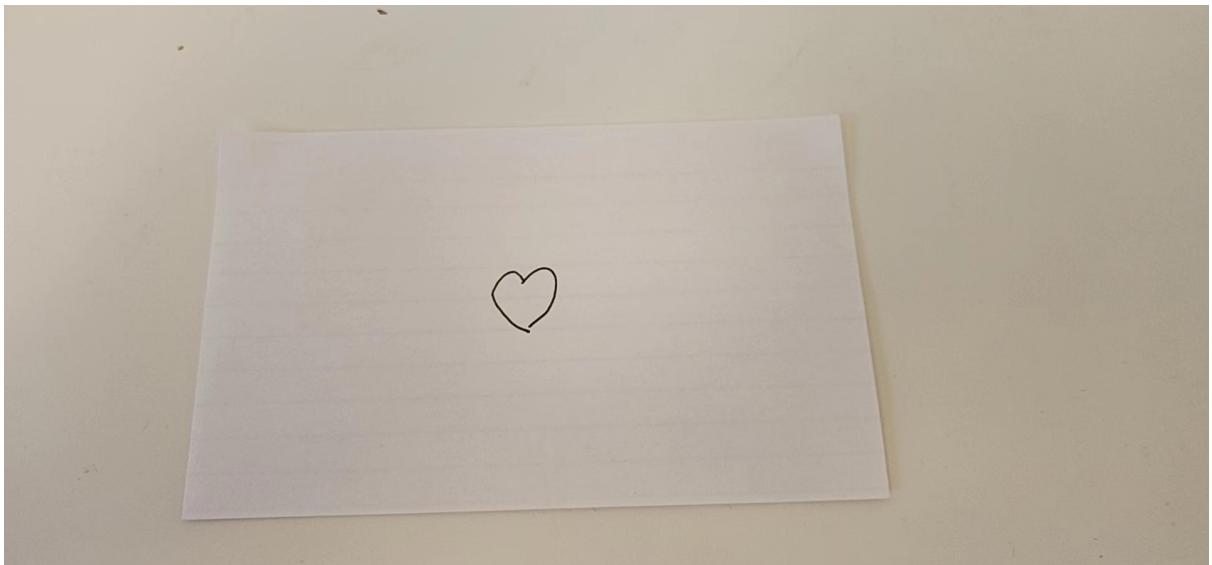


Bite The Dust

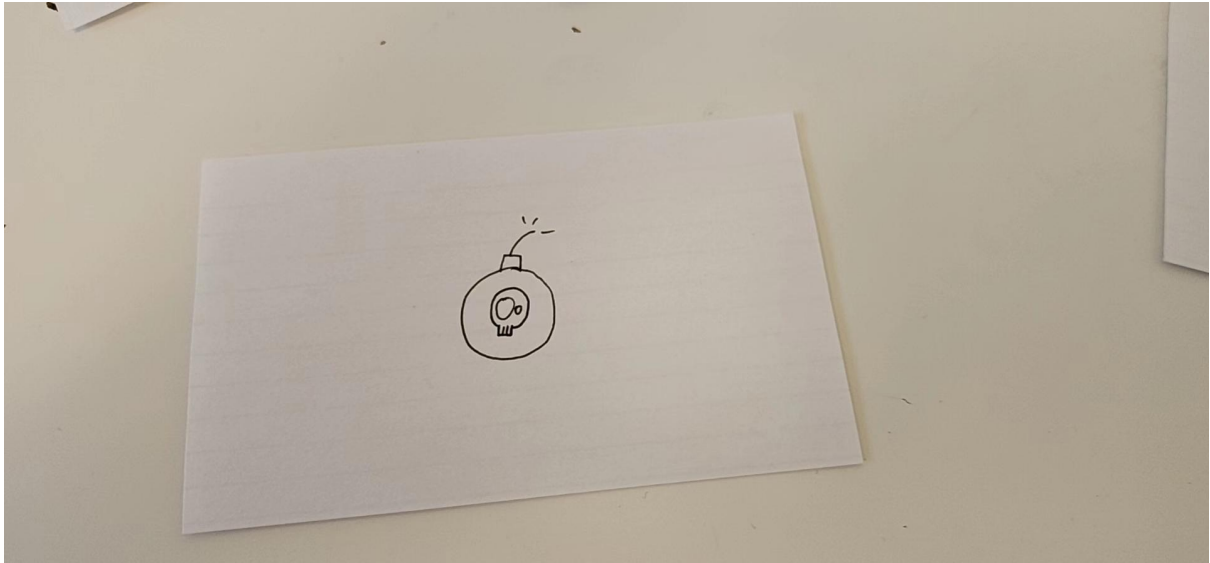
Overview:

This is a game that can be played by 4 people or even more, **the goal is to be the last man standing**, each player starts with **7 cards and 1 health card**, there are **4 total bombs and additional 2 health cards** hidden in the deck, everytime a player draws a bomb, thhat player is dead, and the bomb must be put back into the deck at a random position, and the only way to avoid death is to use a health card. And at the start of each round, players can choose to play as many cards as they wish or skip the round, However, each player must draw a card from the top of the pile at the end of their round, and discard any card that has been played asap. Be careful, because you don't know if the next card is a bomb or not!

Cards:

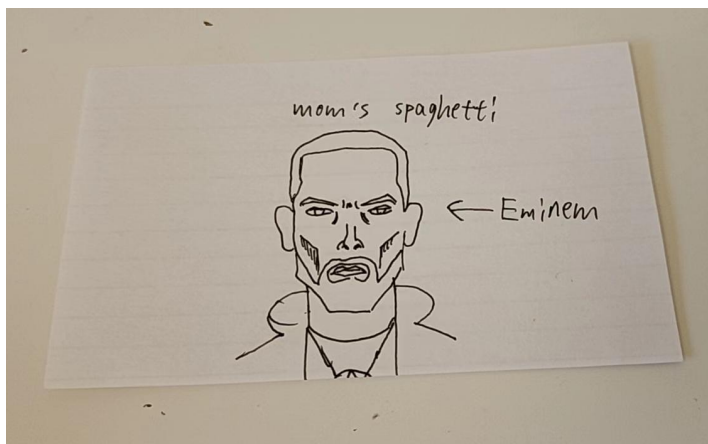


This is a **health card**! Very important! This is the only thing that can protect you from death!



This is a **bomb**! Well it's a bomb, it kills people!

The following 4 cards: **Mom's spaghetti**, **Dad's milk**, **Grandma's old slipper**, **Grandpa's teeth**, if a player draws 2 of the same cards here, ie 2 **Mom's spaghetti**, that player can turn those 2 cards into any card other than a heart card or a bomb card. There are 8 of them in total, 2 for each.



