# IJULTI GMPILER



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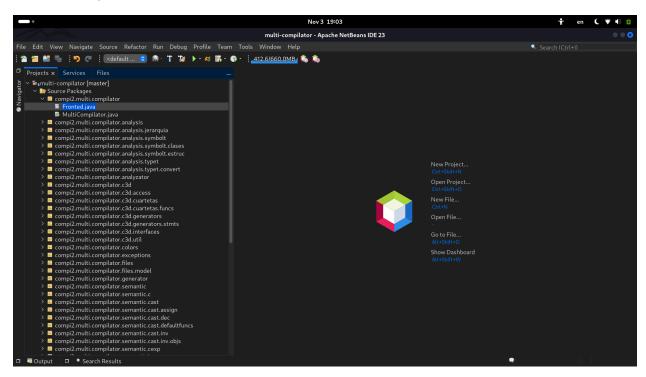
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# TECNOLOGÍA USADA EN EL PROYECTO

• Ide: ApacheNetBeans IDE 16



- JFlex 1.9.1
  - o Enlace para la descarga: <a href="https://jflex.de/download.html">https://jflex.de/download.html</a>
- Java-cup-11b
  - Enlace para la descarga: <a href="https://www2.cs.tum.edu/projects/cup/">https://www2.cs.tum.edu/projects/cup/</a>



# REQUERIMIENTOS PARA EL FUNCIONAMIENTO DEL PROYECTO

### JAVA

openjdk 23-ea 2024-09-17 OpenJDK Runtime Environment (build 23-ea+36-Debian-1) OpenJDK 64-Bit Server VM (build 23-ea+36-Debian-1, mixed mode, sharing)



### • C++

g++ (Debian 14.2.0-3) 14.2.0 Copyright (C) 2024 Free Software Foundation, Inc. This is free software; see the source for copying conditions.

