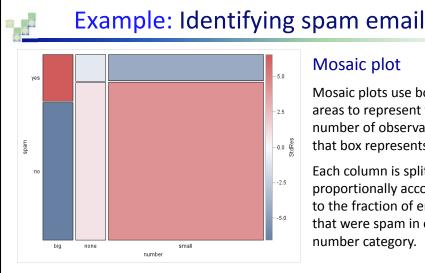
Recall: Identifying spam email

- By noting specific characteristics of an email, a data scientist may be able to classify some emails as spam or not spam with high accuracy.
- We will use information about 3,921 emails collected from a single email account in early 2012 to develop a basic spam filter.
 - ☐ While our model will not be the same as those used in large-scale spam filters, it shares many of the same features.



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Mosaic plot

Mosaic plots use box areas to represent the number of observations that box represents.

Each column is split proportionally according to the fraction of emails that were spam in each number category.

We can again see that the spam and number variables are associated since some columns are divided in different vertical locations than others.

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Example: Identifying spam email

		1	able of spa	am by num	ber		
spam	number	Frequency	Expected	Std Residual	Cell Chi-Square	Percent	Column
no	big	407	458.8	-6.5569	5.8533	10.38	74.68
	none	470	462.2	0.9851	0.1320	11.99	85.61
	small	2424	2380.0	4.2953	0.8139	61.82	85.74
	Total	3301				84.19	
yes	big	138	86.1770	6.5569	31.1640	3.52	25.32
	none	79	86.8095	-0.9851	0.7026	2.01	14.39
	small	403	447.0	-4.2953	4.3336	10.28	14.26
	Total	620		\bigcup		15.81	
Total	big	545				13.90	100.00
	none	549				14.00	100.00
	small	2827				72.10	100.00
	Total	3921				100.00	

Standardised residual for table cell (*i,j*):

$$\frac{O_{ij} - E_{ij}}{\sqrt{E_{ij}(1 - p_{i\bullet})(1 - p_{\bullet j})}} \\ \nwarrow \\ \frac{\text{Row / column}}{\text{proportion}}$$

Among emails with big numbers, the observed count of emails that are not spam is much lower than expected, resulting in a large negative standardised residual (dark blue area in the mosaic plot).

The observed count of spam emails is much higher than expected, resulting in a large positive standardised residual (dark red area in the mosaic plot).

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Binary logistic regression

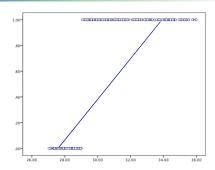
- Used to predict a binary (dichotomous) categorical response variable from one or more categorical and/or continuous explanatory variables.
- The response variable y is a dummy variable coded 0 if a condition is not present and 1 if it is.
- Instead of predicting the value of y from variable x we are interested to predict the probability of y occurring given known values of x.
- Thus we investigate how the *probability* that a successful outcome occurs depends upon each value of explanatory variable x.

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Why use binary logistic regression?

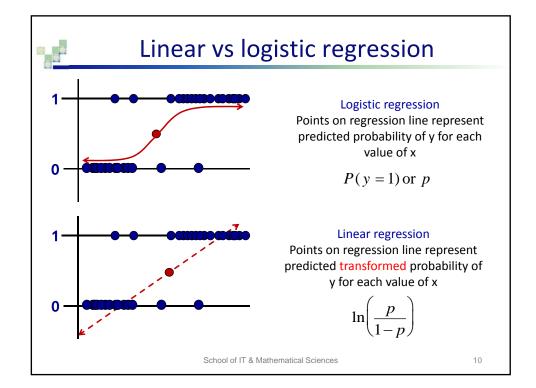
- A simple linear regression model would have a hard time fitting a straight line!
- You would typically get the correct answers in terms of the sign and significance of coefficients.



- There are three problems:
- The error terms do not have constant variance.
- The error terms are not Normally distributed.
- Probabilities are bounded between 0 and 1. If the response is coded 1 = Yes and 0 = No and your regression equation predicts 1.1 or -0.4, what does that mean?

