



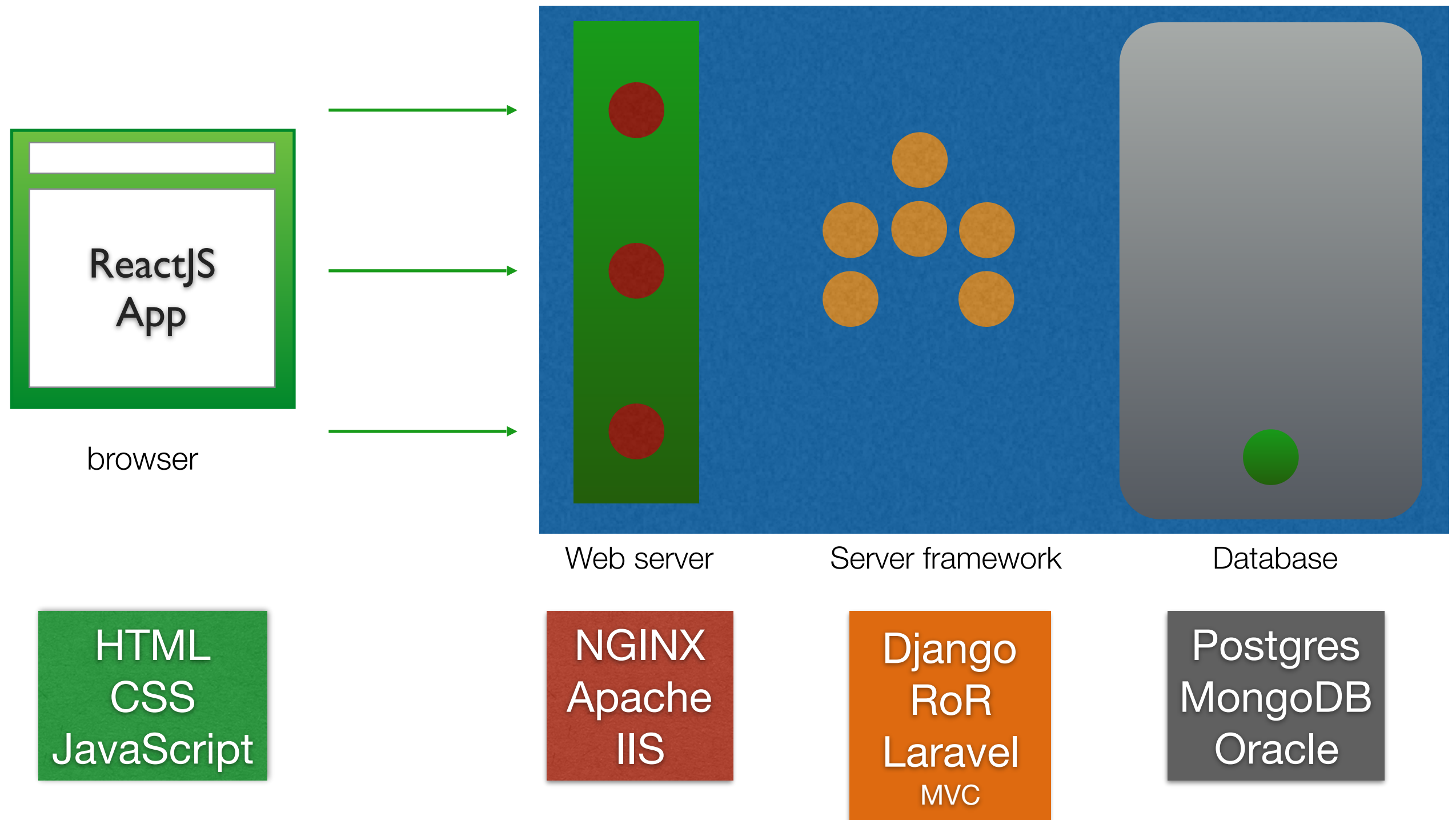
# WEB DEVELOPMENT

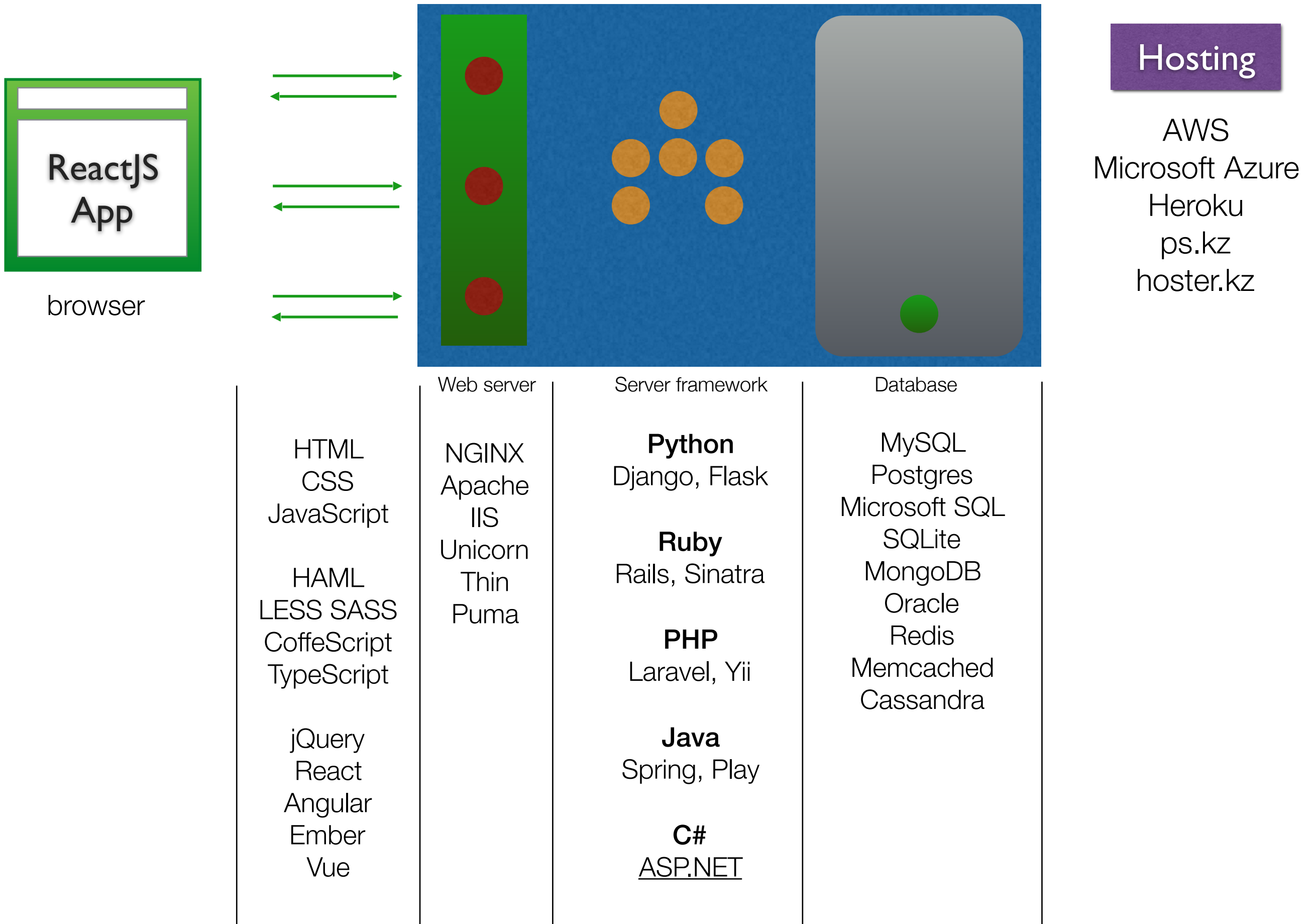
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## Lesson 10

Can you remember first lecture?

