

# Introduction

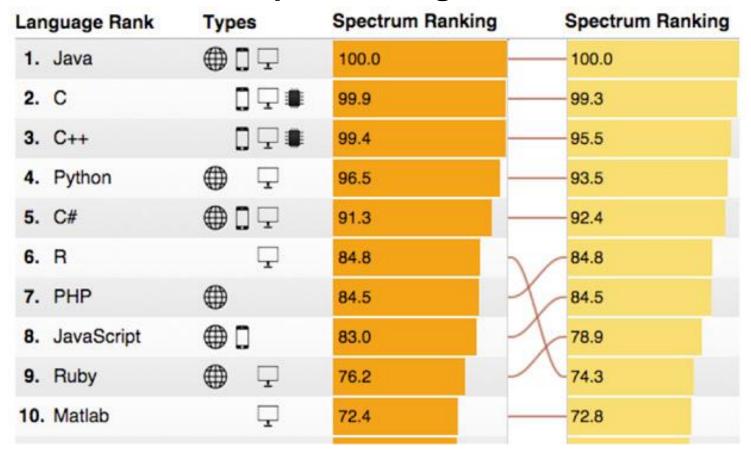
#### **Outline**

- Introduction
- Features of Java
- Core Mechanisms
- Object oriented programming



## The 2015 Top 10 Programming Languages

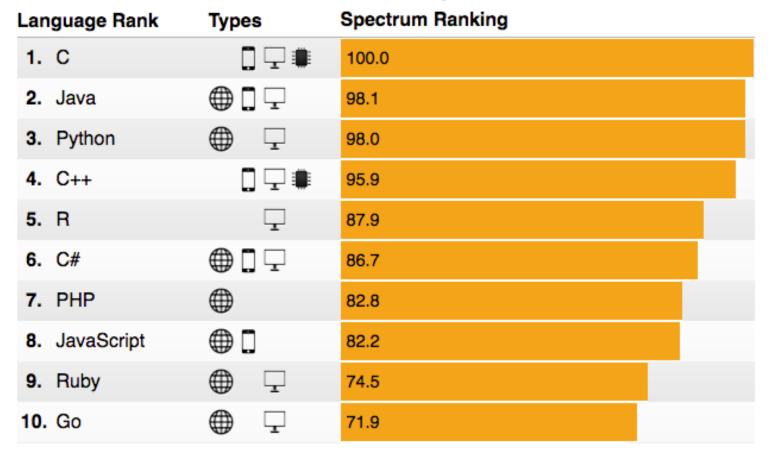
- **□ IEEE Spectrum**
- □ 12 metrics from 10 sources
  - ☐ Include IEEE Xplore, Google, and GitHub

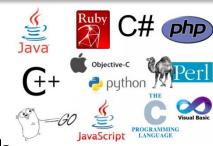




## The 2016 Top 10 Programming Languages

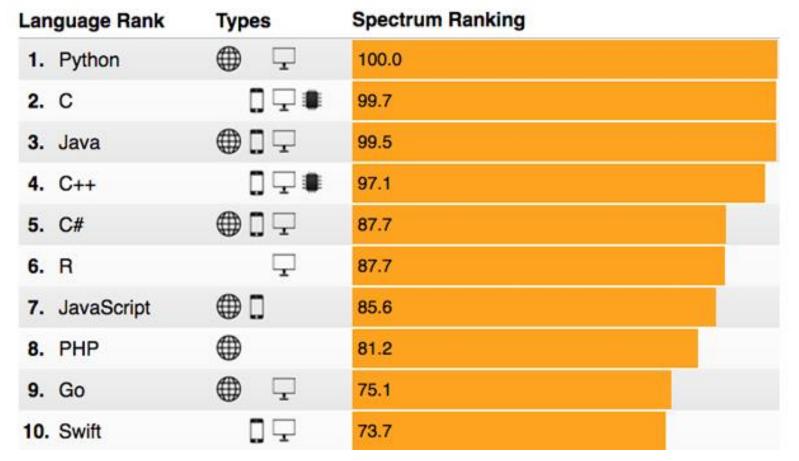
- **□ IEEE Spectrum**
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## The 2017 Top 10 Programming Languages

