Meeting Agenda

Date: 22/05 - 17

Chair: Peter Gärdenäs

Participants: Peter Gärdenäs, Erik Magnusson, John Segerstedt

1. Objectives

2. Reports
- Peter has: Resolved bugs and broken circular dependencies, there should be none left. Also written on the report. Removed the last classes from the root package.
- Erik has: Refactored Modals to break circular dependencies. Cleaned up in code. Written essay.
- John has: Written/read essay. Fixed minor test bugs.

3. Discussion items
- RAD
  - Introduction   → John
    - Does it need more text now?
  - Explain all the user interfaces.
  - Non functional requirements
  - Go through use cases and order them by priority   → John
    - They should be done correctly now.
  - UML of domain model   → John
    - It looks very thin. Few arrows. See last page.
  - Class responsibilities
- SDD
  - Update STAN-dependencies   → Erik
    - Includes tests? Seems wrong.
  - Update Persistent data management
  - Write access control and security.
- PPP
  - Low priority right now, do mon + tues.
- Bugs?
  - Go through git issues, remove those we won't fix
- Missing functionality?
  - Last searches
  - List of matching accommodations to a searchwatcher
- Essay:
  - Read all feedback and update essay   → John
  - Write more on Abstract. Include Result and Discussion there. → John
    - Does it need more text now?

- ○ Write more on bugs, we probably have a few.
- ○ Write more on "What we would have done differently"
- ○ Change "Available" and "Xth ed" to Swedish   → John
  - ■ Done, added custom .bst file
- ○ Fix the image appendixes
- ● Create the readme file!   → Erik
- ● Tests
  - ○ Get 100% method coverage of the model
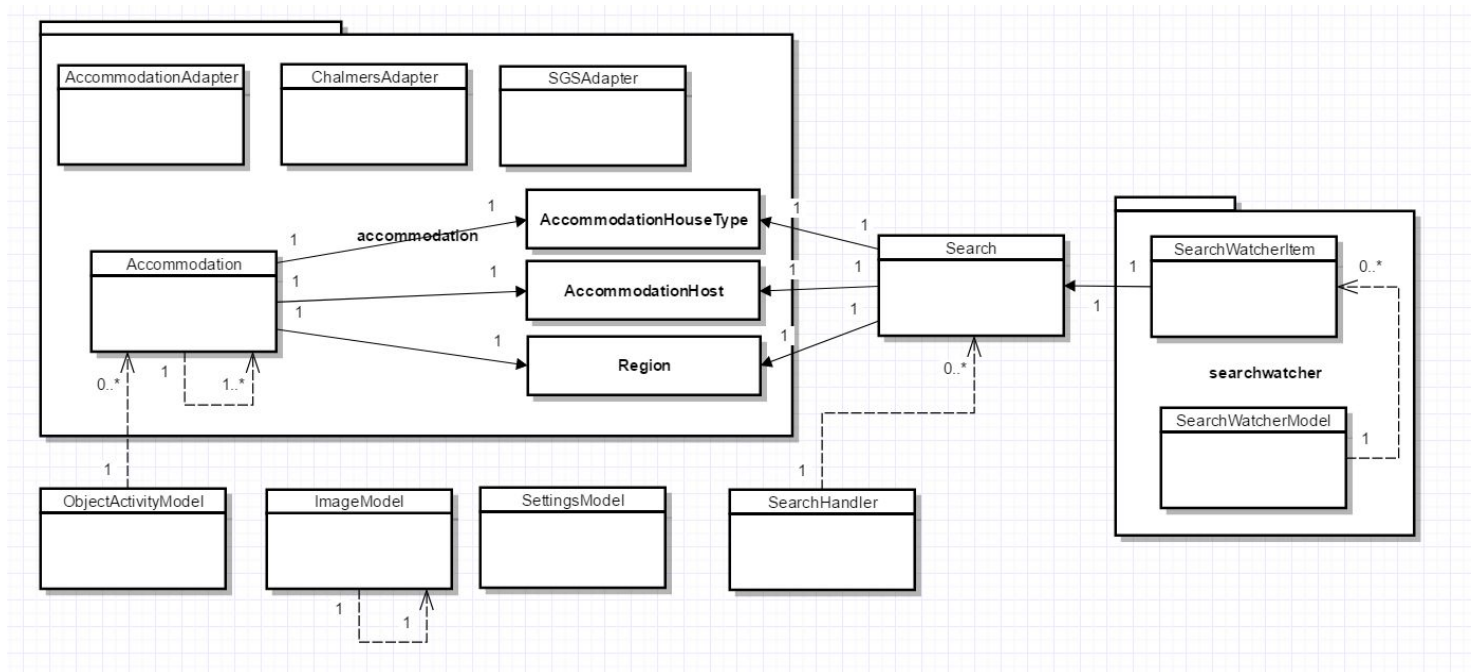 - ○ Make so everyone works

4. Outcomes and assignments
- - Everyone will do everything needed.

5. Wrap up
- - Next meeting Friday 10-11

Our design model:

Joacims model:

4 Domain model

```
        1
   ┌───────────┐         ┌───────────┐         ┌───────────┐
   │  Player   │         │ Monopoly  │         │  Board    │
   ├───────────┤   2..8  ├───────────┤    1  1 ├───────────┤
 1 │           │◄────────│           │────────►│           │
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   └───────────┘         └───────────┘         └───────────┘
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   │   Piece   │         │   Dice    │         │   Space   │
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