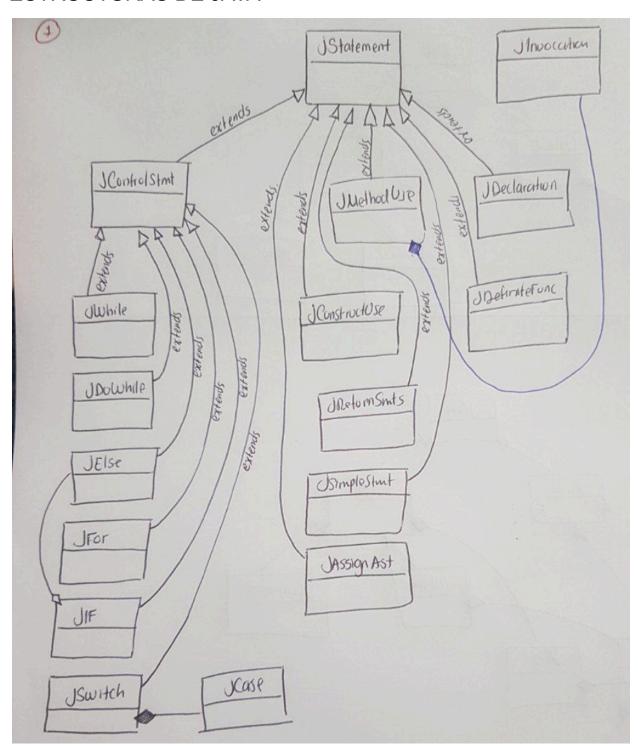


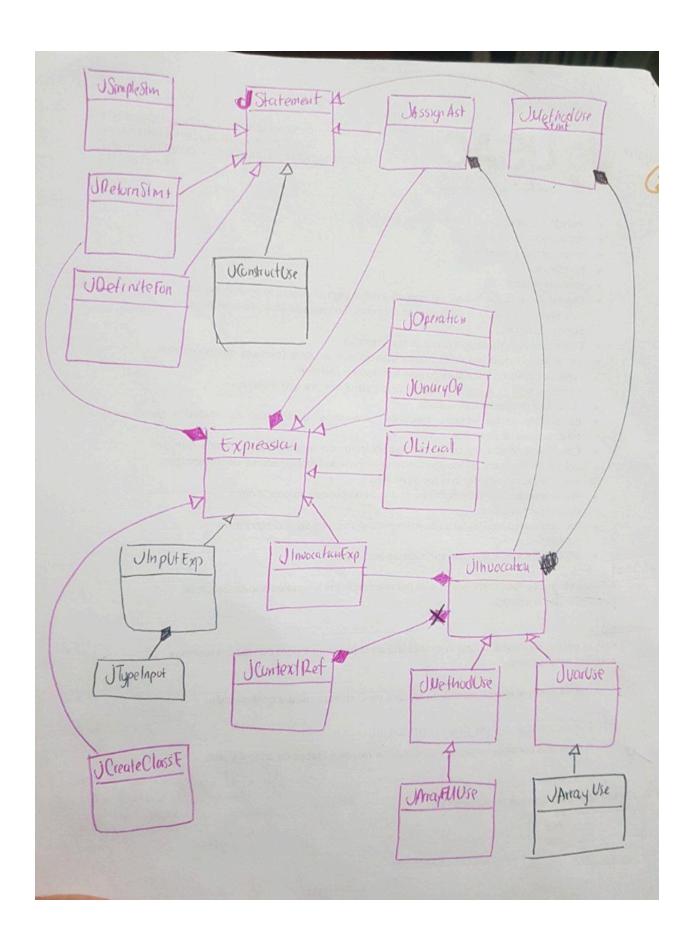
 NASM Assembler Version 2.16.03



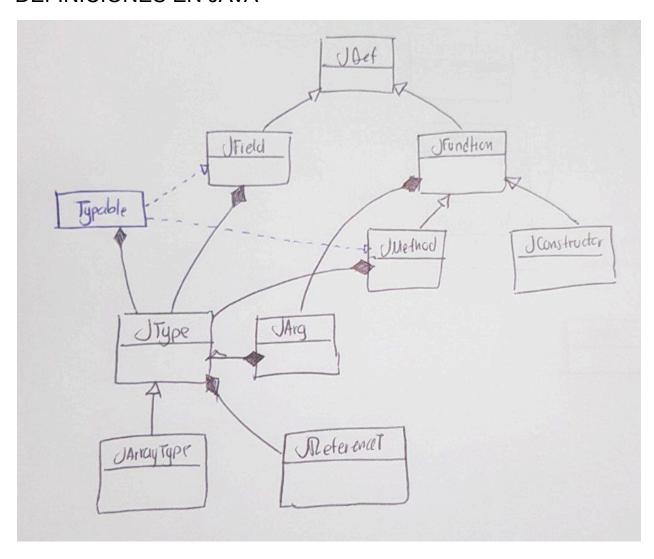
# **DIAGRAMA DE CLASES**

# ESTRUCTURAS DE JAVA

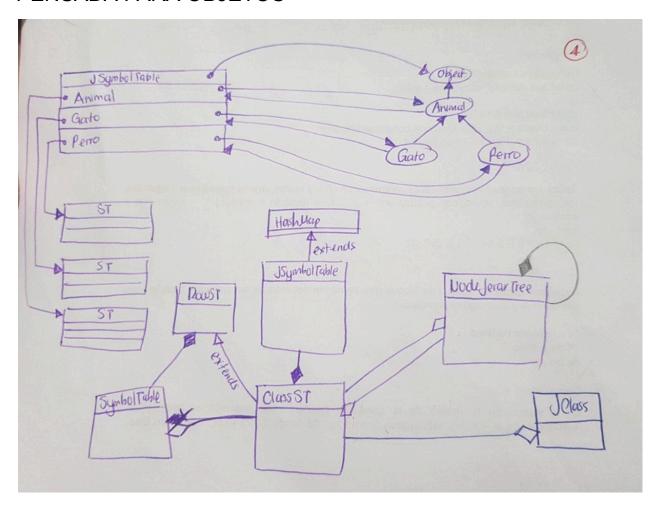




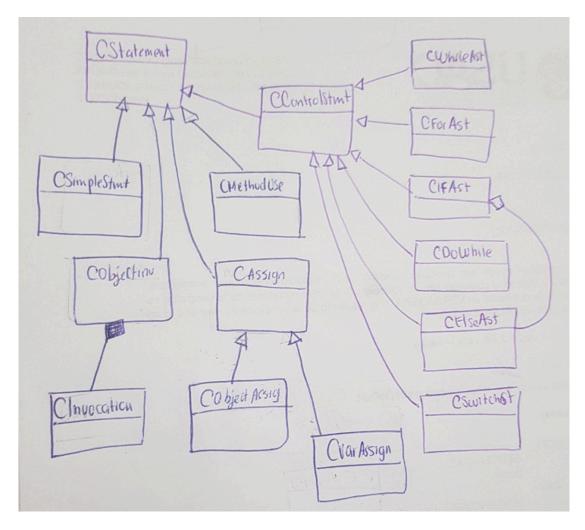
# **DEFINICIONES EN JAVA**



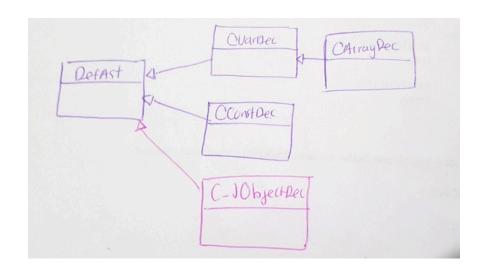
# ESTRUCTURA DE UNA TABLA DE SÍMBOLOS ANIDADA PENSADA PARA OBJETOS



# ESTRUCTURAS DEL LENGUAJE PRINCIPAL



# DEFINICIONES EN EL LENGUAJE PRINCIPAL



# ESPECIFICACIONES DEL LENGUAJE

### PALABRAS RESERVADAS PARA INVOCAR LENGUAJES

- %%JAVA
- ♦ %%PASCAL
- ♦ %%PROGRAMA

### TIPOS DE DATOS PRIMITIVOS

Las expresiones regulares para estos dependen de cada tipo de lenguaje.

- ❖ boolean
- string
- ❖ int
- ❖ real/float
- char

# **SÍMBOLOS COMUNES**

Son símbolos encontrados en los tres lenguajes manejados.

### **OPERACIONES**

| Símbolo | Nombre |
|---------|--------|
| +       | PLUS   |
| -       | MINUS  |
| *       | TIMES  |
| 1       | DIV    |
| %       | MODULE |
| ۸       | POWER  |

### **DELIMITADORES**

| Símbolo | Nombre |
|---------|--------|
| (       | LPAREN |
| )       | RPAREN |

| ] | LBRACK |
|---|--------|
| ] | RBRACK |
| { | LBRACE |
| } | RBRACE |

# **OTROS**

| Símbolo | Nombre    |
|---------|-----------|
| ;       | SEMICOLON |
