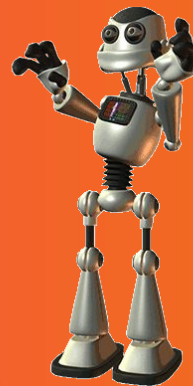
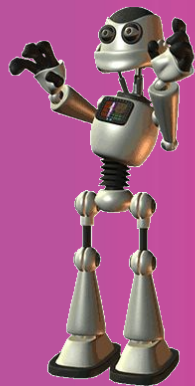


# AI Jukebox

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*An Exploration in Generative Models*

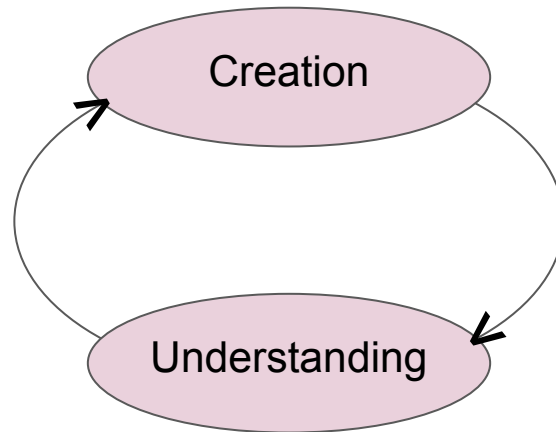
Brian McMahon  
5 April 2018



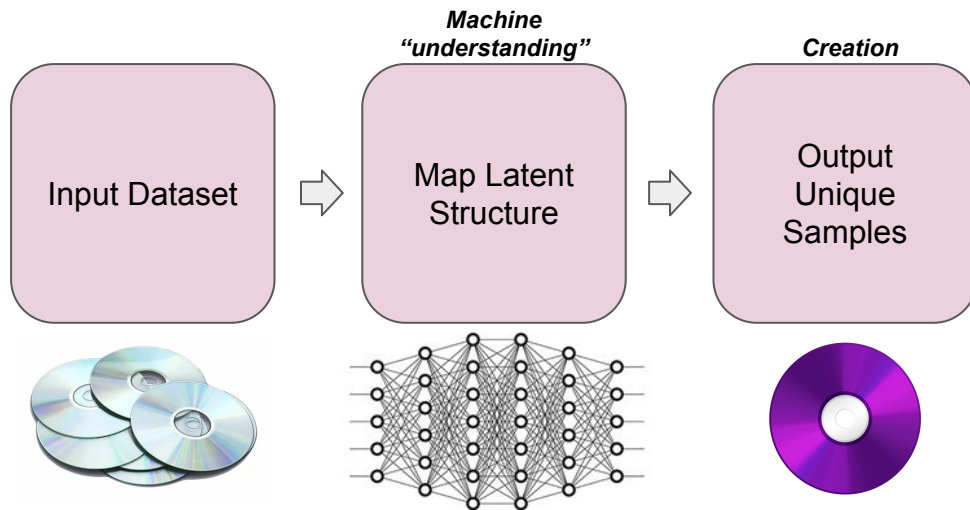


*“What I cannot create, I do not understand.”*

*-Richard Feynman*



# Generative Model



## Potential applications of generative models:

- Images
- Audio
- Text
- Code
- Design
- Blueprints
- Physical Structures

# LSTM Network



- Have “memory”, allowing information to persist, including *long-term dependencies*
- At each timestep, previous state is passed in along with new input
- Uses “gate layers” to manage the memory “cell state”