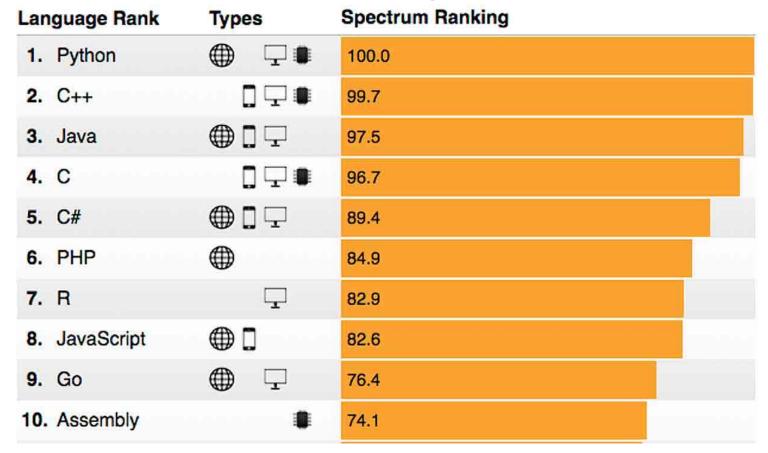
- ☐ IEEE Spectrum
- □ 12 metrics from 10 sources
  - ☐ Include IEEE Xplore, Google, and GitHub





## The 2018 Top 10 Programming Languages

- **□ IEEE Spectrum**
- □ 12 metrics from 10 sources
  - ■Include IEEE Xplore, Google, and GitHub





# The 2018 Top 10 Programming Languages

### ☐ TIOBE Index for September 2018

Sep 2018	Sep 2017	Change	Programming Language	Ratings	Change
1	1		Java	17.436%	+4.75%
2	2		С	15.447%	+8.06%
3	5	^	Python	7.653%	+4.67%
4	3	•	C++	7.394%	+1.83%
5	8	^	Visual Basic .NET	5.308%	+3.33%
6	4	•	C#	3.295%	-1.48%
7	6	•	PHP	2.775%	+0.57%
8	7	•	JavaScript	2.131%	+0.11%
9	-	*	SQL	2.062%	+2.06%
10	18	*	Objective-C	1.509%	+0.00%
11	12	^	Delphi/Object Pascal	1.292%	-0.49%
12	10	•	Ruby	1.291%	-0.64%
13	16	^	MATLAB	1.276%	-0.35%
14	15	^	Assembly language	1.232%	-0.41%
15	13	•	Swift	1.223%	-0.54%

# The 2018 Top 10 Programming Languages

### ☐ TIOBE Index for September 2018

Programming Language	2018	2013	2008	2003	1998	1993	1988
Java	1	2	1	1	16	-	-
С	2	1	2	2	1	1	1
C++	3	4	3	3	2	2	4
Python	4	7	6	11	23	17	-
C#	5	5	7	8	-	-	-
Visual Basic .NET	6	11	-	-	-	-	-
JavaScript	7	9	8	7	20	-	-
PHP	8	6	4	5	-	-	-
Ruby	9	10	9	18	-	-	-
Delphi/Object Pascal	10	13	10	9	-	-	-
Perl	14	8	5	4	3	11	-
Objective-C	15	3	40	56	-	-	-
Ada	29	19	18	15	13	5	3
Fortran	30	25	22	12	5	3	15
Lisp	31	12	16	13	7	6	2

# Java is everywhere!

- ■97% of Enterprise Desktops Run Java
- **■89%** of Desktops (or Computers) in the U.S. Run Java
- 9 Million Java Developers Worldwide
- ■#1 Choice for Developers
- ■#1 Development Platform
- ■3 Billion Mobile Phones Run Java
- 100% of Blu-ray Disc Players Ship with Java
- 5 Billion Java Cards in Use
- 125 million TV devices run Java
- **Equipment** of the Top 5 Original **Manufacturers Ship Java ME**



