Robotics Project: Part 2

- 一、介面說明(開發平台、如何執行...)
- 1. 上傳.ipynb 檔案到 Google Colab 後,按 Run All 或 鍵盤 Shift+Enter
- 2. 或是終端機執行 python3 robotics_project2_309605008.py

二、程式架構說明(程式運行流程、核心程式碼說明 …)

- 1. Joint Motion
- (1) 將 A,B,C 帶入上次作業的逆運動學,算出 theta

```
1 A = np.array([[ 0,
                                  0.20],
                        1,
                             0,
 2
                             0,
                                  0.30 1.
                 [ 0,
                                  0.20 ]])
                                 -0.10 ],
 4 B = np.array([[ 0,
                            -1,
                                  0.15],
                 [-1,
                             0,
                             0,
                                  0.30 ]])
                 [ 0,
                        1,
 7 C = np.array([[ 1,
                             0,
                                 -0.25],
                 [ 0,
                                  0.10],
                 [ 0,
                        0,
                                 -0.20 ]])
10
11 # by inverse kinematics
12 thetaA = np.array([31.9007,
                                  32.4750, -34.6102,
                                                                     2.1352, -121.9007])
                                                               0,
13 thetaB = np.array([-0.5687])
                                 -39.9083, -44.4259,
                                                          5.7417,
                                                                     -5.6942, -95.7135])
14 thetaC = np.array([124.5999, -28.2193, -127.9886,
                                                                   -23.7921,
                                                                               -55.4001])
```

(2) 帶入公式計算變化量 delta

```
16 tacc = 0.2
17 T = 0.5
18 r = float((T-tacc)/T)
19 #find the point at which start to accelerate
20 thetaAp = thetaA + (thetaB-thetaA)*r
21
22 #calculate deltaB and deltaC
23 deltaC = thetaC-thetaB
24 deltaB = thetaAp-thetaB
```

(3) 帶入公式並用 for loop 反覆計算出各取樣時間點時, theta 的 Value, 速度和加速度。

```
26 #start motion from A to C pass nearby B and find their z-axis
27 \text{ sampling rate} = 0.002
28 for t_ in range(int(-0.5/sampling_rate),int(0.5/sampling_rate),1):
   t = float(t_*sampling_rate)
    if t < -0.2:
      if t ==int(-0.5/sampling rate):
        theta_p = (thetaB-thetaA)*((t+0.5)/T) + thetaA
        theta v = (thetaB-thetaA)/T
         theta a = np.zeros(6)
         theta_p = np.vstack((theta_p, (thetaB-thetaA)*((t+0.5)/T) + thetaA))
         theta v = np.vstack((theta v, (thetaB-thetaA)/T))
        theta a = np.vstack((theta a ,np.zeros(6) ))
38
    elif t > 0.2 :
       theta_p = np.vstack((theta_p ,deltaC*t/T+thetaB))
       theta_v = np.vstack((theta_v ,deltaC/T))
      theta_a = np.vstack((theta_a ,np.zeros(6) ))
      h = float((t+tacc)/(2*tacc))
       theta_p = np.vstack((theta_p, ((deltaC*tacc/T+deltaB)*(2-h)*h**2-2*deltaB)*h + deltaB + thetaB))
       theta_v = np.vstack((theta_v, ((deltaC*tacc/T+deltaB)*(1.5-h)*2*h**2-deltaB)/tacc))
       theta_a = np.vstack((theta_a, (deltaC*tacc/T+deltaB)*(1-h)*3*h/tacc**2))
```