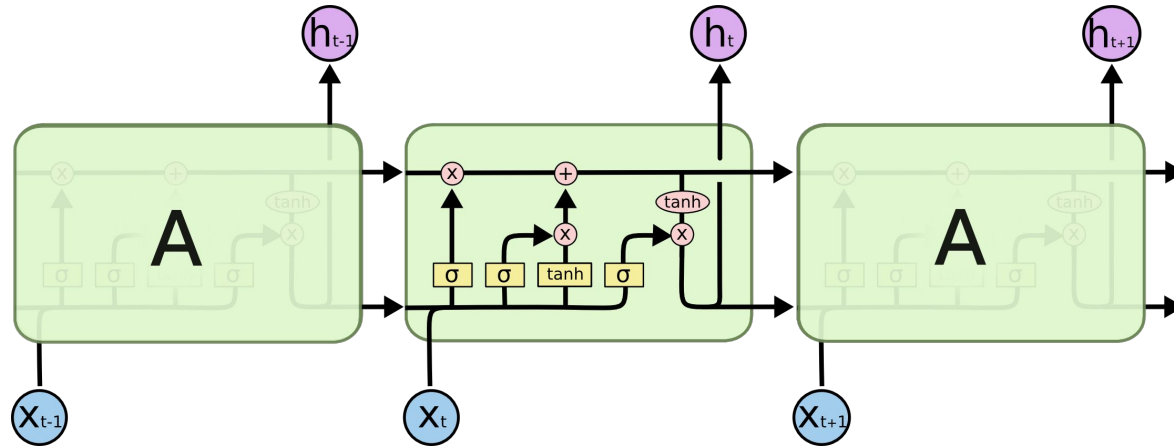
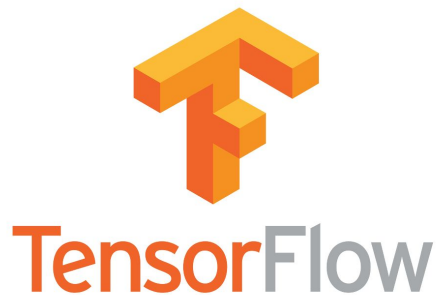


Diagram courtesy of ["colah's blog"](#).

# Tools



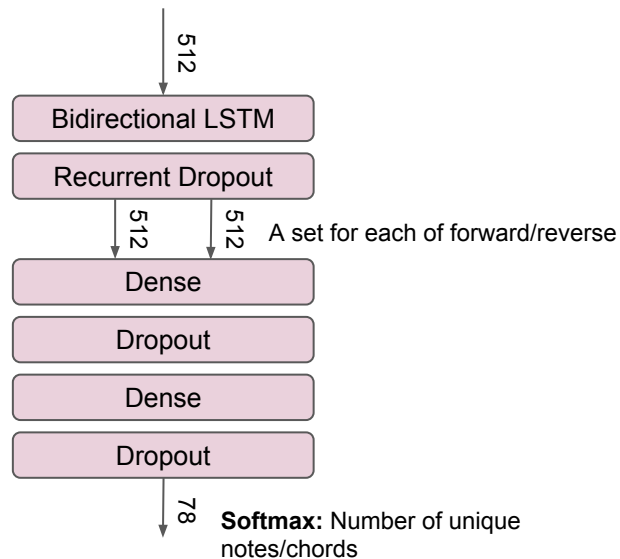
music21

musescore



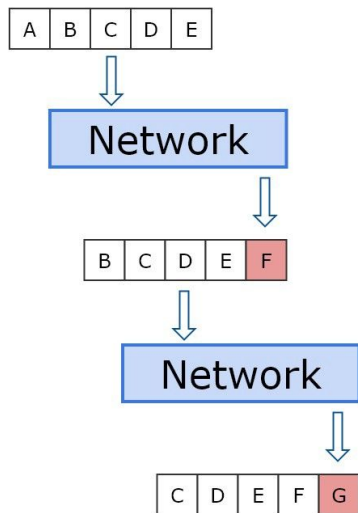
# Architecture

## Bidirectional LSTM

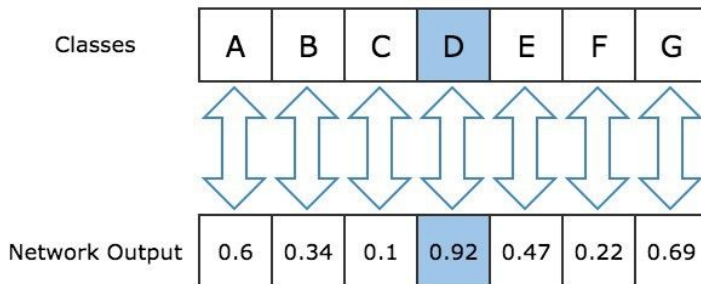


- **Dataset:** collection of midi files
- 512 node input layer, softmax for each unique note/chord in collection
- Bidirectional (forward/reverse) dual layers
- Dropout 0.5 on all layers
- Learning rate 0.001
- Sequence length 200
- Notes generated 500

# Sequence Generation



- Model generates each note/chord by looking at the previous 200 and taking the highest probability next note/chord
- This shifts the considered set by 1 each time



Diagrams courtesy of [Sigurður Skúli, Towards Data Science](#).

