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THE GAMES



Introduction

- Dataset
- Purpose of the dataset
- Access



Figures

- Graphs presentation
- Analytical details



Data Overview

- Contents of dataset
- Unit of Measures



Summary

- Potential Pros & Cons
- Future application



Scope of Data

- General direction
- Kaggle

Introduction Dataset, purpose and access

THE PLAYERS

Dataset

Video Game Sales 16598 rows & 11 columns

Purpose

Compare the selling of games with various dimensions

Access

Kaggle







Data Overview Contents of Dataset & Unit of Measures

WHO IS WHO

```
Console Terminal ×
                  Background Jobs ×
R 4.2.1 · C:/Users/26292/Desktop/
> glimpse(game)
Rows: 16,598
Columns: 11
$ Rank
               <db7> 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, ...
$ Name
               <chr> "Wii Sports", "Super Mario Bros.", "Mario Kart ...
               <chr> "Wii", "NES", "Wii", "Wii", "GB", "GB", "DS", "...
$ Platform
$ Year
               <chr> "2006", "1985", "2008", "2009", "1996", "1989",...
               <chr> "Sports", "Platform", "Racing", "Sports", "Role...
$ Genre
               <chr> "Nintendo", "Nintendo", "Nintendo", "Nintendo", ...
$ Publisher
$ NA_Sales
               <db7> 41.49, 29.08, 15.85, 15.75, 11.27, 23.20, 11.38...
$ EU Sales
               <db1> 29.02, 3.58, 12.88, 11.01, 8.89, 2.26, 9.23, 9....
$ JP Sales
              <db1> 3.77, 6.81, 3.79, 3.28, 10.22, 4.22, 6.50, 2.93...
$ other_sales <db1> 8.46, 0.77, 3.31, 2.96, 1.00, 0.58, 2.90, 2.85,...
$ Global_sales <db1> 82.74, 40.24, 35.82, 33.00, 31.37, 30.26, 30.01...
> #16598 16
```

WHO IS WHO



Contents of Dataset

Rank: Ranking of overall sales

Names: Name of the game

Platform: platform of the game release

Year: Year of the game's release 1980-2018

Genre: Type of the game

Publisher: Publisher of the game

NA, EU, JP, Other, Global sales: Sales in

different regions



Unit of Measures

All Sales data have millions as the unit of measures



Scope of the Dataset

- The dataset we chose includes video games with sales greater than 100,000 copies
- The dataset is the original data scrapped from http://www.vgchartz.com/gamedb/ by GregorUT and tuvtran in github
- Reason we chose this dataset: reasonable for consulting-based analysis