(4) 作圖

```
51 t = [-0.5+i*sampling rate for i in range(int((0.5-(-0.5))/sampling_rate))]
52 t1 = [-0.5 + i * sampling rate for i in range(int((-0.2 - 0.002 - (-0.5)) / sampling rate))]
53 t2 = [-0.2+i*sampling rate for i in range(int((0.2-(-0.5))/sampling rate))]
54 + 13 = [(0.2+0.002)+i*sampling rate for i in range(int((0.5-(0.2+0.002))/sampling rate))]
57 fig = plt.figure(figsize=(20,10))
58 for i in range(6):
60
    ax = fig.add subplot(7,3,1+3*(i))
    ax.plot(t,theta p[:,i])
    if i==0:
      ax.set title('Joint Value')
64
    bx = fig.add_subplot(7,3,2+3*(i))
    bx.plot(t,theta_v[:,i])
    if i==0:
      bx.set title('Velocity')
    cx = fig.add_subplot(7,3,3+3*(i))
    cx.plot(t,theta a[:,i])
70
    if i==0:
      cx.set_title('Acceleration')
```

(5) 帶入上次作業的正運動學並用 for loop 計算各取樣時間點的 joint pose

```
1 for i in range(np.shape(theta_p)[0]):
2    T = forward_kinematic(theta_p[i])
3    temp = T.dot([0,0, 0.1, 1])
4    if i==0:
5        p = T[0:3,3]
6        zAxis = temp[0:3]
7    else :
8        p = np.vstack((p,T[0:3,3] ))
9        zAxis = np.vstack((zAxis, temp[0:3] ))
```

(6) 作圖

```
12 ax = fig.add_subplot(111, projection='3d')
13 fig.suptitle('3D path of Joint Motion')
14 ax.set_xlabel('X axis')
15 ax.set_ylabel('Y axis')
16 ax.set zlabel('Z axis')
17 ax.scatter(0.20,0.30,0.20)
18 ax.scatter(-0.10,0.15,0.30)
19 ax.scatter(-0.25,0.10,-0.20)
20 ax.text(0.20,0.30,0.20, '(0.2,0.3,0.2)')
21 ax.text(-0.10,0.15,0.30, '(-0.1,0.15,0.3)')
22 ax.text(-0.25,0.10,-0.20, '(-0.25,0.1,-0.2)')
23 Ax = A*[0.1, 0, 0, 1]
24 \text{ Ay} = A*[0, 0.1, 0, 1]
25 \text{ Az} = A^*[0, 0, 0.1, 1]
26 for i in range(len(zAxis)):
27 ax.plot([p[i,0] ,zAxis[i,0]] , [p[i,1],zAxis[i,1]], zs=[p[i,2] ,zAxis[i,2]] ,color='r')
28 Ax = A.dot([0.1, 0, 0])
                               ,1])
29 Ay = A.dot([0 , 0.1 ,0 ,1])
30 Az = A.dot([0 , 0 ,0.1 ,1])
                               ,1])
31 Bx = B.dot([0.1, 0])
32 By = B.dot([0 , 0.1, 0])
                               ,1])
33 Bz = B.dot([0 , 0 , 0.1, 1])
34 Cx = C.dot([0.1, 0])
                               ,1])
35 \text{ Cy} = C.dot([0, 0.1, 0])
                               ,1])
36 Cz = C.dot([0 , 0 , 0.1,1])
37 ax.plot([A[0,3], Ax[0]], [A[1,3], Ax[1]], zs=[A[2,3], Ax[2]], color='r')
38 ax.plot([A[0,3], Ay[0]], [A[1,3], Ay[1]], zs=[A[2,3], Ay[2]], color='g')
39 ax.plot([A[0,3], Az[0]], [A[1,3], Az[1]], zs=[A[2,3], Az[2]], color='b')
40 ax.plot([B[0,3], Bx[0]], [B[1,3], Bx[1]], zs=[B[2,3], Bx[2]], color='r')
41 ax.plot([B[0,3], By[0]], [B[1,3], By[1]], zs=[B[2,3], By[2]], color='g')
42 ax.plot([B[0,3], Bz[0]], [B[1,3], Bz[1]], zs=[B[2,3], Bz[2]], color='b')
43 ax.plot([C[0,3], Cx[0]], [C[1,3],Cx[1]], zs=[C[2,3],Cx[2]],color='r')
44 ax.plot([C[0,3], Cy[0]], [C[1,3],Cy[1]], zs=[C[2,3],Cy[2]],color='g')
45 ax.plot[([C[0,3], Cz[0]], [C[1,3],Cz[1]], zs=[C[2,3],Cz[2]],color='b')
46 plt.grid(True)
47 plt.show()
```