# Web development terminology

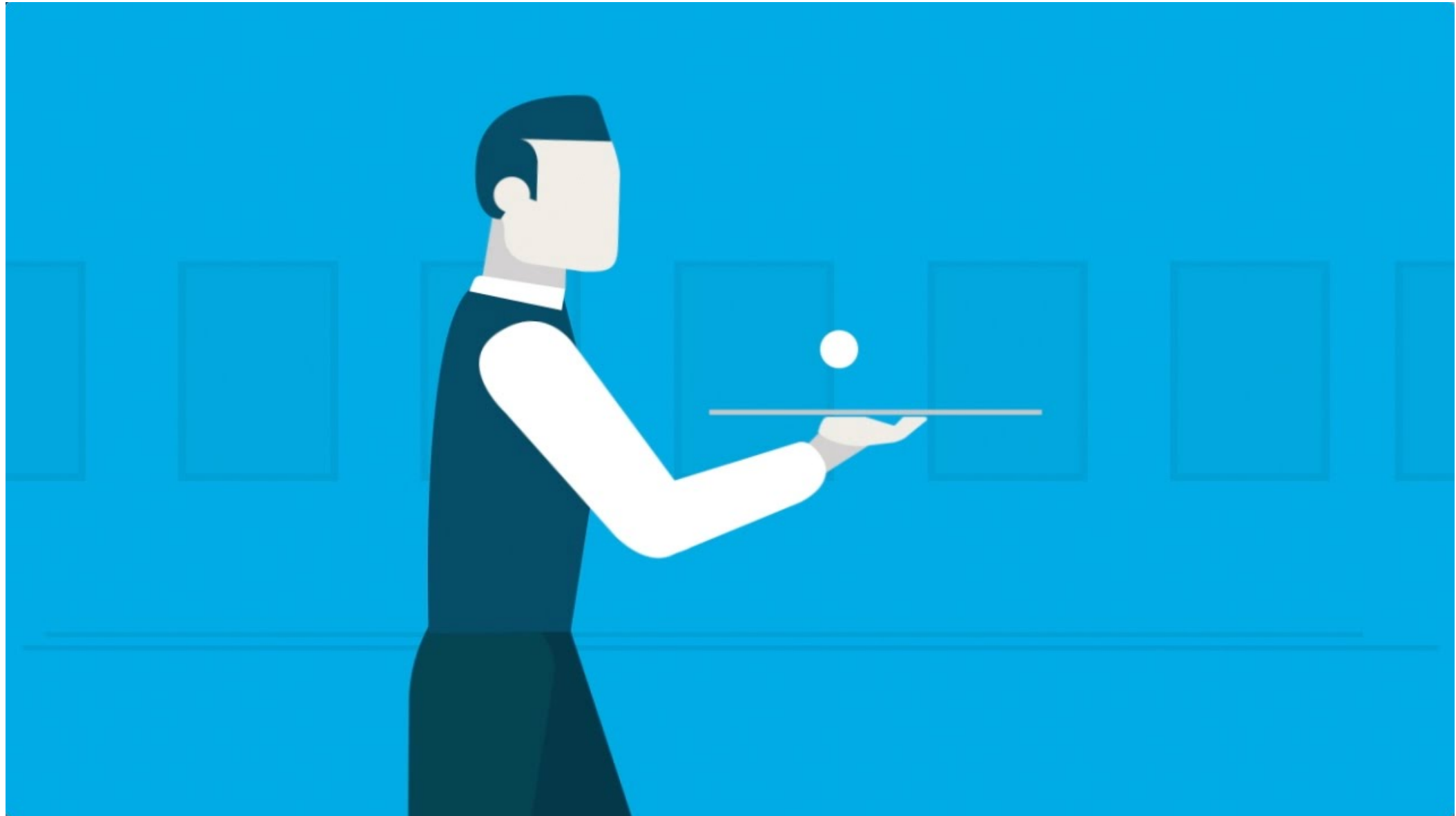




# Back end frameworks

Django	Rails
Python	Ruby
MVT	MVC
Explicit is better than implicit	Convention over Configuration
beginners	seasoned professionals

# What is API?





API — is like an artist performing on stage, and its users are the audience



# RESTful API

1. REST (REpresentational State Transfer) — is an architectural style for developing web services
2. API (Application Program Interface) — is code that allows two software programs to communicate with each other



# API endpoint for Companies

1. `/getAllCompanies`
2. `/addNewCompany`
3. `/showCompanyDetail?id=23`
4. `/deleteCompany?id=23`



The URL is a sentence, where resources are nouns and HTTP methods are verbs.

1. `/companies` (GET)
2. `/companies` (POST)
3. `/companies/23` (GET)
4. `/companies/23` (DELETE)



# Data formats

- JSON

```
{  
  "root": {  
    "age": "18",  
    "isStudent": "true",  
    "name": "Nick"  
  }  
}
```

- XML

```
<?xml version="1.0" encoding="UTF-8"?>  
<root>  
  <age>18</age>  
  <isStudent>true</isStudent>  
  <name>Nick</name>  
</root>
```

- CSV

```
name,age,isStudent  
Nick,18,true
```

# Protocols

- TCP/IP — Transmission Control Protocol / Internet Protocol
  - communication among computers on Internet
- HTTP — Hyper Text Transfer Protocol
  - Communicates with browsers to send web page packets
- HTTPS — Hyper Text Transfer Protocol Secure
  - HTTP with Secure Sockets Layer (SSL)
- FTP — File Transfer Protocol
  - Used by FTP Clients to transfer file packets

