



Achievement

TOP CSCUP 2022

Jun 16, 2022

I finished in the top 20 of a challenging programming-solving competition with four rounds, where I honed my problemsolving, critical thinking, and programming skills. This experience also taught me how to work well under pressure and the importance of selflearning.

Skills

- Technical Skill
 - Proficient** : React js, Next js, Node js, Tailwind, Python, Javascript
 - Familiar** : Vue js, Angular js, Nest js, Flutter, Typescript, Java, Unity
- Design Skill
 - Photoshop, Illustrator, Figma
- Able to work collarborative
- Communication skill

Language

Khmer	●	●	●	●
English	●	●	●	●
Chinese	●	●	●	●
Thai	●	●	●	●

Education

- 2019 – 2023
BACHELOR OF SOFTWARE ENGINEERING
Kirirom Institute of Technology
- 2016 – 2019
DIPLOMA
Kompong Spue High School

Contact

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Yean Sovanvathana

Software Developer

Profile

I'm a software developer passionate about building innovative and userfriendly products. I believe in continuous learning and value the insights gained from collaborating with others. I have gained extensive experience in development, I am confident in my ability to work collaboratively or independently to achieve project goals.

Experience

<div>May 2023 – Aug 2023</div> <div>Bootcamp KDC</div> <div>Junior Level</div>	<div>FRONTEND DEVELOPER</div> <ul style="list-style-type: none">• Led the frontend development team in the successful delivery of the bootcamp platform for Competition and volunteer opportunities.• Collaborated with a team of developers to design and implement a user friendly interface for users to discover and engage with various events.• Utilized modern web development technologies to ensure a responsive and intuitive user experience across different devices.• Integrated authentication and authorization mechanisms to ensure secure access to the platform and protect user privacy
<div>Nov 2022 – Present</div> <div>Client Project (Japan)</div> <div>Junior Level</div>	<div>FULLSTACK DEVELOPER</div> <ul style="list-style-type: none">• Worked on a project fulfilling client needs by performing a variety of tasks• Collaborated with team to understand their needs, requirements and Conducted bug checks and resolved issues• Checked and maintained the backend to ensure optimal performance Developed new features and functionality for Java applications• Gained experience in web development, backend management and Java programming language
<div>Sep 2020 – Feb 2023</div> <div>Incubation center (KIT)</div> <div>Junior Level</div>	<div>DEVELOPMENT TRAINING</div> <div>Desktop Developer (FULLSTACK DEVELOPER)</div> <div>Nov 2022 – Feb 2023</div> <ul style="list-style-type: none">• The project is to create a Point of Sale (POS) system by developing a desktop application using Electron.js• Designed the application's structure and backend using Nest.js and Developed the frontend using React.js <div>Mobile Game Developer (Team Lead)</div> <div>April 2022 – June 2022</div> <ul style="list-style-type: none">• Unity-based mobile game dev; player movement, animations, game flow, Designed 3 levels with varying difficulty and optimized performance.• Game released on App Store, Google Play (Zombiteme) <div>Mobile Application Developer (Team Lead)</div> <div>Jan 2022 – Feb 2022</div> <ul style="list-style-type: none">• Led Flutter app development with Firebase backend. Collaborated on task division, deadlines, and UI design.• Application released on Google Play (Vnham) <div>Fullstack Bootcamp</div> <div>Sep 2020 – Oct 2020</div> <ul style="list-style-type: none">• Completed 10 weekly coding exercises, showcasing proficiency in full-stack development.• In the final week, build the website handling both back-end and front-end development.
<div>July 2022 – Sep 2022</div> <div>Resort Sensor System</div> <div>KEEN Virtual Company</div> <div>Junior Level</div>	<div>WEB DEVELOPER</div> <ul style="list-style-type: none">• This project is creating a web platform that allows users to participate in food surveys and collects data to help improve the quality of food.• Collaborated with a team to develop a web platform that allowed students to provide feedback on their school's food issue.• Developed the front-end of the platform using Vue.js to create a user friendly and visually appealing interface.
<div>Dec 2021 – April 2022</div> <div>Event Management</div> <div>KGF Virtual Company</div> <div>Junior Level</div>	<div>CHATBOT DEVELOPER</div> <ul style="list-style-type: none">• Developed chatbots using Node.js backend and Dialogflow to meet client's needs and specifications• Managed and modified chatbots based on client feedback and requirements• Conducted thorough testing to ensure chatbots functioned effectively and met client expectations• integrate chatbot into Messenger