2. Cartesian Motion

(1) 將 A,B,C 帶入公式算出 x,y,z,phi,theta,psi

(2) 在 for loop 中計算 t=-0.5~t=-0.2 的路徑規劃

```
of the data of the matrix
 3 \times A_B, yA_B, zA_B = [],[],[]
 4 for t_ in range(int(-0.5/sampling_rate),int(-0.2/sampling_rate),1):
    t = float(t_*sampling_rate)
h = float((t-(-0.5))/0.5)
    dy = float(y*h)
    dz = float(z*h)
dsi = float(psi)
    dtheta = float(theta*h)
dphi = float(phi*h)
13
14
    S_psi=sin(psi);
    C_psi=cos(psi);
    S theta=sin(dtheta);
    C theta=cos(dtheta);
    V_theta=1-C_theta;
    S_phi=sin(dphi);
    C_phi=cos(dphi);
21
22
23
24
     Tr = np.array([[1, 0, 0, dx],
    25
26
29
30
31
    33
34
                              , 0
    Dr = (Tr.dot(Rar)).dot(Ror)
    if t_ == int(-0.5/sampling_rate) : pA_B = np.array([A.dot(Dr)])
else : pA_B = np.vstack((pA_B,[A.dot(Dr)]))
    xA B.append(pA B[dataA,0,3])
    yA_B.append(pA_B[dataA,1,3])
zA_B.append(pA_B[dataA,2,3])
```

(3) 紀錄 A'點,帶入公式算出新的 x,y,z,phi,theta,psi

```
1 A2 = pA B[-1].copy() #A (EE)
2 nA2 = np.array([A2[0,0],A2[1,0],A2[2,0]])
3 oA2 = np.array([A2[0,1],A2[1,1],A2[2,1]])
4 aA2 = np.array([A2[0,2],A2[1,2],A2[2,2]])
5 pA2 = np.array([A2[0,3],A2[1,3],A2[2,3]])
6 xA = (nB.T).dot((pA2-pB))
7 yA = (oB.T).dot((pA2-pB))
8 zA = (aB.T).dot((pA2-pB))
9 psiA = atan2((oB.T).dot(aA2),(nB.T).dot(aA2))**2+((oB.T).dot(aA2))**2+((oB.T).dot(aA2))**2+((oB.T).dot(aA2))**2+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**2+((oB.T).dot(aA2))**2+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((oB.T).dot(aA2))**3+((o
```

(4) 在 for loop 中計算 t=-0.2~t=0.2 的路徑規劃

```
30 \times B, y_B, z_B = [],[],[]
32 for t_ in range(int(-0.2/sampling_rate),int(0.2/sampling_rate),1):
33 t = float(t_*sampling_rate)
34 h = float((t+tacc)/(2*tacc))
    dx_B = float(((xC*0.2/0.5+xA)*(2-h)*h**2-2*xA)*h+xA)
    dtheta B = float(((thetaC*0.2/0.5+thetaA)*(2-h)*h**2-2*thetaA)*h+thetaA)
     dphi B = float(((phiC*0.2/0.5+phiA)*(2-h)*h**2-2*phiA)*h+phiA)
     S psi=sin(dpsi B)
     C_psi=cos(dpsi_B)
     S_theta=sin(dtheta_B)
     C_theta=cos(dtheta_B)
     V_theta=1-C_theta
     S_phi=sin(dphi_B)
     C_phi=cos(dphi_B)
     Tr = np.array([[1, 0, 0, dx_B],
                      [0, 1, 0, dy_B],
                      [0, 0, 1, dz_B],
     [0, 0, 0, 1 ]])
Rar = np.array([[S_psi**2*V_theta+C_phi, -S_psi*C_psi*V_theta , C_psi*S_phi, 0 ],
                       [-S_psi*C_psi*V_theta , C_psi**2*V_theta+C_phi , S_psi*S_phi , 0 ],
[-C_psi*S_phi , -S_psi*S_phi , C_phi , 0 ],
                                                                                           , 0 ],
, 1 ]])
     [0 , 0 , 0 ], Ror = np.array([[C_theta, -S_theta, 0, 0 ],
                       [S_theta, C_theta , 0, 0 ],
    Dr_B = (Tr.dot(Rar)).dot(Ror)
    if t_ == int(-0.2/sampling_rate) : p_B = np.array([B.dot(Dr_B)])
else : p_B = np.vstack((p_B,[B.dot(Dr_B)]))
x_B.append(p_B[dataB,0,3])
     y_B.append(p_B[dataB,1,3])
     z B.append(p B[dataB,2,3])
     dataB += 1
```

