Srivalli Yenduva

Srikakulam, Andhra Pradesh

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Career Objective

• To work in an organization where my technical and communication skills are helpful in part of the success in an environment of growth and excellence of the company.

Education

Maharaj Vijayaram Gajapathi Raj College of Engineering, Andhra Pradesh

2022 - present

Information Technology

Andhra Pradesh

CGPA:- 8.85(till end of 5th semester)

Sri Chaitanya Junior college

2022

Board of Intermediate Education

Andhra Pradesh

Percentage:- 97.2

Sri Chaitanya School

2019

Board of Secondary Education

Andhra Pradesh

GPA:- 10/10

Experience

EduSkills Academy

October 2024 - December 2024

• Completed a Python Full Stack Development course, gaining expertise in front-end technologies (HTML, CSS, JavaScript, Bootstrap) and back-end frameworks like Django. Skilled in building responsive web applications, managing databases.

Springboard in collaboration with Infosys

March 2023

Gained hands-on experience in developing Java programs using fundamental constructs and object-oriented concepts.
Implemented classes based on object attributes and behaviors. Demonstrated proficiency with Java keywords, access modifiers, and core object-oriented principles.

Technical Skills

Programming Languages: Python, Java, MySQL, HTML, CSS, JavaScript

CS Fundamentals: DBMS, OOPS

Developer Tools: Microsoft Power Point, Excel, Word, VS Code

Projects

Mental Health Awareness | HTML, CSS, JavaScript

- Built a platform with resources like mood trackers, guided meditation, peer support forums, and crisis support.
- Integrated a chatbot for real-time assistance, focusing on accessibility and user engagement.

Personal Blog | NodeJs, ExpressJs, MongoDB

- Developed a website using Nodejs, allowing public access to personal content and featuring a user-friendly interface for easy content management.
- Implemented a secure admin panel for clients to update their website content efficiently.

Tic-Tac-Toe | HTML, CSS, JavaScript •

- Designed an interactive Tic Tac Toe game with single-player (AI) and two-player modes, customizable difficulty levels, themed layouts and real-time score tracking.
- Implemented user authentication and stored game history using Node.js and MongoDB to enable personalized game experiences.

Co-Curricular Activities, Strengths and Interests

- * Languages known English, Hindi(elementary), Telugu(native).
- * Self-confidence and hard work. Willing to learn and adapt to new opportunities and challenges.
- * Interested in Badminton, Throwball and Competitive programming.
- * FYFP (From The Youth For The People) team member at MVGR, Andhra Pradesh.
- * NSS(National Service Scheme) team member at MVGR, Andhra Pradesh.

Certifications

- * Python Full Stack from Eduskills Academy. •
- * Introduction to Networks from CISCO.
- * Certified in Google Developers. ${\cal S}$
- * Data Structures and Algorithms using Python from Springboard in collaboration with Infosys. ${\cal S}$
- * Java Programming Fundamentals from Springboard in collaboration with Infosys. ${\bf \mathscr{G}}$