533   Equation Solver

Write a program that can solve linear equations with one variable.

Input Specification

The input file will contain a number of equations, each one on a separate line. All equations are strings of less than 100 characters which strictly adhere to the following grammar (given in EBNF):

```
Equation    := Expression '=' Expression
Expression  := Term { ('+' | '-') Term }
Term        := Factor { '*' Factor }
Factor      := Number | 'x' | '(' Expression ')'
Number      := Digit | Digit Number
Digit       := '0' | '1' | ... | '9'
```

Although the grammar would allow to construct non-linear equations like "$x * x = 25$", we guarantee that all equations occuring in the input file will be linear in x. We further guarantee that all sub-expressions of an equation will be linear in x too. That means, there won't be test cases like

$$x * x - x * x + x = 0$$

which is a linear equation but contains non-linear sub-expressions $(x * x)$.

Note that all numbers occuring in the input are non-negative integers, while the solution for x is a real number.

Output Specification

For each test case, print a line saying "Equation #i (where i is the number of the test case) and a line with one of the following answers:

- If the equation has no solution, print "No solution.".

- If the equation has infinitely many solutions, print "Infinitely many solutions.".

- If the equation has exactly one solution, print "x = *solution*" where *solution* is replaced by the appropriate real number (printed to six decimals).

Print a blank line after each test case, but the last one.

Sample Input

```
x+x+x=10
4*x+2=19
3*x=3*x+1+2+3
(42-6*7)*x=2*5-10
```

Sample Output

```
Equation #1
x = 3.333333

Equation #2
x = 4.250000

Equation #3
No solution.

Equation #4
Infinitely many solutions.
```