(5) 在 for loop 中計算 t=0.2~t=0.5 的路徑規劃

```
# % find Dr with Dr=Tr*Rar*Ror
Tr = np.array([[1, 0, 0, dx_C],
              [0, 1, 0, dy_C],
, 0 ],
, 1 ]])
Ror = np.array([[C_theta, -S_theta, 0, 0],
               [S_theta, C_theta , 0, 0 ],
                     , 0
Dr_C = (Tr.dot(Rar)).dot(Ror)
if t_ == int(0.2/sampling_rate) : p_C = np.array([B.dot(Dr_C)])
else : p_C = np.vstack((p_C,[B.dot(Dr_C)]))
x_C.append(p_C[dataC,0,3])
y_C.append(p_C[dataC,1,3])
z_C.append(p_C[dataC,2,3])
dataC += 1
```

(6) 3D 作圖

```
I fig = plt.figure(figsize=(20,10))

2 ax = fig.add_subplot(111, projection='3d')

3 fig.suptitle('3D path of Cartesian Motion')

4 ax.set_xlabel('X axis')
 5 ax.set_ylabel('Y axis')
6 ax.set_zlabel('Z axis')
18
19 for i in range(len(p_B)):
    if i==0 or i==(len(p_B)-1):
    ax.plot([p_B[i][0,3], p_B[i][0,3]+p_B[i][0,1]*5], [p_B[i][1,3],p_B[i][1,3]+p_B[i][1,1]*5],zs=[p_B[i][2,3],p_B[i][2,3]+p_B[i][2,1]*5],color='g')
    ax.plot([p_B[i][0,3], p_B[i][0,3]+p_B[i][0,2]*5], [p_B[i][1,3],p_B[i][1,3]+p_B[i][1,2]*5],zs=[p_B[i][2,3],p_B[i][2,3]+p_B[i][2,2]*5],color='b')
    ax.plot([p_B[i][0,3], p_B[i][0,3]+p_B[i][0,0]*5], [p_B[i][1,3],p_B[i][1,3]+p_B[i][1,0]*5],zs=[p_B[i][2,3],p_B[i][2,3]+p_B[i][2,0]*5],color='r')
31 plt.grid(True)
32 plt.show()
```