Dad's milk

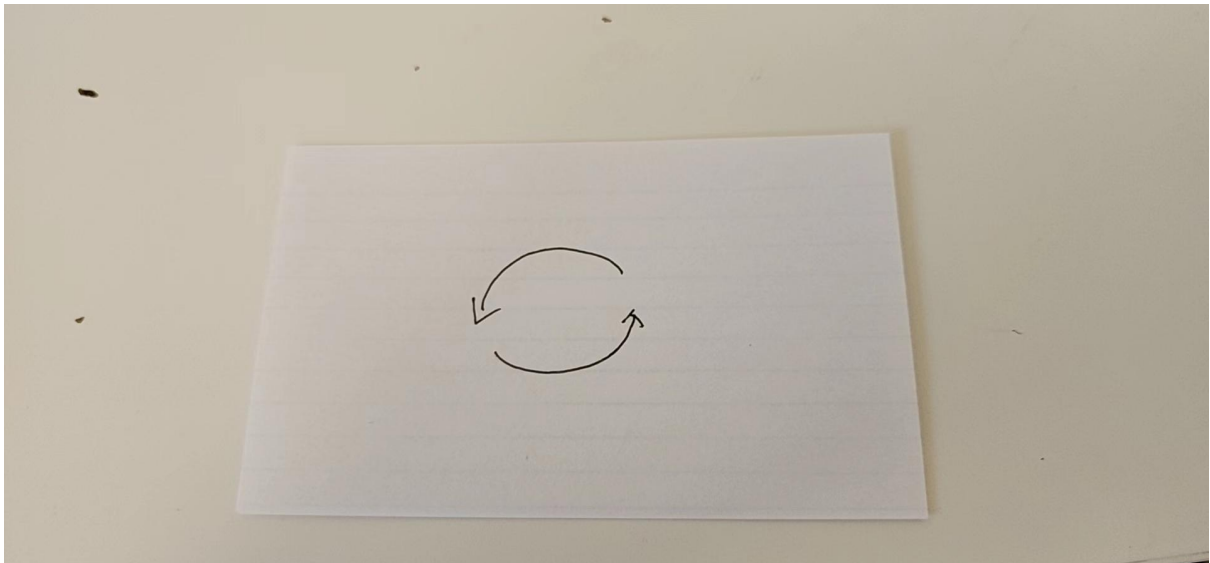


grandma's old slipper

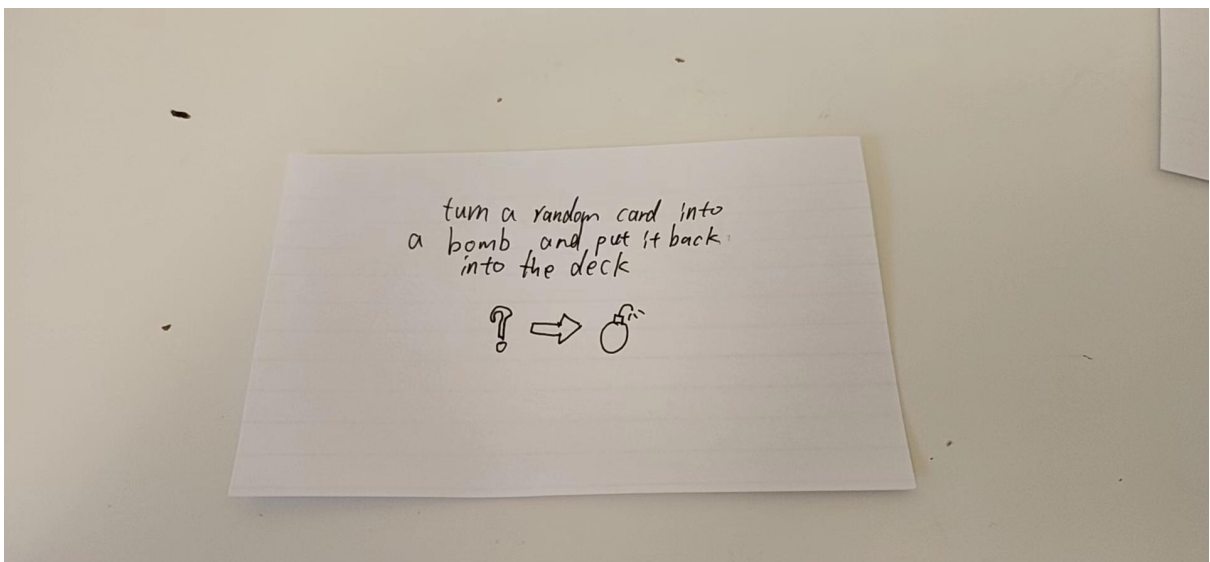


grandpa's teeth

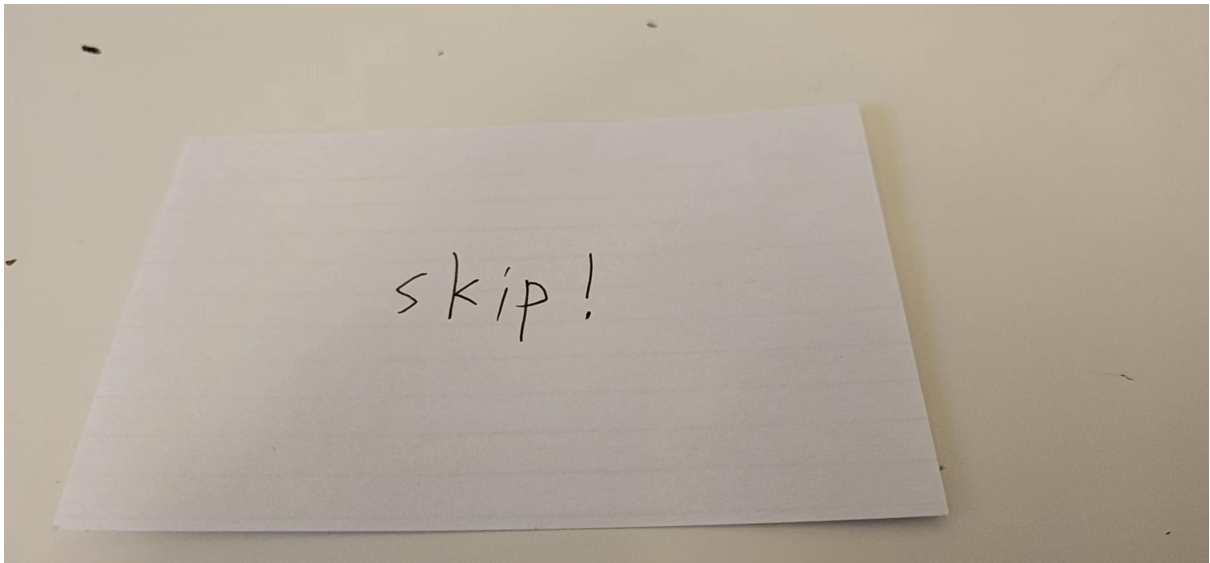




