

The slide features a solid red header at the top and a red border on the left and right sides. The bottom of the slide is defined by a red line that curves upwards at both ends, creating a wide, shallow U-shape.

# **Introduction to ANN, MLP, Learning, and Backpropagation**

# Motivation

- Origins: Algorithms that try to mimic the brain.



Question: What is this?

# Human Brain and Biological Neurons

- ❑ Human brain contains billion of neurons (~10 billion)
- ❑ Each neuron is a cell that uses biochemical reactions to **receive**, **process** and **transmit** information
- ❑ Neurons are connected together through ***synapses*** (~10K)



Image source: <https://beautifulnow.is/discover/wellness/new-brain-flows-are-beautiful-now>

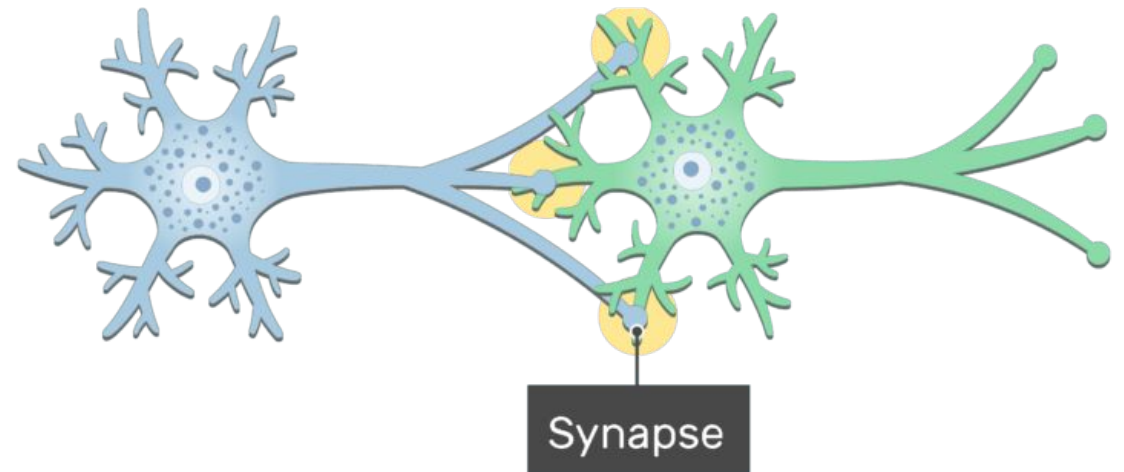
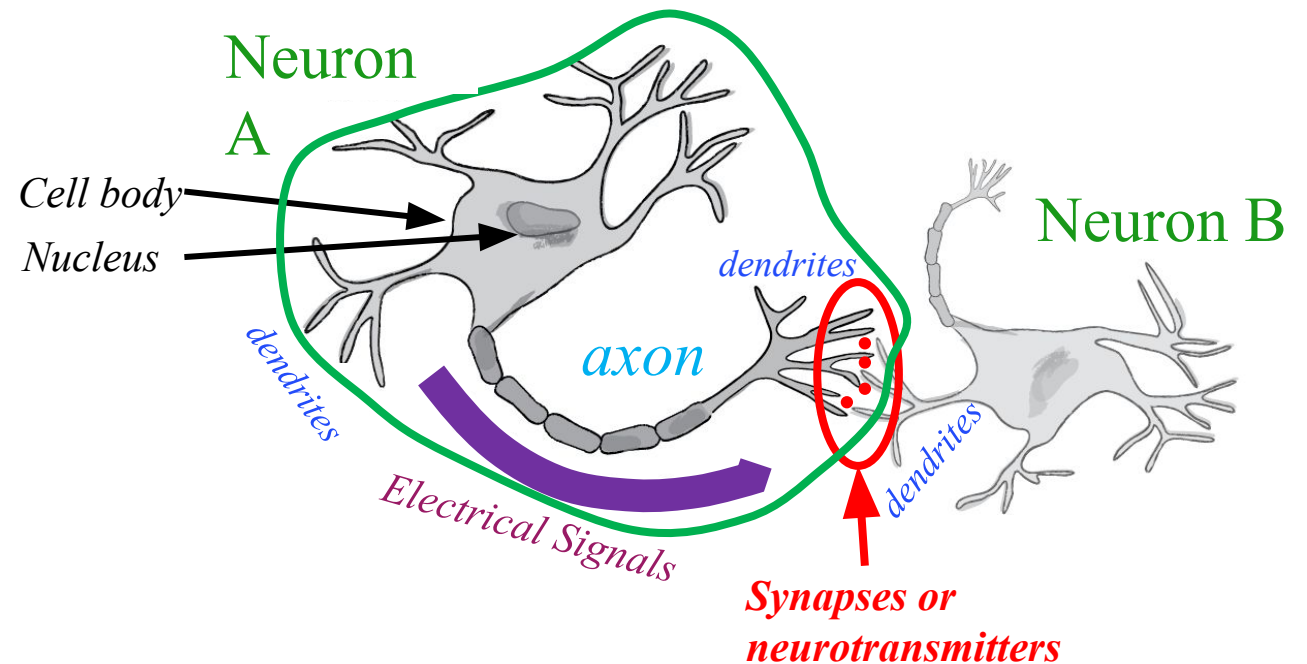


Image source: <https://www.getbodysmart.com/nervous-system/neuron-synapse-structure>

# Human Brain and Biological Neurons (cont'd)

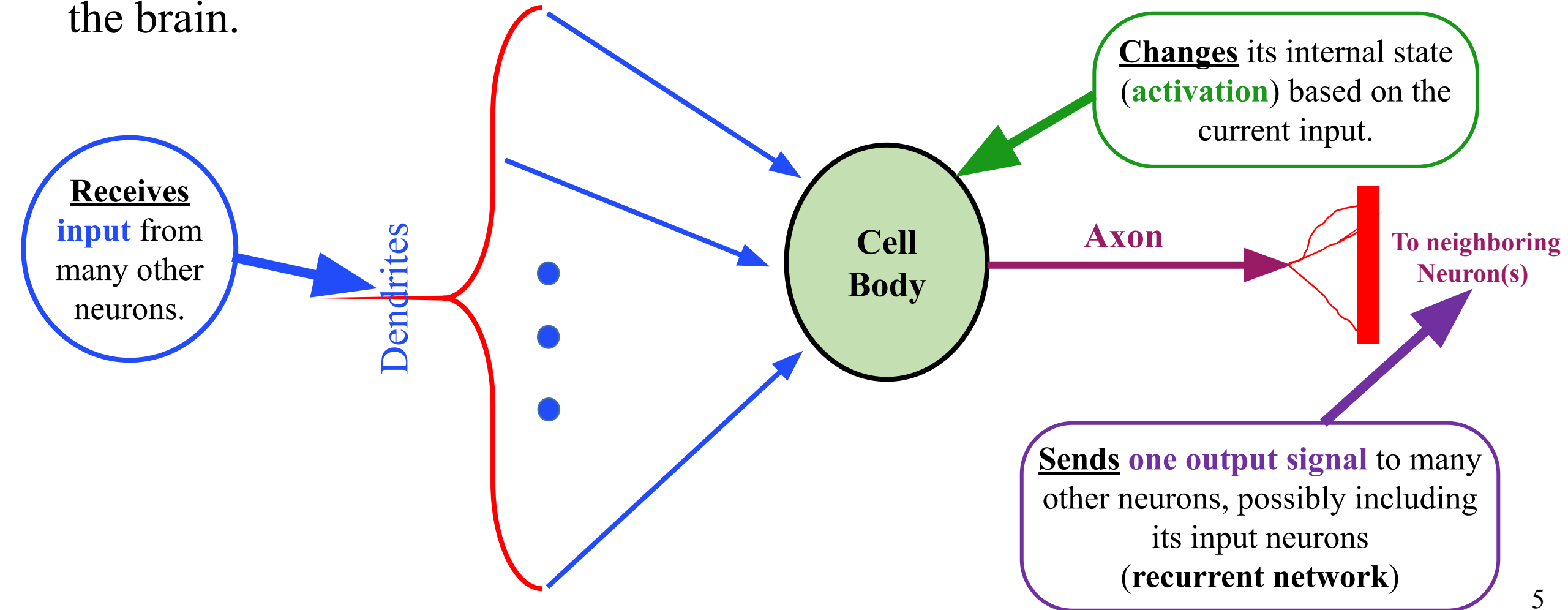
- A neuron accepts (**and combines**) inputs through *dendrites* from other neurons
- If a given neuron *combined* input above a **threshold**, the neuron discharges a spike (**electrical pulse**) that travels from the body, down the **axon**, to the next **neuron(s)**
- The strength of the signal that reaches the next neuron depends on factors such as the amount of neurotransmitter (***synapses***) available



<https://natureofcode.com/book/chapter-10-neural-networks/>

# Modeling of a Biological Neuron

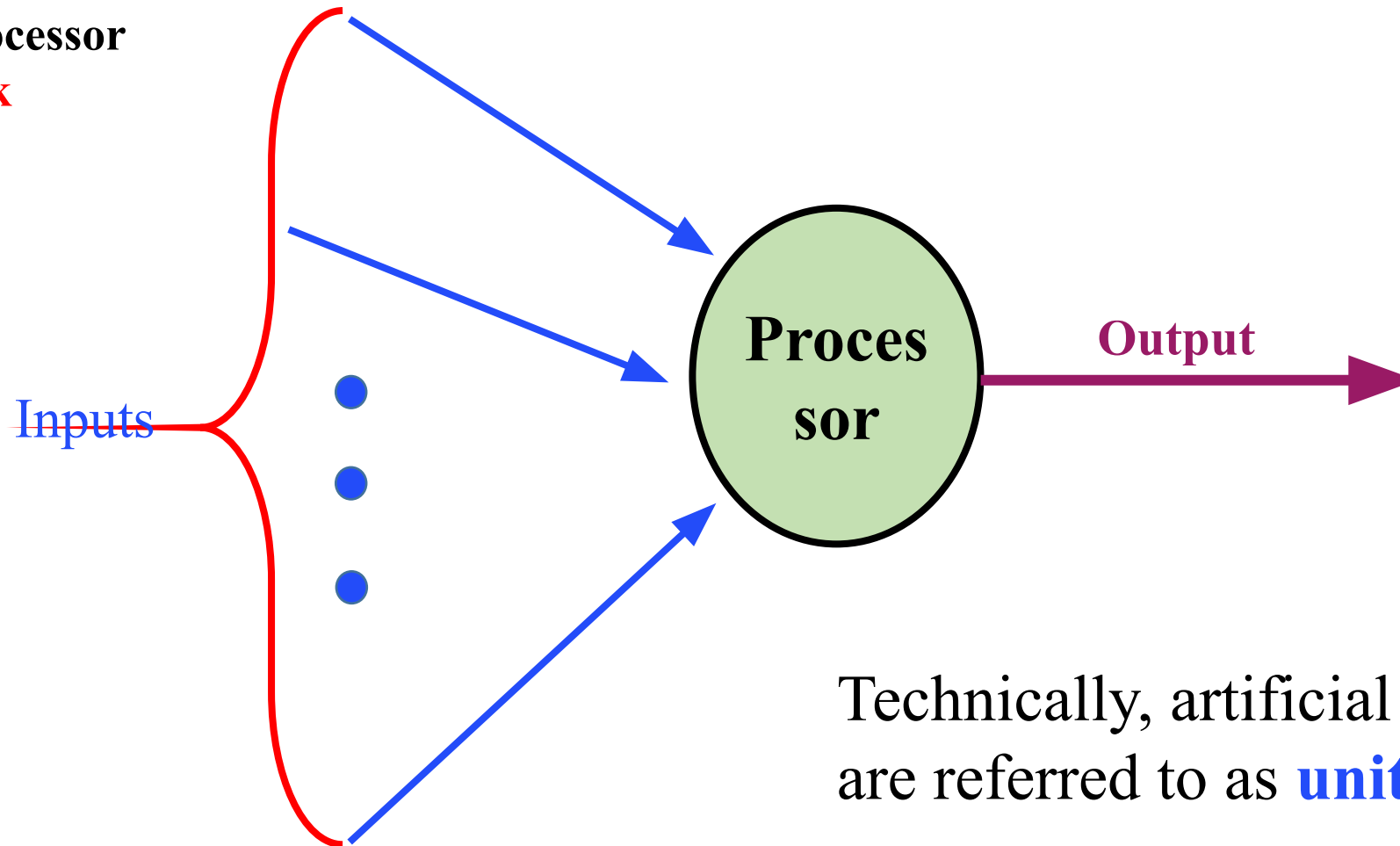
- A mathematical model of the neuron (called the **perceptron**) has been introduced in an effort to mimic our understanding of the functioning of the brain.