(7) 計算微分(速度),二階微分(加速度)並作圖

```
37 X = np.concatenate((xA_B, x_B ,x_C))
38 Y = np.concatenate((yA_B, y_B ,y_C))
39 Z = np.concatenate((zA_B, z_B ,z_C))
40 t = [-0.5+i*sampling_rate for i in range(len(X))]
43 plt.plot(t,X)
44 ptt.xtim(-0.5,0.5)
45 ptt.ylim(X.min(),X.max())
46 ptt.title('position of x')
47 ptt.xlabel('time (sec)')
48 ptt.ylabel('position (cm)')
49 plt.grid(True)
50 plt.show()
53 plt.plot(t,Y)
54 plt.xlim(-0.5,0.5)
56 plt.title('position of y')
57 plt.xlabel('time (sec)')
58 plt.ylabel('position (cm)')
60 plt.show()
62 plt.plot(t,Z)
63 plt.xlim(-0.5,0.5)
64 plt.xlim('...j,C.min(),Z.max())
65 plt.title('position of z')
66 plt.xlabel('time (sec)')
67 plt.ylabel('position (cm)')
69 plt.show()
 72 dX = np.diff(X)/sampling rate
 73 dY = np.diff(Y)/sampling_rate
74 dZ = np.diff(Z)/sampling_rate
  75 dt = [-0.5+i*sampling_rate for i in range(1,len(X))]
  78 plt.plot(dt,dX)
 80 plt.ylim(-60,-30)
 81 plt.title('velocity of x')
82 plt.xlabel('time (sec)')
83 plt.ylabel('velocity (cm/sec)')
 84 plt.grid(True)
 85 plt.show()
 87 plt.plot(dt,dY)
88 plt.xlim(-0.5,0.5)
 89 plt.ylim(-30,-10)
90 plt.title('velocity of y')
91 plt.xlabel('time (sec)')
92 plt.ylabel('velocity (cm/sec)')
 93 plt.grid(True)
94 plt.show()
96 plt.plot(dt,dZ)
97 plt.xlim(-0.5,0.5)
98 plt.ylim(-100,dZ[0])
99 plt.title('velocity of z')
100 plt.xlabel('time (sec)')
101 plt.ylabel('velocity (cm/sec)')
102 plt.grid(True)
103 plt.show()
```

```
106
107 ddX = np.diff(dX)/sampling_rate;
108 ddY = np.diff(dY)/sampling_rate;
109 ddZ = np.diff(dZ)/sampling_rate;
110 ddt = [-0.5+i*sampling_rate for i in range(2,len(X))]
111
112 plt.plot(ddt,ddX)
113 plt.xlim(-0.5,0.5)
114 plt.ylim(0,ddX[int(1/(2*sampling_rate))])
115 plt.xile('acceleration of x')
116 plt.xlabel('imme (see)')
117 plt.ylabel('acceleration (cm/sec^2)')
118 plt.grid(True)
119 plt.show()
120
121 plt.ylim(0,ddY[int(1/(2*sampling_rate))])
122 plt.xlim(-0.5,0.5)
123 plt.ylim(0,ddY[int(1/(2*sampling_rate))])
124 plt.xlitle('acceleration of y')
125 plt.xlabel('itime (see)')
127 plt.grid(True)
128 plt.show()
129
130 plt.ylabel('acceleration (cm/sec^2)')
131 plt.xlim(-0.5,0.5)
132 plt.ylim(ddZ[int(1/(2*sampling_rate))],0)
133 plt.xlim(-0.5,0.5)
134 plt.xlim(-0.5,0.5)
135 plt.ylim(ddZ[int(1/(2*sampling_rate))],0)
136 plt.grid(True)
137 plt.sbow()
```

三、數學運算說明

Joint motion 於 transition 過程之運動路徑 heta(t) 速度 $\omega(t)$ 加速度 a(t) 分別表示為

過程之理動路性 (大変度 (7) 加速度 (7) が表示
$$\theta(t) = \frac{t_{acc}}{T} \Big[(\Delta B + \Delta C) (2 - h(t)) h^2(t) - 2\Delta B \Big] h(t) + B + \frac{t_{acc}\Delta B}{T}$$

$$\dot{\theta}(t) = \omega(t) = \frac{1}{T} \Big[(\Delta B + \Delta C) (3 - 2h(t)) h^2(t) - \Delta B \Big]$$

$$\ddot{\theta}(t) = a(t) = \frac{3}{t_{acc}T} \Big[(\Delta B + \Delta C) (1 - h(t)) h(t) \Big]$$

$$\Delta B = \theta(t_A) - \theta(t_B), \quad \Delta C = \theta(t_C) - \theta(t_B)$$

