Assignment9 Report

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实验课时段:周五5-6节

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1. Disk scheduling

(1) READ/WRITE data time = Seek Time + Rotational Latency + Transfer Time

(2)

- a. Track Access Sequence:
 - FIFO: 70 => 30 => 90 => 120 => 60 => 20
 - SSTF: 90 => 70 => 60 => 30 => 20 => 120
 - SCAN: 120 => 90 => 70 => 60 => 30 => 20
 - CSCAN: 120 => 20 => 30 => 60 => 70 => 90
- b. Time Calculation

For the seek time, first calculate their tracks:

- FIFO: (100-70) + (70-30) + (90-30) + (120-90) + (120-60) + (60-20) = 260
- SSTF: (100-90) + (90-70) + (70-60) + (60-30) + (30-20) + (120-20) = 180
- SCAN: (120-100) + (199-120) + (199-90) + (90-70) + (70-60) + (60-30) + (30-20) = 279
- CSCAN: (120-100) + (199-120) + (199-0) + (20-0) + (30-20) + (60-30) + (70-60) + (90-70) = 388

Thus time is:

FIFO: 260ms

SSTF: 180msSCAN: 279msCSCAN: 388ms

For FIFO\SSTF\SCAN\CSCAN algorithm, their rotational latency is the same.

```
12000r/min => 200r/s => 0.2r/ms => 5ms/r
```

Since it is randomly distributed access, we treat it as half round: 2.5ms

Since 6 accesses, total time = 2.5ms*6 = 15ms

The question does not tell us the transfer time, thus we omitted.

Total Time:

FIFO: 260+15=275ms
SSTF: 180+15=195ms
SCAN: 279+15=294ms
CSCAN: 388+15=403ms

2. Simple File System

Consider adding one statement in tools/mksfs.c:

```
428 static void
429 add entry(struct sfs fs *sfs, struct cache inode *current, struct cache inode *file, const char *name) {
430
        static struct sfs entry entry, *entry = & entry;
        assert(current->inode.type == SFS TYPE DIR && strlen(name) <= SFS MAX FNAME LEN);</pre>
        entry->ino = file->ino, strcpy(entry->name, name);
        uint32_t entry_ino = sfs_alloc_ino(sfs);
        write block(sfs, entry, sizeof(struct sfs entry), entry ino);
        append block(sfs, current, sizeof(struct sfs entry), entry ino, name);
435
       printf("entry is %d, name is %s, file->ino is %d\n", entry ino, name, file->ino);
436
        file->inode.nlinks ++;
437
438
439 }
440
```

And the partial output of make qemu is:

```
480000 bytes (480 kB, 469 KiB) copied, 0.00130072 s, 369 MB/s
entry is 3, name is ., file->ino is 1
entry is 4, name is .., file->ino is 1
entry is 7, name is test, file->ino is 5
entry is 12, name is hello, file->ino is 8
entry is 17, name is sh, file->ino is 13
entry is 19, name is ., file->ino is 18
entry is 20, name is ., file->ino is 1
entry is 23, name is file1, file->ino is 21
entry is 24, name is dir1, file->ino is 18
create bin/sfs.img (disk0) successfully.
+ ld bin/kernel
riscv64-unknown-elf-objcopy bin/kernel --strip-all -0 binary bin/ucore.img
```

Thus we draw the diagram according to the running result:

0	superblock	0	3	
1	Caparaton		4	
inode	rootdir	1	4	
2	freemap	2	7	
3	name='.'	3	12	
entry	ino=1	 		
4 entry	name='' ino=1	4	17	
5		_		
inode	test文件的inode	5	24	
6	test data			
7	name='test'	0	6	
entry	ino=5	Ü	· ·	
8 inode	hello文件的inode			
9	hello data 1	0	9	
10	hello data 2	1	10	
11	hello data 3	2	11	
12 entry	name='hello' ino=8			
13 inode	sh文件的inode	 0	14	
14	sh data 1	1	15	
15	sh data 2	2	16	
16	sh data 3			
17	name='sh'	_	40	
entry	ino=13	0	19	
18	dir1的inode	1	20	
inode 19				
entry	name='.'(一个点) ino=18	2	23	
20	name=''(两个点)			
entry	ino=1			
21	file1的inode			
inode				
22	file1 data	0	22	
23	name='file1' ino=21			
entry 24	name='dir1'			
entry	ino=18			
25-116	空闲状态			

Here is a brief explanation:

第一个Table (root dir lihade) · Gaentry ·· 白与 entry dir 165 entry test 195 entry sh 的 entry hello \$ entry 第二个Table (dir inode) ·的 entry ·· baentry filel的entry 第三个 Table (file l的 inocle) file 1白白 data X1 第四个Table'(test的 inode) test (datax (第五个 Table (sh白河 inode) sháj data x 3

第六个Table (hello 的 dat inode)
hello 的 data X3
By 11910104