# Artificial Neuron

□ An artificial neuron is an imitation of a human neuron

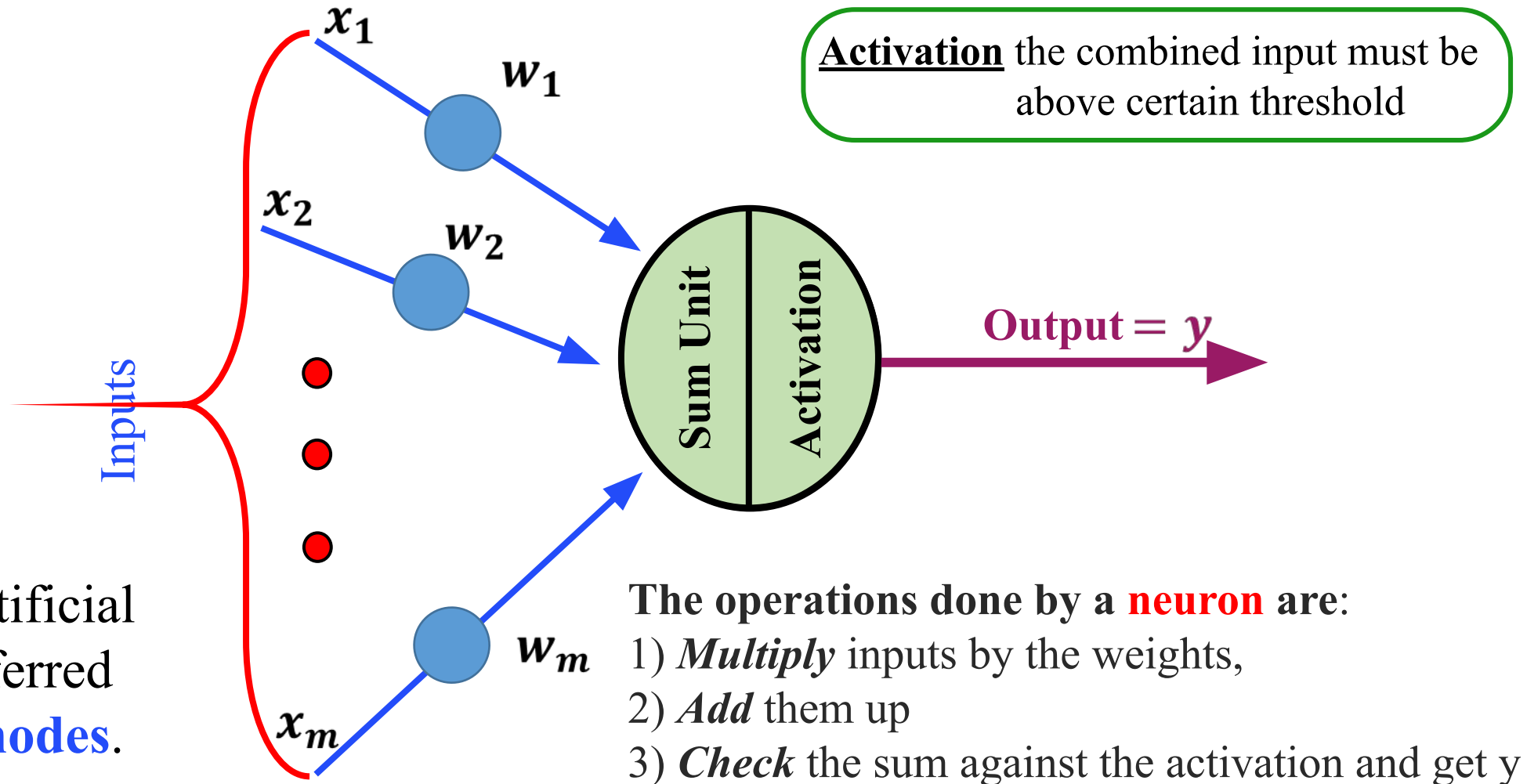
- **Dendrites: Input**
- **Cell body: Processor**
- **Synaptic: Link**
- **Axon: Output**



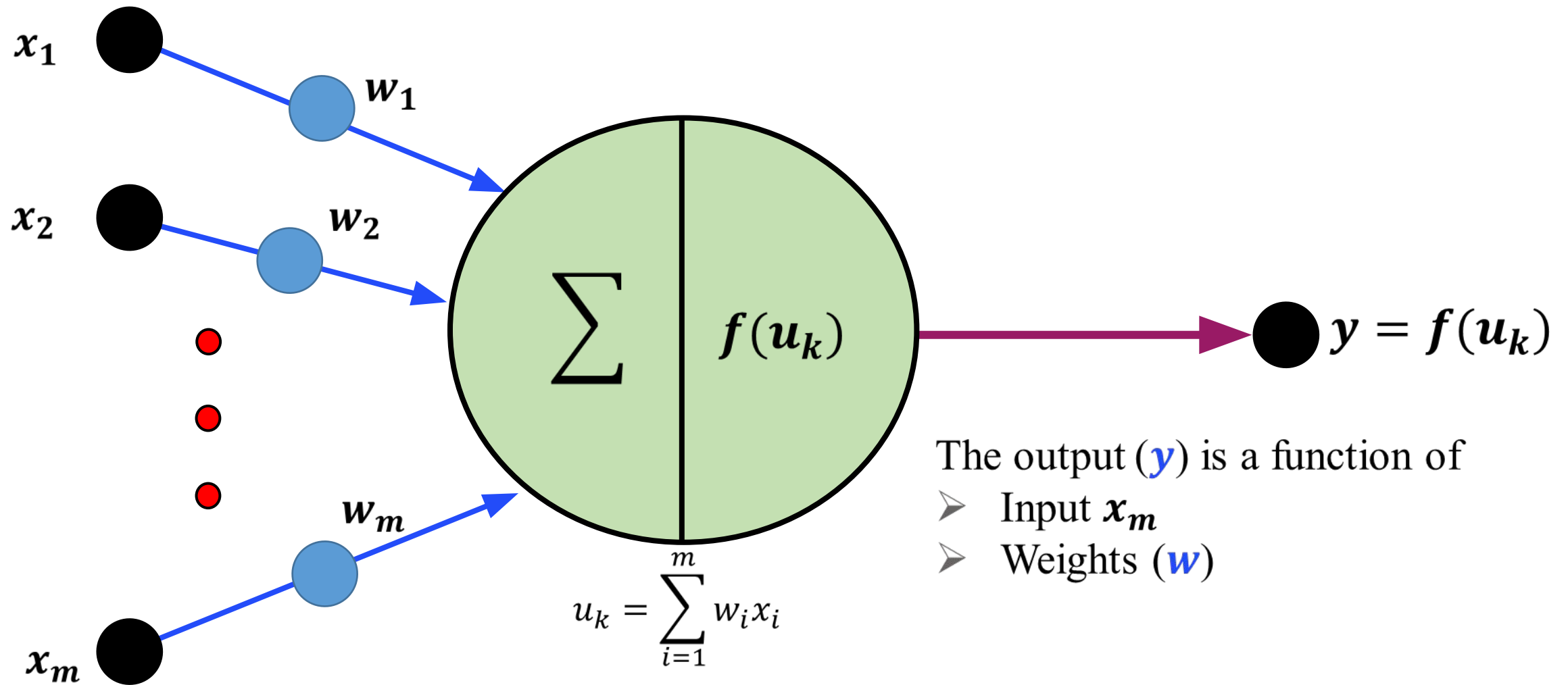
Technically, artificial neurons are referred to as **units** or **nodes**.

# Artificial Neuron (cont'd)

Multiple inputs ( $x$ ) each of which has a different strength, i.e., a **weight**  $w$