且

其中

$$h(t) = \frac{t + t_{acc}}{2t_{acc}}, -T \le t \le +T, t_{acc} = 0.2, T = 0.5$$

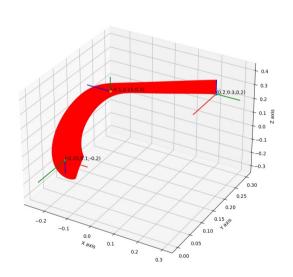
Cartesian motion 中,將各 drive 變數於於 transition 過程之運動路徑 $\theta(t)$ 速度 $\omega(t)$ 加速度 a(t)分別表示為

$$\begin{split} q(t) &= \frac{t_{acc}}{T} \Big[\Big(\Delta B + \Delta C \Big) \Big(2 - h(t) \Big) h^2(t) - 2 \Delta B \Big] h(t) + B + \frac{t_{acc} \Delta B}{T} \\ \dot{q}(t) &= \frac{1}{T} \Big[\Big(\Delta B + \Delta C \Big) \Big(3 - 2 h(t) \Big) h^2(t) - \Delta B \Big] \\ \ddot{q}(t) &= \frac{3}{t_{acc} T} \Big[\Big(\Delta B + \Delta C \Big) \Big(1 - h(t) \Big) h(t) \Big] \\ \not\exists \psi \\ \Delta B &= q(t_A) - q(t_B) \,, \quad \Delta C = q(t_C) - q(t_B) \\ \not\exists \\ q(t_A) &= x_A, y_A, z_A, \theta_A, \phi_A \,, \quad q(t_B) = B = 0 \,, \quad q(t_C) = x_C, y_C, z_C, \theta_C, \phi_C \\ \not\exists f \not\uparrow \uparrow \\ h(t) &= \frac{t + t_{acc}}{2t_{cos}} \,, \quad -T \leq t \leq +T \,, \quad t_{acc} = 0.2 \,, \quad T = 0.5 \end{split}$$

