

Implementation of Vehicle Dispatching and Monitoring in a Self-Driving Delivery Emulation System for Urban Areas

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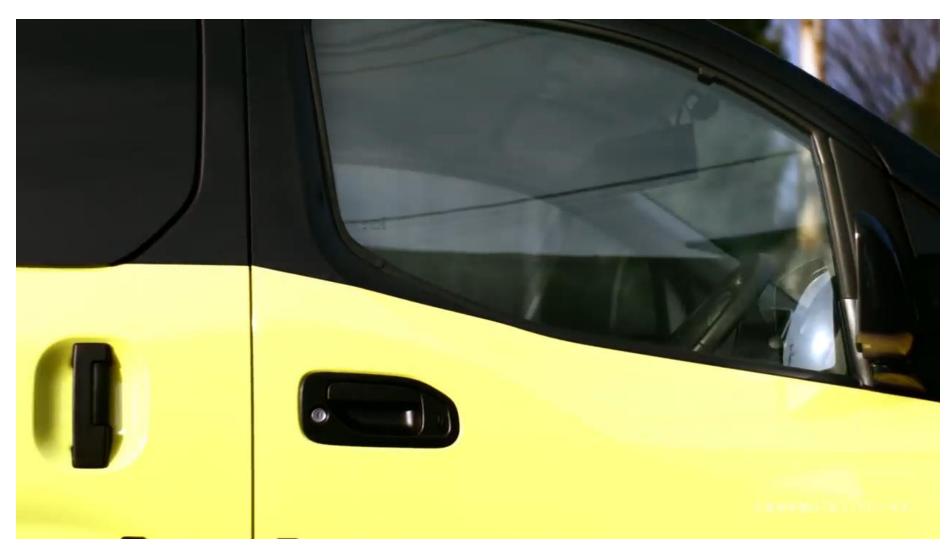
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Unmanned Delivery of Takkyubin





Motivation

- 1. The **last mile delivery** is one of the most expensive stages of the entire e-logistic chain.
- 2. In the last mile delivery, the most widespread delivery mode is **home delivery**.
- 3. In the area of home delivery, there is no complete self-driving delivery system.
- 4. The thesis wants to develop the software part of a self-driving delivery emulation system.
- 5. Thus, the self-driving development company can apply the implementation into the actual self-driving cars for achieving the goal of system integration directly.

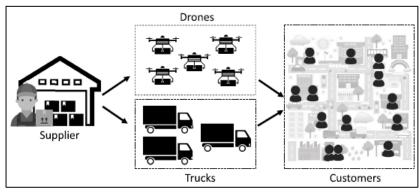


Related Work- Delivery Modes

	Aerial vehicles [7]	A joint ground and aerial delivery service framework [8]	Cargo bikes [9]	Self-driving Vehicles [11]
Rapidity	0	\triangle	×	Δ
Scalability	×	\triangle	×	(a)
Reliability	×		Δ	0
Computati on time	Δ	×		Δ

 \bigcirc Excellent, \triangle Ordinary, \times Poor





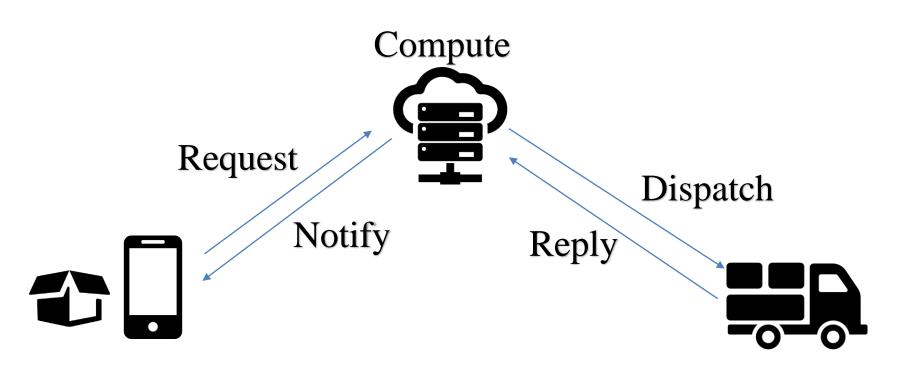


Introduction

- 1. The thesis implements a **vehicle dispatching and monitoring system** to simulate the parcel delivery process.
- 2. The system develops a dispatching mechanism to deal with the order requests and arranges the routes dynamically and immediately.
- 3. This study utilizes the SUMO simulator, and cleans up the map of the downtown area of Tainan.
- 4. It performs the simulation with five scenarios of the parcel delivery service.