# Java is everywhere! (Cont.)

- Mobile Computing
- Data Mining
- Computer Vision
- Natural Language Processing
- Big Data



Machine Learning











# Java is everywhere! (Cont.)

■ Mobile Computing



- Data Mining
- **□** Computer Vision



- Natural Language Processing
- Big Data
- Machine Learning



## **History of Programming Language**

- □ C language
  - **□** Developed in 1972 by Dennis Ritchie
  - ☐ Be tedious with its structural syntax
- **□**C++
  - **□** Developed in 1979 by Bjarne Stroustrup
  - ■An enhancement to the C language with included OOP fundamentals and features
- Engineer Patrick Naughton
  - ■He is frustrated with the state of Sun's C++ and C APIs and tools
  - ☐ He is offered a chance to work on new technology and the *Stealth Project* was started in Dec. of 1990₂

# **History of Java**

- ☐ January 1991, Stealth Project
  - ☐ Green Project (Green team)
  - Build software for consumer electronics
  - ☐ Gosling works on the "Oak" interpreter
  - Develop for an embedded system with limited resources



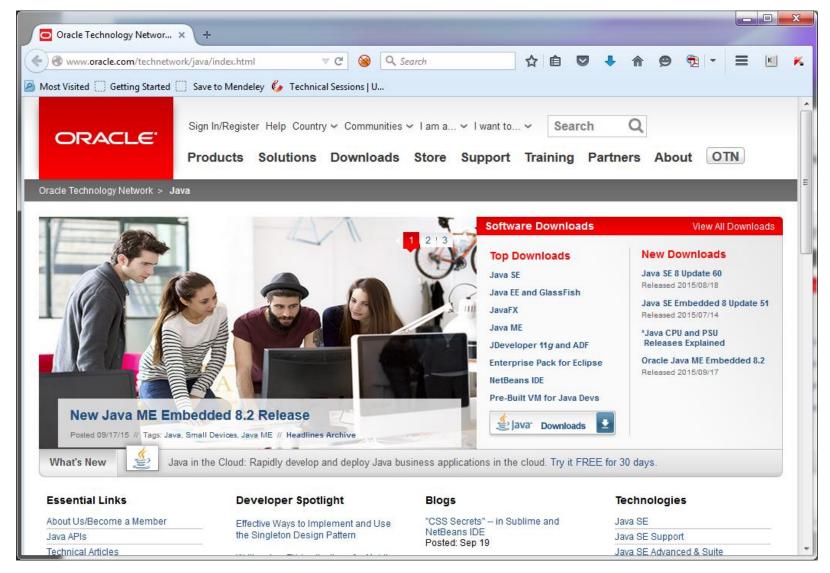
# History of Java (Cont.)

- □Green Team was a failure
  - ■Too advanced for the digital cable television industry at the time
- ■Bill Joy, one of the co-founders of Sun
  - □ Saw an opportunity for Oak in the emergence of the World Wide Web
  - ☐ Re-targeted the platform for the World Wide Web
- ■1995, Oak was renamed Java
  - Release Java for free over the Internet (JDK 1.0)
  - Netscape announces its intention to license Java for use in Netscape browser