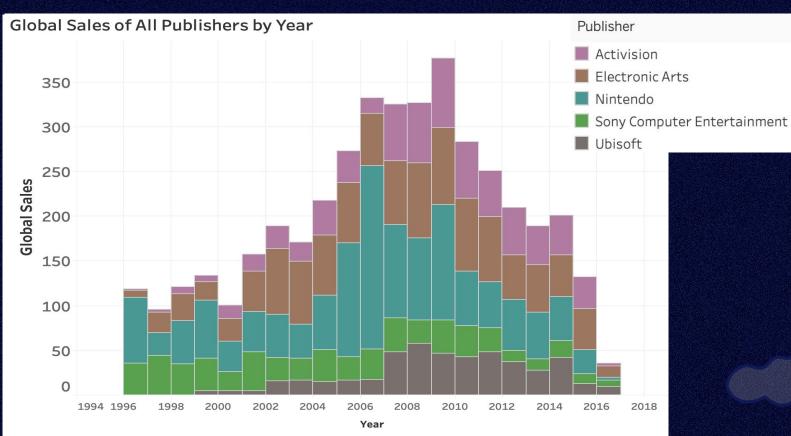


Best selling publishers over time







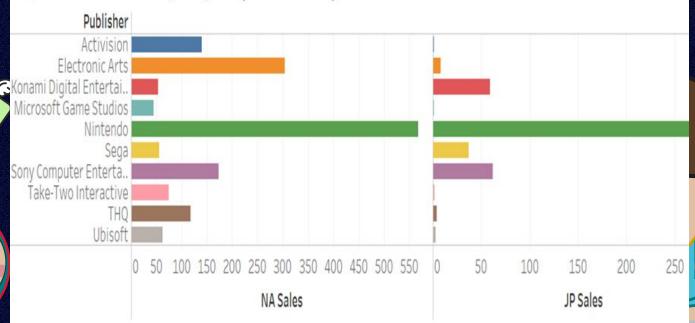


Best Selling Publishers Pre-2007 Era



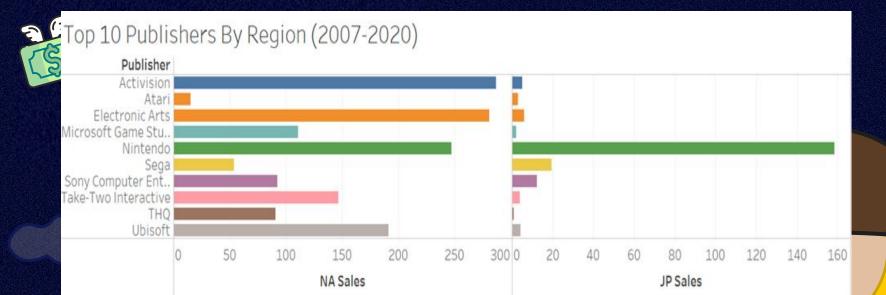








Best Selling Publishers Post 2007 Era



Sum of NA Sales and sum of JP Sales for each Publisher. Color shows details about Publisher. The data is filtered on Year, which ranges from 2007 to 2020. The view is filtered on sum of NA Sales and Publisher. The sum of NA Sales filter includes everything. The Publisher filter keeps 10 of 579 members.

Who's the best? (Company)

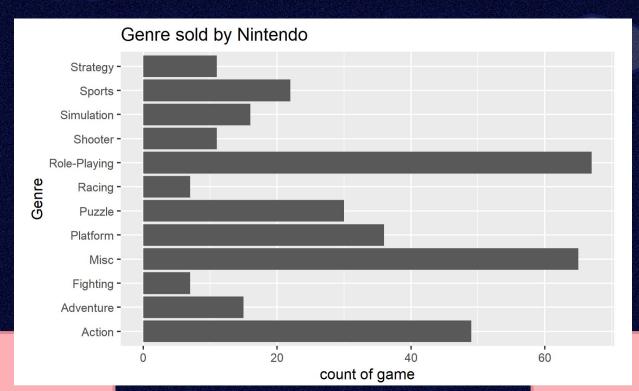




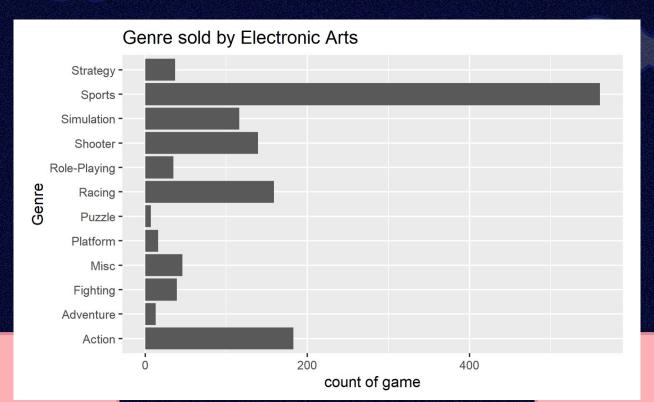


Region	Publisher
EU	Nintendo, EA, Activision
NA	Nintendo, EA, Activision
JÞ	Nintendo
Other	EA, Nintendo, Activision