# HTTP response status codes

- 2xx — Success category
  - 200 Ok
  - 201 Created
- 3xx — Redirection Category
  - 304 Not Modified
- 4xx — Client Error Category
  - 400 Bad Request
  - 401 Unauthorized
  - 403 Forbidden
  - 404 Not Found
- 5xx — Server Error Category
  - 500 Internal Server Error
  - 503 Service Unavailable

# Python



# Python is...

- Dynamic
- Interpreted
- Object-Oriented
- Exceptional
- Comfortable
- Readable
- Community

# Interactive Shell

```
$ python
>>> print "Hello, world!"
Hello, world!
>>>

$ python3
>>> print("Hello, world!")
Hello, world!
>>>
```

# Comments

# Best. Comment. Ever.

# Booleans and Null

True

False

None

# Strings

- `'Hello, world!'`
- `"Hello, world!"`
- `"""Hello,  
world!"""`
- `u"Hëllö, wörlD!"`



# String Operations

```
"foo" + "bar"
```

```
"foo"[0]
```

```
"foo"[:1]
```

```
"foo".upper()
```

```
"{0}: {1}".format("foo", "bar")
```

```
"{foo}: {bar}".format(foo=42, bar=11)
```

```
len("foo")
```

# String Operations

`"foo" + "bar" ==> "foobar"`

`"foo"[0] ==> "f"`

`"foo"[:1] ==> "f"`

`"foo".upper() ==> "FOO"`

`"{0}: {1}".format("foo", "bar") ==> "foo: bar"`

`"{foo}: {bar}".format(foo=42, bar=11) ==> "42: 11"`

`len("foo") ==> "3"`

# Sequence Operation

```
[...][0]
```

```
[...][-1]
```

```
[...][:1] # same as [...][0:1]
```

```
[...].append(7)
```

```
[...].pop()
```

```
len(...)
```

# Dictionaries

```
{ 'key1': 'value1', 'key2': 'value2' }
```

# Dictionary Operations

```
{...}['key1']
```

```
{...}.get('key2')
```

```
{...}.keys()
```

```
{...}.values()
```

```
{...}.items()
```

```
len({...})
```



# Assignment & Comparison

```
foo = 'bar'
```

```
foo == 'baz'
```

```
foo != 'baz'
```

```
foo is None
```

```
foo is not None
```

# Flow Control

```
if expression:
```

```
    ...
```

```
elif expression:
```

```
    ...
```

```
else:
```

```
    ...
```

# Flow Control

```
for item in sequence:
```

```
    if expression:
```

```
        continue
```

```
    else:
```

```
        break
```

# Functions

```
def foo():  
    return 42
```

```
def foo(bar):  
    return bar
```

```
def foo(bar, baz="fit"):  
    return (bar, baz)
```

# Classes

```
class Foo(object):  
    def __init__(self, bar):  
        self.bar = bar
```



# Docstrings

```
"Modules can have docstrings."
```

```
class Foo(object):
```

```
    "Classes can have docstrings too."
```

```
    def __init__(self, bar):  
        self.bar = bar
```

# Exceptions

```
try:  
    raise Exception("OH NOES!")  
  
except:  
    log_error()  
    raise  
  
else:  
    do_something_more()  
  
finally:  
    clean_up()
```

# Namespaces

```
import logging
```

```
from datetime import timedelta
```

```
from decimal import Decimal as D
```

```
from models import Product
```

# Style: PEP-8

- Four-space indents
- `lower_case_methods`
- CamelCaseClasses
- Line breaks around  
78-79 chars

# Installing Packages

- `easy_install`: `easy_install` package
- `pip`: `pip install` package

# Installing Packages

- Installed packages go into a site-packages directory in your Python lib
- But different programs may need different versions of packages...
- So we have virtual environments!