# James Gosling



### Java Homepage – java.sun.com

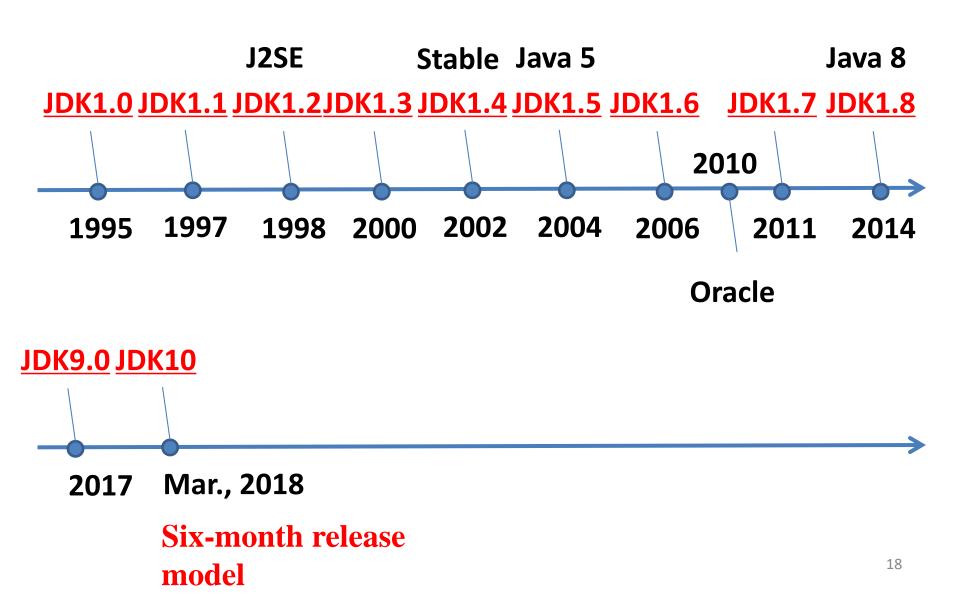


## **Java Platforms**

- ■Three Platforms
  - □ Java SE J2SE, Java 2 Platform Standard Edition
  - □ Java EE J2EE, Java 2 Platform Enterprise Edition
  - □ Java ME J2ME, Java 2 Platform Micro Edition

■Java Development Kit (JDK)

### **Java Version History**



### **Java Enhancements**

- **□**JDK1.4
  - ☐ Assert, Logging, Java2D, NIO, etc.
- □Java 5
  - ☐ Generics, Enhanced for Loop, Autoboxing/Unboxing, Typesafe Enums, Varargs, Static Import, Annotations, etc.
- □Java 6
  - Compiler API, Scripting, WebService, etc.
- ■Java 7
  - Improved exception handling, Strings in switch Statements, Improved Compiler Warnings and Errors
  - http://docs.oracle.com/javase/7/docs/technotes/guides/language/enhancements.html

### **Java Enhancements**

#### □JDK 8

□ forEach() method in Iterable interface, default and static methods in Interfaces, Functional Interfaces and Lambda Expressions, etc.

#### □Java 9

■Enhancements to the Streams API, Better JavaScript backing, HTTP/2 client API, Improved HTML5 and Unicode support, DTLS security API, etc.

#### □Java 10

■Local-Variable Type Inference, Garage Collector Interface, Parallel Full GC for G1, Thread-Local Handshakes, etc.

### **JCP and JSR**

## □http://jcp.org

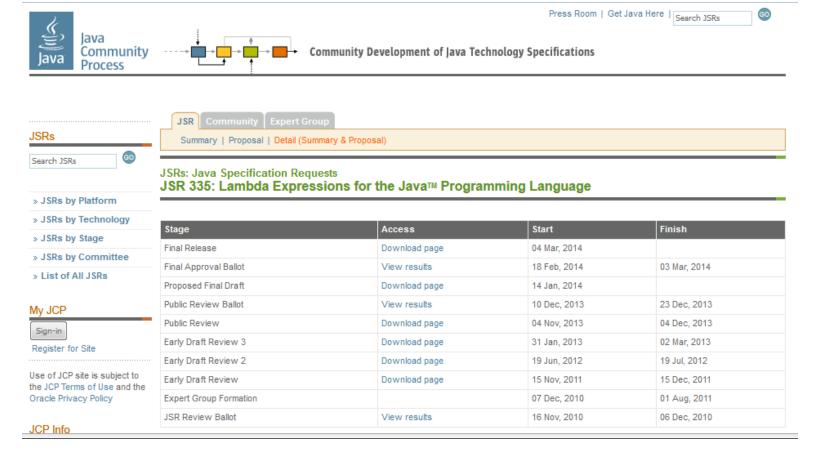
■ Welcome to jcp.org, home of the Java Community Process<sup>SM</sup> (JCP<sup>SM</sup>) Program. The JCP is the mechanism for developing standard technical specifications for Java technology. Anyone can register for the site and participate in reviewing and providing feedback for the Java Specification Requests (JSRs), and anyone can sign up to become a JCP Member and then participate on the Expert Group of a JSR or even submit their own JSR Proposals.



