

Math needed for programming

1. number: +ve, -ve, 0
2. integer: 2, 88, [odd, even]: 2, 4, 897
3. float: 5.6, 2.2
4. operation: +, -, *, /
5. More operation: %, []
6. percentage: 5%, 50 taka er 5% koto
7. Sum: 14, 18, 16
8. avg: 14, 17, 16
9. max/ min: 13, 16, 28
10. series:
11. Area