| :       | COLON     |
| ,       | COMMA     |
|         | DOT       |

# ESPECIFICACIONES PARA EL LEXER

# **PASCAL**

Es case insensitive, lo que significa que es insensible a mayúsculas y minúsculas.

### **PALABRAS RESERVADAS**

| ★ AND      | ★ FOR       | ★ REAL         |
|------------|-------------|----------------|
| ★ ARRAY    | ★ FUNCTION  | ★ REPEAT       |
| ★ BEGIN    | ★ IF        | ★ RETURN       |
| ★ BOOLEAN  | ★ IN        | ★ SET          |
| ★ BREAK    | ★ INTEGER   | ★ STRING       |
| ★ CASE     | ★ MOD       | ★ THEN         |
| ★ CHAR     | ★ NOT       | ★ TO           |
| ★ CONST    | ★ OF        | ★ TYPE         |
| ★ CONTINUE | ★ OR        | <b>★</b> UNTIL |
| ★ DO       | ★ PACKED    | ★ VAR          |
| ★ DOWNTO   | ★ PROCEDURE | <b>★</b> WHILE |
| ★ ELSE     | ★ PROGRAM   | <b>★</b> WITH  |

### **SÍMBOLOS**

| Símbolo | Nombre      |
|---------|-------------|
| =       | EQUALS      |
| <>      | DIFFERENT   |
| :=      | ASSIGNATION |

### TIPOS DE DATOS

• Comentario de una linea // (carácter)\*

• Comentario de varias lineas \{\\* (carácter)\* \\*\}

String '(carácter)\*'Char '(carácter)'

• Booleano 1|0

• Int (número)+

• Real (número)+.(número)+

### **JAVA**

Es case sensitive, por lo cual las palabras reservadas tienen que ser escritas tal cual aparecen.

