

## Homework #6

Math 131-05D-Spring 2017

3/14/17 at 1:30pm

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### Problem 1.

1. Write a MATLAB function, called `Lagrange_poly` that inputs a set of data points  $(x;y)=(\text{datx},\text{daty})$ , a set  $x$  of numbers at which to interpolate, and outputs the polynomial interpolant,  $y$ , evaluated at  $x$  using Lagrange polynomial interpolation. Your function header should look something like:

`function y = Lagrange_poly(x,datx,daty).`

As mentioned in the problem the function takes the input  $x$ ,  $\text{datx}$ , and,  $\text{daty}$ . All of these inputs are expected to be an array of numbers either integers, fractions, or floats. The function returns an array containing the interpolated values at  $x$ . to display how to use this function lets interpolate  $y=x^2$  we have  $\text{datx}=[-2,-1,0,1,2]$ ,  $\text{daty}=[4,1,0,1,4]$ , and  $x=[-4,-3,3,4]$  we shall have the output stored in  $y$ .

Please see appendix A problem one for the code or refer to the `lagrange_poly.m` file in folder homework six code.

### Matlab input and output

```
>> datx=[-2,-1,0,1,2]
datx =
    -2    -1     0     1     2
>> daty=[4,1,0,1,4]
daty =
     4     1     0     1     4
>> x=[-4,-3,3,4]
x =
    -4    -3     3     4
>> y=lagrange_poly (x, datx,daty)
y =
    16     9     9    16
```

## Problem 2.

2. Use the code you developed in Problem 1 to interpolate the functions

(a)  $f(x) = e^{-x^2}$

(b)  $f(x) = \frac{1}{(1+x^2)}$

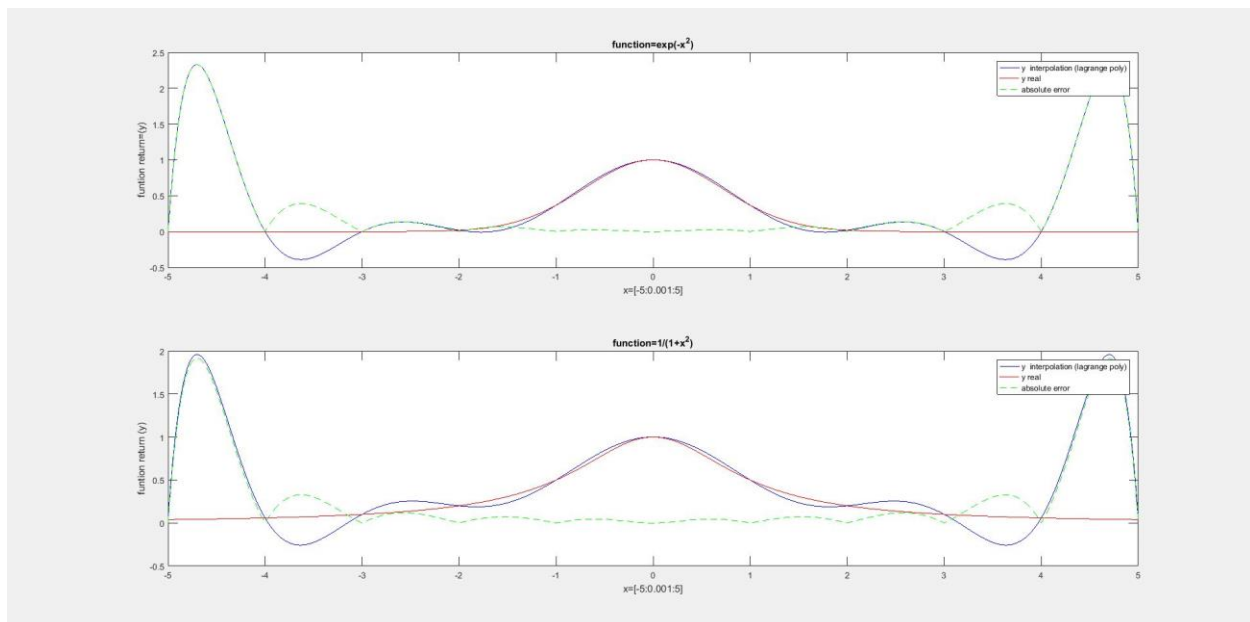
Using the data points  $\text{datx} = -5:1:5$ . Interpolate at the points  $x = -5:0.001:5$ . Plot the results and comment on the error.

We are given a total of 11 reference points to interpolate 10001 points using a lagrangian interpolation method. For convenience I created a script, named `pr2.m` that calls on the function created in problem one with the appropriate inputs provided by the problem and creates the graphs necessary. The graphs display the real function values in red and the interpolated function values in blue. On both of the graph at about range  $-1 \leq x \leq 1$  the error seems to be fairly small as one can see from the absolute error function plotted in green. However as we get farther away from those bounds we see the interpolated function oscillate and the error increasing this though is to be expected since we are moving further out from our center.