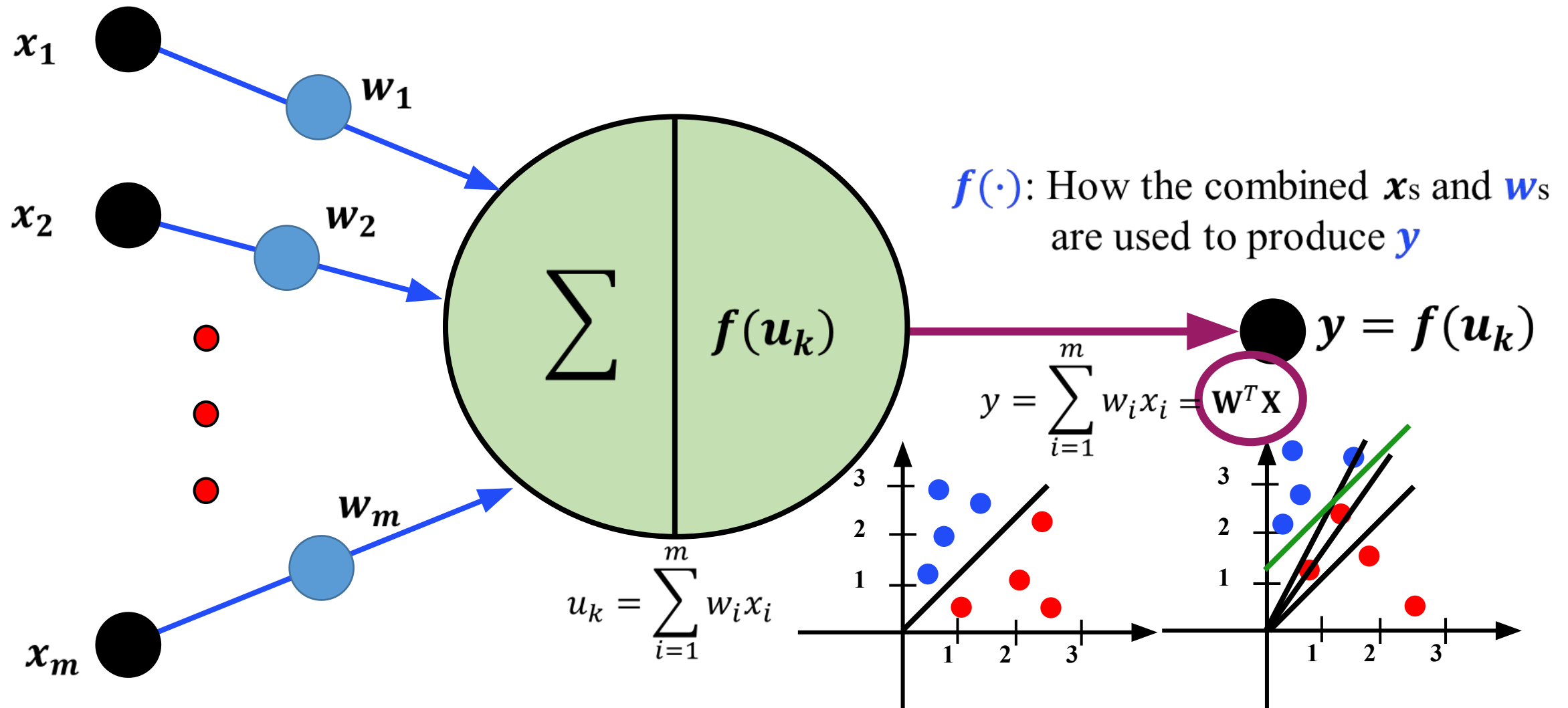


# Artificial Neuron (cont'd)



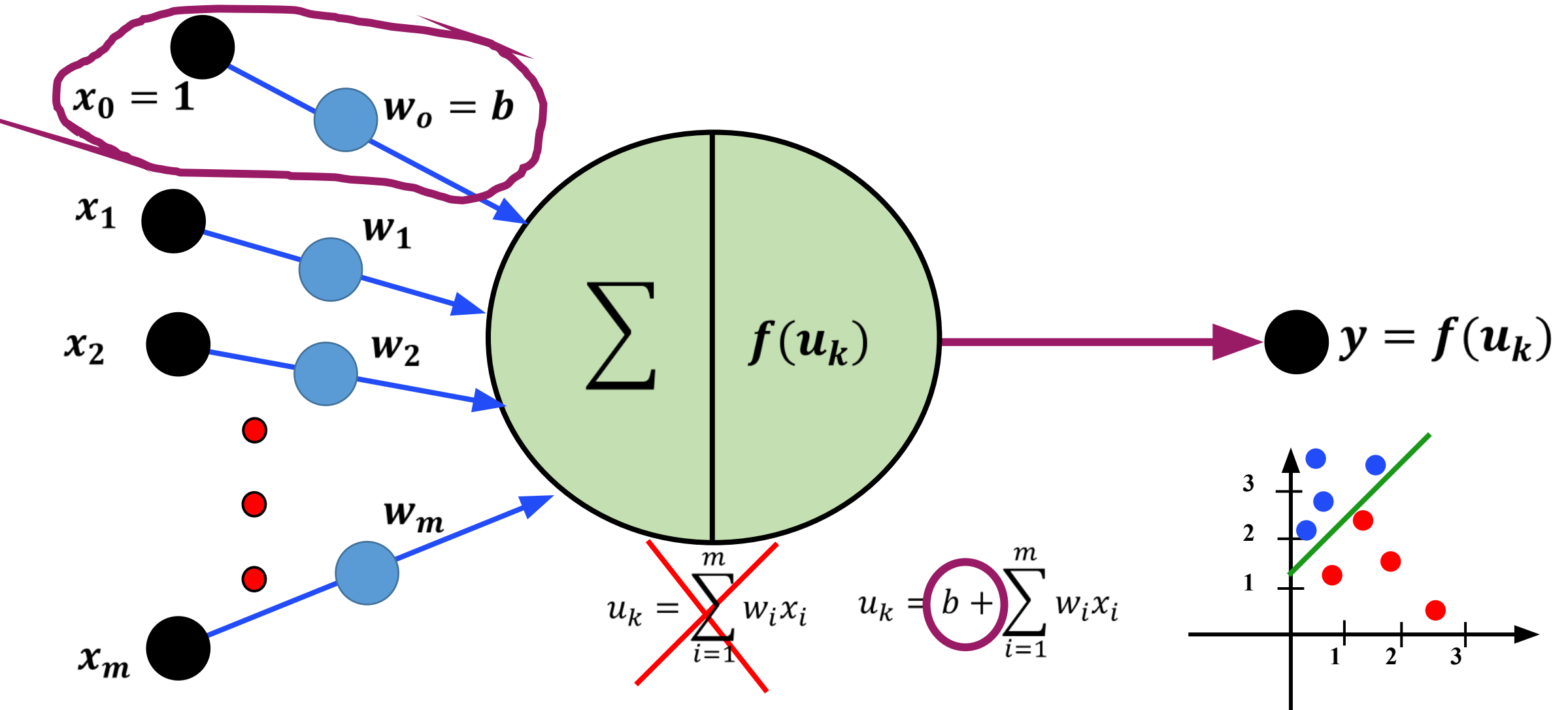


# Artificial Neuron (cont'd)



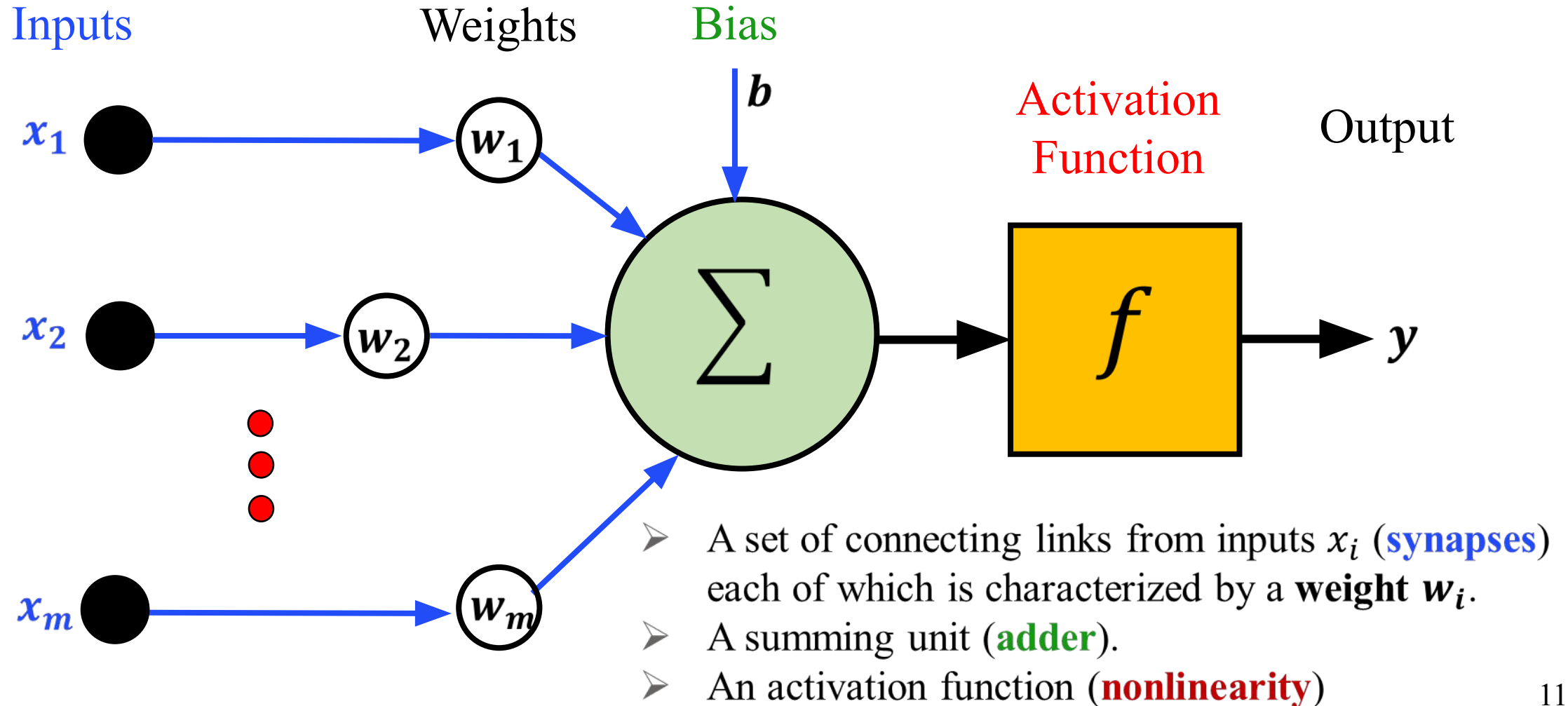
A **bias value (b)** is important to **full control** of the **activation function** (i.e., the output) for successful learning. This is a sort of regularization

# Artificial Neuron (cont'd)



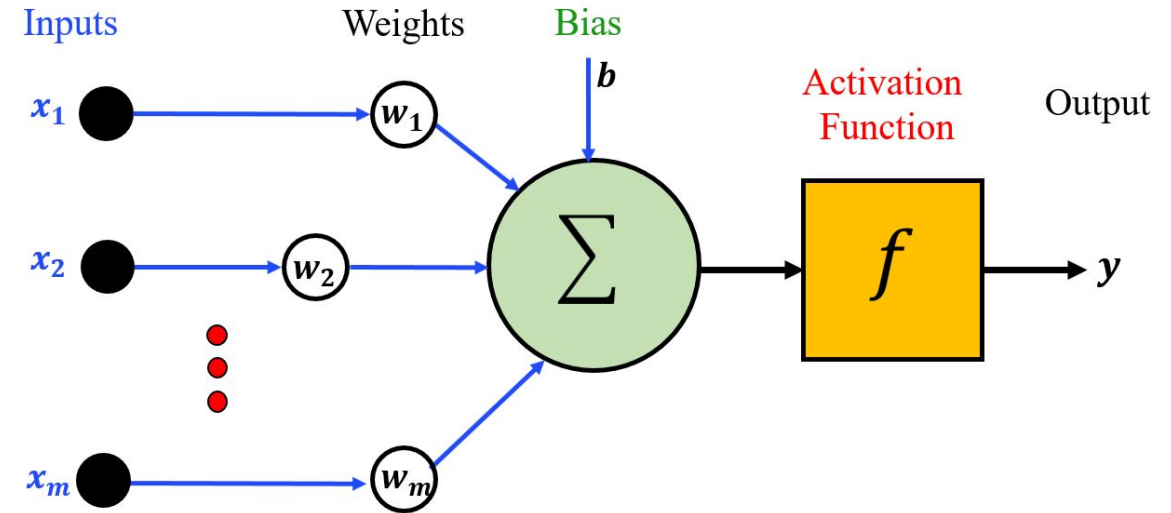
# Artificial Neuron Network (ANN)

Basic Elements of any ANN:

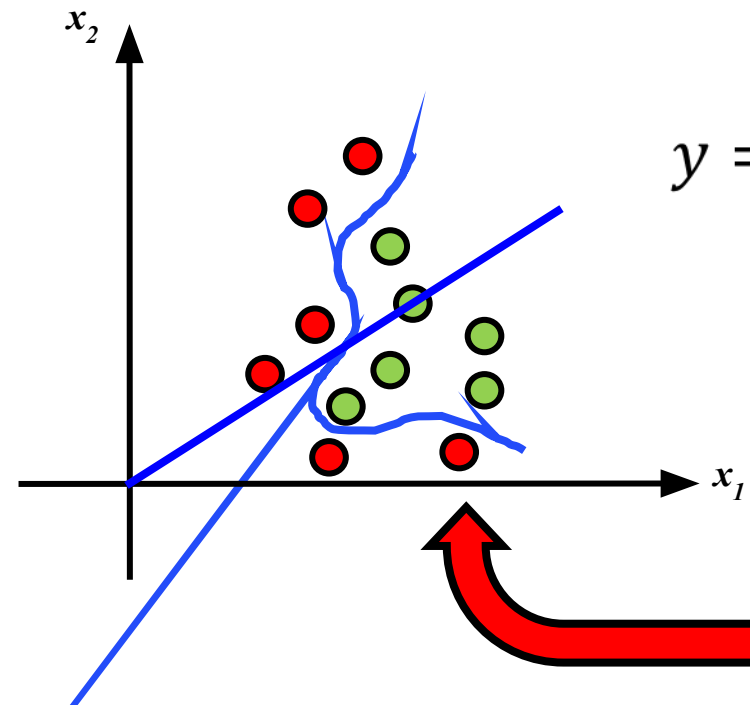


# ANN (cont'd)

- If the sum exceeds a certain threshold, the ANN (or the *perceptron*) fires an output value that is transmitted to the next unit(s)
- ANN uses nonlinear transfer function



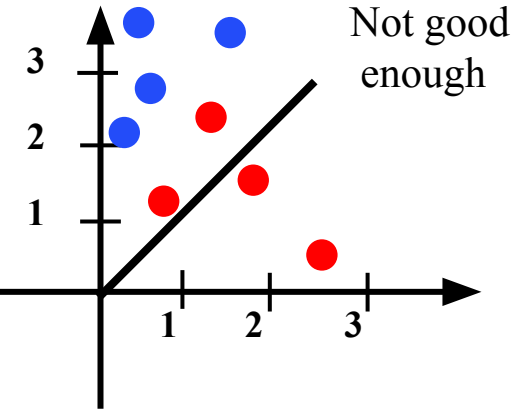
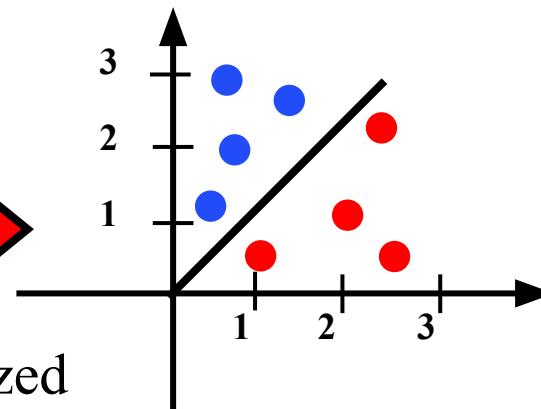
## Why do we need nonlinearity?



$$y = f\left(b + \sum_{i=1}^m w_i x_i\right)$$

y is linear

$$y = f(b + \mathbf{W}^T \mathbf{X})$$



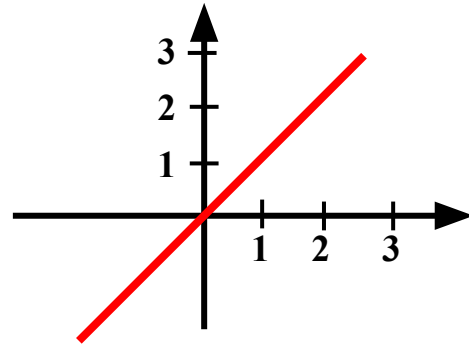
□ Can NOT be generalized

□ LESS power to solve *complex nonlinear* problems

# ANN Transfer Functions

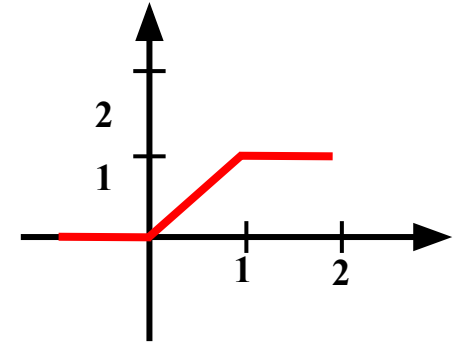
## Linear

$$y_k = u_k$$



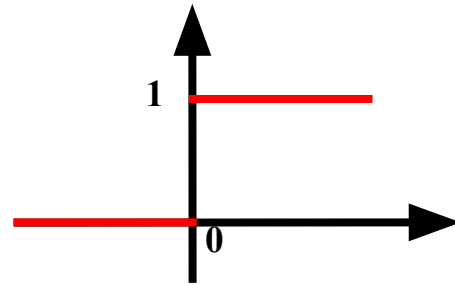
## Saturating linear

$$y_k = \begin{cases} 1 & \text{if } u_k > 1 \\ u_k & \text{if } 0 \leq u_k \leq 1 \\ 0 & \text{if } u_k < 0 \end{cases}$$



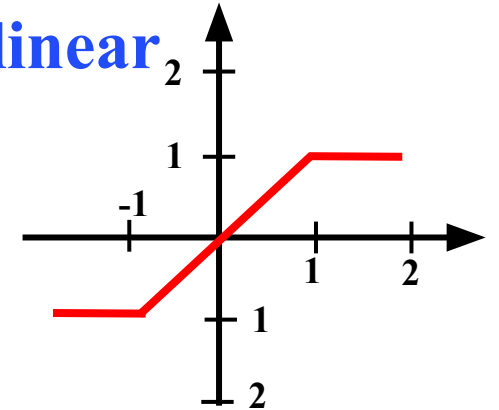
## Hard Limit

$$y_k = \begin{cases} 1 & \text{if } u_k \geq 0 \\ 0 & \text{if } u_k < 0 \end{cases}$$



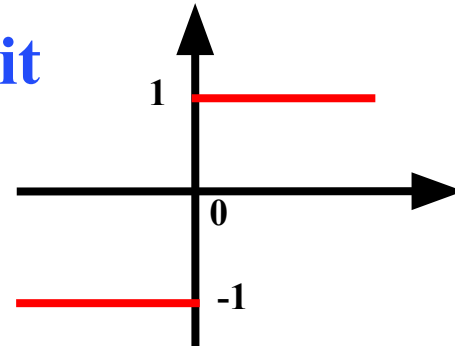
## Symmetric Saturating linear

$$y_k = \begin{cases} 1 & \text{if } u_k > 1 \\ u_k & \text{if } 0 \leq u_k \leq 1 \\ -1 & \text{if } u_k < 0 \end{cases}$$



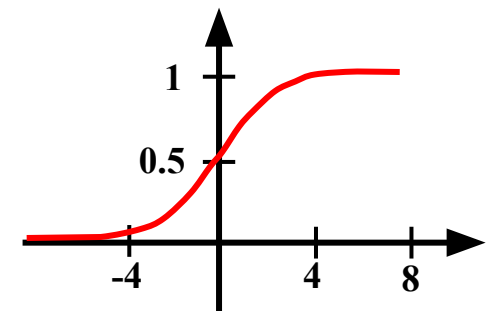
## Symmetric Hard Limit

$$y_k = \begin{cases} 1 & \text{if } u_k \geq 0 \\ -1 & \text{if } u_k < 0 \end{cases}$$



## Log Sigmoid

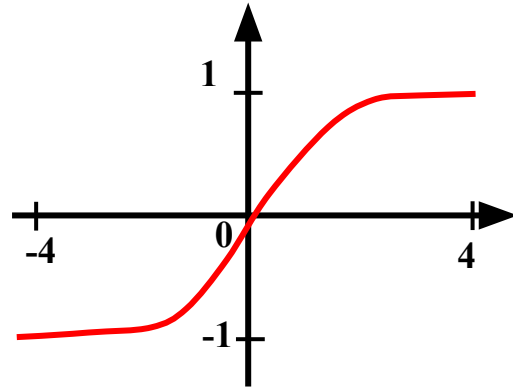
$$y_k = \frac{1}{1 + e^{-u_k}}$$



# Artificial Neuron: Transfer Function

## Hyperbolic Tangent Sigmoid

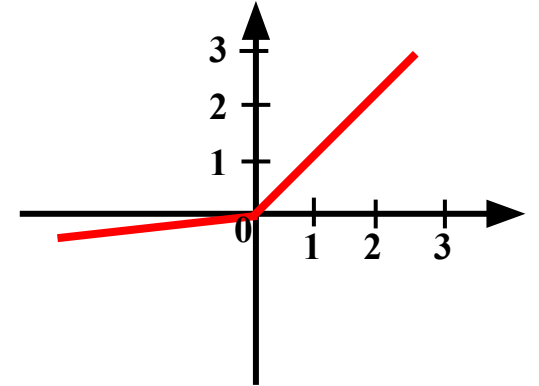
$$y_k = \frac{e^{u_k} - e^{-u_k}}{e^{u_k} + e^{-u_k}}$$