# Evaluation

As the model is generative (as opposed to discriminative), the best judges are us

Testing whether LSTM can successfully capture:

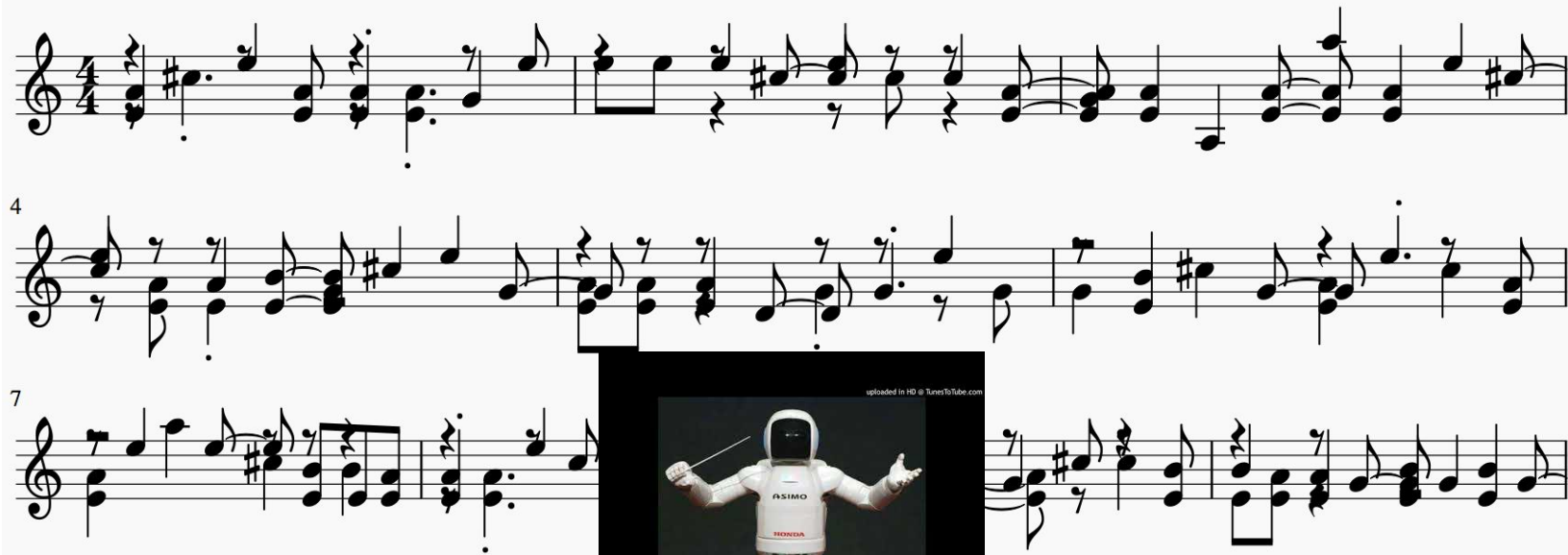
- Repeating long term structure, strong temporal constraints
- Low train and validation loss
- Most importantly, pleasing to the ear





# Celtic - Piano

*Generated output from training on Celtic music*



Robot image courtesy of [trendhunter.com](https://www.trendhunter.com).

# Key Takeaways



Explored one way a model can generate unique, new content

Evocative rhythmic patterns - but not in the running for awards just yet

Model just “scratches the surface” of generative modelling in music - more work to be done!

# Next Steps



**Continue to refine model performance.** Explore a variety of:

- Datasets - collections of music by genre, artist, style
- Architectures - GAN, variational autoencoders, attention RNN
- Inputs - raw audio, text

**Write model into web app and implement online**

- Input a collection of music, output AI-generated content!

# Thank You!

*Listen to additional AI Jukebox creations at **[soundcloud.com/cipher813](https://soundcloud.com/cipher813)***



[linkedin.com/in/bcm822](https://www.linkedin.com/in/bcm822)



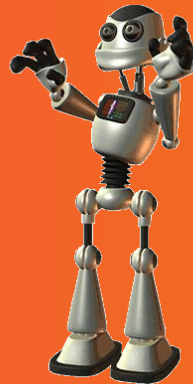
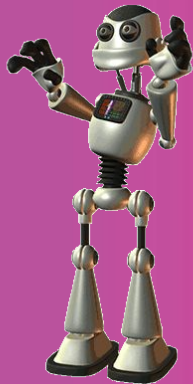
[github.com/cipher813/AI\\_Jukebox](https://github.com/cipher813/AI_Jukebox)



[medium.com/@cipher813](https://medium.com/@cipher813)



[bcm822@gmail.com](mailto:bcm822@gmail.com)