#### **JSR 335**

#### **□**JSR

- ■Lambda Expressions for the Java Programming Language
- One of Enhancements in Java SE 8



#### **Outline**

- Introduction
- Features of Java
- Core Mechanisms
- Object oriented programming



### What is Java

■Java is a programming language, very similar to C++

☐ Java Programming Language not too large of itself

Large growing set of utilities and other library packages in accompanying development kit

### **Features of Java**

- **□**Simple
- Object-oriented
- ■Robust
- Portable
- **□**Secure
- Multithreaded

#### Libraries

- **□** Language package
- Utility package
- □I/O package
- Network package
- **□**User interface package
- ■And more

### What can Java do

- Network Application
- Web Application
- Visualization
- **□** Database Operation
- ■And more

#### Java is C++ --

- ■No pointer
- ■No malloc, delete etc.
  - Automated memory administration
- ☐ Fixed data size
- ■No includes
- ■No structure and union
- ■No macros/preprocessor
- ■No GOTO

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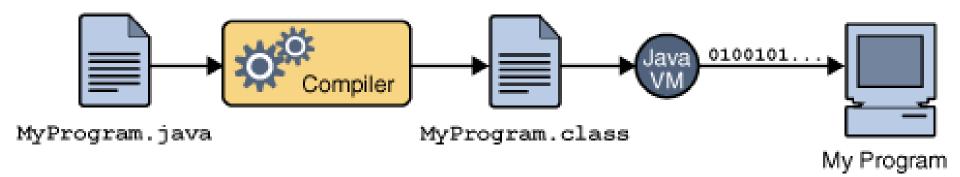
# Core Mechanisms

**□** Java Virtual Machine

**□**Code Security

**□** Garbage Collection

# Compile and run



- ☐ Edit ASCII source code in MyProgram.java
- □ Compile to byte-code in MyProgram.class
- Load and run in JVM (as stand-alone or in WWW browser)

### **Java Virtual Machine**

- ■Java Virtual Machine (JVM) constitutes
  - Java Runtime Environment (JRE)
  - □ Garbage Collector (GC) as a separate thread
  - Security model
- **□JVM** Defines
  - Instruction set
  - Register set
  - Class file format
  - Stack
  - Garbage collected heap
  - Memory area

### **Java Runtime Environment**

- **JRE** 
  - $\square$  JRE = JVM + API (Lib)
- ■Three main functions
  - ■Load code: class loader
  - □ Check code: bytecode verifier
  - **□** Execute code: runtime interpreter

- Understand
  - □Cross-Platform
  - **□**Secure

# Java Garbage Collection

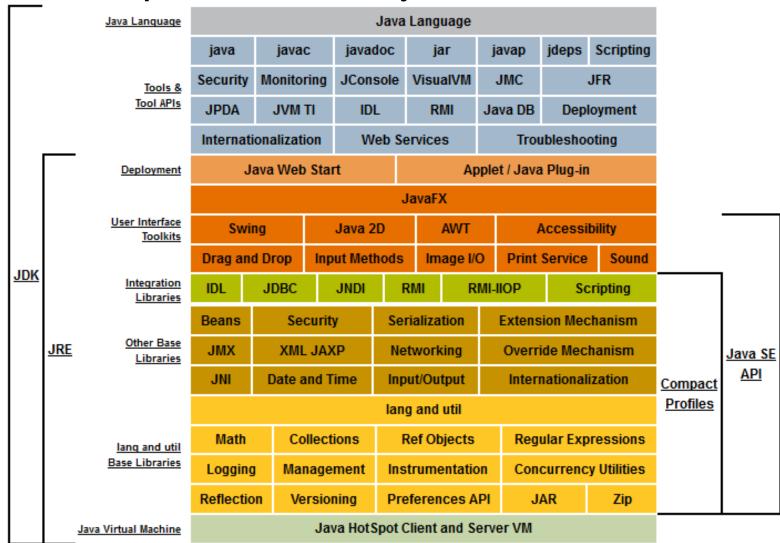
□C/C++, developer needs to collect the memory

