

Yu-Ying Yeh

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Page: <https://yuyingyeh.github.io>

Education	University of California San Diego , La Jolla, CA <i>Ph.D. student</i> , Computer Science and Engineering <i>Master's student</i> , Computer Science and Engineering GPA: 3.91/4.00	Sep. 2019 - Present Sep. 2018 - Jun. 2019
	National Taiwan University , Taipei, Taiwan <i>B.Sc.</i> , Physics and <i>B.A.</i> , Economics GPA: 3.80/4.30	Sep. 2010 - Jun. 2015
Research Interest	Computer Vision, Computer Graphics, 3D Content Creation for Augmented Reality Scene Understanding, Domain Adaptation, Representation Learning	
Selected Publications	[1] Anonymous Authors. Anonymous Title., <i>In preparation for submission.</i> , 2021	
	[2] Z. Li, T.-Y. Yu, S. Sang, S. Wang, M. Song, Y. Liu, Y.-Y. Yeh , R. Zhu, N. Gundavarapu, J. Shi, S. Bi, Z. Xu, H.-X. Yu, K. Sunkavalli, M. Hasan, R. Ramamoorthi, M. Chandraker. OpenRooms: An Open Framework for Photorealistic Indoor Scene Datasets., <i>IEEE Conference on Computer Vision and Pattern Recognition (CVPR)</i> , 2021 (Oral)	
	[3] Y.-Y. Yeh* , Z. Li*, M. Chandraker. Through the Looking Glass: Neural 3D Reconstruction of Transparent Shapes., <i>IEEE Conference on Computer Vision and Pattern Recognition (CVPR)</i> , 2020. (Oral) (*equal contribution)	
	[4] Y.-Y. Yeh , Y.-C. Liu, W.-C. Chiu, Y.-C. F. Wang. Static2Dynamic: Video Inference from a Deep Glimpse, <i>IEEE Transactions on Emerging Topics in Computational Intelligence</i> , 2020	
	[5] A. Liu, Y.-C. Liu, Y.-Y. Yeh , Y.-C. F. Wang. A Unified Feature Disentangler for Multi-Domain Image Translation and Manipulation, <i>Conference on Neural Information Processing Systems (NeurIPS)</i> , 2018	
	[6] Y.-C. Liu, Y.-Y. Yeh , T.-C. Fu, S.-D. Wang, W.-C. Chiu, Y.-C. F. Wang. Detach and Adapt: Learning Cross-Domain Disentangled Deep Representation, <i>IEEE Conference on Computer Vision and Pattern Recognition (CVPR)</i> , 2018 (Spotlight)	
	[7] Y.-J. Li, F.-E. Yang, Y.-C. Liu, Y.-Y. Yeh , X. Du, Y.-C. F. Wang. Adaptation and Re-Identification Network: An Unsupervised Deep Transfer Learning Approach to Person Re-Identification, <i>IEEE Conference on Computer Vision and Pattern Recognition Workshops (CVPR workshops)</i> , 2018	
Research Experience	Research Intern Jun. 2021 - Sep. 2021 Mentors: Ming-Yu Liu, Ting-Chun Wang, Koki Nagano, Sameh Khamis, Jan Kautz • Single Image Portrait Relighting.	NVIDIA Research Remote, CA
	Research Intern Jun. 2020 - Sep. 2020 Mentors: Kalyan Sunkavalli, Milos Hasan, Yannick Hold-Geoffroy, Zexiang Xu • Material and Lighting Transfer for Indoor Scenes. [1]	Adobe Research Remote, CA
	Graduate Student Researcher Sep. 2018 - Present	University of California, San Diego La Jolla, CA

Advisor: Prof. Manmohan Chandraker

- Material and Lighting Transfer for Indoor Scenes [1]
- OpenRooms: Photorealistic Synthetic Indoor Scene Dataset [2]
- Transparent Shape Reconstruction [3]

Research Assistant

Oct. 2016 - Aug. 2018

Academia Sinica & NTU

Taipei, Taiwan

Advisor: Prof. Yu-Chiang Frank Wang

- Generative Model for Video Generation and Inference [4]
- Cross-Domain Disentangled Representation Learning [5,6]

**Teaching
Experience**

Teaching Assistant

Apr. 2021 - Jun. 2021

University of California, San Diego

La Jolla, CA

Instructor: Manmohan Chandraker

Course: Advanced Computer Vision

Teaching Assistant

Jan. 2020 - Mar. 2020

University of California, San Diego

La Jolla, CA

Instructor: Manmohan Chandraker

Course: Domain Adaptation in Computer Vision

Teaching Assistant

Apr. 2019 - Jun. 2019

University of California, San Diego

La Jolla, CA

Instructor: David Kriegman

Course: Intro to Computer Vision

Teaching Assistant

Jan. 2019 - Mar. 2019

University of California, San Diego

La Jolla, CA

Instructor: Manmohan Chandraker

Course: Intro to Computer Vision

**Academic
Services**

Reviewer: ICCV '19, AAAI '20, CVPR '20, ECCV '20, NeurIPS '20, ICLR '21, CVPR '21, ICCV'21, NeurIPS'21, Computer Graphics Forum

Skills

Computer Languages: C, C++, Bash, Python, MATLAB, L^AT_EX.

Toolbox/Software: PyTorch, TensorFlow, Maya, Blender.

Languages: Chinese Mandarin (Native), English (Fluent), Japanese (Basic).