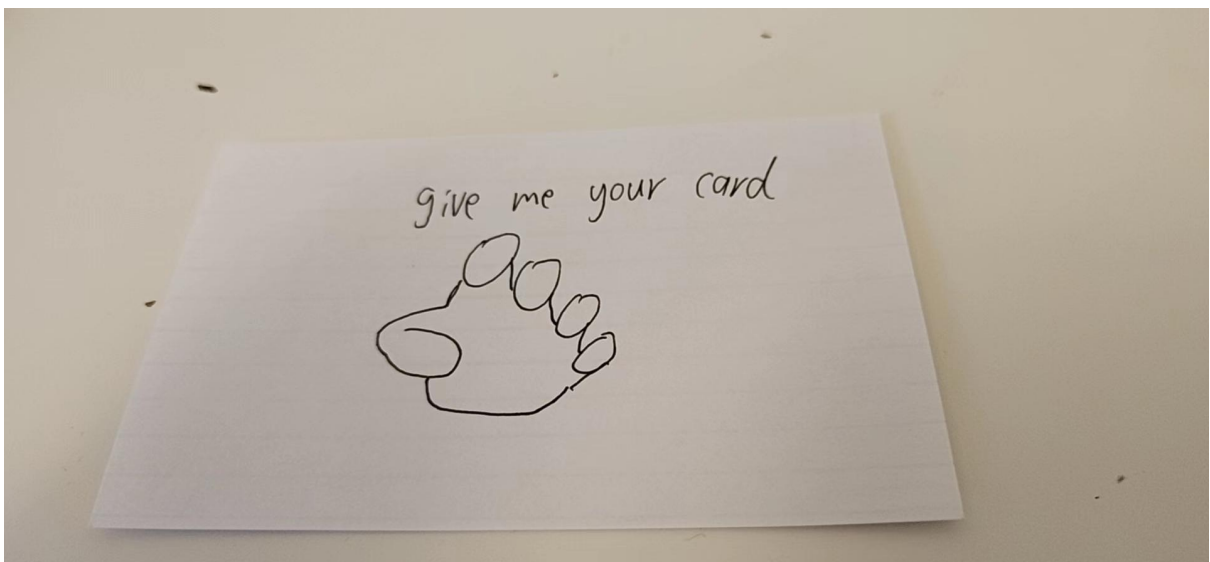
This is a **reverse card**, it can make the turn go around, ie if the turn is clockwise, then it goes counter clockwise once this card has been played.



