現代控制理論 HW6

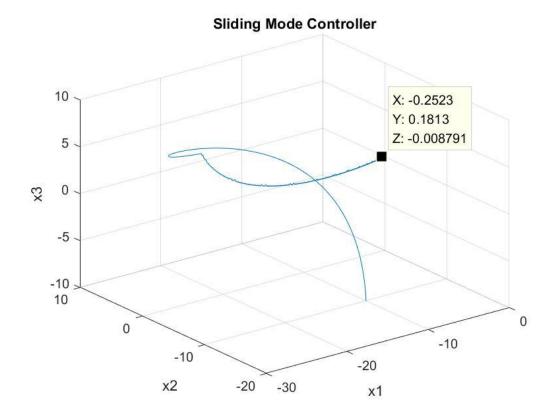
104303206 黄筱晴

1.

$$x_1_dot=x_2$$

 $x_2_dot=x_3$
 $x_3_dot=\alpha$ $(x_1^2sin(x_2)+x_2^2sin(x_3))+(x_1+x_3^2)cos(x_3)+u+d(t)$
 $\Leftrightarrow f=x_3+2\lambda$ $x_2+\lambda$ 2 x_1
則 f_dot
 $=x_3_dot+2\lambda$ $x_2_dot+\lambda$ 2 x_1_dot
 $=x_3_dot+2\lambda$ $x_3+\lambda$ 2 x_2
 $=\alpha$ $(x_1^2sin(x_2)+x_2^2sin(x_3))+(x_1+x_3^2)cos(x_3)+u+d(t)+2\lambda$ $x_3+\lambda$ 2 x_2
 $=-sign(f)*K$
設計 $u=-sign(f)*K-(\alpha$ $(x_1^2sin(x_2)+x_2^2sin(x_3))+(x_1+x_3^2)cos(x_3)+2\lambda$ $x_3+\lambda$ 2 x_2

模擬結果(初值(-10,-10,-10),K=10,λ =1):

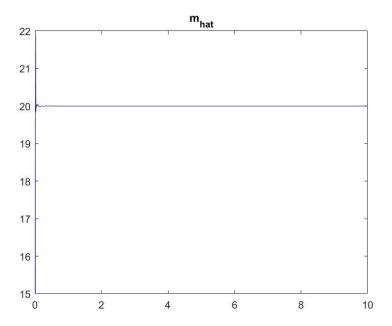


```
程式碼:
clc; clear;
delta=0.01;
totalTime=10;
totalStep=totalTime/delta;
x1array=[1:totalStep]*0;x2array=x1array;x3array=x1array;
x1array(1) = -10; x2array(1) = -10; x3array(1) = -10; %init condition
alpha=0.9;
K=10;lambda=1;
for i=1:totalStep
   x1=x1array(i);x2=x2array(i);x3=x3array(i);
   f=x3+2*lambda*x2+lambda^2*x1;
u=-sign(f)*K-(alpha*(x1^2*sin(x2)+x2^2*sin(x3))+(x1+x3^2)*cos(x3)+2*l
ambda*x3+lambda^2*x2);
   d(i) = 0.2*sin(i) + 0.1*cos(5*i+pi);
  x1 dot=x2;
   x2 dot=x3;
x3 dot=alpha*(x1^2*sin(x2)+x2^2*sin(x3))+(x1+x3^2)*cos(x3)+u+d(i);
  xlarray(i+1)=x1+x1 dot*delta;
   x2array(i+1)=x2+x2 dot*delta;
   x3array(i+1)=x3+x3 dot*delta;
end
plot3(x1array,x2array,x3array);
grid on;
xlabel('x1');
ylabel('x2');
zlabel('x3');
title('Sliding Mode Controller');
```

2.

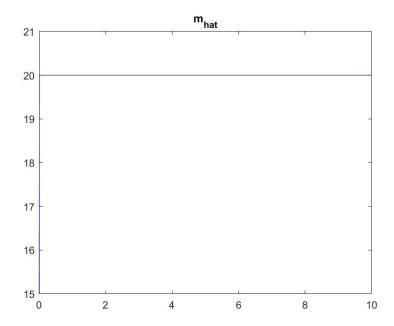
測試1:

disturbance(i)=10*(-1+rand); noise(i)=0.001*sin(25*i)+0.005*cos(100*i+pi);



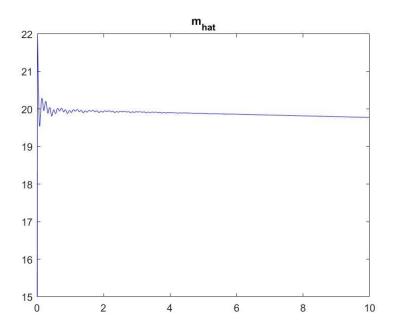
測試2:

disturbance(i)=10*(-1+rand); noise(i)=0



測試3:

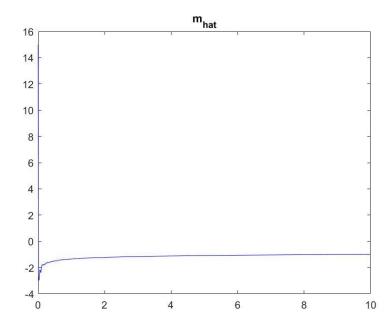
disturbance(i)=0 noise(i)=0.001*sin(25*i)+0.005*cos(100*i+pi);



測試4(noise很大則mhat無法收斂到m=20):

disturbance(i)=10*(-1+rand);

noise(i)=0.001*sin(25*i)+0.005*cos(100*i+pi);



經多次測試結論:

1.mnat收斂情形受到disturbanse影響很小,但是對noise非常敏感。

2.兩條線重疊,用m和m_dot做出來的結果一模一樣@@???????????

```
程式碼:
clear;clc;
totaltime=10;
delta=0.01;
totalstep=totaltime/delta;
m=20;
m hat1(1)=15;
u(1)=1;
%make n,d
for i=1:totalstep
  disturbance(i)=10*(-1+rand);
   noise(i)=0.001*\sin(25*i)+0.005*\cos(100*i+pi);
end
% use m
for i=1:totalstep
   yarray(i) = (u(i)/m) + noise(i);
   num=delta*sum(yarray.*u);
  den=delta*sum(yarray.*yarray);
  m hat1(i+1) = (num/den);
   u(i+1)=m hat 1(i+1)*(yarray(i))+disturbance(i);
end;
%clear var.
yarray=[0:1:totalstep-1]*0;
u=yarray;
m hat2(1)=15;
u(1)=1;
%use m dot
for i=1:totalstep
   yarray(i) = (u(i)/m) + noise(i);
   num=(u(i)-m hat2(i)*yarray(i))*yarray(i);
   den=delta*sum(yarray.*yarray);
   m hat dot(i) = (num/den);
```

```
m_hat2(i+1) = m_hat2(i) + m_hat_dot(i) * delta;

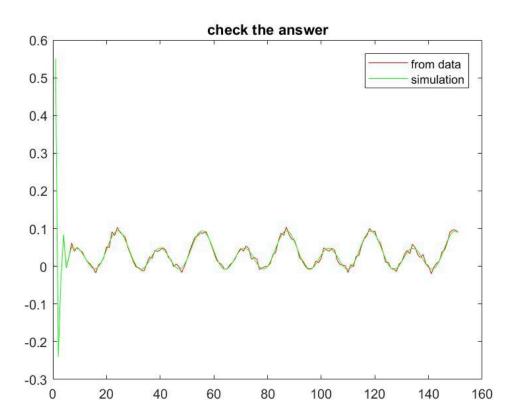
u(i+1) = m_hat2(i+1) * (yarray(i)) + disturbance(i);
end;

plot([0:1:totalstep] * delta, m_hat1, 'r');
hold on;

plot([0:1:totalstep] * delta, m_hat2, 'b');
title('m h a t');
```

3.

算出答案: a1=0.453557 a2=0.250984 b1=-0.356244 b2=0.168191。 使用算出的答案和同樣u做模擬,並和所給的y做比較:




```
phi(k-1,2)=y(k-2);
 phi(k-1,3) = u(k-1);
 phi(k-1, 4) = u(k-2);
tmpA=[0 0 0 0;0 0 0;0 0 0;0 0 0;0 0 0];
tmpB=[0 0 0 0];
for k=3:151
  for i=1:4
     for j=1:4
        tmpA(i,j) = tmpA(i,j) + phi(k-1,j) * phi(k-1,i);
     end
     tmpB(i) = tmpB(i) + y(k) * phi(k-1, i);
  end
end
theta=inv(tmpA) *tmpB';
a1=-theta(1);
a2=-theta(2);
b1=theta(3);
b2=theta(4);
fprintf('a1=%f a2=%f b1=%f b2=%f n',a1,a2,b1,b2);
yy(1) = y(1); yy(2) = y(2);
for k=3:151
 yy(k) = -a1*yy(k-1) -a2*yy(k-2) +b1*u(k-1) +b2*u(k-2);
end
plot(y,'r');
hold on;
plot(yy,'g');
legend('from data','simulation');
title('check the answer');
```