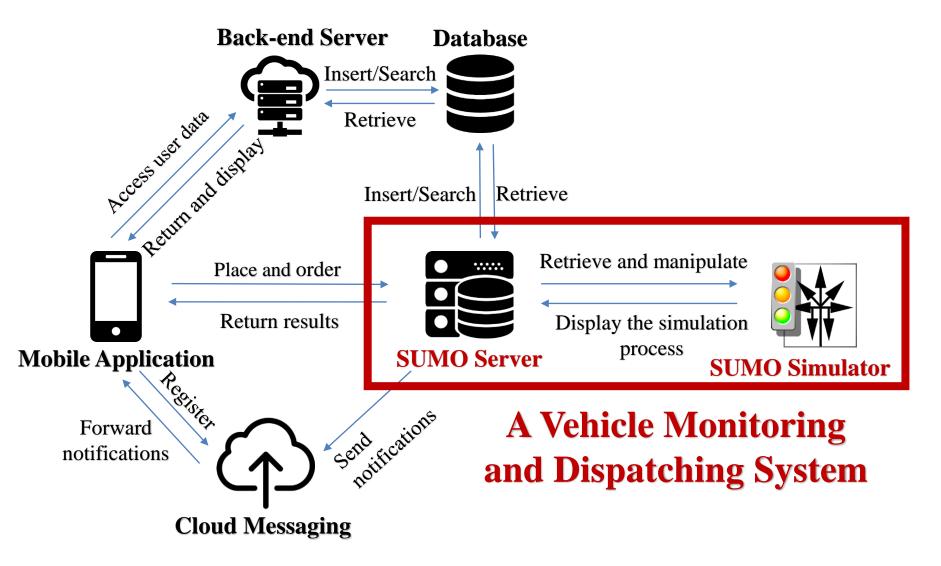


System Architecture with Self-Driving Truck





A Whole System Overview





Traffic Control Interface

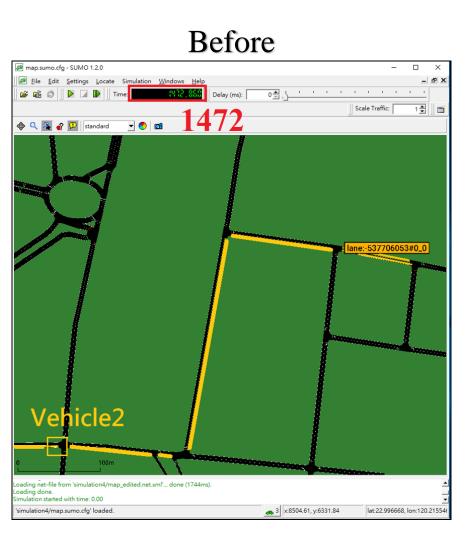
SUMO Simulator Retrieve and Display and manipulate return Real-time I/O Data Interface TraCI (Traffic Control Interface) TraaS (TraCI as a Service) Android Client

Vehicle Monitoring and Dispatching System

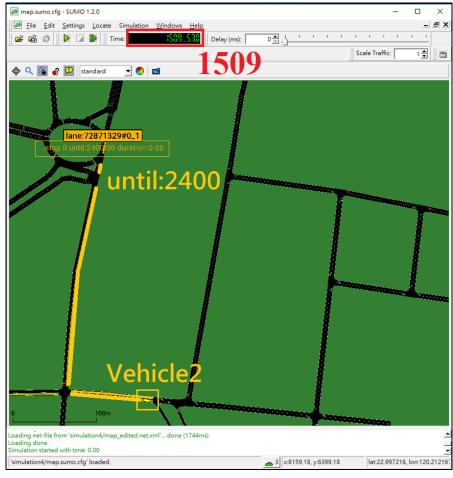
- Real-time I/O Interface offers a possibility to communicate between the simulation and the user application bidirectionally.
- TraCI can retrieve the values of vehicles and manipulate their behaviors.
- The service binds on a specific IP address and on a specific port.
- TraaS can communicate with the Android Client.



