

# Introduction of Approximation Algorithm

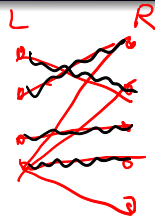
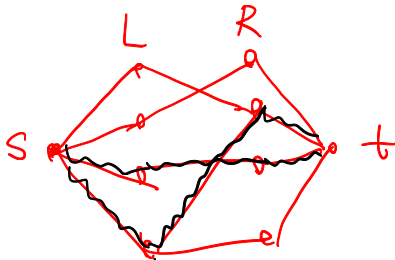
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# Network Flow - Application

- Maximum cardinality matching of a bipartite graph



- Maximum cardinality matching of a bipartite graph
  - Based on network flow algorithm
  - • Hungarian algorithm:  
[https://en.wikipedia.org/wiki/Hungarian\\_algorithm](https://en.wikipedia.org/wiki/Hungarian_algorithm)
  - HopcroftKarp algorithm: [https://en.wikipedia.org/wiki/Hopcroft-Karp\\_algorithm](https://en.wikipedia.org/wiki/Hopcroft-Karp_algorithm)

# Introduction of Approximation Algorithm

# decision problem vs optimization problem

- Decision problem: YES or No answer
- ↪ • Optimization problem: maximization problem or minimization problem
- Approximation ratio

# Maximum matching



$s$	$t$
$u$	$v$
$w$	$x$

- General graph  $G = (V, E)$ , find the cardinality of maximum matching
- Polynomial time exact algorithm: very complicated
  - [https://en.wikipedia.org/wiki/Blossom\\_algorithm](https://en.wikipedia.org/wiki/Blossom_algorithm)

# Maximum matching



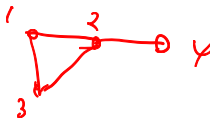
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  - [https://en.wikipedia.org/wiki/Blossom\\_algorithm](https://en.wikipedia.org/wiki/Blossom_algorithm)
- Approximation algorithm: find a maximal matching

$$\frac{1}{2} \cdot \text{OPT} \leq \text{Algo} \leq \text{OPT}$$



# Maximum matching

- General graph  $G = (V, E)$ , find the cardinality of maximum matching
- Polynomial time exact algorithm: very complicated
  - [https://en.wikipedia.org/wiki/Blossom\\_algorithm](https://en.wikipedia.org/wiki/Blossom_algorithm)
- Approximation algorithm: find a maximal matching
  - 1/2-approximation ratio
  - The analysis is tight.





# Approximation Algorithm

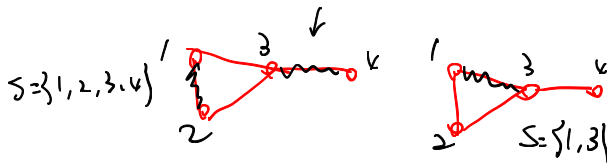
- Min, Max problem
- Analysis of a particular approximation algorithm
  - Approximation ratio:  $\frac{\text{Algorithm's solution}}{\text{Optimal solution}}$  in the worst case
  - Is the analysis tight?
- Hardness of Approximation

# Cardinality Vertex Cover

- Given graph  $G = (V, E)$ , find a set  $S \subseteq V$  with minimum cardinality, s.t.  $\forall (i, j) \in E, i \in S$  or  $j \in S$ .
- NP-complete

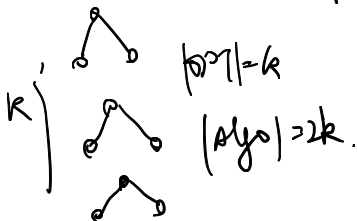
# Cardinality Vertex Cover

$$\text{OPT} = \{1, 3\}$$

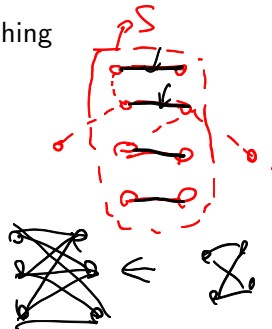
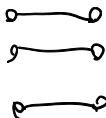