# Virtual Environments

- virtualenv
- Creates an isolated Python environment with its own site-packages
- Install whatever you want without fouling anything else up

# Activate the Virtual Environment

# Mac/Linux/etc...

```
$ virtualenv myenv
```

```
$ source myenv/bin/activate
```

# Windows

```
> python virtualenv myenv
```

```
> myenv/Scripts/activate.bat
```



# What is Django?



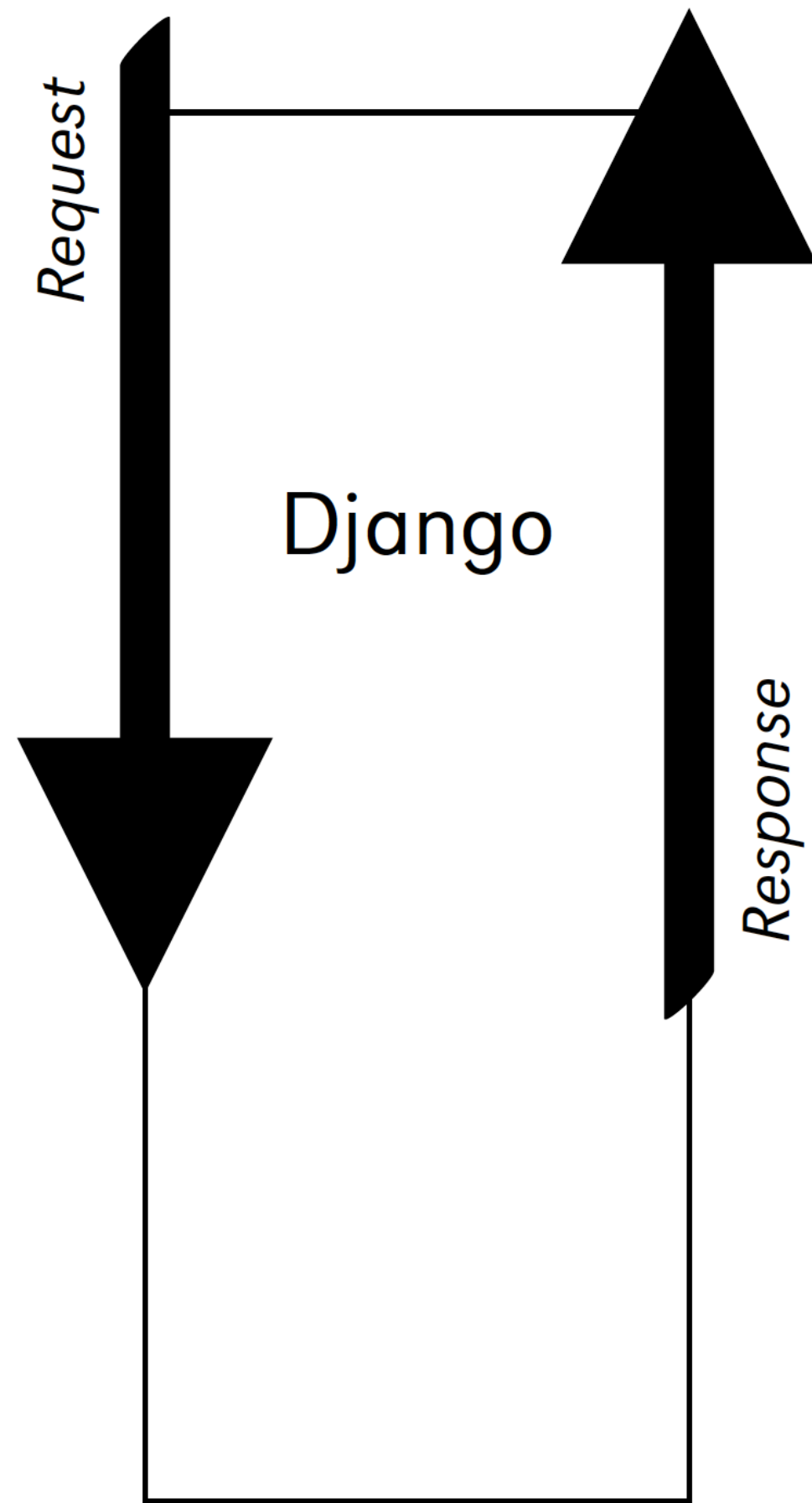
# Django?