## Leaky ReLU

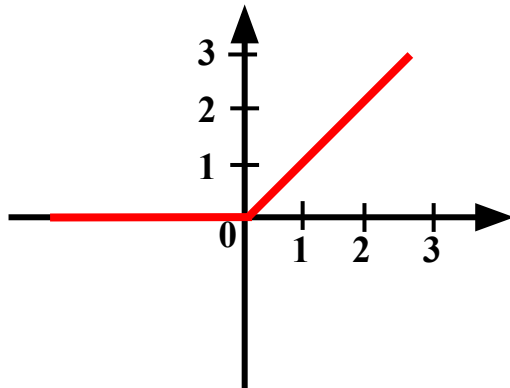
$$y_k = \max(\epsilon u_k, u_k)$$

$\epsilon \ll 1$



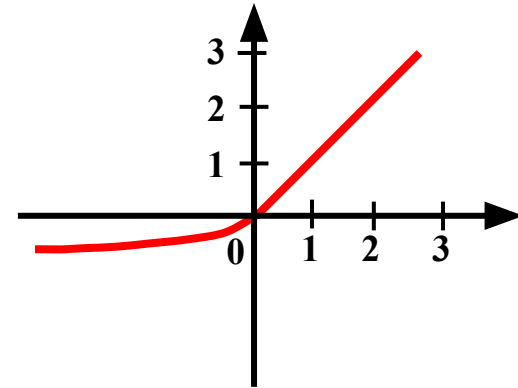
## Rectified Linear Unit (ReLU)

$$y_k = \max(0, u_k)$$



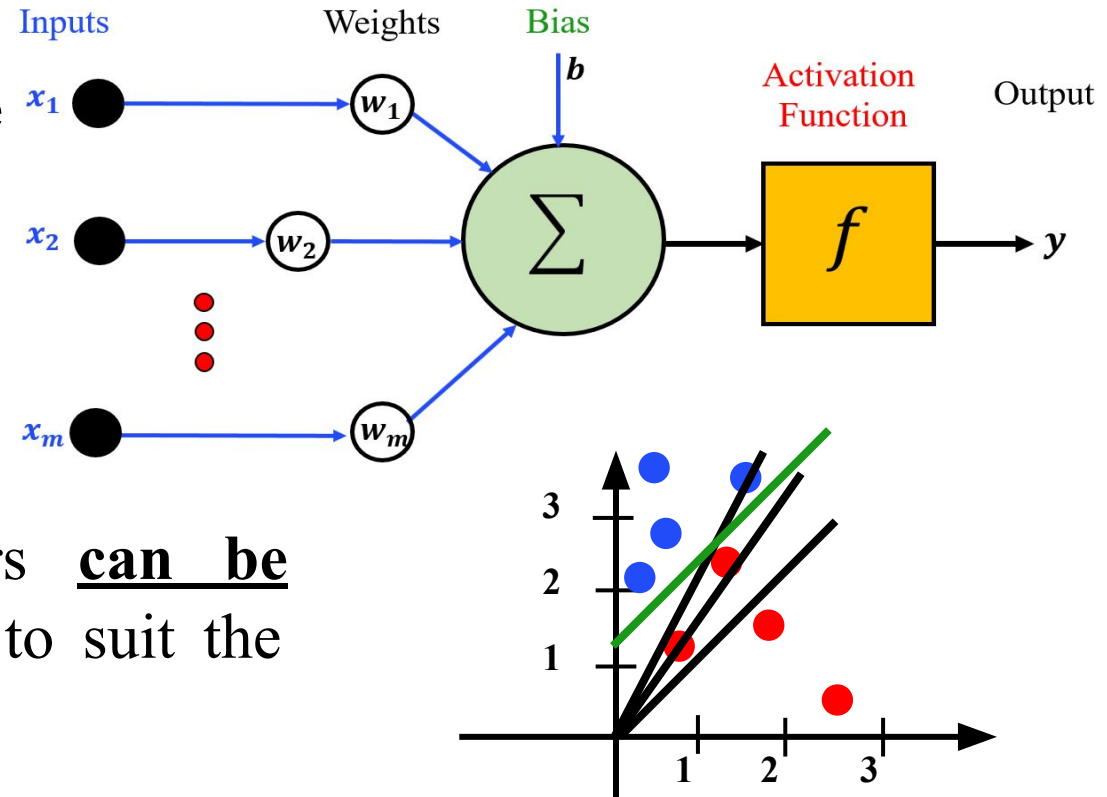
## Exponential Linear Unit (ELU)

$$y_k = \begin{cases} S_k & \text{if } u_k \geq 0 \\ \alpha(e^{S_k} - 1) & \text{if } u_k < 0 \end{cases}$$



# Artificial Neural Network (ANN)

- An artificial neural network (ANN) is a **massively parallel distributed processor** made up of simple processing units (neurons).
- ANN is capable of resolving paradigms that linear computing cannot resolve.
- ANNs are **adaptive systems**, i.e., parameters can be changed through a *learning* (**training**) process to suit the underlying problem.
- ANNs can be used in a *wide* variety of classification tasks, e.g., character recognition, speech recognition, fraud detection, medical diagnosis.
- “neural networks are the second-best way of doing just about anything” **John Denker** (**AT&T Bell laboratories**)

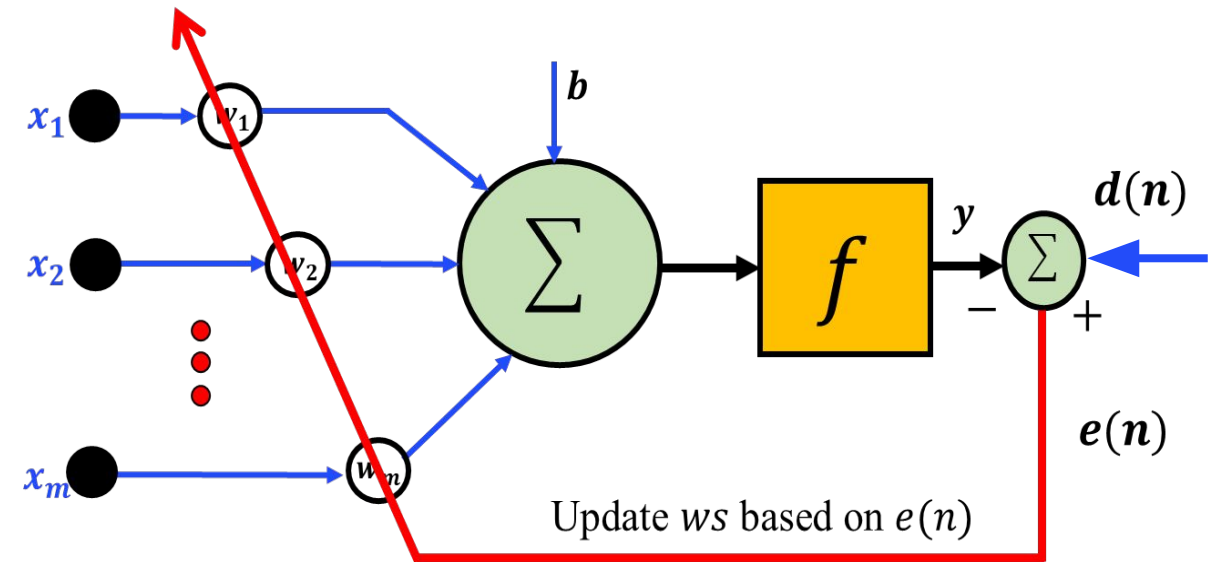
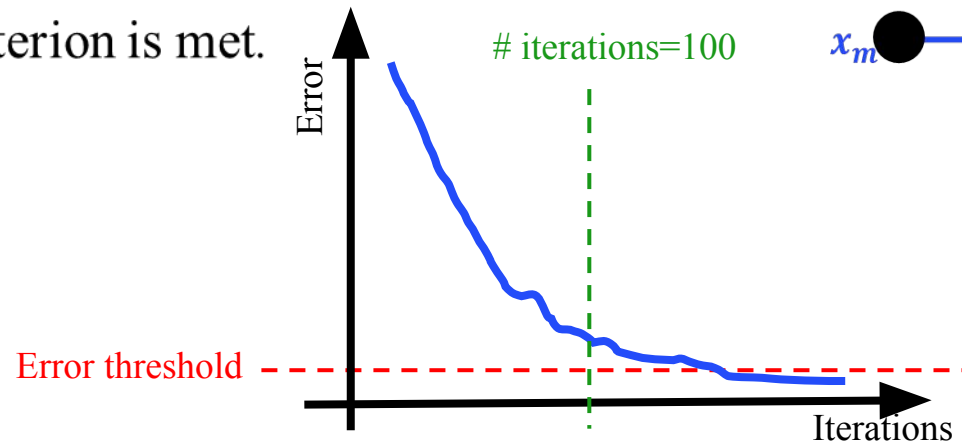


# Learning Process: Summary

- **Learning** is a *recursive* operation through which network **parameters** (*weights*) are *updated* in a way to reduce the **difference** (*error*) between network output and the *desired* (**target**) output

Set initial values of the weights (e.g., *randomly*)

*Do*  
Compute the output function of a given input ( $X(n)$ )  
Evaluate the output by comparing  $y(n)$  with  $d(n)$ .  
Adjust the *weights*.  
Loop until a criterion is met.  
*end*



## Criterion

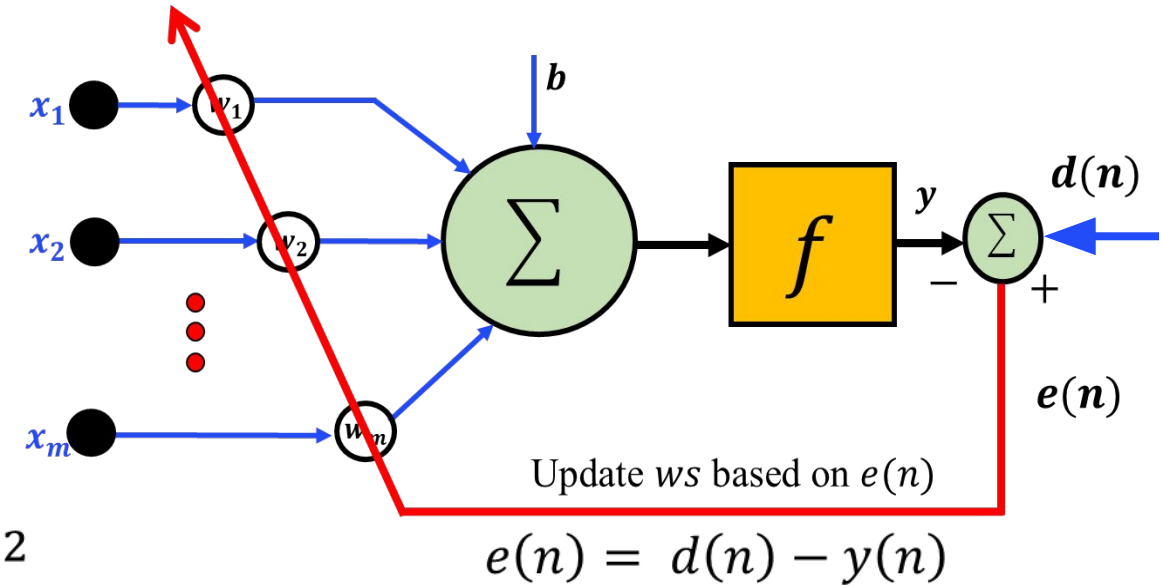
- Certain number of iterations
- Error threshold



