
CPT113 – Programming Methodology & Data Structures
Tutorial Week 12
Postfix Expressions and Recursion

Learning Outcomes:

- Using stack to calculate postfix expressions.
 - How to write and convert iterative programs to recursive programs.
-

1- What is the result of the following postfix expression?

5 2 * 3 3 2 2 + * + - *

- a. 25
- b. 23
- c. 21
- d. No correct answer
- e. Imbalanced postfix notation

2- Assuming a series of character is pushed into a stack in the order of: A, B, C, D and E. Which of the following is the possible answer(s) sequence can be obtained from series of the stack operation? Select all correct combination.

- a. C, B, D, E, A
- b. E, D, C, B, A
- c. A, B, C, E, D
- d. C, D, E, A, B
- e. E, A, B, C, D
- f. E, D, C, A, B

3- Identify practical application of the stack data type

- a. tracking nested loops in programming
- b. storage of local variables in computer system
- c. tracking nested function calls in computer system
- d. taking turn buying groceries in Tesco during COVID
- e. completing task to do everyday
- f. I and V
- g. I, II and III
- h. II, and V
- i. III, IV and V

- 4- Given an input sequence 1, 2, 3, 4, 5. Assuming this stack operates push and pop randomly. Select all the possible incorrect output sequence in order to empty a stack.
- a. 3, 4, 5, 1, 2
 - b. 3, 4, 5, 2, 1
 - c. 1, 5, 2, 3, 4
 - d. 5, 4, 3, 1, 2
 - e. I and II
 - f. II and III
 - g. III and IV
 - h. I, III and IV
- 5- Convert the following prefix expression into infix expression: $- * + ABC * - DE + FG$.
- 6- Assume that the operators +, -, \times are left associative and $^$ is right associative. The order of precedence (from highest to lowest) is $^$, \times , +, -. What is the postfix expression corresponding to the infix expression $a + b \times c - d ^ e ^ f$?
- 7- Write a recursive function, "vowels", that returns the number of vowels in a string. Also, write a program to test your function.
- 8- Write a recursive function named sumSquares which returns the sum of the squares of the numbers from 0 to num, in which num is a nonnegative int variable. Do not use global variables; use the appropriate parameters. Also write a program to test your function.
- 9- Write a recursive function that finds and returns the sum of the elements of an int array. Also, write a program to test your function.
- 10- A palindrome is a string that reads the same both forward and backward. For example, the string "madam" is a palindrome. Write a program that uses a recursive function to check whether a string is a palindrome. Your program must contain a value-returning recursive function that returns true if the string is a palindrome and false otherwise. Do not use any global variables; use the appropriate parameters.
- 11- Write a recursive function that returns both the smallest and the largest element in an int array. Also, write a program to test your function.
- 12- Write a recursive function that returns true if the digits of a positive integer are in increasing order; otherwise, the function returns false. Also, write a program to test your function.
- 13- Write a recursive function, reverseDigits, that takes an integer as a parameter and returns the number with the digits reversed. Also, write a program to test your function.
- 14- Write a recursive function, sumDigits, that takes an integer as a parameter and returns the sum of the digits of the integer. Also, write a program to test your function.

- 15- Write a recursive function, *power*, that takes as parameters two integers *x* and *y* such that *x* is nonzero and returns x^y . You can use the following recursive definition to calculate x^y . If $y \geq 0$:

$$power(x, y) = \begin{cases} 1 & \text{if } y = 0 \\ x & \text{if } y = 1 \\ x \times power(x, y - 1) & \text{if } y > 1 \end{cases}$$

if $y < 0$;

$$power(x, y) = \frac{1}{power(x, -y)}$$

- 16- The Ackermann's function is defined as follows:

$$A(m, n) = \begin{cases} n + 1 & \text{if } m = 0 \\ A(m - 1, 1) & \text{if } y = 1 \\ A(m - 1, A(m, n - 1)) & \text{if } y > 1 \end{cases}$$

in which *m* and *n* are nonnegative integers. Write a recursive function to implement Ackermann's function. Also write a program to test your function. What happens when you call the function with *m* = 4 and *n* = 3?

- 17- Write a recursive function to generate the following pattern:

```

      *
     **
    ***
   ****
  *****
 *****
  *****
   ****
    ***
     **
      *
```