Manipulation of Vehicle Routing

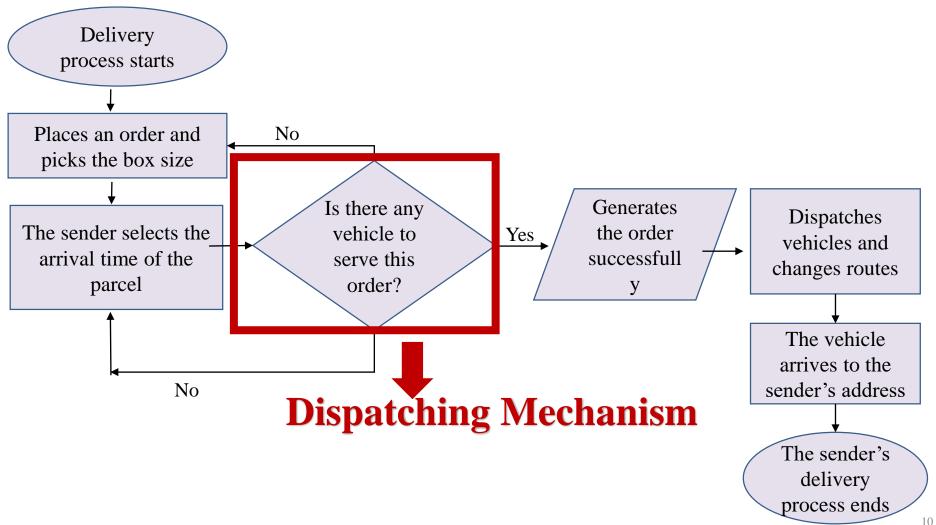


After



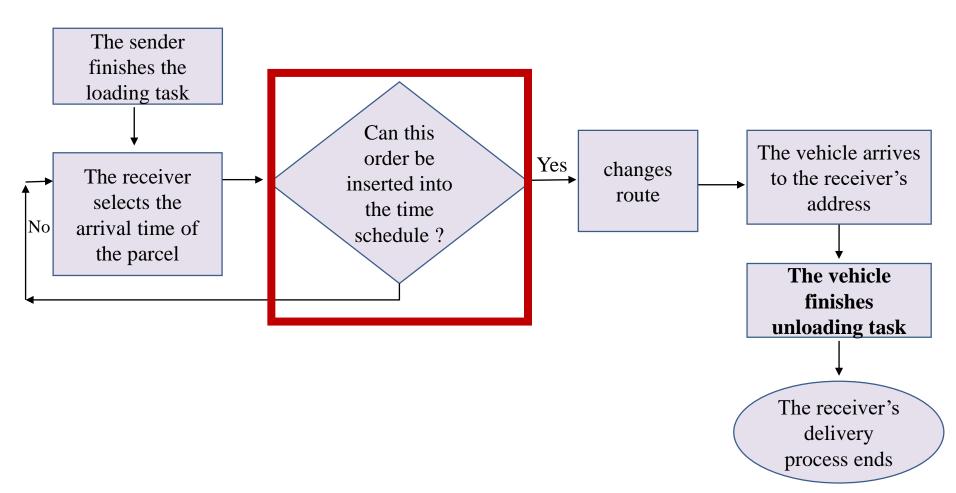


Flow Chart of Parcel Delivery Process in Sender's Part



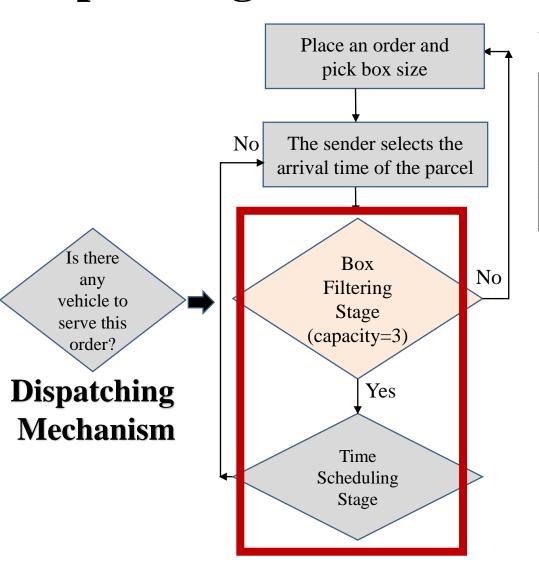


Flow Chart of Parcel Delivery Process in Receiver's Part



DCL

Dispatching Mechanism



211

Vehicle ID Small size Container number

	V1	V2	V3
small	111 112		
medium		221	
large			

After the small box insertion, v1,v2 and v3 exists

	V1	V2	V3	V4	V5
small	111				
medium	121 122 123	221	321 322 323	421 422	
large					

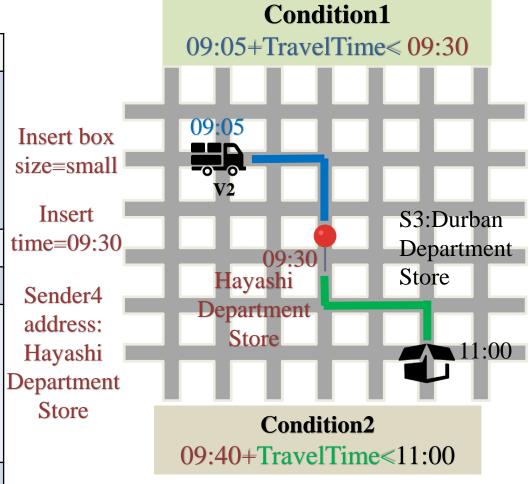
After the medium box insertion, v2, v4 and v5 exists