### **PALABRAS RESERVADAS**

| *       | break ★    | false     | *       | public  |
|---------|------------|-----------|---------|---------|
| $\star$ | boolean ★  | float     | $\star$ | String  |
| $\star$ | case ★     | for       | $\star$ | switch  |
| $\star$ | char ★     | if        | $\star$ | super   |
| $\star$ | continue ★ | int       | $\star$ | this    |
| $\star$ | class ★    | return    | $\star$ | void    |
| $\star$ | default ★  | new       | $\star$ | true    |
| $\star$ | do ★       | null      | $\star$ | while   |
| $\star$ | else ★     | private   | $\star$ | print   |
| $\star$ | extends *  | protected | $\star$ | println |

### **SÍMBOLOS**

| Símbolo | Nombre      |
|---------|-------------|
| &&      | AND         |
|         | OR          |
| !       | NOT         |
| =       | ASSIGNATION |
| ==      | EQUALS      |
| !=      | DIFFERENT   |

### TIPOS DE DATOS

# MAIN (C)

Es case sensitive

### **PALABRAS RESERVADAS**

arreglo float print break for println case getch printf char if scanf clrscr include string switch const int continue **JAVA** void while do main else **PASCAL** 

# SÍMBOLOS

| Símbolo | Nombre      |
|---------|-------------|
| &&      | AND         |
|         | OR          |
| !       | NOT         |
| =       | ASSIGNATION |
| ==      | EQUALS      |
| !=      | DIFFERENT   |
| &       | AMPERSAND   |
| #       | HASH        |

# ESPECIFICACIONES PARA EL PARSER

```
start with s;
s ::= pascal_block:pb
    java_block
    main_program
    ;
```

### **PRECEDENCIAS**

```
/*booleanos*/
precedence left THEN;
precedence left ELSE;
precedence left OR;
precedence left AND;
precedence left NOT;

/*operaciones*/
precedence left TIMES, DIV, BARRA, MOD;
precedence left POWER;
precedence right UMINUS;

precedence right SEMICOLON;

precedence left ELSE;
```

### GRAMÁTICA PARA PASCAL

```
pascal_block ::= PASCAL_SECTION pcontent
;
pcontent ::= functions_b procedure_b
;
```

### **ÚTILES**

```
| BOOLEAN
| CHAR
| STRING
| ID
;

id_list ::= id_list COMA ID
| ID
;

range ::= expression DOT DOT DOT expression
;

arr_range ::= CORCHETE_L expression DOT DOT expression CORCHETE_R
;

expression_list ::= expression_list COMA expression
| expression
;
```

### **BLOQUE DE VARIABLES**

### **EXPRESIONES**

```
/*precedencia de booleanos*/
```

```
precedence left THEN;
precedence left ELSE;
precedence left OR;
precedence left AND;
precedence left NOT;
/*precedencia de operaciones*/
precedence left PLUS, MINUS;
precedence left TIMES, DIV, MOD;
precedence right UMINUS;
expression ::= expression AND expression
           | expression AND THEN expression
           expression OR expression
           expression OR ELSE expression
           expression NOT expression
            | bool exp
bool exp ::= arit exp EQUALS arit exp
           | arit exp DIFFERENT arit exp
            arit_exp GRATER arit_exp
           | arit_exp LESS arit_exp
           | arit exp GRATER EQUALS arit exp
            | arit_exp LESS_EQUALS arit_exp
           arit_exp
arit exp ::=
           arit exp PLUS arit exp
           | arit_exp MINUS arit_exp
            arit exp TIMES arit exp
           | arit exp DIV arit exp
           | arit_exp MOD arit_exp
           literals
           | ID CORCHETE_L arit_exp CORCHETE_R
            | ID DOT list access
           | ID PARENTESIS_L id_list PARENTESIS_R
           %prec UMINUS
           | PARENTESIS_L expression PARENTESIS_R
           %prec UMINUS
            | PLUS arit exp
```

