```
Algorithm 2.1.1: Depth-First Search
Input: A graph G = (V, E), where V = \{1, 2, ..., n\} and L[v] is a pointer to the
list of vertices adjacent to vertex v.
Output: Traversal of all vertices in V in a depth-first order.
    procedure DepthFirstSearch(G){
      for v := 1 to n do
        mark[v] := new;
      for v := 1 to n do
        if mark[v] = new; then
          dfs(v);
    procedure dfs(v){
      mark[v] := old;
      for each vertex w on L[v] do
        if mark[w] = new then
          dfs(w);
```