Iterative Methods for solving Linear Algebraic Equations

Problem Set 4

November 14, 2019

1 Problem

Estimate solution of a system of linear equations using Gauss-Seidal and Jacobian method. Stop iterations if maximum number of iterations are already completed.

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n$$

2 Input

n = Number of equations : integer

A =Coefficient Matrix : a 2D-NumPy Array

b = Constant Column Vector: a 1D-NumPy Array

 $XO = \text{Initial values of } [x_1, x_2, \dots, x_n] : \text{a 1D-NumPy Array}$

k = Maximum number of iterations : integer

3 Output

Print the iteration number, $x = [x_1, x_2, \dots, x_n]$, which is a NumPy Array for each iteration.

4 Algorithm

Jacobian Method

function Jacobian

```
\begin{array}{c} k \leftarrow 1 \\ \textbf{while } Convergence \ not \ reached \ \textbf{do} \\ \textbf{for} \ i \leftarrow 1 \ \textbf{to} \ n \ \textbf{do} \\ Sum \leftarrow 0 \\ \textbf{for} \ j \leftarrow 1 \ \textbf{to} \ n \ \textbf{do} \\ \textbf{if} \ i \neq j \ \textbf{then} \\ Sum \leftarrow Sum + a_{ij}x_j \\ \textbf{end if} \\ \textbf{end for} \\ x_i \leftarrow \frac{1}{a_{ii}}(b_i - Sum) \\ save \ it \ temporarily, \ DO \ NOT \ UPDATE \\ \textbf{end for} \\ UPDATE \ x \\ k \leftarrow k + 1 \\ \textbf{end while} \\ \textbf{end function} \end{array}
```

Gauss-Seidel Method

Almost same as Jacobian Method. The only difference lies in the time to update the array x.

5 Sample Input-Output

Jacobian Method

Input

```
\begin{array}{l} n=4\\ A=[[10,-1,2,0],[-1,11,-1,3],[2,-1,10,-1],[0,3,-1,8]]\\ b=[6,25,-11,15]\\ XO=[0,0,0,0]\\ k=25 \end{array}
```

Output

```
iteration = 1, x = [0.6, 2.27272, -1.1, 1.875] \\ iteration = 2, x = [1.04727, 1.7159, -0.80522, 0.88522] \\ iteration = 3, x = [0.93263, 2.05330, -1.0493, 1.13088] \\ iteration = 4, x = [1.01519, 1.95369, -0.9681, 0.97384] \\ iteration = 5, x = [0.98899, 2.0114, -1.0102, 1.02135]
```

6 Important Notes

• Implement using Python programming language

7 Marks Distribution

• Algorithm Implementation: 20(10+10)

8 Rules

• Any type of plagiarism is strongly forbidden. **NO/NEGATIVE** marks will be given to the students who will be found to be involved in plagiarism (from internet/senior/class- mates code etc.).

It does not matter who is the server and who is the client.

9 Deadline

Deadline is set at 19 July, 2019 8:00 am.