### **BLOQUE DE INSTRUCCIONES**

### CONDICIONAL

### CASE

### CICLOS

```
while_stmt ::= WHILE PARENTESIS_L expression PARENTESIS_R DO statements
;

for_stmt ::= FOR ID ASSIGNATION expression TO expression DO statements
;

repeat_stmt ::= REPEAT statements UNTIL expression SEMICOLON
```

;

### **OTRAS INSTRUCCIONES**

```
statements ::= simple_stmt
      | simple stmt SEMICOLON
      complex_stmt
      | BEGIN block_stmt END SEMICOLON
block_stmt ::= list_stmts
      | /* empty */
list_stmts ::= simple_stmt
      | simple stmt SEMICOLON
      complex stmt
      | simple stmt SEMICOLON more stmts
      complex_stmt more_stmts
more stmts ::= simple stmt
      | simple_stmt SEMICOLON
      | simple_stmt SEMICOLON more_stmts
      complex_stmt more_stmts
      | complex stmt
simple stmt ::= BREAK
      | CONTINUE
      | ID ASSIGNATION expression
      | ID PARENTESIS_L expression_list PARENTESIS_R
      | ID DOT ID ASSIGNATION expression
      | definite_fun
complex_stmt ::= conditional
      case stmt
      | while stmt
      | for_stmt
      | repeat_stmt
```

### **FUNCIONES**

### **PROCEDIMIENTOS**

### PARÁMETROS Y ARGUMENTOS

### GRAMÁTICA PARA JAVA

```
java_block ::= JAVA_SECTION jcontent
;
```

### **ÚTILES**

```
jmodificator ::= PUBLIC
      | PRIVATE
       PROTECTED
jtype ::= INT_TKN jbracks_list
      | STRING TKN jbracks list
      | FLOAT_TKN jbracks_list
      | BOOLEAN_TKN jbracks_list
      | CHAR_TKN jbracks_list
      | ID jbracks_list
      | INT_TKN
      | STRING_TKN
      | FLOAT_TKN
      BOOLEAN_TKN
      CHAR_TKN
      | ID
jbracks_list ::= jbracks_list jbrack
      | jbrack
jbrack ::= LBRACK RBRACK
```

### CLASES

### MÉTODOS Y ATRIBUTOS

### **PARÁMETROS**

### **BLOQUE DE INSTRUCCIONES**

### CONDICIONAL

### **CICLOS**

```
jwhile_stmt ::= WHILE LPAREN jexp RPAREN LBRACE jstmts_block RBRACE
    ;

jdo_while_stmt ::= DO LBRACE jstmts_block RBRACE WHILE LPAREN jexp RPAREN
SEMICOLON
    ;

jfor_stmt ::= FOR RPAREN jfor_reduced_stmt SEMICOLON jexp SEMICOLON
```

### **SWITCH**

### **ASIGNACIONES**

```
jassign ::= ID ASSIGNATION jexp
      | ID PLUS PLUS
      | ID MINUS MINUS
      | THIS jaccess ASSIGNATION jexp
      | THIS jaccess PLUS PLUS
      | THIS jaccess MINUS MINUS
      | SUPER jaccess ASSIGNATION jexp
      SUPER jaccess PLUS PLUS
      | ID jaccess ASSIGNATION jexp
      | ID jaccess PLUS PLUS
      | ID LPAREN RPAREN jaccess ASSIGNATION jexp
      ID LPAREN RPAREN jaccess PLUS PLUS
      | ID LPAREN RPAREN jaccess MINUS MINUS
      | ID LPAREN jexp_list RPAREN jaccess ASSIGNATION jexp
      | ID LPAREN jexp_list RPAREN jaccess PLUS PLUS
      | ID LPAREN jexp list RPAREN jaccess MINUS MINUS
```

```
| ID jarray_access jaccess ASSIGNATION jexp SEMICOLON
| ID jarray_access jaccess PLUS PLUS
| ID jarray_access jaccess MINUS MINUS
;
```