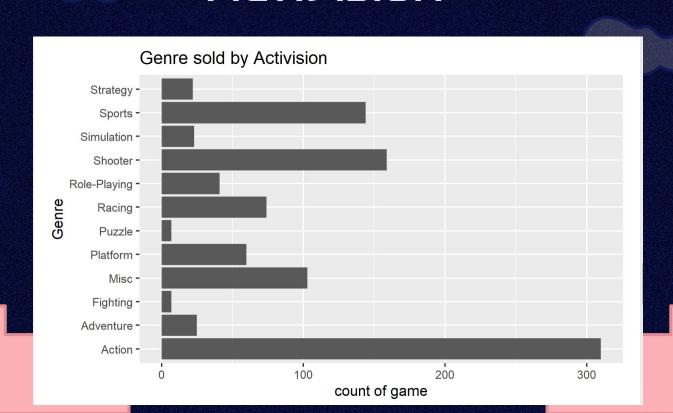
Genre sold by Nintendo



Genre sold by Electronic Arts

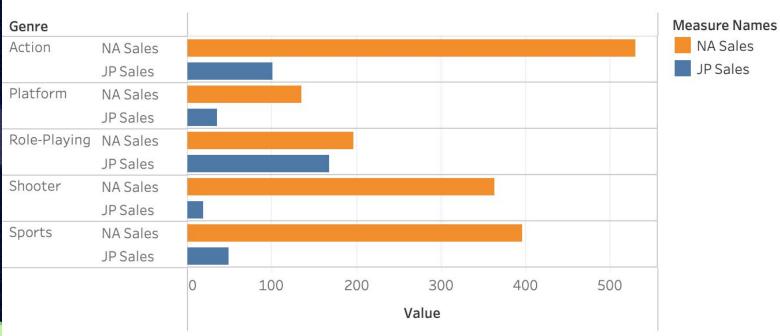


Genre sold by Activision

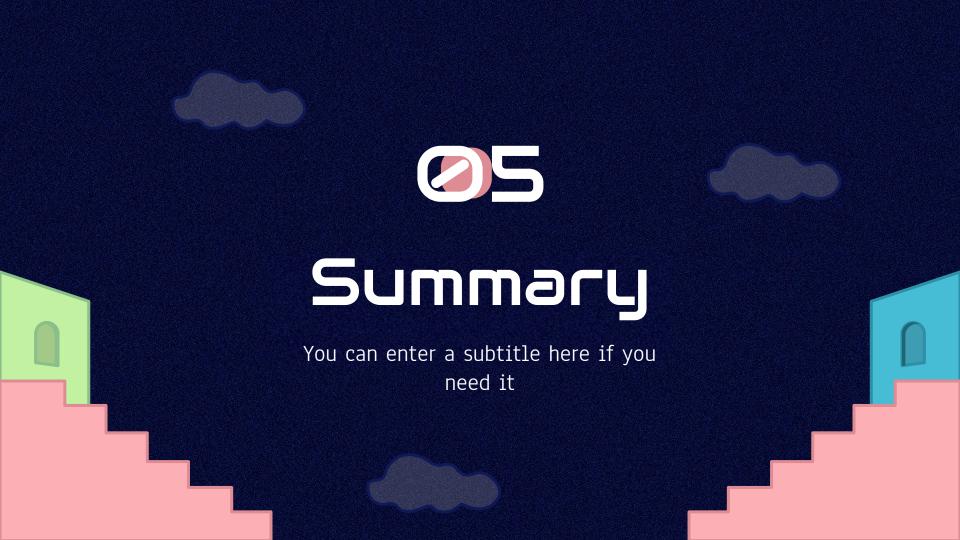


Regional sales group by Genre





NA Sales and JP Sales for each Genre. Color shows details about NA Sales and JP Sales. The data is filtered on Year, which ranges from 2006 to 2018. The view is filtered on Genre, which keeps Action, Platform, Role-Playing, Shooter and Sports.



Future Application









Pros & Cons



- Clustered
- Data is clean
- Provides an overview for the industry
- Collected from official sources



- N/A in years
- Effect by time
- The life span of platforms are different
- This dataset is a scrapped result from the original sources

Thanks!