Case One: Simple Time Scheduling Stage (1)

Current Time=09:05

	V1	V2	V3
09:30	S1:Taiwan Tainan District Court, small(111)		
10:00			
10:30			
11:00	S2:Anping Fort, small(112)	S3:Durban Department Store, medium (221)	
11:30			

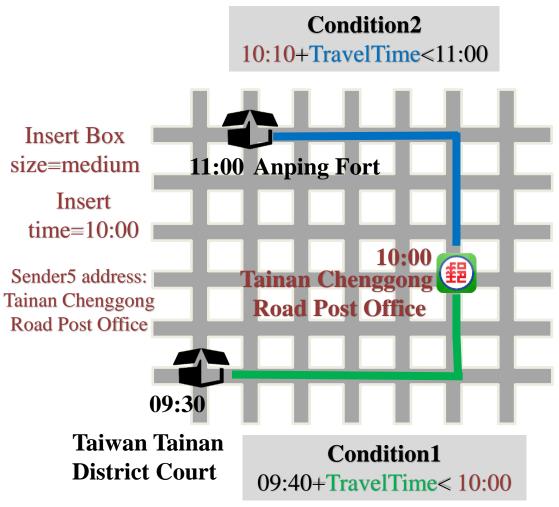




Case Two: Simple Time Scheduling Stage (2)

Current Time:09:15

	V1	V2	V3
09:30	S1:Taiwa n Tainan District Court, small(111)	S4:Hayashi Departmen t Store, small (211)	
10:00			
10:30			
11:00	S2:Anpin g Fort, small(11 2)	S3:Durban Departmen t Store, medium (221)	
11:30			

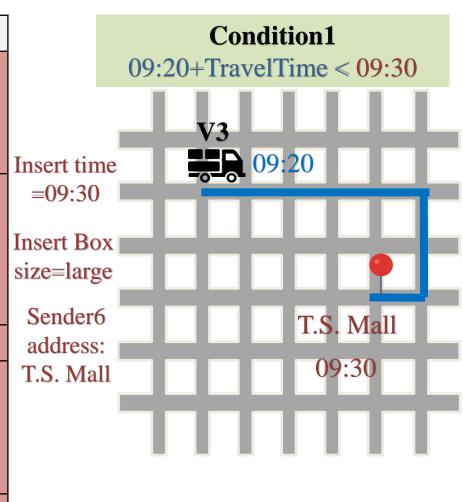




Case Three: Simple Time Scheduling Stage (3)