### **OTROS**

```
jdeclaration ::= jtype ID ASSIGNATION jexp
      | jtype ID
      ;
jmethod_use ::= THIS jaccess
      | SUPER jaccess
      | ID jaccess
      | ID LPAREN RPAREN
      | ID LPAREN jexp_list RPAREN
      | ID LPAREN RPAREN jaccess
      | ID LPAREN jexp list RPAREN jaccess
      | ID jarray_access jaccess
jconstruct_use ::= THIS LPAREN RPAREN
      | THIS LPAREN jexp_list RPAREN
      SUPER LPAREN RPAREN
      | SUPER LPAREN jexp_list RPAREN
jaccess ::= DOT jcomplex_access jaccess
      DOT jcomplex_access
jcomplex_access ::= ID
      | ID LPAREN RPAREN
      | ID LPAREN RPAREN jarray access
      | ID LPAREN jexp list RPAREN
      | ID LPAREN jexp_list RPAREN jarray_access
      | ID jarray_access
```

### **EXPRESIONES**

```
jexp ::= jexp AND jexp
      | jexp OR jexp
      | NOT jexp
      | jbool exp
jbool_exp ::= jarit_exp:e1 EQUALS:o jarit_exp:e2j
      | jarit exp:e1 DIFFERENT:o jarit exp:e2j
      | jarit_exp:e1 GRATER:o jarit_exp:e2j
      | jarit exp:e1 LESS:o jarit exp:e2j
      | jarit exp:e1 GRATER EQUALS:o jarit exp:e2j
      | jarit_exp:e1 LESS_EQUALS:o jarit_exp:e2j
      | jarit exp:ej
jarit exp ::= jarit exp:e1 PLUS:o jarit exp:e2
      | jarit exp:e1 MINUS:o jarit exp:e2
      | jarit exp:e1 TIMES:o jarit exp:e2
      | jarit_exp:e1 DIV:o jarit_exp:e2
      | jarit exp:e1 MOD:o jarit exp:e2
      | jarit exp:e1 POWER:o jarit exp:e2
      | jliterals:e
      NULL LIT
      | ID:i jarray access
      | ID:i jarray_access jaccess
      ID:i LPAREN jexp_list:l RPAREN
      | ID:i LPAREN RPAREN
      | ID:i LPAREN jexp_list:l RPAREN jaccess
      | ID:i LPAREN RPAREN jaccess
      | ID:i jaccess
      | ID:i
      | THIS jaccess
      | SUPER jaccess
      NEW ID LPAREN RPAREN
      | NEW ID LPAREN jexp_list RPAREN
     %prec UMINUS
      | LPAREN jexp:e RPAREN
     %prec UMINUS
      | PLUS:o jarit_exp:e
     %prec UMINUS
      | MINUS:o jarit exp:e ;
```

# GRAMÁTICA PARA EL PROGRAMA PRINCIPAL (C)

```
main_program ::=
    MAIN_SECTION
    cimports
    cconst_b
    cvars_b
    VOID MAIN LPAREN RPAREN LBRACE cstmts RBRACE
   ;
```

### ÚTIL

```
ctype ::= INT_TKN
      CHAR_TKN
      | FLOAT_TKN
      | STRING_TKN
      BOOLEAN_TKN
carray_dims ::= carray_dims LBRACK cexp RBRACK
      | LBRACK cexp RBRACK
      ;
cparams ::= cexp COMMA cparams
      cexp
cexp_list ::= cexp_list COMMA cexp
      cexp
cliterals ::= STRING_LIT
      | FLOAT LIT
      | INTEGER_LIT
      | BOOLEAN_LIT
      | CHAR_LIT
```