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Binary logistic regression

■ The logit model can be used for binary logistic regression:

$$\ln\left(\frac{p}{1-p}\right) = b_0 + b_1 x_1$$

- Logit is the natural log (In) of the odds ratio p/(1-p) with p the probability y takes the value 1 and (1-p) the probability y takes the value 0, i.e. p is the same as P(y = 1).
- Why use a natural logarithm? It transforms y so that we can fit an S-shaped curve with what appears to be a linear model.
- To interpret, we take the exponent *e* to "remove the In":

Odds ratio
$$\frac{p}{1-p} = e^{(b_0 + b_1 x_1)}$$

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Binary logistic regression

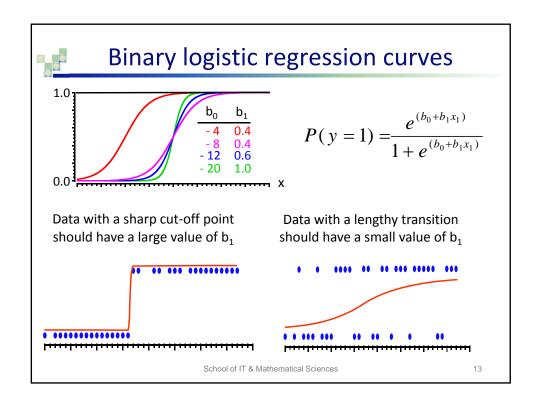
• With one explanatory variable we have P(y), the probability y occurs:

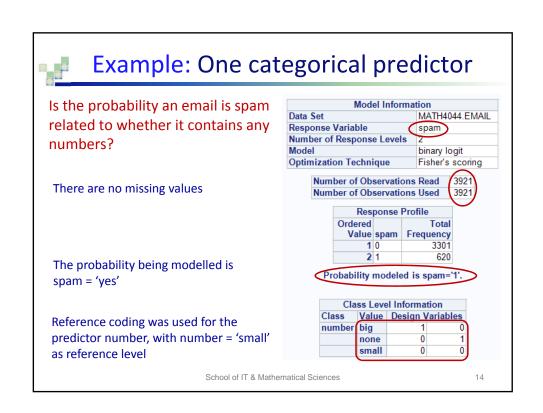
$$P(y=1) = \frac{e^{(b_0 + b_1 x_1)}}{1 + e^{(b_0 + b_1 x_1)}}$$
 odds 1+odds

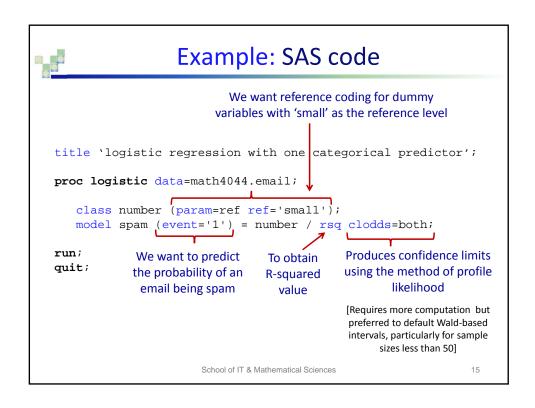
- Where:
 - \Box $b_1 = 0$ implies P(y = 1) is the same at each level of x
 - $\Box b_1 > 0$ implies P(y = 1) increases as x increases
 - $\Box b_1 < 0$ implies P(y = 1) decreases as x increases
- With several explanatory variables we still predict the probability that Y will occur: (h + h x + h x + + h x)

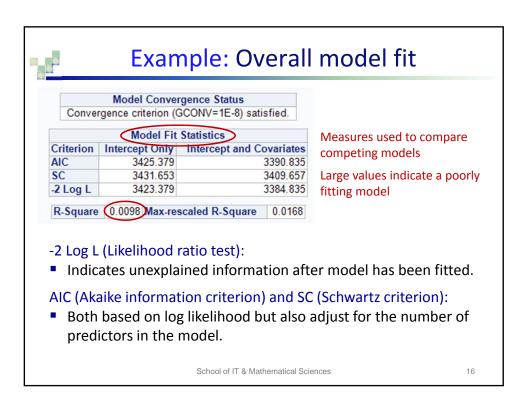
$$P(y=1) = \frac{e^{(b_0 + b_1 x_1 + b_2 x_2 + \dots + b_m x_m)}}{1 + e^{(b_0 + b_1 x_1 + b_2 x_2 + \dots + b_m x_m)}}$$

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Example: Significance of the model

Test	Cl	ni-Square	DF	Pr > ChiSq
Likelihood Ratio		38.5438	2	<.0001
Score		42,9994	2	<.0001
Wald		41.6910	2	<.0001

Different methods to assess the overall significance of the model

Type 3 Analysis of Effects Wald DF Chi-Square Pr > ChiSq

Assessing the significance of predictors included in the model

At 5% level of significance, we reject the null hypothesis of no relationship between the probability of an email being spam and containing numbers.

Variable number is a statistically significant predictor and it should be included in the logistic regression model.

Since there is only one predictor, the P-value for number is equal to the Wald value testing the global hypothesis.