Current Time:09:20

	V1	V2	V3
09:30	S1:Taiwan Tainan District Court, small (111)	S4:Hayashi Department Store, small (211)	
10:00	S5:Tainan Chenggong Road Post Office, medium (121)		
10:30			
11:00	S2:Anping Fort, small (112)	S3:Durban Department Store, medium (221)	
11:30			

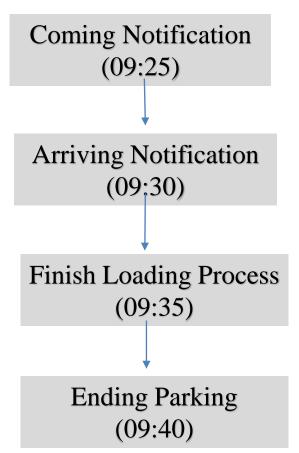




Sender Scenario

Time	V2
09:30	S4:Hayashi Department Store
10:00	
10:30	
11:00	S3:Durban Department Store
11:30	







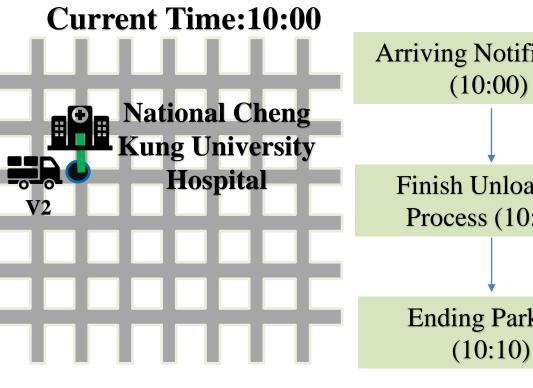
Receiver Scenario (1)





Receiver Scenario (2)

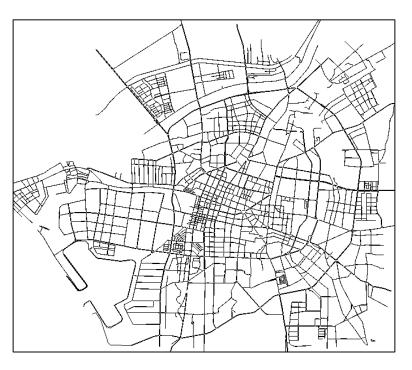
Time	V2
09:30	S4:Hayashi Department Store
10:00	R4:National Cheng Kung University Hospital
10:30	
11:00	S3:Durban Department Store
11:30	