# Learning Process: Cost Function

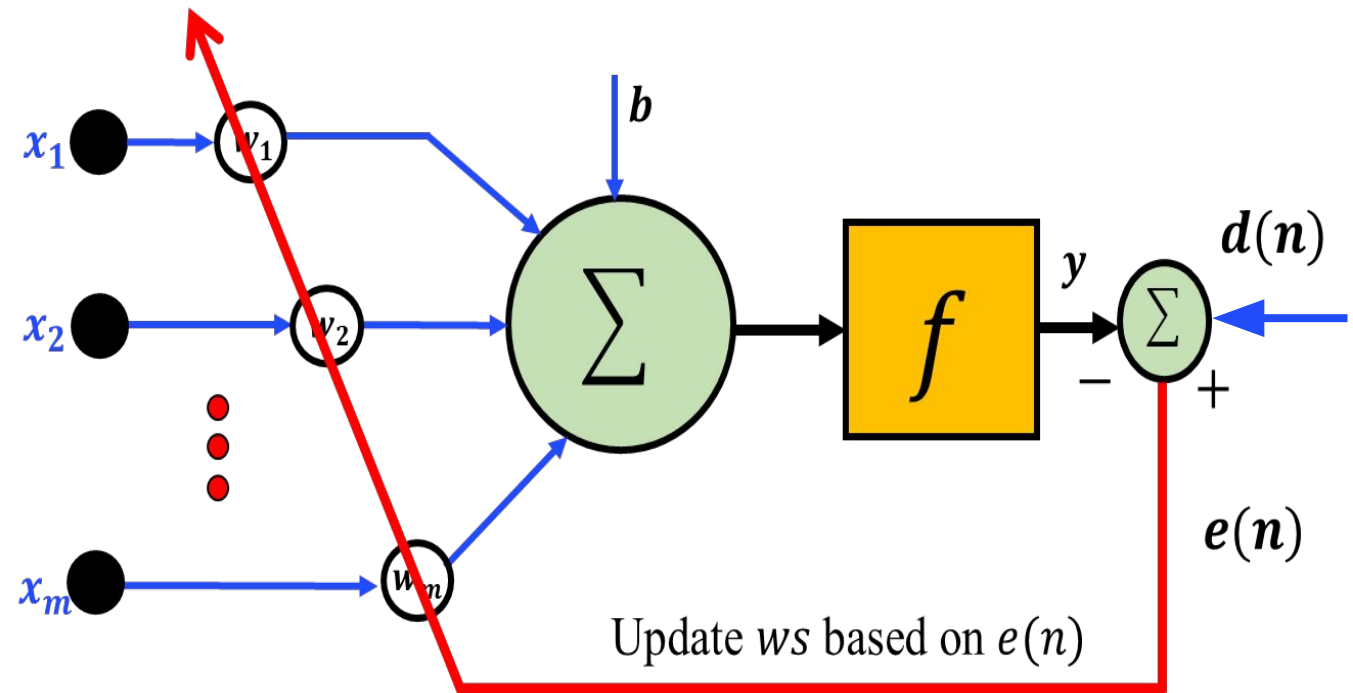
- Our **objective** is to **reduce** the difference between the *actual* and *target* outputs (i.e., the error)
- This can be achieved by **minimizing** a **function** of the error (**error energy**)
  - This is called the **cost function**.
  - Example is the **mean squared error**

$$E(n) = \frac{1}{2} e^2(n) = \frac{1}{2} (d(n) - y(n))^2$$



# Learning Process: Epoch

n	$x_1$	$x_2$	$x_3$	Output
1	10.33	56	0.56	0.7
2	8.97	48	0.61	0.9
3	11.01	49	0.49	0.8
4	9.32	53	0.89	0.8
5	10.51	50	0.71	0.7
6	12.10	59	0.90	0.8
⋮				
1996	7.99	61	0.59	0.9
1997	11.36	52	0.63	0.9
1998	12.09	48	0.78	0.8
1999	10.81	55	0.87	0.7
2000	13.00	53	0.91	0.6

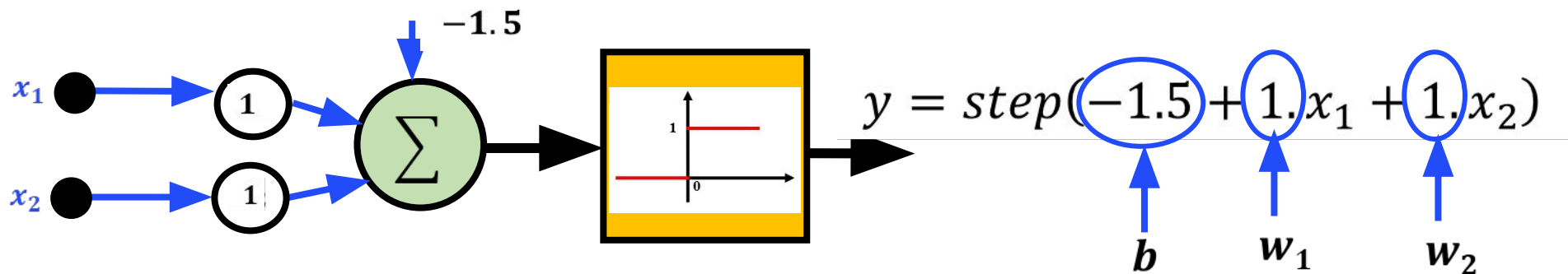
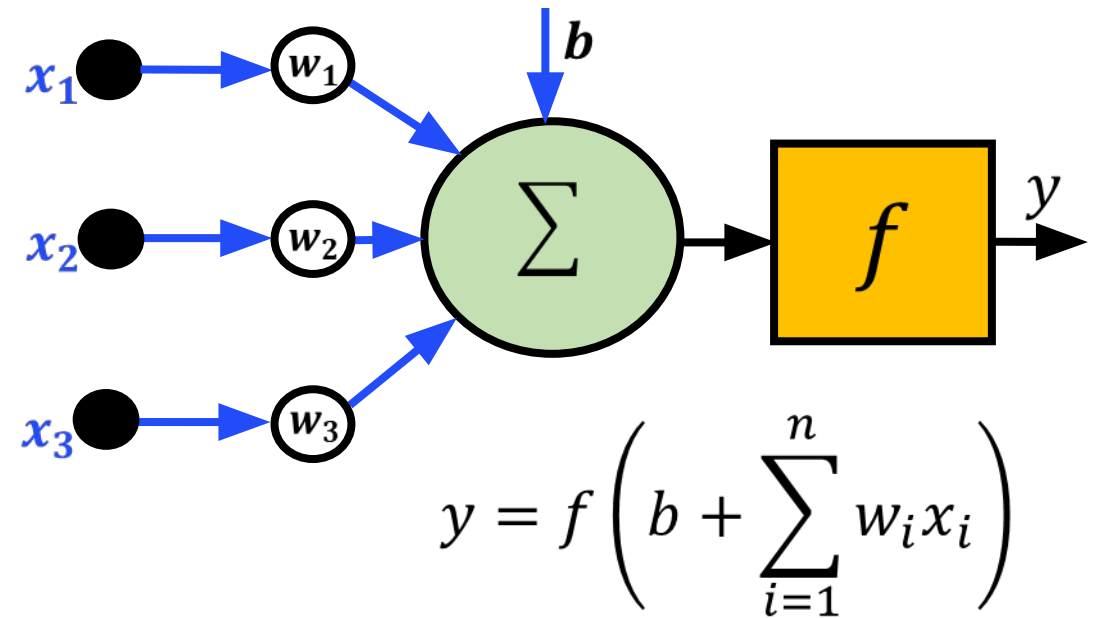
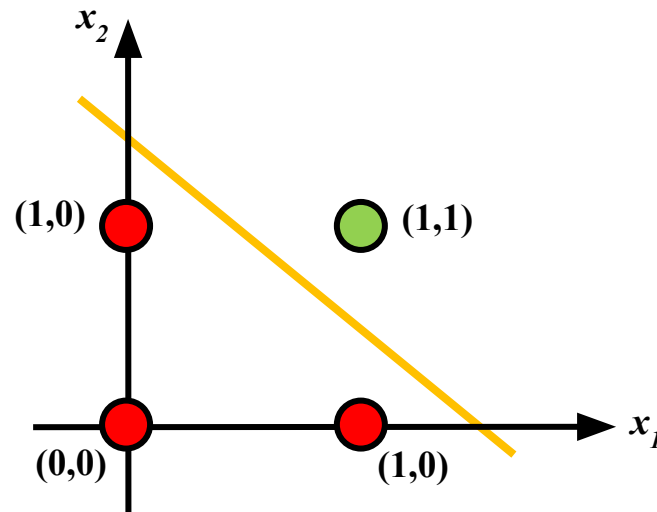


The training cycle at which **All** the training samples have been used by the network is called the *epoch*

# ANN Examples

- One layer *feedforward* neural network is called the *perceptron*
- Can solve linear function, e.g., AND, OR, NOT

$x_1$	$x_2$	$y$
0	0	0
1	0	0
0	1	0
1	1	1

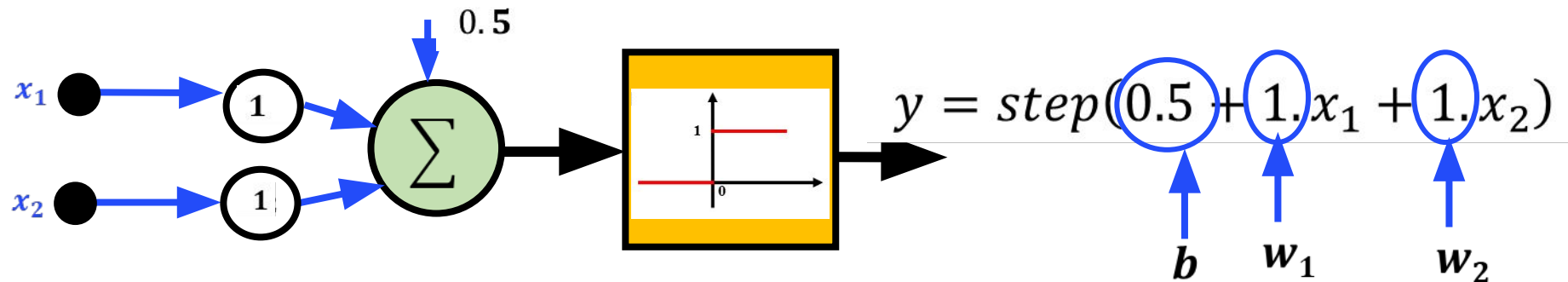
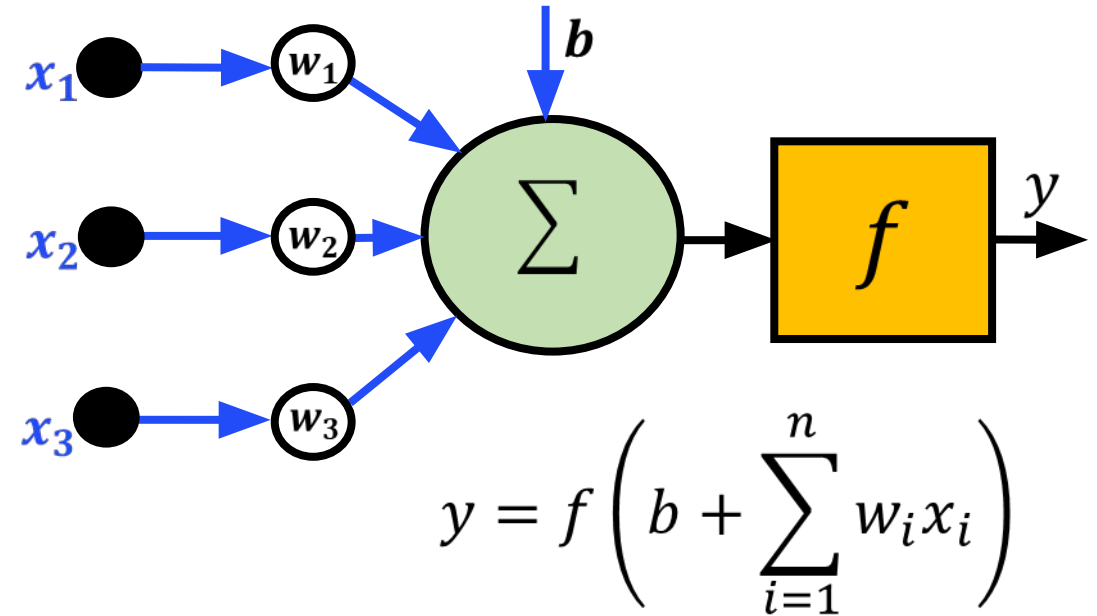
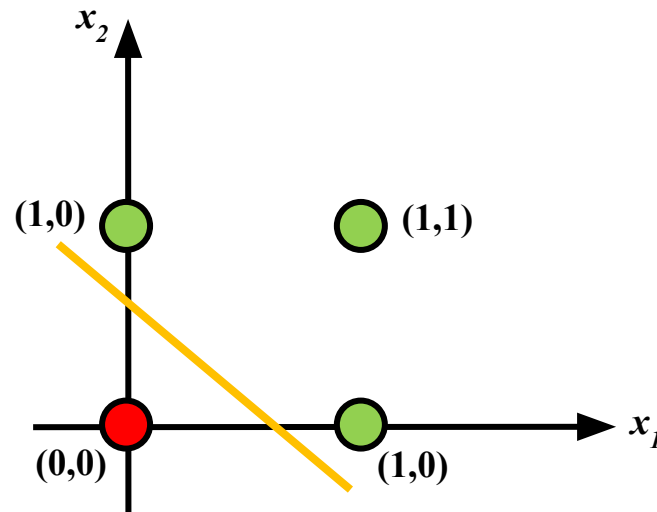