## Matlab input

```
>> pr2
```

## Matlab output



### Problem 3.

3. Write a MATLAB function, called `Newton_poly` that inputs a set of data points  $(x;y)=(\text{datx},\text{daty})$ , a set  $x$  of numbers at which to interpolate, and outputs the polynomial interpolant,  $y$ , evaluated at  $x$  using Newton polynomial interpolation. Your function header should look something like:

```
function y = Newton_poly(x,datx,daty)
```

As mentioned in the problem the function takes the input  $x$ ,  $\text{datx}$ , and,  $\text{daty}$ . All of these inputs are expected to be an array of numbers either integers, fractions, or floats. The function returns an array containing the interpolated values at  $x$ . to display how to use this function lets interpolate  $y=1 + \frac{4}{3}x + \frac{2}{3}x^2$  we have  $\text{datx}=[-1,0,1]$ ,  $\text{daty}=[1/3,1,3]$ , and  $x=[1,2,3,4]$  we shall have the output stored in  $y$ .

Please see appendix A problem three for the code or refer to the `Newton_poly.m` file in folder homework six code.

### Matlab input and output

```
>> datx=[-1,0,1]
datx =
    -1     0     1
>> daty=[1/3,1,3]
daty =
    0.3333    1.0000    3.0000
>> x=[1,2,3,4]
x =
     1     2     3     4
>> y= Newton_poly(x,datx,daty)
y =
    3.0000    6.3333   11.0000   17.0000
```

#### Problem 4.

4. Use the code you developed in Problem 3 to interpolate the function

$$f(x) = \frac{1}{(1+x^2)}$$

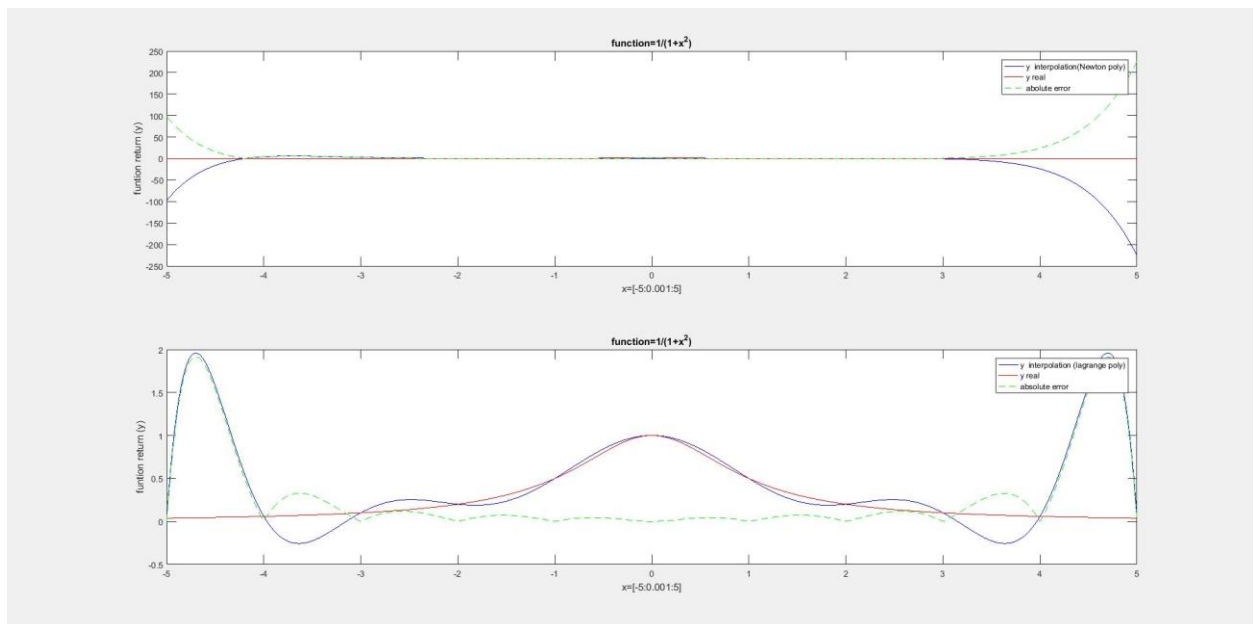
using the data points  $\text{datx} = -5:1:5$ . Interpolate at the points  $x = -5:0.001:5$ . Plot the results and compare them to what you got in problem 2(b). Explain why you get what you get.