Arriving Notification (10:00)Finish Unloading Process (10:05) **Ending Parking**



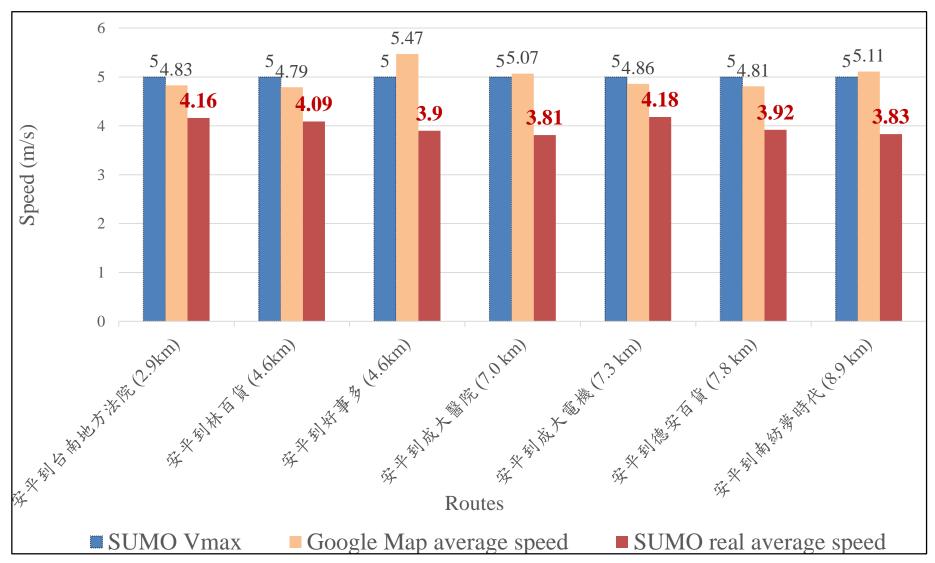
Parameters of Simulation



Parameters	Value
Simulation area	50.07 km ²
The number of junctions	6785
The number of roads	25069
The number of trucks	3
Vmax	5.0 [m/s]=18 km/hr
Average speed of truck	3.8 [m/s]=13.68 km/hr
Simulation time	09:00~15:00 (6 hours=21600 seconds)

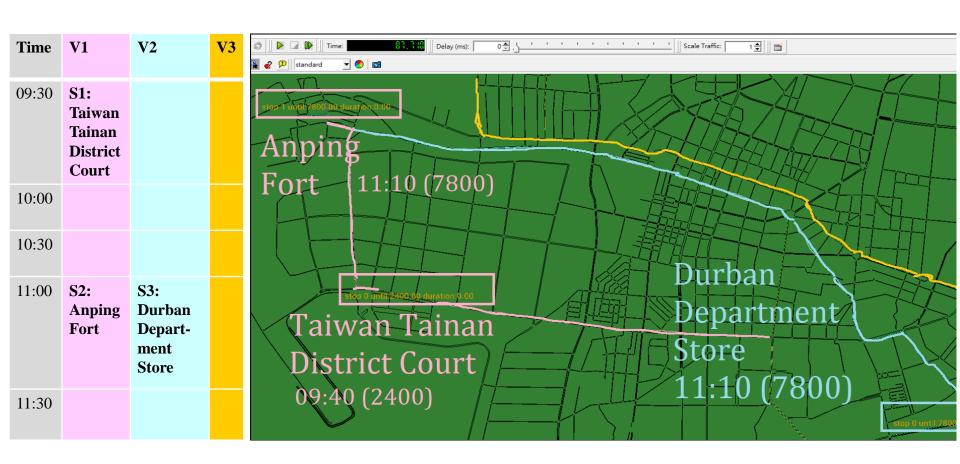


Average Vehicle Speed Estimation





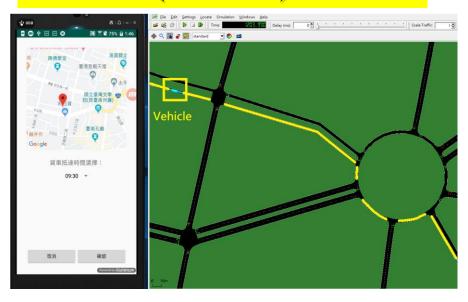
Simulation Result-Initialization





Simulation Result- Sender Request

Current Timeseconds:1203 (09:20:03)



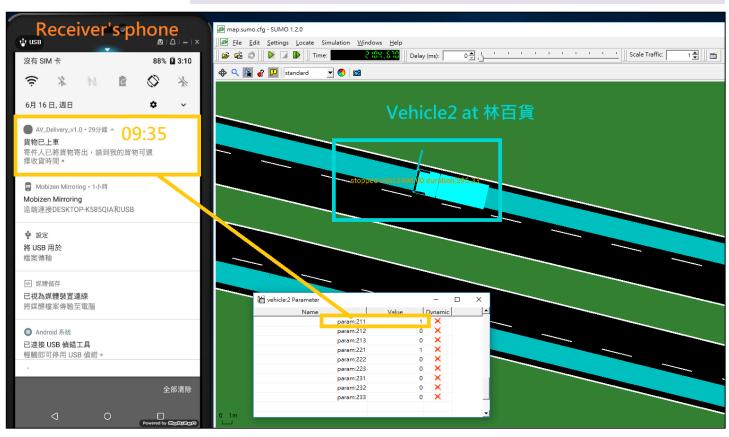
Current Timeseconds:1218 (09:20:18)