# ANN Examples (cont'd)

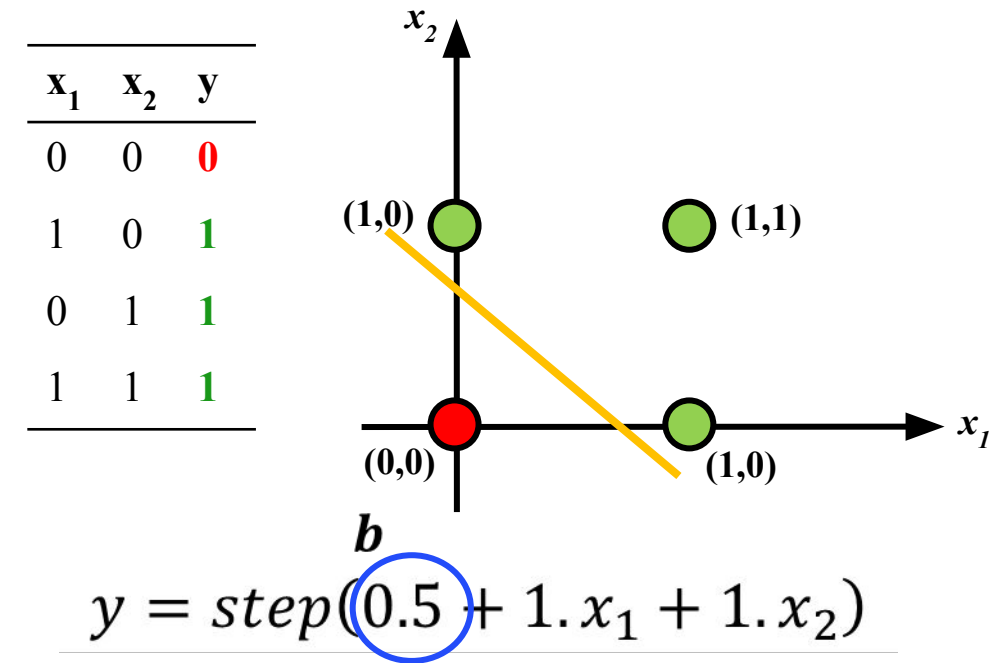
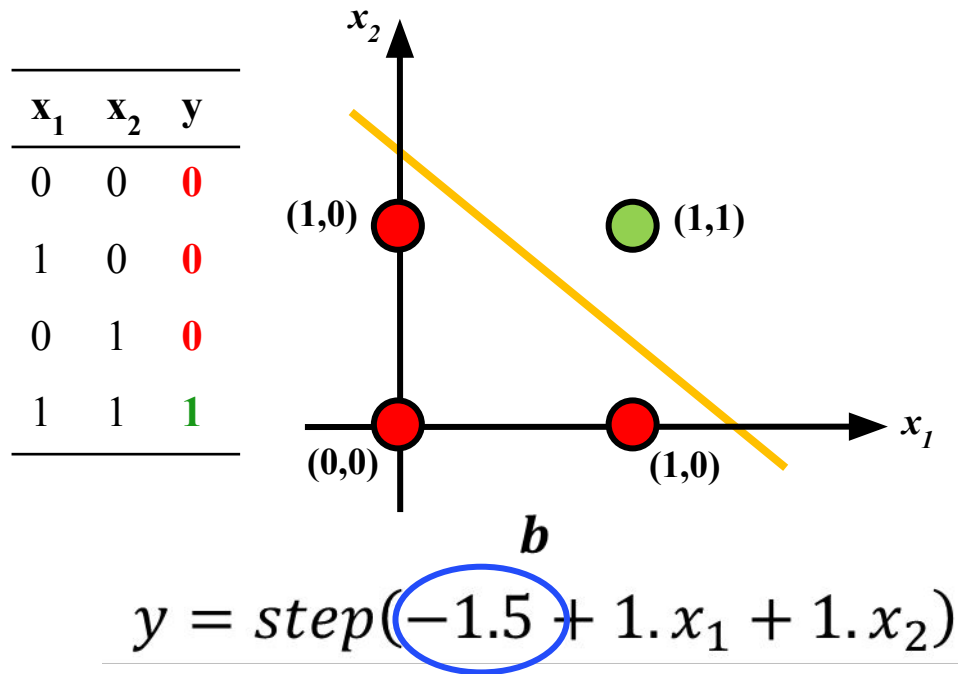
□ One layer *feedforward* neural network called the *perceptron*

□ Can solve linear function, e.g., AND, OR, NOT

$x_1$	$x_2$	$y$
0	0	0
1	0	1
0	1	1
1	1	1



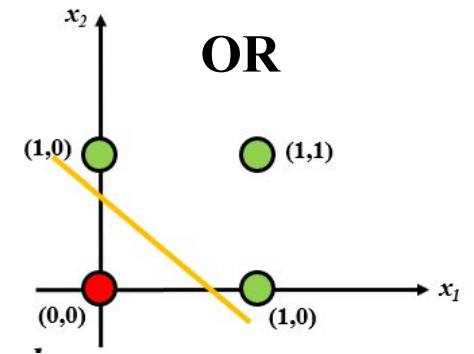
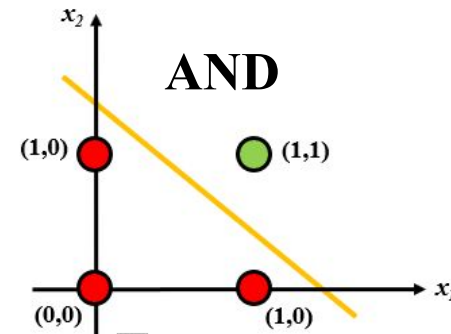
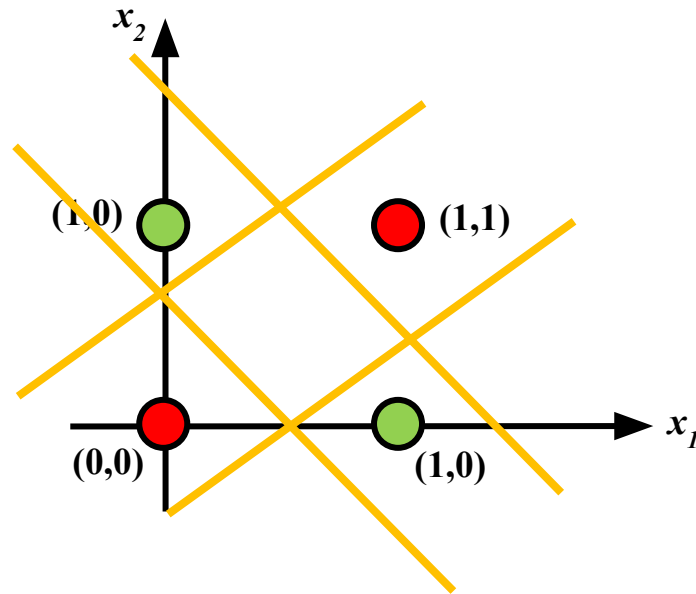
# ANN Examples (cont'd)



- Solving linearly, means the **decision boundary** is linear (straight line in 2D and a plane in 3D)
- The bias term ( $b$ ) alters the **position**, but not the **orientation**, of the decision boundary
- The weights ( $w_1, w_2, \dots, w_m$ ) determine the gradient

# ANN Examples: XOR function

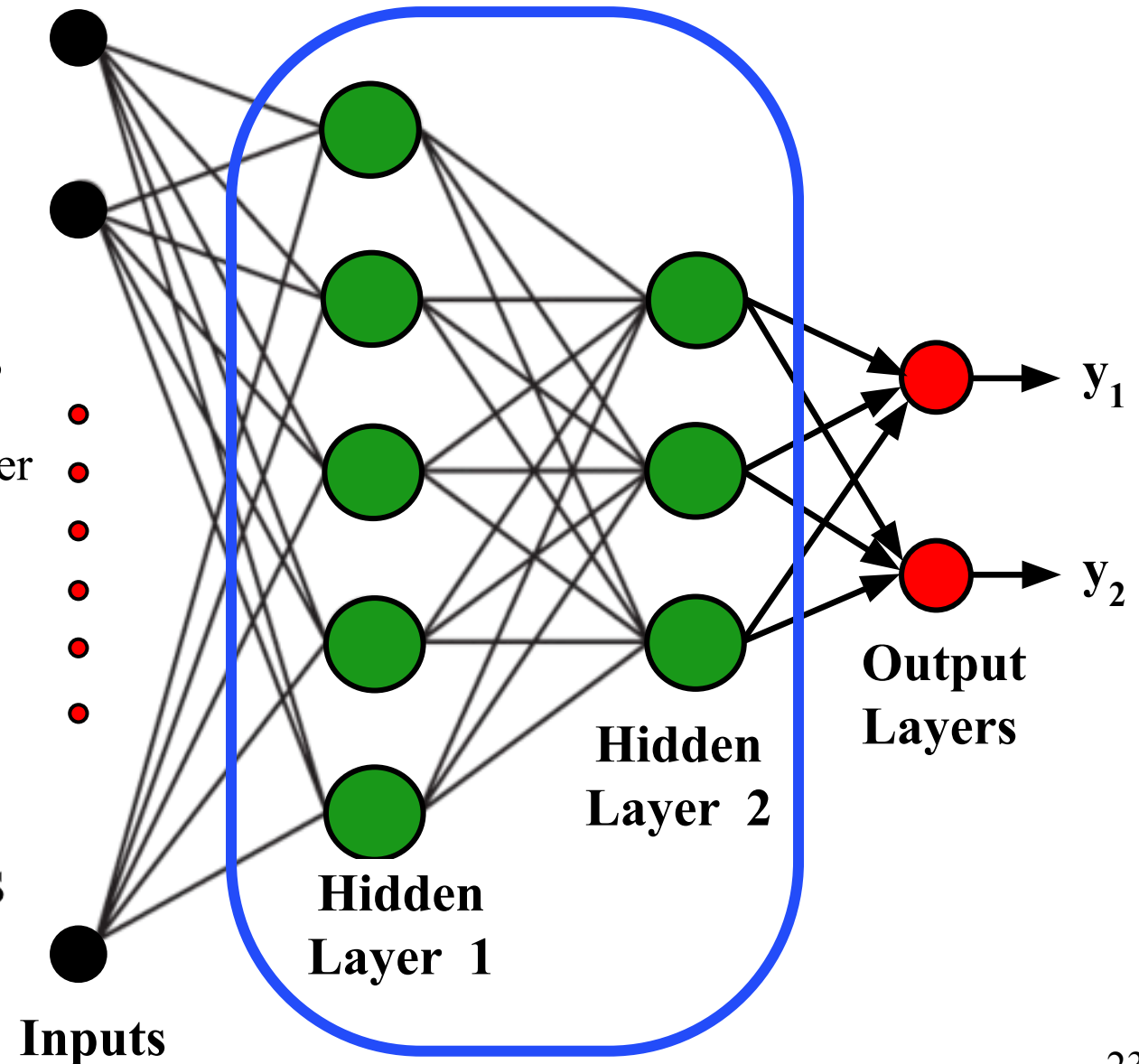
$x_1$	$x_2$	$y$
0	0	0
1	0	1
0	1	1
1	1	0



- The **XOR** function is said to be **not linearly separable**
- If one neuron defines one line through input space, what do we need to have two lines?
- We need to have two neurons working in *parallel* (rather than in different layers).
- We would need a **multilayer neural network** to model (or to separate the two classes) the **XOR** function.

# Multilayer Perceptron (MLP)

- More layers between the *input* the *output* layers
- Fully connected layers
- Multiple neurons at the output layers  
 $y_j, j \in \mathcal{C}$   $\mathcal{C}$  is set of all neurons at the output layer
- Error **backpropagation** is used for learning  
$$e(n) = d(n) - y(n)$$
- Weight adjustments are applied so as to minimize  $e(n)$  in a statistical sense.

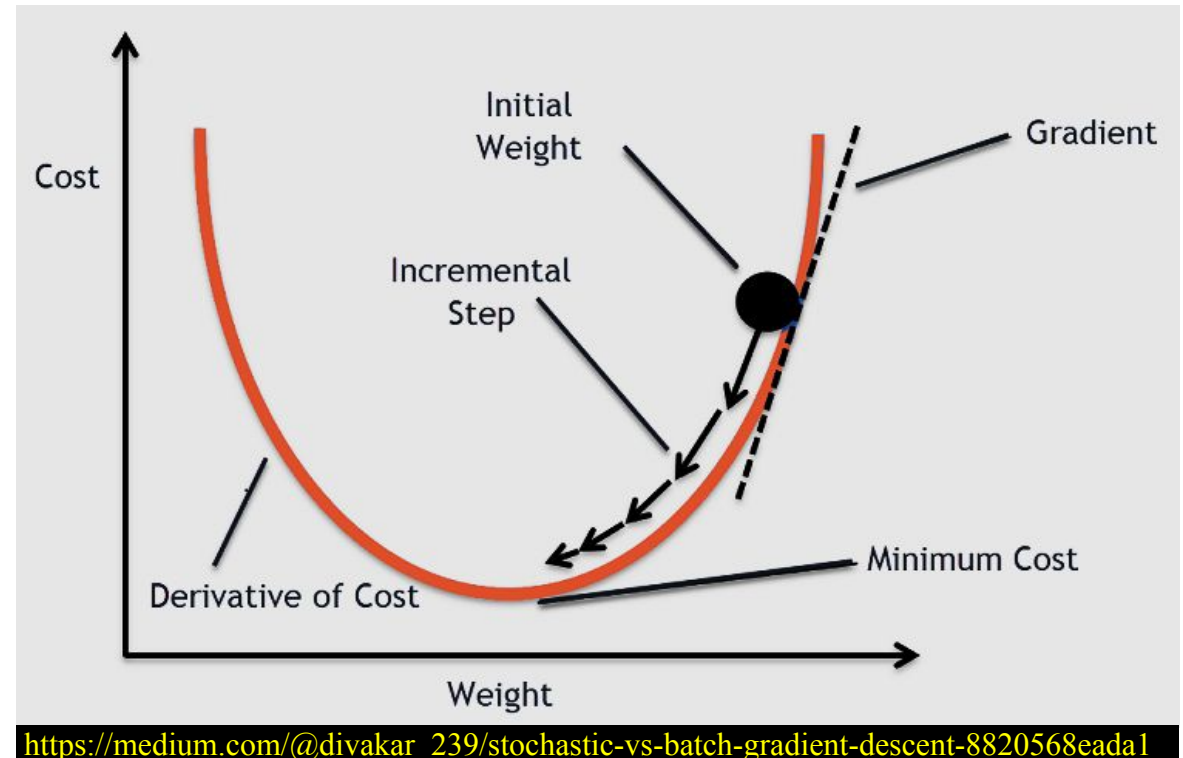
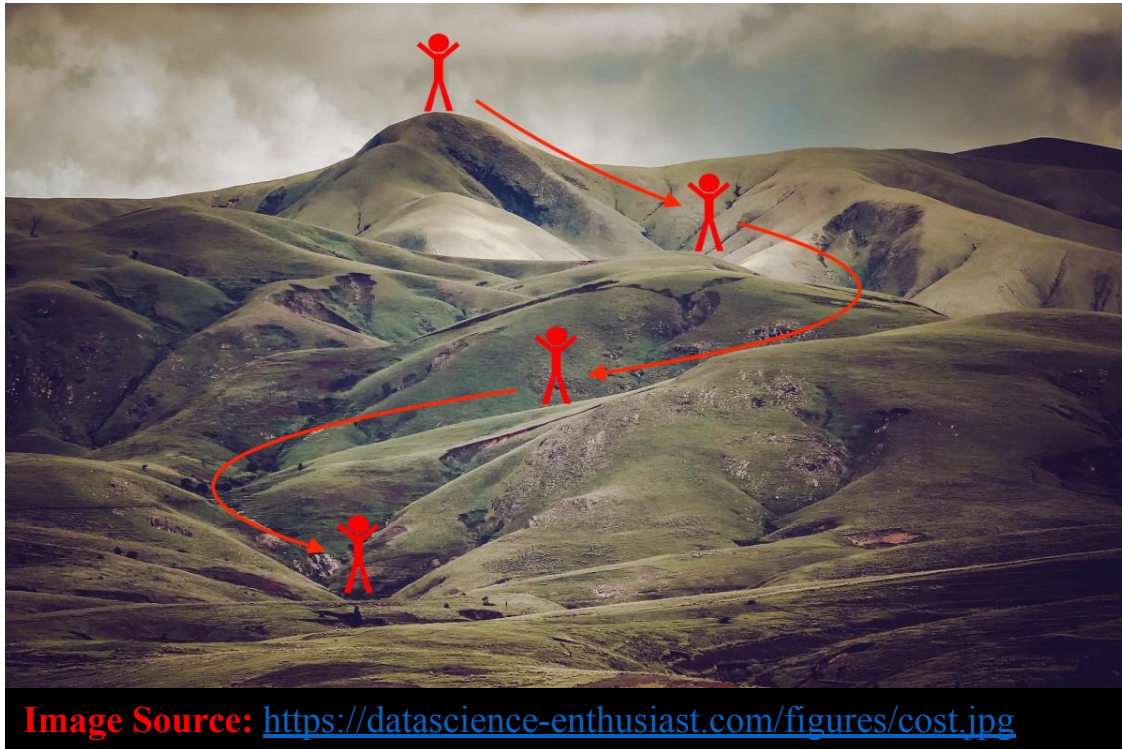