# Appendix

# AI Jukebox



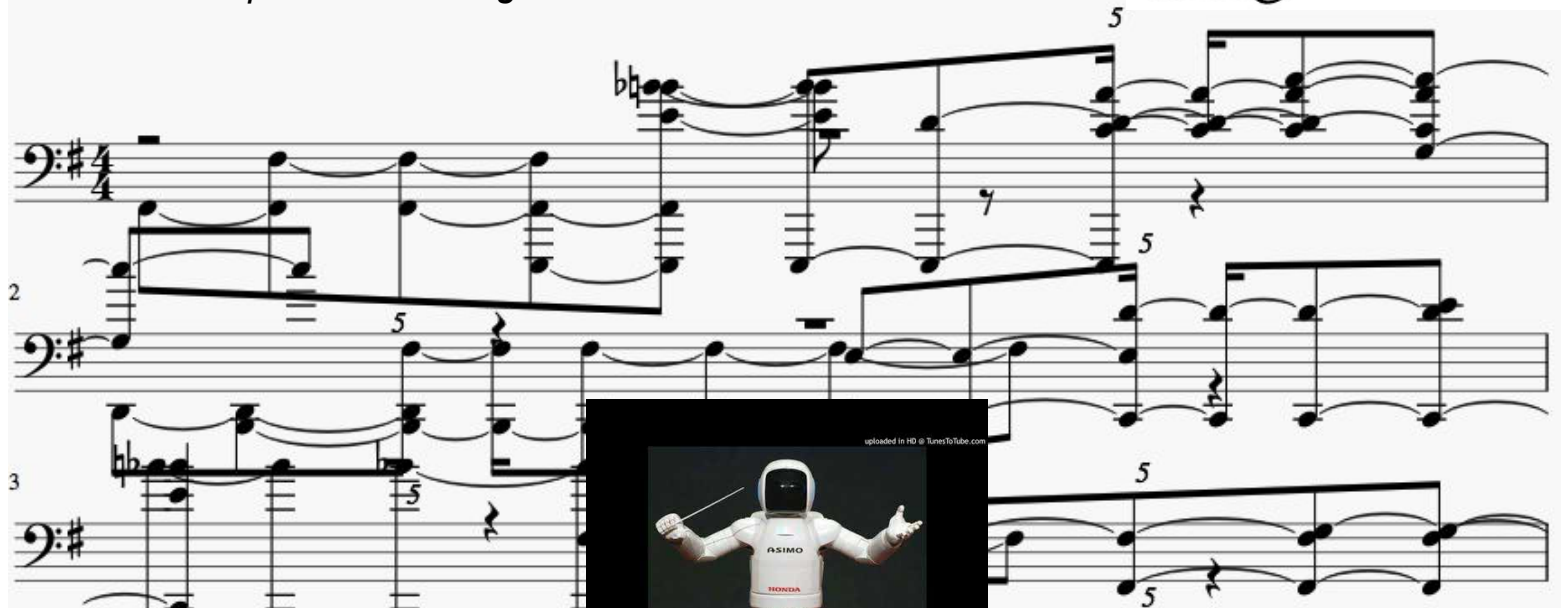
Generative model

LSTM

Exploration of creativity in AI

# Dance - Drums

*Generated output from training on dance music*



Robot image courtesy of [trendhunter.com](https://www.trendhunter.com).

# Dance - Piano

*Generated output from training on dance music*



A complex block containing a multi-staff piano score and an inset image of the ASIMO robot. The piano score is written in bass clef with a key signature of one sharp (F#) and a 4/4 time signature. It features various musical notations including eighth notes, sixteenth notes, and rests, with some measures containing the number '5'. The inset image shows the ASIMO robot, a white humanoid robot with 'ASIMO' and 'HONDA' printed on its chest, holding a baton. A small text overlay on the image reads 'uploaded in HD @ TunesToTube.com'.

Piano

Robot image courtesy of [trendhunter.com](https://www.trendhunter.com).



# Datasets

*Scraped by genre from various websites*



Genre	# Midi	# Notes	# Unique Notes	Source
Celtic	338	159,789	78	<a href="#">Tadpole Tunes</a>
Dance	200	309,967	663	<a href="#">MidiWorld</a>
Jazz	15	9,326	292	<a href="#">MidiWorld</a>
Game	91	51,177	358	<a href="#">Final Fantasy soundtracks*</a>

\*See [blog post](#) by Sigurour Skuli, Towards Data Science.