- Java auto garbage collection
  - A System thread tracks memory assignment
  - Release the memory when JVM is idle
  - □ Developer cannot control garbage collection

### **JDK (Java Development Kit)**

#### ■JDK = JRE+Tools JRE = JVM + API

□http://docs.oracle.com/javase/8/docs/



# More Java Techniques

- To develop Java code, we need to download JDK
  - □ <a href="http://java.sun.com">http://java.sun.com</a>
  - Download JavaSE or NetBeans
- Note: JRE only, if you just run a Java program
  - ☐ Http://java.com
- - javac.exe
  - □ java.exe
  - □ javadoc.exe
  - □ jar.exe
  - □ jdb.exe

### More Java Techniques

- **□** Java SE
- Java SE Advanced & Suite
- Java Embedded
- **□** Java EE
- **□** Java ME
- JavaFX
- Java Card
- Java TV
- □ Java DB
- Developer Tools

#### Outline

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#### **Object**

- Object has two meanings
  - □In the real world
    - **□**Object in the real world
  - ■In the computer world
    - Memory space

#### Class

- □Class □Field
  - Method

```
Class
```

```
class Person{
    int age;
    String name;
    void sayHello(){...}
}
```

**Object** Person p = new Person()

- □Class and Object
  - Class is a template of objects
  - **□**Object is an instance of class

## Features of OOP

Encapsulation

**□**Inheritance

**□**Polymorphism

#### **Encapsulation**

- ■Template
  - Encapsulate field and method into a class
- Hide information
  - Hide the details
  - Access the class via interface

```
class Person{
    private int age;
    public int getAge(){ return age; }
    public void setAge(int a){ age=a;}
    String name;
    void sayHello(){...}
```

#### **Inheritance**

- Parent Class and child class share data and method
- Abstract and classify
- ☐ Reuse the code
- ☐ Easy to maintain the code

```
class Person{
    int age;
    String name;
    void sayHello(){...}
}
class Student extends Person{
    String school;
    double score;
    void meetTeacher(){ ... }
}
```

## **Polymorphism**

#### Design of OOP

**□** Everything is an object

- Design
  - ■Abstract the Classes
  - Method, field of a class
  - □ Relation between classes (inheritance, etc.)
  - **□**Send messages between objects (methods)

## Learning Pattern

□ Lecturer: theory with sample programs

□ Labs (135 mins): Practice theory using Java programs

☐ Workshops/seminars: discussion/reflection

### Assessment Pattern

- Components of Course Grade
  - Attendance ---- 10%
  - □ Project ---- 20%
  - ☐ Final Exam ---- 70%
  - No Midterm Exam

## Course Schedule

Week	Monday	Wednesday
1	J2-308(8-9)	J2-308(3-5)
2	J2-308(8-9)	COSE235(3-5)
3	J2-308(8-9)	J2-308(3-5)
4	J2-308(8-9)	COSE235(3-5)
5	J2-308(8-9)	J2-308(3-5)
6	J2-308(8-9)	COSE235(3-5)
7	J2-308(8-9)	J2-308(3-5)
8	J2-308(8-9)	COSE235(3-5)
9	J2-308(8-9)	COSE235(3-5)
10	J2-308(8-9)	COSE235(3-5)
11	J2-308(8-9)	COSE235(3-5)
12	J2-308(8-9)	COSE235(3-5)
13	J2-308(8-9)	COSE235(3-5)
14	J2-308(8-9)	COSE235(3-5)
15		COSE235(3-5)

#### **Materials**

- ■The best textbook is Javadoc
- ■Textbook
  - Java Programming Language 4ed
- Readings
  - ■Thinking in Java
  - ☐ Head First Java
  - ■Better, Faster and Lighter Java
  - ■Beyond Java
  - ■Inside Java Virtual Machine
  - □etc.





# Thank you

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