### SECCIÓN INICIAL

```
cimports ::= cimports HASH INCLUDE STRING_LIT
      /* empty */
cconst_b ::= cconst_b CONST ctype ID ASSIGNATION cexp SEMICOLON
      | /* empty */
cvars_b ::= cvars_b cvars_dec
      /* empty */
cvars_dec ::= ctype ID SEMICOLON
      ctype ID ASSIGNATION cexp SEMICOLON
      ctype ARRAY carray_dims SEMICOLON
      c_jclass_init
c jclass init ::= JAVA DOT ID c java construct SEMICOLON
      | JAVA DOT ID ARRAY carray_dims SEMICOLON
c_java_construct ::= c_j_construct COMMA c_java_construct
      c_j_construct SEMICOLON
c_j_construct ::= ID LPAREN RPAREN
      | ID LPAREN cparams RPAREN
```

### **BLOQUE DE INSTRUCCIONES**

### CONDICIONAL

### SWITCH

```
cswitch_stmt ::= SWITCH LPAREN cexp RPAREN LBRACE ccases RBRACE
;
```

### **CICLOS**

### **INVOCACIONES**

### **EXPRESIONES**

```
cexp ::= cexp AND cexp
      cexp OR cexp
      | NOT jexp
      | cbool_exp
cbool exp ::= carit exp EQUALS carit exp
      | carit_exp DIFFERENT carit_exp
      | carit_exp GRATER carit exp
      carit exp LESS carit exp
      carit_exp GRATER_EQUALS carit exp
      carit_exp LESS_EQUALS carit_exp
      | carit_exp
carit_exp ::= carit_exp PLUS carit_exp
      | carit_exp MINUS carit_exp
      | carit_exp TIMES carit_exp
      | carit exp DIV carit exp
      carit_exp MOD carit_exp
      | carit_exp POWER carit_exp
      | cliterals
      | c jinvocation
      c pinvocation
      | ID:i
     %prec UMINUS
      LPAREN cexp RPAREN
     %prec UMINUS
      | PLUS carit exp
     %prec UMINUS
      | MINUS carit exp
```

# CONVERSIÓN IMPLÍCITA DE TIPOS PRIMITIVOS

# Operadores Aritméticos

### Suma

| boolean (0) | 0     |
|-------------|-------|
| char (1)    | 1     |
| integer (2) | 2     |
| longint (3) | 3     |
| real (4)    | 4     |
| string (5)  | ERROR |

No es posible realizar operaciones con un tipo personalizado

| +       | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|---------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean | 0              | 1           | 2              | 3              | 4           | 5             |
| char    | 1              | 1           | 2              | 3              | 4           | 5             |
| integer | 2              | 2           | 2              | 3              | 4           | 5             |
| longint | 3              | 3           | 3              | 3              | 4           | 5             |
| real    | 4              | 4           | 4              | 4              | 4           | 5             |
| string  | 5              | 5           | 5              | 5              | 5           | 5             |

No es posible operar con tipos definidos por el usuario.

### Resta

| boolean (0) | 0     |
|-------------|-------|
| char (1)    | 1     |
| integer (2) | 2     |
| longint (3) | 3     |
| real (4)    | 4     |
| string (5)  | ERROR |

No es posible realizar operaciones con un tipo personalizado

| -       | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|---------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean | 0              | 1           | 2              | 3              | 4           | ERROR         |
| char    | 1              | 1           | 2              | 3              | 4           | ERROR         |
| integer | 2              | 2           | 2              | 3              | 4           | ERROR         |
| longint | 3              | 3           | 3              | 3              | 4           | ERROR         |
| real    | 4              | 4           | 4              | 4              | 4           | ERROR         |
| string  | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | ERROR         |

No es posible operar con tipos definidos por el usuario.

# Multiplicación (\*)

| *       | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|---------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean | 0              | 1           | 2              | 3              | 4           | ERROR         |
| char    | 1              | 1           | 2              | 3              | 4           | ERROR         |
| integer | 2              | 2           | 2              | 3              | 4           | ERROR         |
| longint | 3              | 3           | 3              | 3              | 4           | ERROR         |
| real    | 4              | 4           | 4              | 4              | 4           | ERROR         |
| string  | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | ERROR         |

No es posible operar con tipos definidos por el usuario.