# Evaluation Loss



# A Model With Memory



**Recurrent (esp. LSTM) model an essential component of:**

- Sound and speech recognition
- Time series prediction: traffic, recommender systems, stock movement
- Natural Language Processing (NLP): machine translation, chatbots
- Digital assistants

# Recurrent Network

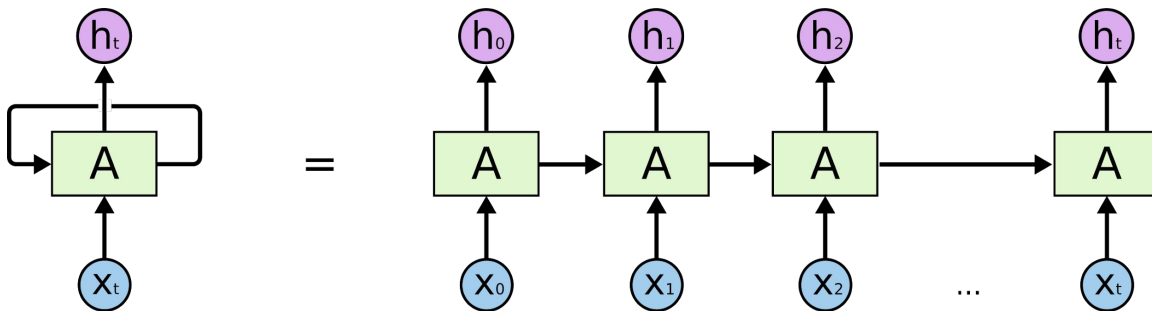


Diagram courtesy of "colah's blog" at <https://colah.github.io/posts/2015-08-Understanding-LSTMs/>

# LSTM Diagram (2)

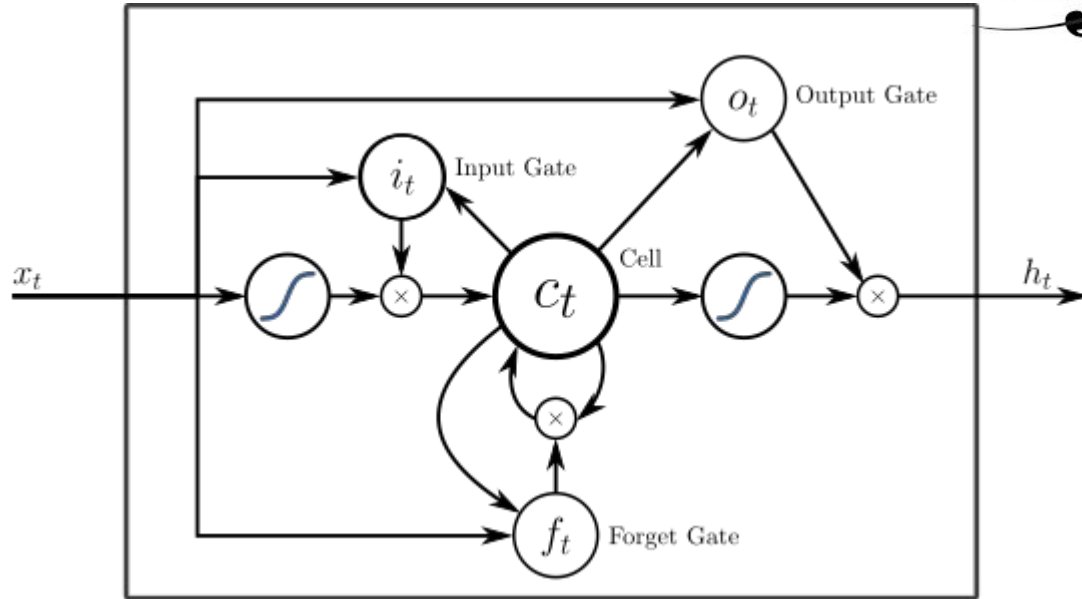


Diagram courtesy of "colah's blog" at <https://colah.github.io/posts/2015-08-Understanding-LSTMs/>

# Creativity in AI



**A long disputed and contentious question: can AI be creative?**

- “Remixing” precedent with a dose of stochasticity
- Potential to generate new thoughts and ideas unbounded by the human experience

# Lessons Learned



- Successfully implemented a functional AI music generator
- Tested the audio and generative capabilities of neural networks
- Utilized various audio format preprocessing

# Resources



Dorsey, Brannon. "Using Machine Learning to Create New Melodies." <https://brangerbriz.com/>. 10 May 2017.

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