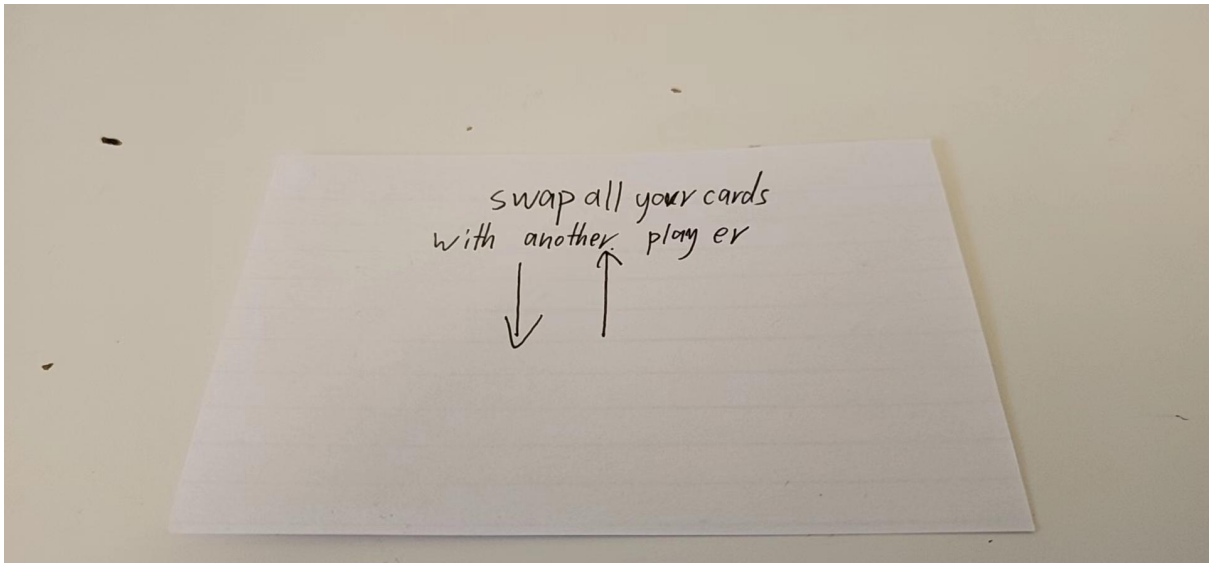
This is a **bomb transformation card**, it can turn any card in a player's hand into a bomb and put it back into the deck.



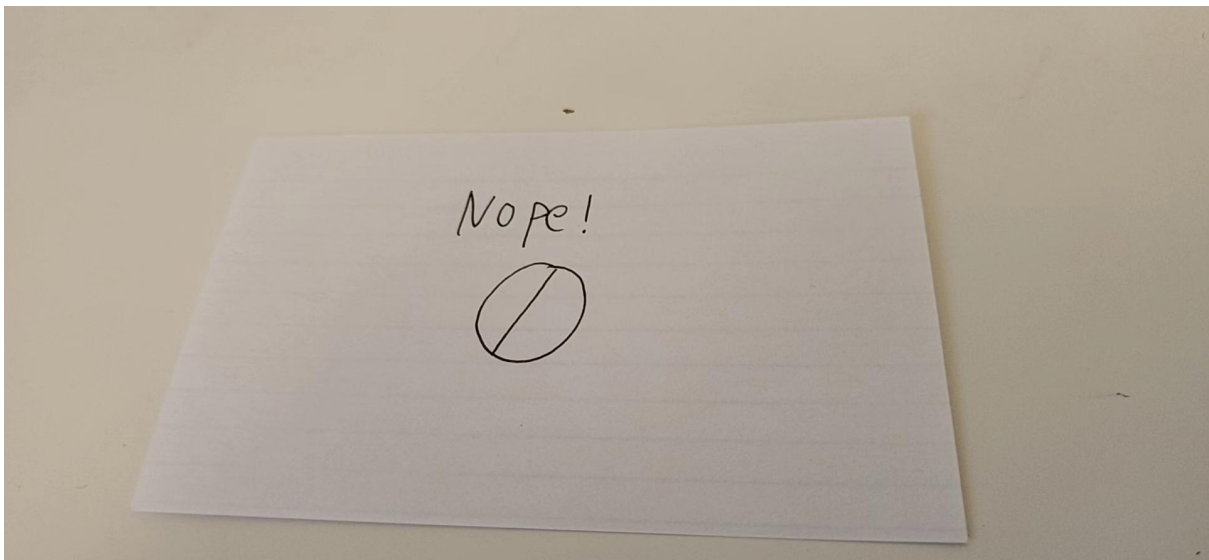
This is a **skip card**, a player can skip his/her turn entirely, meaning no playing cards, or drawing a card at the end of his/her round.



