

Week13 Report

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实验课时段: 周五5-6节

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Q1. local_intr_save(intr_flag);

如课件中代码所示:

```
.....  
local_intr_save(intr_flag);  
{  
    临界区代码  
}  
local_intr_restore(intr_flag);  
.....
```

可见 `local_intr_save(intr_flag);` 是和 `local_intr_restore(intr_flag);` 一起避免在进程切换过程中处理中断。

Q2. Philosopher problem

(1) 可避免死锁。

原因: 可以通过 `sem_init(&s[i], 1);` 确保只有1个哲学家能够拿起筷子, 从而将多个线程的执行退化为单线程情况, 以避免死锁。

当唯一执行的哲学家将锁释放后, 剩余的哲学家尝试同时竞争锁, 拿到锁的哲学家分为两种情况:

- 与释放锁的哲学家相邻: 这样就会进入等待状态, 直到哲家用餐完毕才继续执行

- 与释放锁的哲学家不相邻：无需等待，直接释放锁即可。

(2)

代码截图：

```
int left(int i){
    return (i - 1 + 5) % 5;
}

int right(int i){
    return (i + 1) % 5;
}

int isRange(int x){
    return 0 <= x && x < 5;
}

void phi_test_sema(int i)
{
    if(!isRange(i)){
        return;
    }
    if(state_sema[i] == HUNGRY){
        if(state_sema[left(i)] != EATING && state_sema[right(i)] != EATING){
            up(&s[i]);
        }
    }
}

--
51 void phi_take_forks_sema(int i)
52 {
53     if(!isRange(i)){
54         return;
55     }
56     down(&mutex);
57     state_sema[i] = HUNGRY;
58     phi_test_sema(i);
59     up(&mutex);
60     down(&s[i]);
61 }
62
63 void phi_put_forks_sema(int i)
64 {
65     if(!isRange(i)){
66         return;
67     }
68     down(&mutex);
69     state_sema[i] = THINKING;
70     phi_test_sema(right(i));
71     phi_test_sema(left(i));
72     up(&mutex);
73 }
74 }
75 //-----end-----
76
```

运行截图：

```
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Iter 1, No.4 philosopher_sema is eating
Iter 2, No.4 philosopher_sema is thinking
Iter 2, No.3 philosopher_sema is thinking
Iter 2, No.2 philosopher_sema is thinking
Iter 2, No.1 philosopher_sema is thinking
Iter 2, No.0 philosopher_sema is thinking
Iter 2, No.0 philosopher_sema is eating
Iter 2, No.1 philosopher_sema is eating
Iter 2, No.2 philosopher_sema is eating
Iter 2, No.3 philosopher_sema is eating
Iter 2, No.4 philosopher_sema is eating
Iter 3, No.4 philosopher_sema is thinking
Iter 3, No.3 philosopher_sema is thinking
Iter 3, No.2 philosopher_sema is thinking
Iter 3, No.1 philosopher_sema is thinking
Iter 3, No.0 philosopher_sema is thinking
Iter 3, No.0 philosopher_sema is eating
Iter 3, No.1 philosopher_sema is eating
Iter 3, No.2 philosopher_sema is eating
Iter 3, No.3 philosopher_sema is eating
Iter 3, No.4 philosopher_sema is eating
Iter 4, No.4 philosopher_sema is thinking
Iter 4, No.3 philosopher_sema is thinking
Iter 4, No.2 philosopher_sema is thinking
Iter 4, No.1 philosopher_sema is thinking
Iter 4, No.0 philosopher_sema is thinking
Iter 4, No.0 philosopher_sema is eating
Iter 4, No.1 philosopher_sema is eating
Iter 4, No.2 philosopher_sema is eating
Iter 4, No.3 philosopher_sema is eating
Iter 4, No.4 philosopher_sema is eating
No.4 philosopher_sema quit
No.3 philosopher_sema quit
No.2 philosopher_sema quit
No.1 philosopher_sema quit
No.0 philosopher_sema quit
all user-mode processes have quit.
init check memory pass.
kernel panic at kern/process/proc.c:464:
  initproc exit.

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```