YEFAN ZHOU

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EDUCATION

Dartmouth College

Hanover, NH

Ph.D. student in Computer Science

Sep. 2023 - present

Advisor: Prof. Yaoqing Yang

Research Area: Trustworthy Machine Learning

University of California, Berkeley

Berkeley, CA

M.Eng in Electrical Engineering and Computer Science; Major GPA: 4.0/4.0

Aug. 2021 - Dec. 2022

Advisor: Prof. Michael Mahoney

Research Area: Efficient Deep Learning

Berkeley, CA

University of California, Berkeley Exchange Student; GPA: 4.0/4.0

Jan. 2019 - May. 2019

Southeast University

China

B.Eng in Information Engineering; GPA: 3.7/4

Aug. 2016 - Jun. 2020

SERVICES

Reviewers: ICLR 2024, CPAL 2024, NeurIPS 2023, IROS 2022

PUBLICATION

- Y. Zhou*, T. Pang*, K. Liu, C. H Martin, M. W Mahoney, Y. Yang "Temperature Balancing, Layer-wise Weight Analysis, and Neural Network Training" *Thirty-seventh Conference on Neural Information Processing Systems* (NeurIPS 2023 Spotlight)
- Y. Zhou, Y. Yang, A. Chang, M. W Mahoney "A Three-regime model of Network Pruning" 2023 International Conference on Machine Learning (ICML 2023)
- Y. Zhou, Y. Shen, Y. Yan, C. Feng, Y. Yang "A Dataset-Dispersion Perspective on Reconstruction Versus Recognition in Single-View 3D Reconstruction Networks." 2021 International Conference on 3D Vision (3DV 2021)
- X. Zhu, Y. Zhou, Y. Fan, J. Chen, M. Tomizuka "Learn to Grasp with Less Supervision: A Data-Efficient Maximum Likelihood Grasp Sampling Loss." 2022 International Conference on Robotics and Automation (ICRA 2022)

PROFESSIONAL EXPERIENCE

Research Engineer, International Computer Science Institute

Berkeley, CA

Big Data Group, supervised by Prof. Michael Mahoney

Jan. 2023 - Jun. 2023

• Research on model compression and deep learning generalization.

Research Experience

A Three-Regime Model of Neural Network Pruning

Berkeley, CA

Graduate Research Assistant, Advised by Prof. Michael Mahoney

Dec. 2021 – Dec. 2022

- Proposed a three-regime model based on the mode connectivity of the sparse models obtained from network pruning;
- Leveraged the three-regime model to predict the optimal early stopping in the pre-training stage of pruning pipeline.

A Dataset-dispersion based Evaluation Metric on 3D Reconstruction

Berkeley, CA

Research Assistant, Advised by Prof. Chen Feng, Prof. Yaoqing Yang

Dec. 2020 - Apr. 2021

- First author of a paper on single-view 3D reconstruction (SVR) in 3DV 2021;
- Proposed an evaluation metric **Dispersion Score**, a data-driven metric used to measure the tendency of SVR models to perform recognition or reconstruction;

Learn to Grasp with Less Supervision □

Berkeley, CA

Research Assistant, Mechanical Systems Control Lab, advised by Prof. Masayoshi Tomizuka

Sep. 2020 - Dec. 2020

- Co-authored a paper on supervised learning based robotic grasping in ICRA 2022;
- Proposed a maximum likelihood grasp sampling loss (MLGSL) and attention-based model architectures to predict
 grasps with a single-view depth image, focusing on tackling data label sparsity issue;

Robotics Exoskeleton and Humanoid Trajectory Planning ☐

Berkeley, CA

Research Assistant, Human-Assistive Robotic Tech Lab, advised by Prof. Ruzena Bajcsy

Jun. 2019 - Sep. 2019

• Developed trajectory planner and low-level controller for wearable robotic upper limb exoskeleton to assist patient's arm movement in rehabilitation training;

PROJECT EXPERIENCE

Hybrid Policy Gradient with Robotic Grasp Planning ♂

Berkeley, CA

Deep RL Course Project, Co-advised by Prof. Sergey Levine

Sep. 2021 - Dec. 2021

- Proposed Hybrid Policy Gradient (H-PG), a deep RL framework for predicting robotic grasping in warehouse;
- Proposed to define the RL problem in continuous-discrete action space, and solved it using deep policy gradient.
- H-PG improves baseline by 7.4% of grasp success rate on YCB dataset in PyBullet simulator.

Blink+: Increase GPU Communication Bandwidth using Idle Links across Tenants &

Berkeley, CA

Parallel Computing Course Project, Co-advised by Prof. James Demmel

Feb. 2022 - May 2022

- Optimized the NVIDIA GPU communication library NCCL for large-scale model parallel training;
- Increased the GPU tensor communication bandwidth by utilizing the idle NVLink across user groups;
- Improved the bandwidth of communication operators like broadcast and allreduce up to 200% on 2 GPU subset.

Robotic Tactile Sensor for Stiffness Estimation ✷

Berkeley, CA

Robotic Manipulation Course Project, Co-advised by Prof. Ruzena Bajcsy

Feb. 2019 - May. 2019

- Built a compliance-modulating tactile sensor using pneumatic sealed elastic membrane and a depth-sensing camera for scanning a 3D terrain and measuring the distribution of stiffness;
- Applied Point Cloud Library in C++, ROS and a RGBD camera to enable point cloud segmentation, geometry recognition, and Baxter robot arm control.
- Built a software to enable real-time 3D visualization of point cloud registration and integration including stiffness distribution information in mapping.

SKILLS

Language: Python, Java, C/C++, CUDA, SQL, MATLAB

Learning: Linear/Logistic Regression, Decision Tree, Random Forest, PCA, Clustering (K-means), Deep Models (Transformers, CNN), RL Algorithms (Q-Learning, Offline RL. etc), Model Compression (Pruning)

Developer Tools: PyTorch, Ubuntu, MujoCo, ROS, PyBullet, Slurm, PyRender, Open3D