

```
#include <msp430.h>
```

```
#define CALADC_15V_30C *((unsigned int *)0x1A1A)           // Temperature Sensor  
Calibration-30 C //6682                                     // See device datasheet for  
TLV table memory mapping //6684
```

```
#define CALADC_15V_85C *((unsigned int *)0x1A1C)           // Temperature Sensor  
Calibration-High Temperature (85 for Industrial, 105 for Extended)
```

```
volatile long temp1;
```

```
volatile float IntDegC1;
```

```
void ConfigClocks(void);
```

```
void port_init();
```

```
void ConfigureAdc_temp1();
```

```
void initialize_Adc();
```

```
void Software_Trim();
```

```
void main(void)
```

```
{
```

```
    WDTCTL = WDTPW + WDTHOLD; // Stop watchdog timer
```

```
    PM5CTL0 &= ~LOCKLPM5;
```

```
// Configure GPIO
```

```
P6DIR |= BIT1;
```

```
// Set P1.0/LED to output direction
```

```
P6OUT &= ~BIT1;
```

```
// P1.0 LED off
```

```
    ConfigClocks();
```

```
    port_init();
```

```
    _delay_cycles(5);           // Wait for ADC Ref to settle
```

```
    while(1){
```

```

    //initialize_Adc();

    PMMCTL0_H = PMMPW_H; // Unlock the PMM registers
    read 2.2.8 & 2.2.9 form the manual

    PMMCTL2 |= INTREFEN | TSENSOREN | REFVSEL_0; // Enable internal
    1.5V reference and temperature sensor

    ConfigureAdc_temp1();

    ADCCTL0 |= ADCENC + ADCSC + ADCMSC; // Converter Enable,
    Sampling/conversion start

    while((ADCCTL0 & ADCIFG) == 0); // check the Flag. while its low just wait
    // _delay_cycles(2000);

    temp1 = ADCMEM0; // read the converted data into a variable

    ADCCTL0 &= ~ADCIFG;

    //IntDegC1 =
    (temp1-CALADC_15V_30C)*(85-30)/(CALADC_15V_85C-CALADC_15V_30C)+30;
    IntDegC1 = (temp1-50)*(25-50)/(5000-2000)+50;

    if (IntDegC1 < 35)
        P6OUT |= BIT1; // Set P1.0 LED on
    else
        P6OUT &= ~BIT1; // Clear P1.0 LED off
    delay_cycles(5000);

    }

}

void ConfigClocks(void)
{
    CSCTL3 = SELREF__REFOCLK; // Set REFO as FLL reference source

    CSCTL1 = DCOFTRIMEN_1 | DCOFTRIM0 | DCOFTRIM1 | DCORSEL_0;//
    DCOFTRIM=3, DCO Range = 1MHz

```

```

CSCTL2 = FLLD_0 + 30;           // DCODIV = 1MHz

__delay_cycles(3);

__bic_SR_register(SCG0);        // Enable FLL

Software_Trim();                // Software Trim to get the best DCOFTRIM value

CSCTL4 = SELMS__DCOCLKDIV | SELA__REFOCLK; // set default REFO(~32768Hz)
as ACLK source, ACLK = 32768Hz      // default DCODIV as MCLK
and SMCLK source
}

```

```

void port_init(){

```

```

    P1SEL0 |= BIT3;// | BIT7;
    P1SEL1 |= BIT3;// | BIT7;
}

```

```

// Configure ADC Temperature

```

```

void ConfigureAdc_temp1(){

```

```

    ADCCTL0 |= ADCSHT_8 | ADCON;           // ADC ON,temperature sample
period>30us

    ADCCTL1 |= ADCSHP;                     // s/w trig, single ch/conv, MODOSC

    ADCCTL2 &= ~ADCRES;                     // clear ADCRES in ADCCTL

    ADCCTL2 |= ADCRES_2;                     // 12-bit conversion results

    //ADCMCTL0 |= ADCSREF_1 | ADCINCH_12;    // ADC input ch A12 =>
temp sense

    ADCMCTL0 |= ADCSREF_0 | ADCINCH_3;      // ADC input ch A12 =>
temp sense

    ADCIE |=ADCIE0;

}

```

```

void initialize_Adc(){

```

```

    ADCCTL0 &= ~ADCIFG;//CLEAR FLAG

    ADCMEM0=0x00000000;

```

```

//ADCAE0=0x00;
ADCCTL0=0x0000;
ADCCTL1=0x0000;
}

```

void Software_Trim()

```

{
    unsigned int oldDcoTap = 0xffff;
    unsigned int newDcoTap = 0xffff;
    unsigned int newDcoDelta = 0xffff;
    unsigned int bestDcoDelta = 0xffff;
    unsigned int csCtl0Copy = 0;
    unsigned int csCtl1Copy = 0;
    unsigned int csCtl0Read = 0;
    unsigned int csCtl1Read = 0;
    unsigned int dcoFreqTrim = 3;
    unsigned char endLoop = 0;

    do
    {
        CSCTL0 = 0x100;                // DCO Tap = 256

        do
        {
            CSCTL7 &= ~DCOFFG;        // Clear DCO fault flag
        }while (CSCTL7 & DCOFFG);      // Test DCO fault flag

        //__delay_cycles((unsigned int)3000 * MCLK_FREQ_MHZ);// Wait FLL lock status
        // (FLLUNLOCK) to be stable

        // Suggest to wait 24 cycles of divided FLL reference
        clock

        while((CSCTL7 & (FLLUNLOCK0 | FLLUNLOCK1)) && ((CSCTL7 & DCOFFG) == 0));

        csCtl0Read = CSCTL0;          // Read CSCTL0
    }
}

```

```

csCtl1Read = CSCTL1;           // Read CSCTL1

oldDcoTap = newDcoTap;         // Record DCOTAP value of last time
newDcoTap = csCtl0Read & 0x01ff; // Get DCOTAP value of this time
dcoFreqTrim = (csCtl1Read & 0x0070)>>4; // Get DCOFTRIM value

if(newDcoTap < 256)             // DCOTAP < 256
{
    newDcoDelta = 256 - newDcoTap; // Delta value between DCPTAP and 256
    if((oldDcoTap != 0xffff) && (oldDcoTap >= 256)) // DCOTAP cross 256
        endLoop = 1;           // Stop while loop
    else
    {
        dcoFreqTrim--;
        CSCTL1 = (csCtl1Read & (~DCOFTRIM)) | (dcoFreqTrim<<4);
    }
}
else                            // DCOTAP >= 256
{
    newDcoDelta = newDcoTap - 256; // Delta value between DCPTAP and 256
    if(oldDcoTap < 256)            // DCOTAP cross 256
        endLoop = 1;           // Stop while loop
    else
    {
        dcoFreqTrim++;
        CSCTL1 = (csCtl1Read & (~DCOFTRIM)) | (dcoFreqTrim<<4);
    }
}

if(newDcoDelta < bestDcoDelta)    // Record DCOTAP closest to 256
{

```

```

        csCtl0Copy = csCtl0Read;
        csCtl1Copy = csCtl1Read;
        bestDcoDelta = newDcoDelta;
    }

}while(endLoop == 0);           // Poll until endLoop == 1

CSCTL0 = csCtl0Copy;           // Reload locked DCOTAP
CSCTL1 = csCtl1Copy;           // Reload locked DCOFTRIM
while(CSCTL7 & (FLLUNLOCK0 | FLLUNLOCK1)); // Poll until FLL is locked
}

```