We find that Newton's polynomials interpolations gives us a very accurate results in the approximate range of  $-2 \leq x \leq 3$ . We can see the absolute error plotted as the green dashed line. This is most likely due to the recursive nature of this algorithm.

#### Matlab input

```
>> pr4
```

#### Matlab output



## APPENDIX A

### PROBLEM 1

#### lagrange\_poly.m:

```
function [w] = lagrange_poly (x, datx, daty)

n=length(datx);
q=length(x);
l=ones(1,n);
w=zeros(1,q);

for z=1:q
    t=z;
    l=ones(1,n);
    y=0;
    for i=1:n
        k=i;
        for j=1:n
            if (j==k)
                continue;
            else
                l(k)=l(k)*((x(t)-datx(j))/(datx(k)-datx(j)));
            end
        end
        y=y+daty(k)*l(k);
        w(z)=y;
    end
end
end
```

### PROBLEM 2

#### pr2.m

```
clc
clear all
close all
datx=[-5:1:5];
n=(length(datx));
x=[-5:0.001:5];
u=length(x);
for l=1:n
    funldaty(l)=(exp(-datx(l).^2));
end
yli=lagrange_poly(x,datx,funldaty);
for z=1:u
    y1(z)=(exp(-x(z).^2));
end
for q=1:u
    abserror1(q)=abs(y1(q)-yli(q));
end
subplot(2,1,1)
plot(x,yli,'-b',x,y1,'-r',x,abserror1,'g--')
```

```

legend('y interpolation (lagrange poly)', 'y real', 'absolute error')
xlabel('x=[-5:0.001:5]')
ylabel('function return=(y)')
title('function=exp(-x^2)')
for l=1:n
    fun2daty(l)=(1./(1+datx(l).^2));
end
y2i=lagrange_poly(x, datx, fun2daty);
for z=1:u
    y2(z)=(1./(1+x(z).^2));
end
for q=1:u
    abserror2(q)=abs(y2(q)-y2i(q));
end
subplot(2,1,2)
plot(x,y2i, '-b', x,y2, '-r', x,abserror2, 'g--')
legend('y interpolation (lagrange poly)', 'y real', 'absolute error')
xlabel('x=[-5:0.001:5]')
ylabel('function return (y)')
title('function=1/(1+x^2)')

```

### PROBLEM 3

#### Newton\_poly.m

```

function [y] = Newton_poly (x, datx, daty)

n=length(daty);
u=length(x);
k=1;
F=zeros(n);
y=zeros([1,u]);
p=zeros([1,u]);
g=ones([u,n]);

while(k<=n)
    F(k,1)=daty(k);
    k = k + 1;
end

for i=2:n
    for j=2:i
        if i==j
            F(i,j)=(F(i,j-1)-F(i-1,j-1))/(datx(i)-datx(1));
        else
            F(i,j)=(F(i,j-1)-F(i-1,j-1))/(datx(i)-datx(i-j+1));
        end
    end
end

for q=1:n
    a(q)=F(q,q);
end

for l=1:u

```

```

for d=2:n
    if d==2
        g(1,d)=x(1)-datx(d-1);
    else
        g(1,d)=g(1,d-1)*x(1)-datx(d-1);
    end
end
end

for r=1:u
    for c=1:n
        y(r)=g(r,c)*a(c)+y(r);
    end
end

end

```

## PROBLEM 4

### pr4.m

```

clc
clear all
close all
datx=[-5:1:5];
n=length(datx);
x=[-5:0.001:5];
u=length(x);
for l=1:n
    fun1daty(l)=(1./(1+datx(l).^2));
end
yli=Newton_poly(x,datx,fun1daty);
for z=1:u
    y1(z)=(1./(1+x(z).^2));
end
for q=1:u
    abserror1(q)=abs(y1(q)-yli(q));
end
subplot(2,1,1)
plot(x,yli,'-b',x,y1,'-r',x,abserror1,'--g')
legend('y interpolation(Newton poly)','y real', 'absolute error')
xlabel('x=[-5:0.001:5]')
ylabel('function return (y)')
title('function=1/(1+x^2)')
for l=1:n
    fun2daty(l)=(1./(1+datx(l).^2));
end
y2i=lagrange_poly(x,datx,fun2daty);
for z=1:u
    y2(z)=(1./(1+x(z).^2));
end
for q=1:u
    abserror2(q)=abs(y2(q)-y2i(q));
end
subplot(2,1,2)
plot(x,y2i,'-b',x,y2,'-r',x,abserror2,'g--')

```

```
legend('y interpolation (lagrange poly)', 'y real', 'absolute error')
xlabel('x=[-5:0.001:5]')
ylabel('funtion return (y)')
title('function=1/(1+x^2)')
```