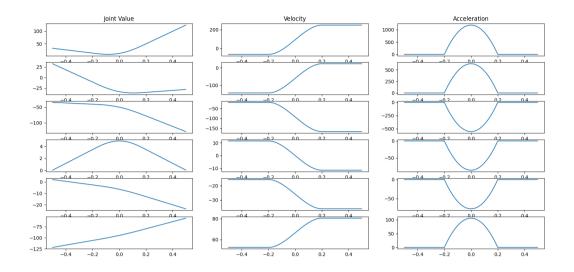
四、軌跡規劃曲線圖結果

1.軸座標軌跡規劃曲線圖

3D path of Joint Motion

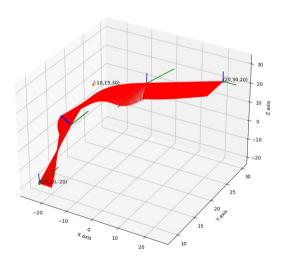


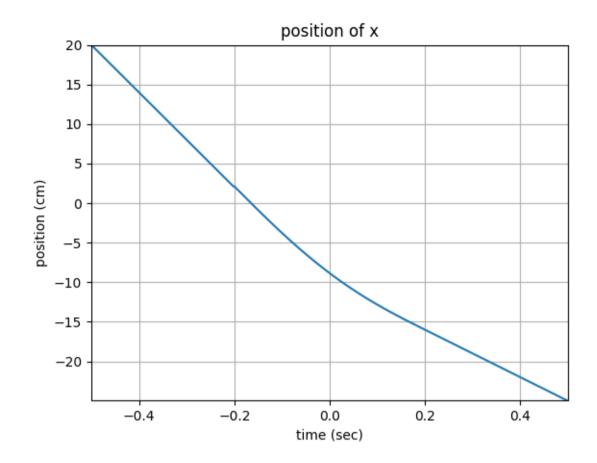
2.六軸軸變數、速度、加速度之變化圖

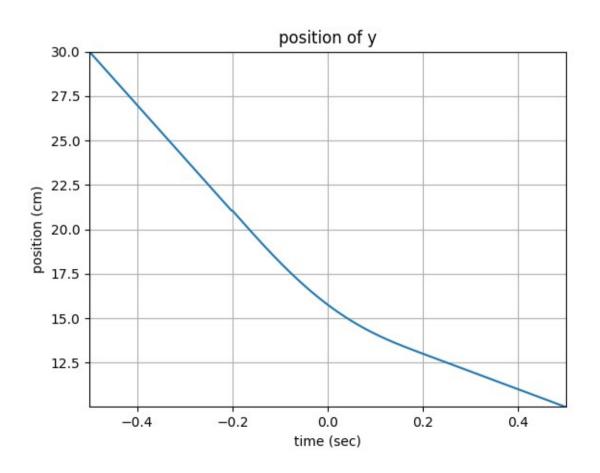


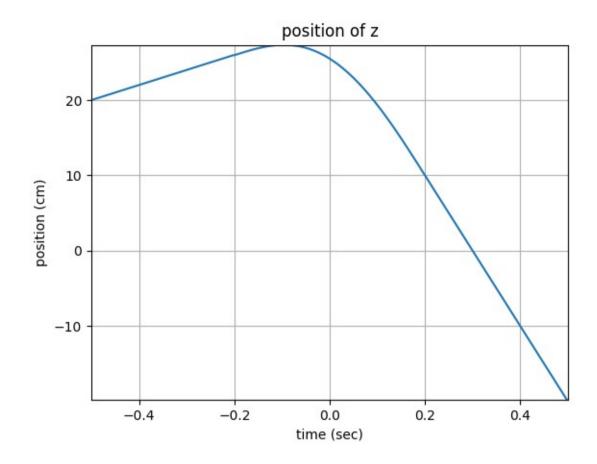
3.卡式座標軌跡規劃曲線圖

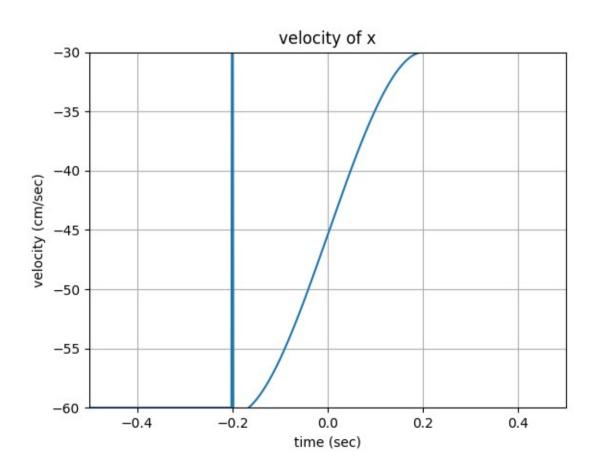
3D path of Cartesian Motion

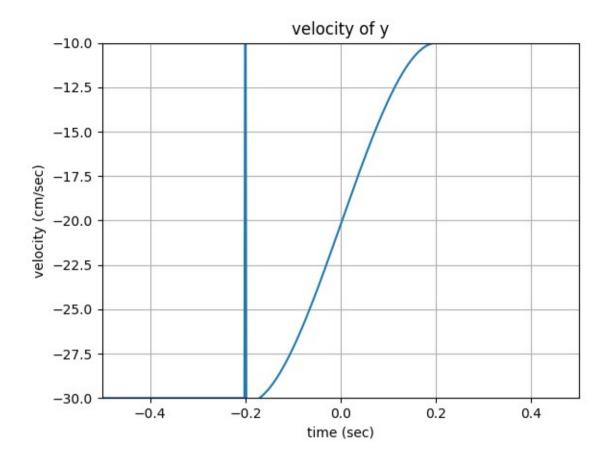


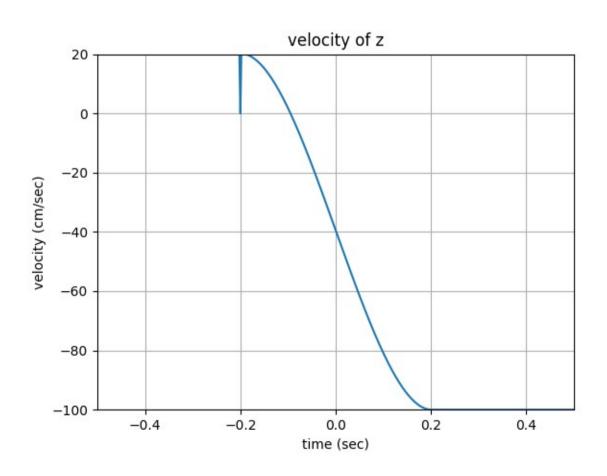


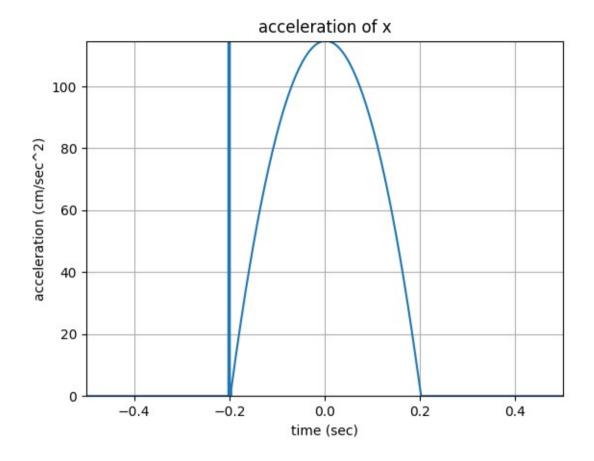


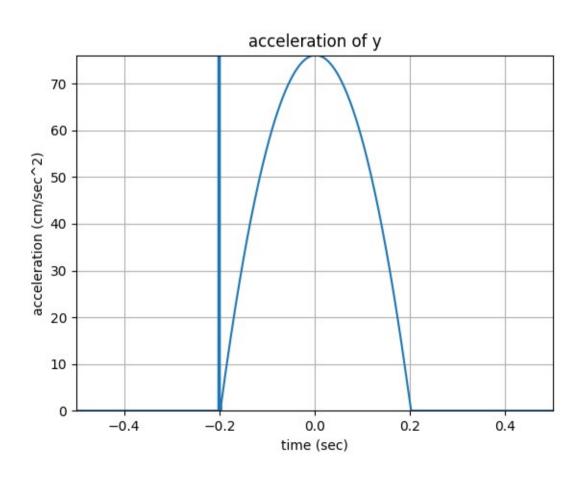


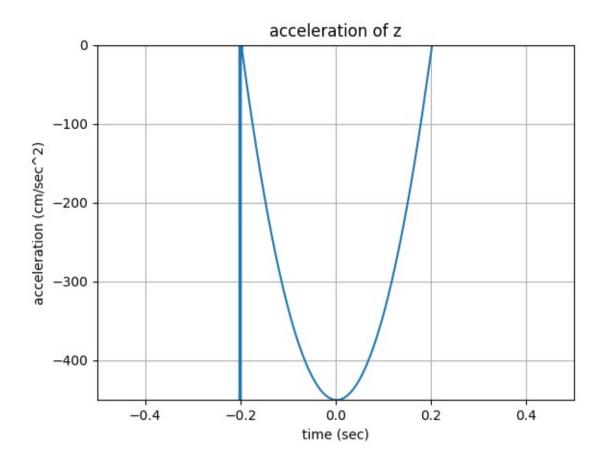












五、討論兩種軌跡規劃的優缺點

Joint Motion:

Advantage: efficient in computation, no singularity problem, no configuration problem, minimum time planning.

Disadvantage: the corresponding Cartesian locations may be complicated.

Cartesian Motion:

Advantage: motion between path segments and points is well defined. Different constraints, such as smoothness and shortest path, etc., can be imposed upon.

Disadvantage: (1)Computational load is high. (2)The motion breaks down when singularity occurs , J is not invertible. (3)不知道為什麼用 python 撰寫的程式,在 t=-0.2 出現了一個不連續點。同樣作法的程式在 matlab 沒有這個問題。