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Example: Parameter estimates

	Analy	sis (of Maximu	m Likeliho	od Estimates	
Parameter		DF	Estimate	Standard Error	Wald Chi-Square	Pr > ChiSq
Intercept		1	-1.7942	0.0538	1112.4278	<.0001
number	big	1	0.7127	0.1122	40.3193	<.0001
number	none	1	0.0110	0.1330	0.0068	0.9343

$$P(spam = 1) = \frac{e^{(-1.7942 + 0.7127 \times big + 0.0110 \times none)}}{1 + e^{(-1.7942 + 0.7127 \times big + 0.0110 \times none)}}$$

For an email

numbers:

For an email containing big
$$P(spam = 1) = \frac{e^{(-1.7942 + 0.7127 \times 1) + 0.011(\times 0)}}{1 + e^{(-1.7942 + 0.7127 \times 1) + 0.011(\times 0)}} = 0.2532$$
 numbers:

For an email containing no

numbers:

$$P(spam = 1) = \frac{e^{(-1.7942 + 0.712(\times 0) + 0.011(\times 1))}}{1 + e^{(-1.7942 + 0.712(\times 0) + 0.011(\times 1))}} = 0.1439$$

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Example: Model testing

Association of Predic	ted Probabi Responses	ilities and Ob	served
Percent Concordant	19.5	Somers' D	0.099
Percent Discordant	9.6	Gamma	0.341
Percent Tied	70.9	Tau-a	0.026
Pairs	2046620	С	0.550

Determining concordant, discordant and tied pairs:

- ☐ Consider all possible pairs of emails in which one is spam and the other is not.
- ☐ For each pair, compute the probability of being spam using the model.
- ☐ If the prediction is in the same direction as the actual pair, the pair is considered concordant. If not, the pair is considered discordant.
- ☐ If the predicted probabilities are the same, the pair is called tied.

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Example: Model testing

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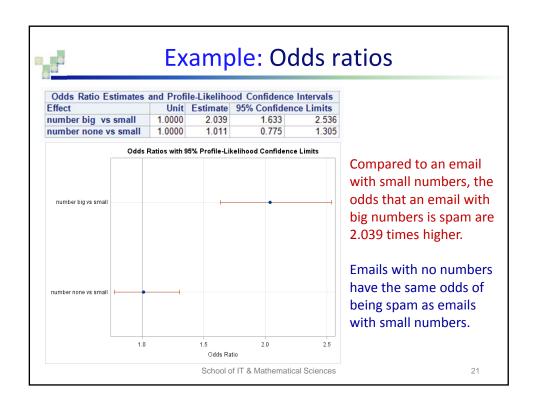
Measures of rank correlation

The higher the value, the better the predictive ability of the model

■ The *c* statistic:

- □ Estimates the probability that an observation with the outcome of interest will have a higher estimated probability than an observation without the outcome of interest.
- ☐ In this example, this probability is 0.550, marginally better than chance.

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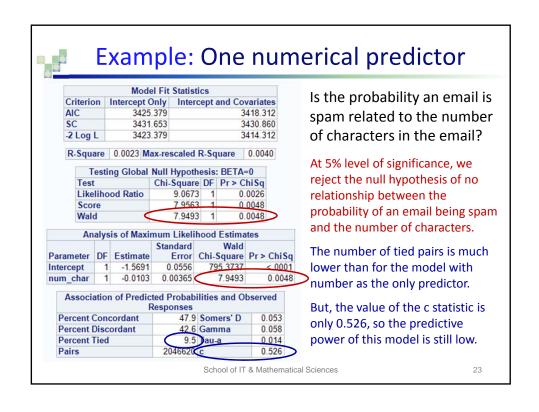


