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Time taken 2 mins 42 secs

Grade 9.00 out of 10.00 (90%)

Question 1

Correct

Mark 1.00 out of 1.00

The IEEE 802.1Q 32-bit VLAN tag is required to be added to frames with source and destination ports on the same switch.

Select one:

- ☐ True
- ☒ False ✓

Question 2

Correct

Mark 1.00 out of 1.00

A VLAN looks like a single LAN and all VLAN members will see broadcast packets sent by other members.

Select one:

- ☒ True ✓
- ☐ False

Question 3

Correct

Mark 1.00 out of 1.00

Gigabit Ethernet 1000Base-T uses the following encoding:

Select one:

- ☐ a. Manchester
- ☐ b. AMI
- ☐ c. 4B/5B
- ☒ d. PAM-5 ✓

Your answer is correct.

Question 4

Incorrect

Mark 0.00 out of 1.00



A common recommendation is to have no more than ____ hosts per LAN or VLAN

Select one:

- ☐ a. 10
- ☐ b. 1000
- ☒ c. 100 ✖
- ☐ d. 100000

Your answer is incorrect.

Question 5

Correct

Mark 1.00 out of 1.00

The popular USB (Universal Serial Bus) standard for connecting computer peripherals uses Manchester encoding.

Select one:

- ☐ True
- ☒ False ✔

Question 6

Correct

Mark 1.00 out of 1.00

If an Ethernet switch does not have an entry for a particular destination, it will:

Select one:

- ☐ a. Drop the frame
- ☒ b. Fall back to flooding ✔
- ☐ c. Keep the frame for later delivery
- ☐ d. Use ARP to locate the destination

Your answer is correct.

Question 7

Correct

Mark 1.00 out of 1.00



Different VLANs can usually be connected together via:

Select one:

- ☒ a. An IP router ✓
- ☐ b. A straight Ethernet cable
- ☐ c. A hub
- ☐ d. A firewall

Your answer is correct.

Question 8

Correct

Mark 1.00 out of 1.00

Ethernet switches have an additional privacy advantage in that traffic does not flow where it does not need to flow.

Select one:

- ☒ True ✓
- ☐ False

Question 9

Correct

Mark 1.00 out of 1.00

Category 5 UTP cable is often used in which networks?

Select one:

- ☐ a. Telephone
- ☐ b. USB
- ☐ c. 10 Mbps Ethernet
- ☒ d. 100 Mbps Ethernet ✓

Your answer is correct.

Question 10

Correct

Mark 1.00 out of 1.00



Ethernet switches have incorporated a switch-to-switch protocol to construct a subset of the switch-connections graph that has no loops and yet allows reachability of every host. This protocol is called:

Select one:

- ☐ a. Ethernet Learning Algorithm
- ☐ b. Multicast
- ☒ c. Spanning Tree ✓
- ☐ d. VLAN protocol

Your answer is correct.