Simulation Result-Loading Process

Current Timeseconds:2104 (09:35)

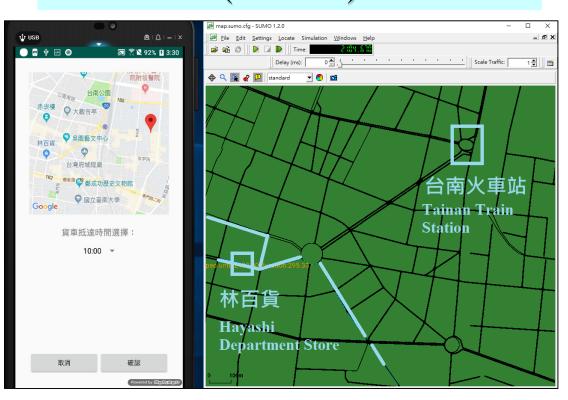


- 1.The receiver would get the notification at 09:35 that the loading process finished.
- 2. The parameters of vehicle 2 show that the "box211" has the container.
- 3. The vehicle 2 cannot leave until 2400 (09:40).

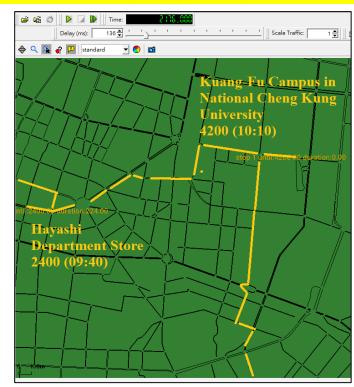


Simulation Result- Receiver Request

Current Timeseconds:2104 (09:35:04)

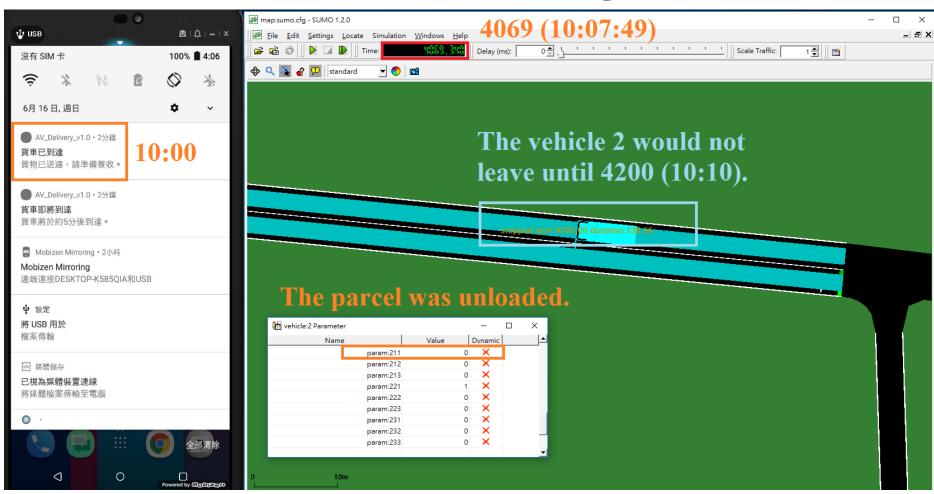


Current Timeseconds:2176 (09:36:16)





Simulation Result- Unloading Process



Conclusion

- 1.The study implemented a vehicle dispatching and monitoring system to simulate the package delivery process.
- 2. This system used Traffic Control Interface to manipulate the vehicle's behavior and retrieve values in SUMO simulator.
- 3. With the proposed dispatching mechanism, the system can judge whether the order is established.
- 4. The simulation result showed the whole parcel delivery process with the parking scenario.

Future Work

Scalability: The system would be used in larger map and distribute more trucks into different areas according to the quantity of parcels.

Quantity: The system has to deal with a larger batch of orders in a brief period of time in the future.

Accuracy: The accuracy of the estimated vehicle speed should be actually measured by the real-time road conditions.