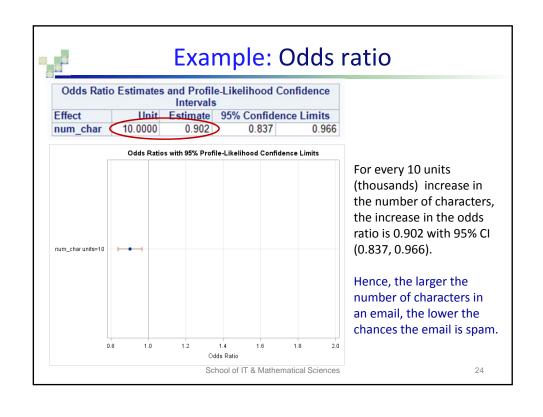


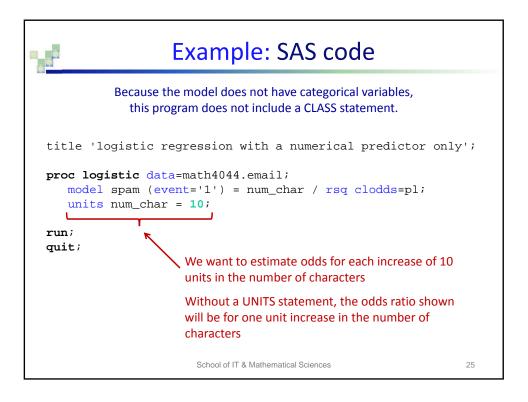
Assumption checking

- Assumptions from Linear Regression
 - ☐ Linearity, Independence, Normality, Error variance
- Unique Problems
 - □ Incomplete Information: ensure all data properly collected, since combination of characteristics is important.
 - □ Complete Separation: when explanatory variable(s) perfectly separates the data between 0 and 1 and there is no unique model. Collecting more data can help solve this problem.
 - □ Overdispersion: when the observations in *y* have a variance larger than expected. It can occur for various reasons, such as an inadequate model specification or the observations in *y* are correlated with each other.

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AIC

SC

-2 Log L

number format*number

Example: Model with interactions

Is the probability an email is spam related to its format and whether it contains numbers?

3013.862

3051.506

3001.862

Testing Globa	l Nu	II Hypothe	esis	: BETA=0
Test	CI	ni-Square	DF	Pr > ChiSo
Likelihood Ratio		421.5171	5	<.0001
Score		454.2265	5	<.0001
Wald		377.4055	5	<.0001
Type 3	Ana	lysis of E	ffec	ts
			ald	
Effect	DF			Pr > ChiSq
format	1	330.64	134	<.0001

49.6048

40.6427

Model Fit Statistics

Criterion | Intercept Only | Intercept and Covariates

3425.379

3431.653

3423.379

Model fit statistics for the model including number and format plus interactions are lower than for the model with number alone, indicating a *better fit*.

At 5% level of significance, we reject the null hypothesis of no relationship between the probability of an email being spam and the number of characters.

Effects format, number and the interaction term format*number are all statistically significant.

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<.0001

<.0001



Example: Model with interactions

0 474

0.604

Parameter			DF	Estimate	Standard Error	Wald Chi-Square	Pr > ChiSq
Intercept			1	-0.5506	0.0763	52.1127	<.0001
format	1		1	-2.1442	0.1179	330.6434	<.0001
number	big		1	0.2968	0.2128	1.9458	0.1630
number	none		1	-1.0691	0.1627	43.1779	<.0001
format*number	1	big	1	1.0755	0.2588	17.2684	<.0001
format*number	1	none	1	1.6323	0.2964	30.3372	<.0001

Responses

2046620 c

Percent Concordant

Percent Discordant

Percent Tied

62.9 Somers' D 15.5 Gamma

21.6 Tau-a

This is a hierarchical model - main effects cannot be removed from the model if these effects are involved in an interaction that remains in the model.

The number of concordant pairs is much higher and the number of tied pairs is much lower than for the model with number as the only predictor.

The value of the *c* statistic is 0.737, so the predictive power of this model is much higher.

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Example: Model with interactions

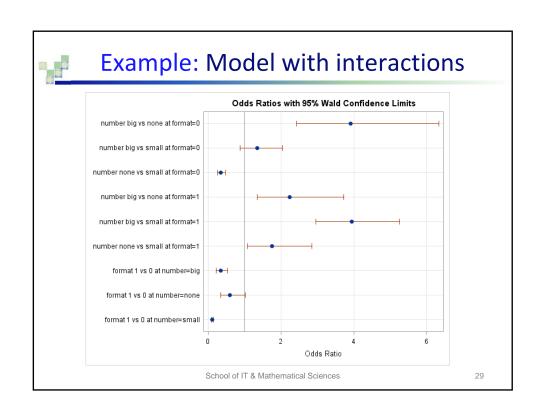
Odds Ratio	Estimate	95% Confidence Limits		
number big vs none at format=0	3.919	2.424	6.338	
number big vs small at format=0	1.346	0.887	2.042	
number none vs small at format=0	0.343	0.250	0.472	
number big vs none at format=1	2.246	1.353	3.729	
number big vs small at format=1	3.945	2.955	5.265	
number none vs small at format=1	1.756	1.081	2.854	
format 1 vs 0 at number=big	0.343	0.219	0.539	
format 1 vs 0 at number=none	0.599	0.352	1.021	
format 1 vs 0 at number=small	0.117	0.093	0.148	