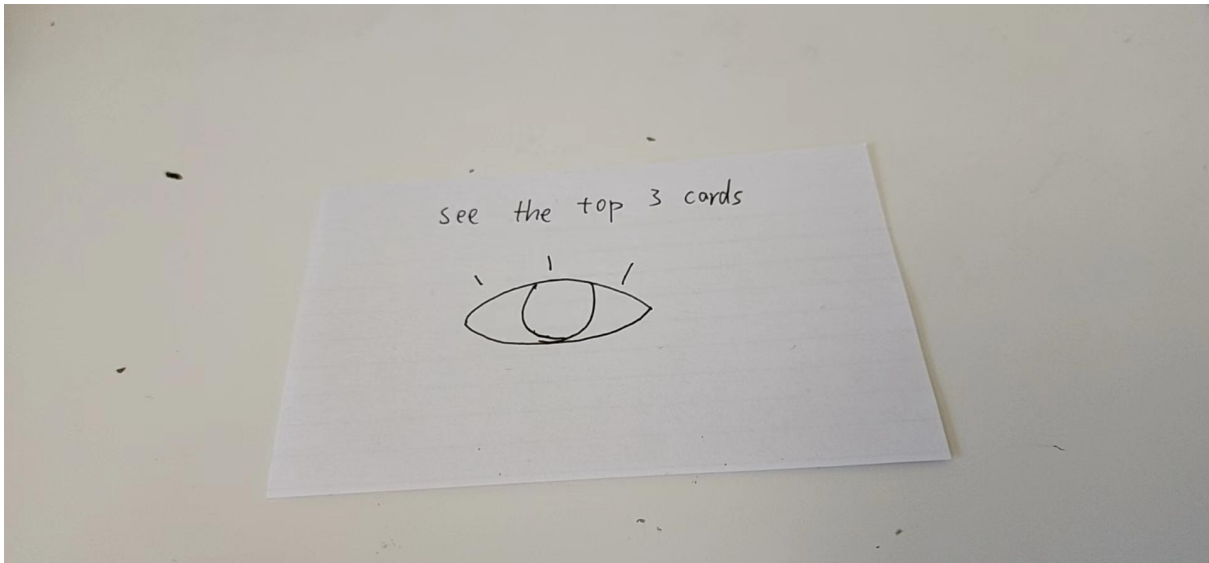
This is a **Give me your card! card**, this can allow a player to steal a card from another player.



This is one of the most OP cards in the game, this is a **swap card**! It allows a player to completely swap all their cards with another player!



This is a **Nope card**, it can allow a player to deny an action of any player, ie if a player wants use a heart card to avoid death via a bomb card, you can use a **Nope card** to fuck them over! Or maybe another player wants to steal your card via a **Give me your card! card**, you can use this to deny it! The best part is you can even deny a deny card!



This is a **clairvoyant card**, it can allow the player to see the top 3 cards of the deck, once the 3 cards have been seen by that player, the player must put them back where they were.

analysis:

In my design, I try to make my cards intuitive and easy to understand. I wrote most of their functions on them so players can know what they can do. And I also try to add some comedy in to my design especially those 4 cards: **Mom's spaghetti, Dad's milk, Grandma's old slipper, Grandpa's teeth**. Because I want my players to laugh while screwing with each other.