# Gradient Descent

The **delta rule** is a **gradient descent** learning rule for updating the weights of an artificial neuron inputs in a **single-layer NN**

$$w_{kj}(n + 1) = w_{kj}(n) + \Delta w_{kj}(n)$$



The goal of gradient descent is to *iteratively* take steps towards **lower** regions (minima) of the loss function



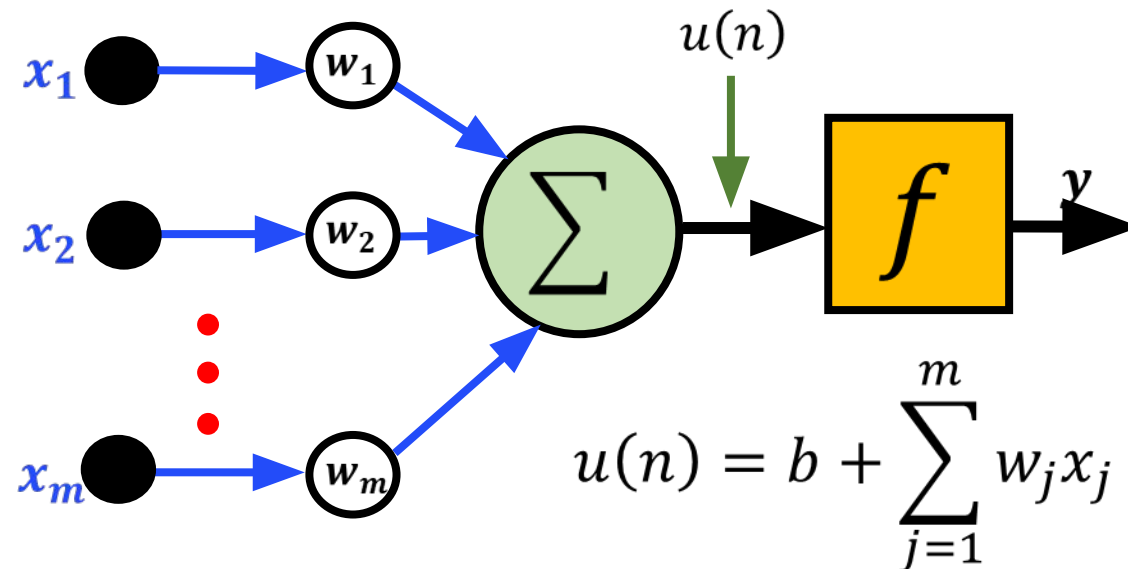
# Gradient Descent (**cont'd**)

For *linear activation function*, the weight adjustment for a **neuron  $k$**  is given by

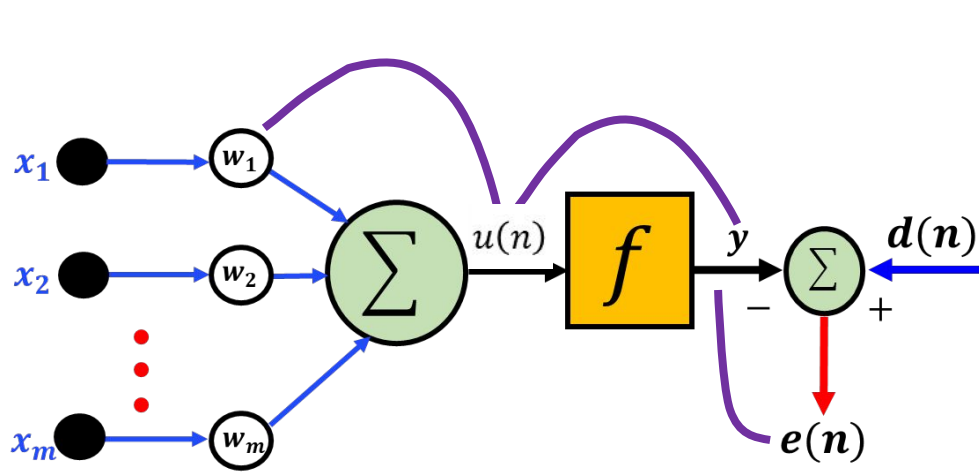
$$\Delta w_{kj}(n) = \eta * e_k(n) * x_j(n) \quad j = 1, 2, \dots, m$$

For **any** activation function  $f$ :

$$\Delta w_{kj}(n) = \eta * e_k(n) * f'(u(n)) * x_j(n)$$



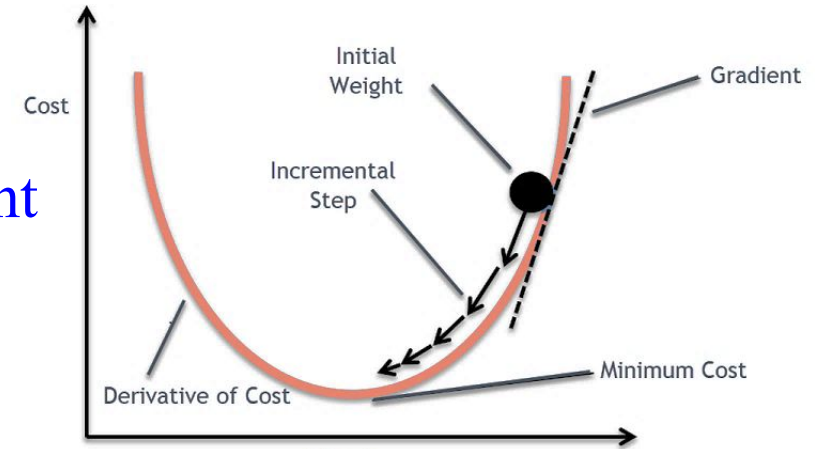
# Gradient Descent (cont'd)



$$\Delta w_{kj} = \boxed{-}\eta * \frac{\partial E}{\partial w_j}$$

minimization

gradient



[https://medium.com/@divakar\\_239/stochastic-vs-batch-gradient-descent-8820568eada1](https://medium.com/@divakar_239/stochastic-vs-batch-gradient-descent-8820568eada1)

By applying the chain rule

$$\frac{\partial E}{\partial w_j} = \left(\frac{\partial E}{\partial e}\right) \left(\frac{\partial e}{\partial y}\right) \left(\frac{\partial y}{\partial u}\right) \left(\frac{\partial u}{\partial w_j}\right)$$

$$\Delta w_{kj} = -\eta * (e)(-1)(f'(u(n)))(x_j)$$

$$\Delta w_{kj} = \eta * e * f'(u(n))x_j$$

$$E(n) = \frac{1}{2} e^2(n) \Rightarrow \frac{\partial E}{\partial e} = e$$

$$e(n) = d(n) - y(n) \Rightarrow \frac{\partial e}{\partial y} = -1$$

$$y(n) = f(u(n)) \Rightarrow \frac{\partial y}{\partial u} = f'(u(n))$$

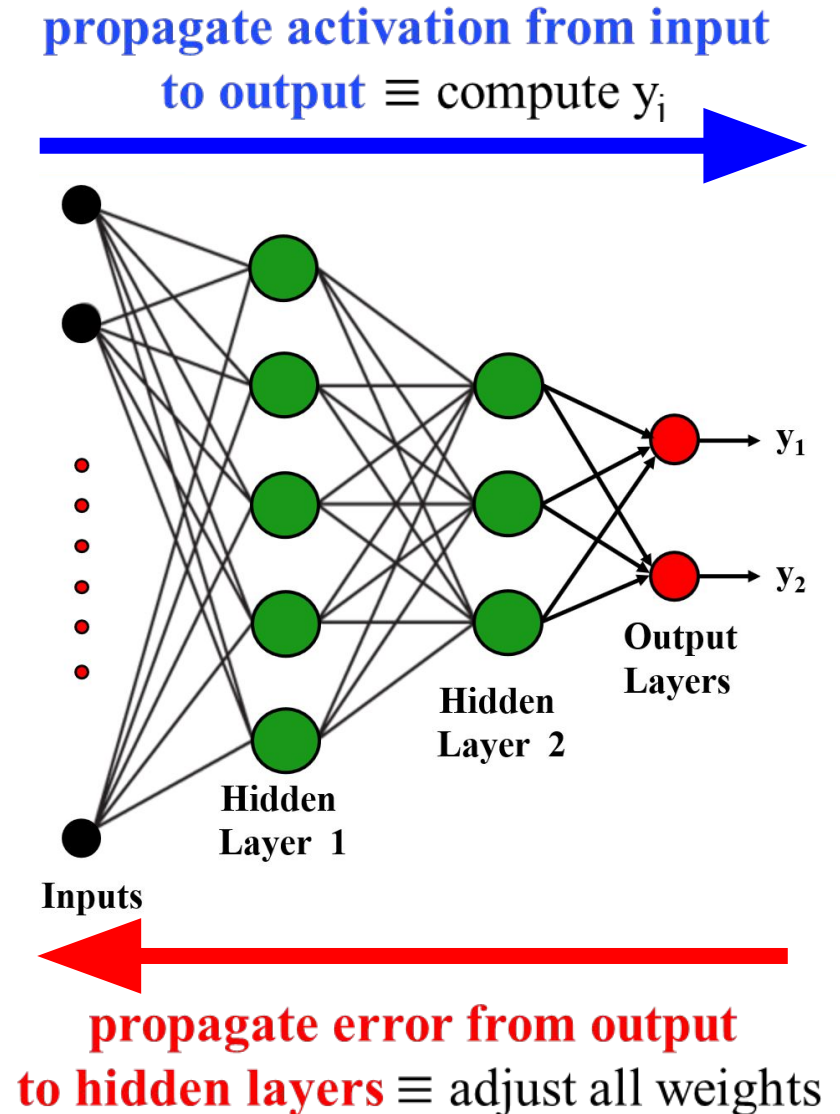
$$u(n) = \sum_{j=1}^m w_j x_j \Rightarrow \frac{\partial u}{\partial w_j} = x_j$$

# Backpropagation

- ❑ It is based on the *gradient search* technique to minimize the **cost function**  $\equiv$  squared error between the network output and the *target* output
- ❑ It is **recursive** application of the *chain rule* to compute the *gradients*

Please see the following for all details about mathematical derivation:

<https://www.jeremyjordan.me/neural-networks-training/>



# Fully Connected ANN: Backpropagation

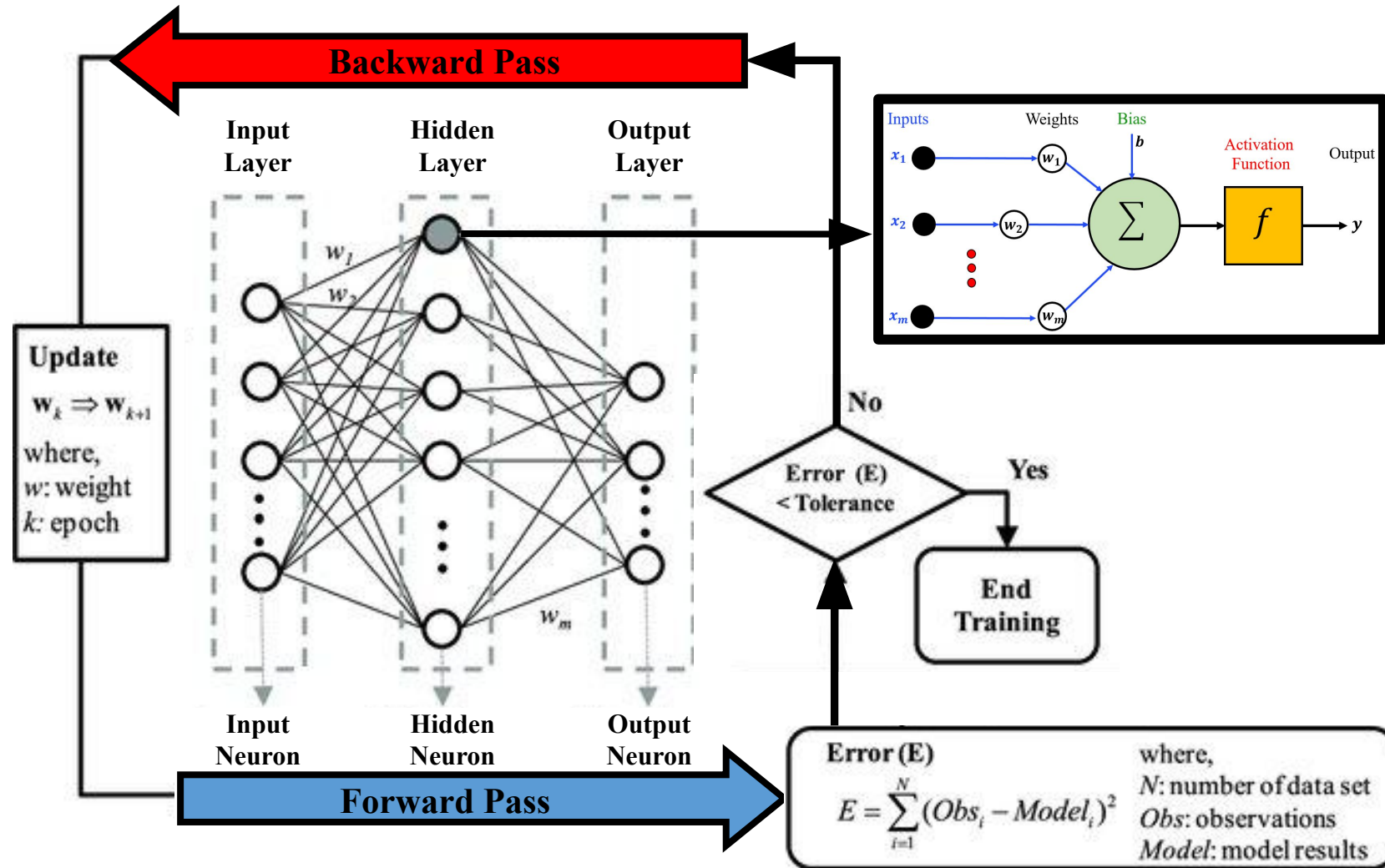
□ Backpropagation algorithm is the heart of ANN training