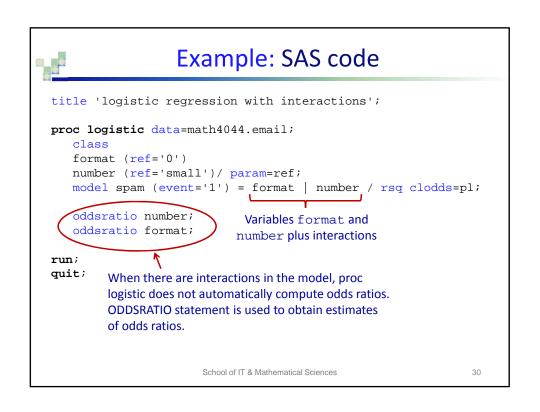
Plain text emails with numbers have much higher odds of being spam that plain text emails without numbers at all.

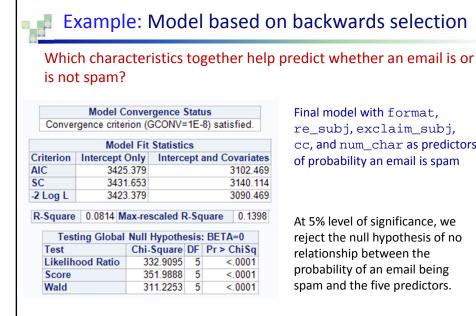
For emails in html format, emails with big numbers have much higher odds of being spam.

Compared to plain text emails, those in html format are less likely to be spam, with the lowest odds of being spam for html emails with small numbers.

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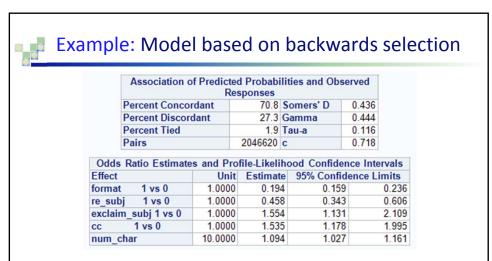
Final model with format, re_subj, exclaim_subj, cc, and num_char as predictors of probability an email is spam

At 5% level of significance, we reject the null hypothesis of no relationship between the probability of an email being spam and the five predictors.

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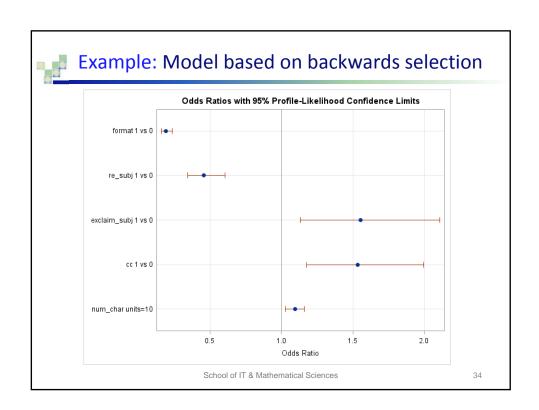
Example: Model based on backwards selection Summary of Backward Elimination Effect DF In Chi-Square Pr > ChiSq Step Removed 1 to_multiple 0.0012 0.9724 0.0108 0.9171 2 urgent subi 3 winner 2.3182 0.1279 Type 3 Analysis of Effects DF Chi-Square Pr > ChiSq 1 267.3672 <.0001 Effect format 28.9020 <.0001 re subi 7.7174 0.0055 exclaim_subj 10.1785 0.0014 num_char Analysis of Maximum Likelihood Estimates Standard Wald DF Estimate Error Chi-Square Pr > ChiSq Parameter -0.7876 0.0701 126.3776 <.0001 Intercept All remaining predictors -1.6415 0.1004 267.3672 <.0001 format are statistically significant -0.7817 0.1454 28.9020 <.0001 re subi 0.4407 0.1586 7.7174 0.0055 exclaim_subj at 5% level. 0.4285 0.1343 10.1785 0.0014 0.00901 0.00309 8.4751 0.0036 School of IT & Mathematical Sciences 32



Html format and 'RE:' on the subject line correspond to much lower odds that an email is spam.

In contrast, exclamation marks on the subject line and cc increase the odds that an email is spam.

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Example: SAS code

```
proc logistic data=math4044.email;

class to_multiple (ref='0') winner (ref='no')
    format (ref='0') re_subj (ref='0')
    exclaim_subj (ref='0') urgent_subj (ref='0')
    cc (ref='0') number (ref='small') / param=ref;

model spam (event='1') = to_multiple winner format
    re_subj exclaim_subj urgent_subj cc num_char /
    selection=backward_rsq clodds=pl;

units num_char=10;

run;
quit;
```

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