# División ("/")

| 1       | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|---------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean | 4              | 4           | 4              | 4              | 4           | ERROR         |
| char    | 4              | 4           | 4              | 4              | 4           | ERROR         |
| integer | 4              | 4           | 4              | 4              | 4           | ERROR         |
| longint | 4              | 4           | 4              | 4              | 4           | ERROR         |
| real    | 4              | 4           | 4              | 4              | 4           | ERROR         |
| string  | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | ERROR         |

No es posible operar con objetos.

# Módulo (mod %)

| div     | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|---------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean | 2              | 2           | 2              | 2              | ERROR       | ERROR         |
| char    | 2              | 2           | 2              | 2              | ERROR       | ERROR         |
| integer | 2              | 2           | 2              | 2              | ERROR       | ERROR         |
| longint | 2              | 2           | 2              | 2              | ERROR       | ERROR         |
| real    | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | ERROR         |
| string  | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | ERROR         |

No es posible operar con objetos.

# Potencia (^)

| div     | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|---------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean | 4              | 4           | 4              | 4              | 4           | ERROR         |
| char    | 4              | 4           | 4              | 4              | 4           | ERROR         |
| integer | 4              | 4           | 4              | 4              | 4           | ERROR         |
| longint | 4              | 4           | 4              | 4              | 4           | ERROR         |
| real    | 4              | 4           | 4              | 4              | 4           | ERROR         |
| string  | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | ERROR         |

No es posible operar con objetos.

# Operadores Relacionales

Igualdad

| =       | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|---------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean | 0              | 0           | 0              | 0              | 0           | ERROR         |
| char    | 0              | 0           | 0              | 0              | 0           | ERROR         |
| integer | 0              | 0           | 0              | 0              | 0           | ERROR         |
| longint | 0              | 0           | 0              | 0              | 0           | ERROR         |
| real    | 0              | 0           | 0              | 0              | 0           | ERROR         |
| string  | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | 0             |

Un objeto puede ser comparado por otro igual o un null y regresa un booleano.

# Desigualdad

| <>      | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|---------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean | 0              | 0           | 0              | 0              | 0           | ERROR         |
| char    | 0              | 0           | 0              | 0              | 0           | ERROR         |
| integer | 0              | 0           | 0              | 0              | 0           | ERROR         |
| longint | 0              | 0           | 0              | 0              | 0           | ERROR         |
| real    | 0              | 0           | 0              | 0              | 0           | ERROR         |
| string  | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | 0             |

Un objeto puede ser comparado por otro igual o un null y regresa un booleano.

# Comparadores

| > >= <= < | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|-----------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean   | 0              | 0           | 0              | 0              | 0           | ERROR         |
| char      | 0              | 0           | 0              | 0              | 0           | ERROR         |
| integer   | 0              | 0           | 0              | 0              | 0           | ERROR         |
| longint   | 0              | 0           | 0              | 0              | 0           | ERROR         |
| real      | 0              | 0           | 0              | 0              | 0           | ERROR         |
| string    | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | ERROR         |

No es posible realizar operaciones con un objeto.

# Operadores Booleanos

| and, and then, or, or else | boolean<br>(0) | char<br>(1) | integer<br>(2) | longint<br>(3) | real<br>(4) | string<br>(5) |
|----------------------------|----------------|-------------|----------------|----------------|-------------|---------------|
| boolean                    | 0              | 0           | 0              | 0              | 0           | ERROR         |
| char                       | 0              | 0           | 0              | 0              | 0           | ERROR         |
| integer                    | 0              | 0           | 0              | 0              | 0           | ERROR         |
| longint                    | 0              | 0           | 0              | 0              | 0           | ERROR         |
| real                       | 0              | 0           | 0              | 0              | 0           | ERROR         |
| string                     | ERROR          | ERROR       | ERROR          | ERROR          | ERROR       | ERROR         |

No es posible realizar operaciones con un objeto.

# Negación (Not)

| boolean (0) | 0     |
|-------------|-------|
| char (1)    | 0     |
| integer (2) | 0     |
| longint (3) | 0     |
| real (4)    | 0     |
| string (5)  | ERROR |

No es posible realizar operaciones con un tipo personalizado