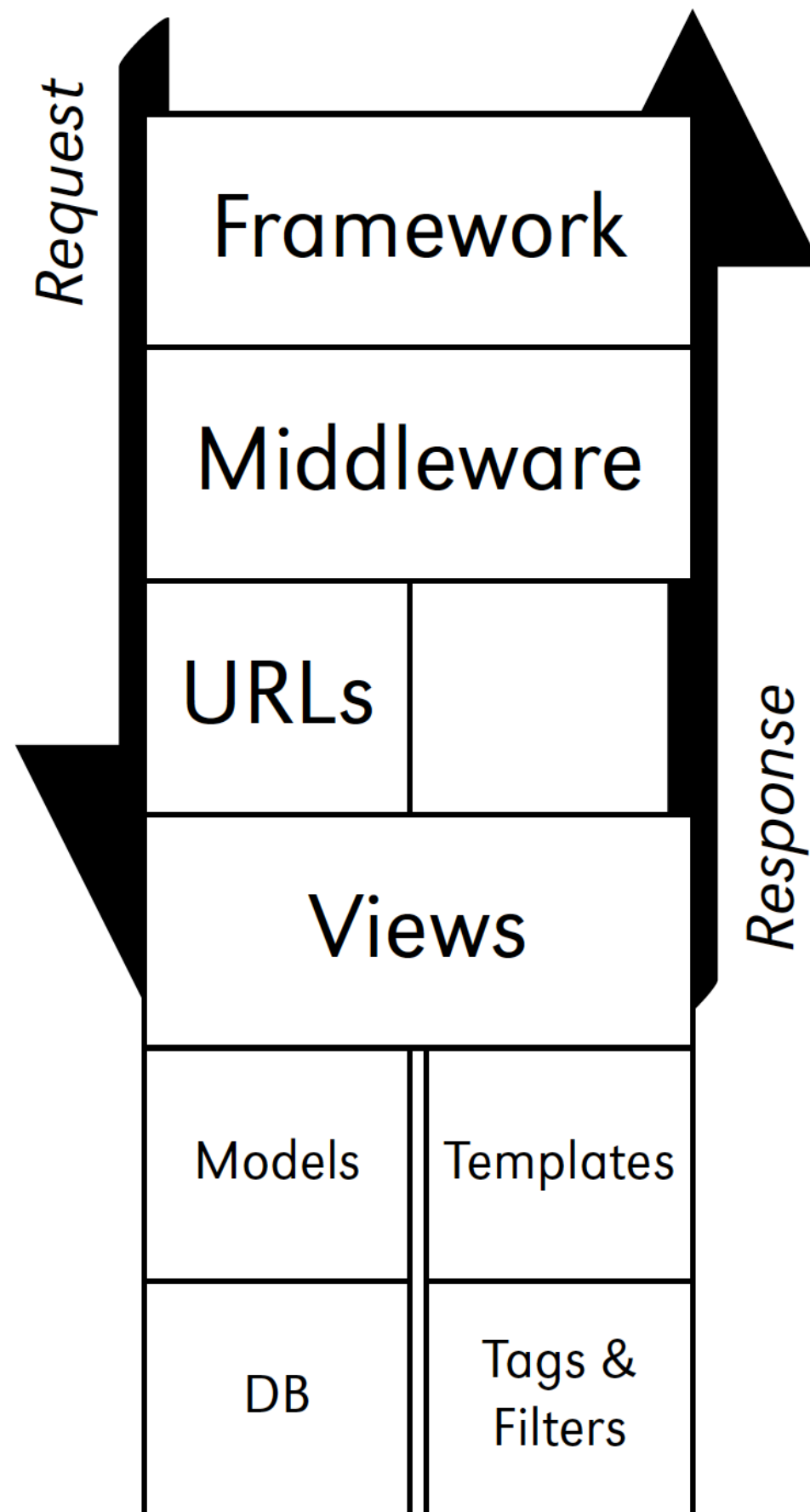
# What is Django?

- High-level framework for rapid web development
- Complete stack of tools
- Data modelled with Python classes
- Production-ready data admin interface, generated dynamically
- Elegant system for mapping URLs to Python code
- Generic views' to handle common requests

# Django Components

- Think MTV instead of MVC
- Models - Django ORM
- Templates - Django Template Engine
- Views - Python function, Request in Response out
- URL Patterns - Regular expression based





# Defining Requirements

- requirements.txt

```
# Create requirements.txt for current env
```

```
$ pip freeze > requirements.txt
```

```
# Install all modules from requirements.txt file recursive
```

```
$ pip install -r requirements.txt
```

# Starting a Project

# Mac/Linux/etc...

```
$ pip install django
$ django-admin startproject demo
$ cd demo
$ python manage.py migrate
$ python manage.py runserver
```

# Windows

```
> pip install django
> python Scripts/django-admin.py startproject demo
> cd demo
> python manage.py migrate
> python manage.py runserver
```



# URLs

- Map URLs in requests to code that can be executed
- Regular expressions!
- Subsections of your site can have their own `urls.py` modules

# Views

- Code that handles requests
- Other frameworks often call these “controllers”
- Basically a function that:
  - gets a request passed to it
  - returns text or a response

# Questions?