- Given graph  $G = (V, E)$ , find a set  $S \subseteq V$  with minimum cardinality, s.t.  $\forall (i, j) \in E, i \in S \text{ or } j \in S$ .
- NP-complete
- Approximation algorithm 1: maximal matching

$$\text{OPT} \leq \text{Algo} \leq 2 \cdot \text{OPT}$$



$$\frac{1}{2} \cdot \text{Algo} \leq \text{OPT}$$



# Cardinality Vertex Cover

- Given graph  $G = (V, E)$ , find a set  $S \subseteq V$  with minimum cardinality, s.t.  $\forall (i, j) \in E, i \in S \text{ or } j \in S$ .
- NP-complete
- Approximation algorithm 1: maximal matching
  - Analysis: 2-approximation ratio, tight

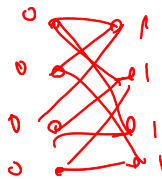
# Cardinality Vertex Cover

- Given graph  $G = (V, E)$ , find a set  $S \subseteq V$  with minimum cardinality, s.t.  $\forall (i, j) \in E, i \in S \text{ or } j \in S$ .
- NP-complete
- Approximation algorithm 1: maximal matching
  - Analysis: 2-approximation ratio, tight
- Approximation algorithm 2: linear programming

# weighted Vertex Cover

- (weighted) Vertex Cover

$$\begin{aligned} \min \quad & w(v)x_v \\ \text{s.t.} \quad & x_i + x_j \geq 1 \quad \forall (i,j) \in E \\ & x_i \in \{0, 1\} \end{aligned}$$



# weighted Vertex Cover

$$\text{Algo.} \geq \underbrace{\text{OPT}_{IP}}_{\uparrow} \geq \underbrace{\text{OPT}_{LP}}_{\uparrow} \geq \frac{1}{2} \text{Algo.}$$

- (weighted) Vertex Cover

$$\begin{aligned} \min & \sum w(v) x_v \\ \text{s.t.} & x_i + x_j \geq 1 \quad \forall (i, j) \in E \\ & x_i \in \{0, 1\} \end{aligned}$$

$$\underline{x_v \geq \frac{1}{2} \cdot x'_v}$$

→ OPT<sub>IP</sub>.

OPT<sub>LP</sub>.

- integer programming → linear programming
- $x_i \in \{0, 1\} \rightarrow 0 \leq x_i \leq 1$
- Design approximation algorithm based on the optimal solution of LP

opt of LP: if  $x_i \geq \frac{1}{2} \Rightarrow i \in S \quad x'_i \leftarrow 1$   
 if  $x_i < \frac{1}{2} \Rightarrow i \notin S \quad x'_i \leftarrow 0$ .

$$\text{OPT}_{LP} = \sum w(v) \cdot x_v \quad \text{Algo} = \sum w(v) \cdot x'_v$$

# Hardness of Vertex Cover

- VC is APX-complete: cannot be approximated arbitrarily well unless  $P = NP$ .
- VC cannot be approximated within a factor of 1.3606 unless  $P = NP$  (2005, PCP).
- VC cannot be approximated within a factor of  $2 - \epsilon$  if unique game conjecture is true (2008).
- Difference between tight and hardness.



# Set Cover

vertex cover:  $u_e$ : edge.

$S_i: \{e \mid i \text{ cover } e\}$ .

- Given a universal set  $U = \{u_1, \dots, u_n\}$ ,  $m$  subset  $S_1, \dots, S_m \subseteq U$  and a weight function  $c: \{1, \dots, m\} \rightarrow \mathbb{N}$ . Find some sets which can cover all elements with minimum cost.
- Vertex cover problem is a special case of set cover problem
- Other examples: dominating set problem, edge cover problem

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- Other examples: dominating set problem, edge cover problem
- Algorithm: greedy algorithm
  - Analysis:  $O(\log n)$ -approximation ratio, tight

- Min, Max problem
- Approximation algorithm design
  - Combinatorial algorithm
  - LP-based algorithm
- Analysis of a particular approximation algorithm
  - Approximation ratio:  $\frac{\text{Algorithm's solution}}{\text{Optimal solution}}$  in the worst case
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