■ Forward pass:

- $(x, b, f, w_{initial}) \rightarrow$  compute (y) and the **cost function** (L)
- Check terminating criteria

➤ Backward pass:

- Compute the gradients of L w.r.t each parameter (**weights & biases**)
- Take a gradient *descent* step towards the **minimum**
- Update the parameters



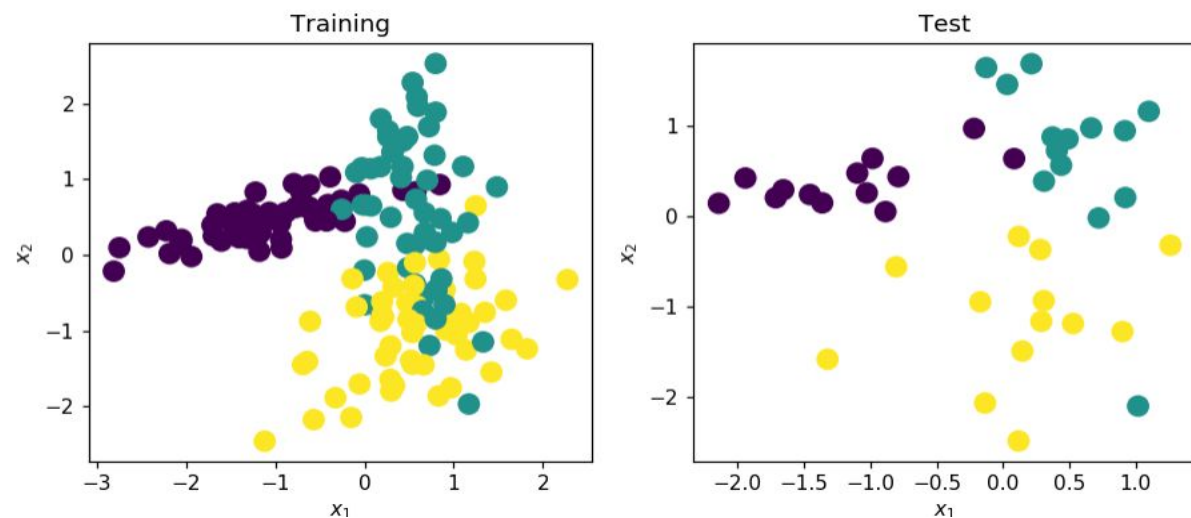
# Example

```
%matplotlib notebook
import numpy as np
import matplotlib.pyplot as plt
from sklearn.model_selection import train_test_split
from sklearn.metrics import accuracy_score
from sklearn.metrics import confusion_matrix
from sklearn.preprocessing import StandardScaler
from sklearn.neural_network import MLPClassifier
```

```
from sklearn.datasets import make_classification
X, y = make_classification(n_samples = 200, n_features=2,
                          n_redundant=0, n_informative=2,
                          n_clusters_per_class=1,
                          n_classes=3, random_state = 0)
```

```
X_train, X_test, y_train, y_test = train_test_split(X, y,
                                                    test_size = 0.2,
                                                    random_state = 0)

scaler_1 = StandardScaler().fit(X_train)
X_train = scaler_1.transform(X_train)
X_test = scaler_1.transform(X_test)
```

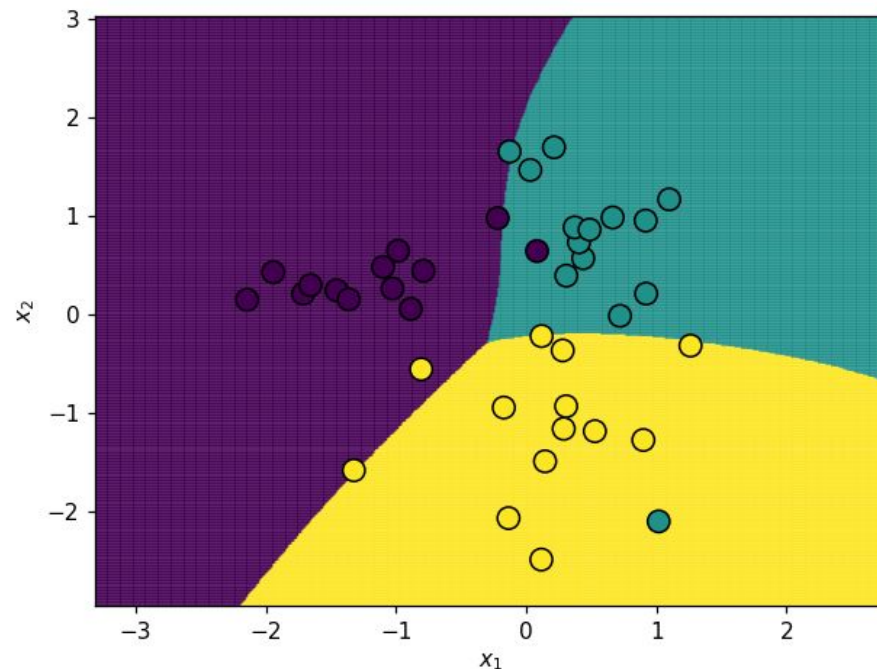




# Example

```
C = MLPClassifier(activation='logistic', hidden_layer_sizes=5,
                  random_state=0,max_iter=3000)
C.fit(X_train, y_train)
#prediction on the grid
grid_sample_dist = 0.05 # sampling period
x1_min, x1_max = X_train[:, 0].min() - .5, X_train[:, 0].max() + .5
x2_min, x2_max = X_train[:, 1].min() - .5, X_train[:, 1].max() + .5
x1grid, x2grid = np.meshgrid(np.arange(x1_min, x1_max, grid_sample_dist),
                             np.arange(x2_min, x2_max, grid_sample_dist))
Z = C.predict(np.c_[x1grid.ravel(), x2grid.ravel()])
Z = Z.reshape(x1grid.shape)
yp = C.predict(X_test)
```

```
plt.figure(2)
plt.pcolormesh(x1grid, x2grid, Z, alpha = 0.4)
plt.xlabel("$x_1$")
plt.ylabel("$x_2$")
plt.scatter(X_test[:, 0], X_test[:, 1], marker='o', edgecolor = 'k',
            c=y_test,s=100)
plt.show()
```

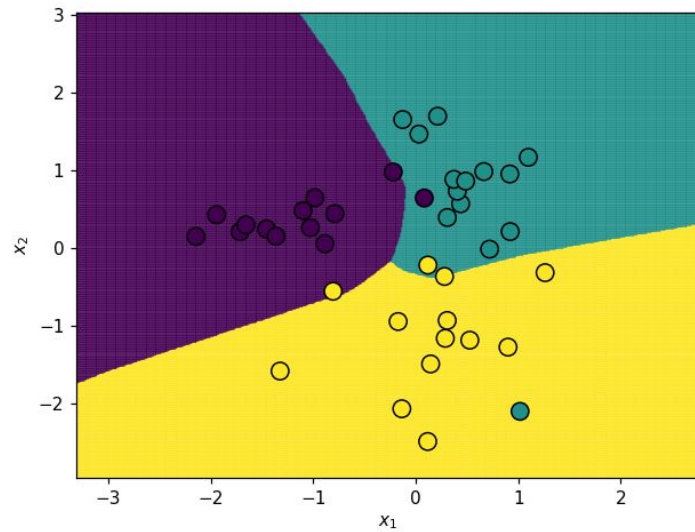


```
print(accuracy_score(y_test,yp))
print("loss: ", str(C.loss_))
```

```
0.875
loss: 0.44192572086792625
```

# Example

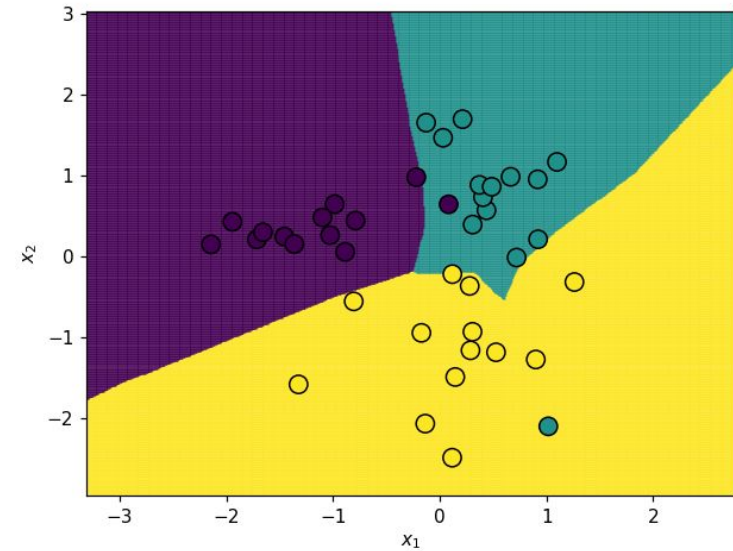
```
C2 = MLPClassifier(activation='relu', hidden_layer_sizes=(15,5),  
                  random_state=0,max_iter=3000)
```



```
print(accuracy_score(y_test,yp2))  
print("loss: ", str(C2.loss_))
```

0.9  
loss: 0.3208181670054528

```
C3 = MLPClassifier(activation='relu', hidden_layer_sizes=(15,5,3),  
                  random_state=0,max_iter=3000)
```

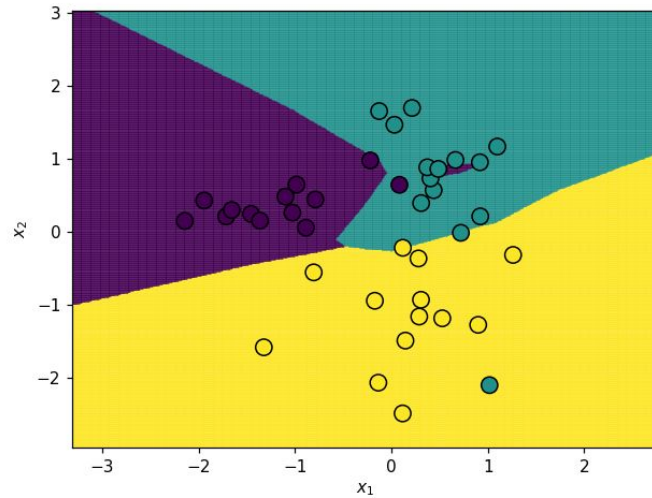


```
print(accuracy_score(y_test,yp3))  
print("loss: ", str(C3.loss_))
```

0.95  
loss: 0.32993736221822

# Example

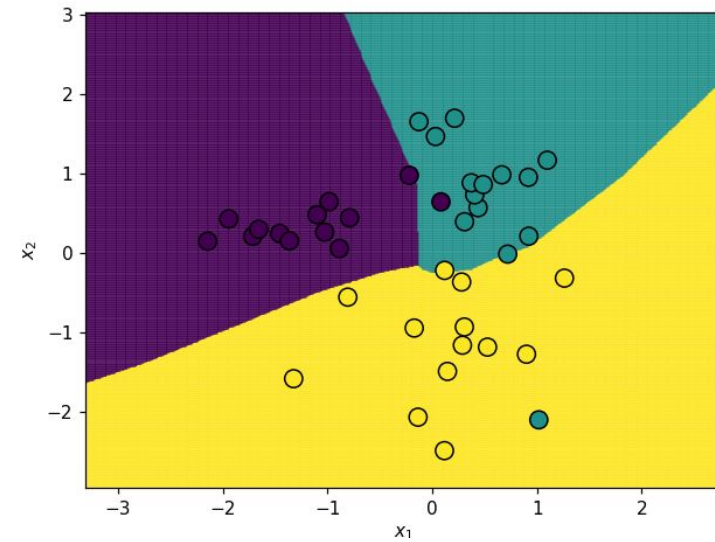
```
C3 = MLPClassifier(activation='relu', hidden_layer_sizes=(15,5,3),  
                  random_state=0,max_iter=3000, alpha = 0)
```



```
print(accuracy_score(y_test,yp4))  
print("loss: ", str(C4.loss_))
```

0.875  
loss: 0.283498912076085

```
C3 = MLPClassifier(activation='relu', hidden_layer_sizes=(15,5,3),  
                  random_state=0,max_iter=3000, alpha = 0.1)
```



```
print(accuracy_score(y_test,yp4))  
print("loss: ", str(C4.loss_))
```

0.925  
loss: 0.33669512966470094



Thank You  
&  
Questions