

## Programming Assignment Unit 6

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CS 1102: Programming 1

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```
package textio;
import java.util.Scanner;

//Vehicle interface specifying common methods
interface Vehicle {
    String getMake();
    String getModel();
    int getYear();
    void setMake(String make);
    void setModel(String model);
    void setYear(int year);
}

//CarVehicle interface extending Vehicle with car-specific methods
interface CarVehicle extends Vehicle {
    int getNumDoors();
    String getFuelType();
    void setNumDoors(int numDoors);
    void setFuelType(String fuelType);
}

//MotorVehicle interface extending Vehicle with motorcycle-specific methods
interface MotorVehicle extends Vehicle {
    int getNumWheels();
    String getMotorcycleType();
    void setNumWheels(int numWheels);
    void setMotorcycleType(String motorcycleType);
}

//TruckVehicle interface extending Vehicle with truck-specific methods
interface TruckVehicle extends Vehicle {
    double getCargoCapacity();
    String getTransmissionType();
    void setCargoCapacity(double cargoCapacity);
    void setTransmissionType(String transmissionType);
}

//Car class implementing CarVehicle interface
class Car implements CarVehicle {
    private String make;
    private String model;
    private int year;
    private int numDoors;
    private String fuelType;

    // Implementing methods from Vehicle interface
    @Override
    public String getMake() {
        return make;
    }

    @Override
    public String getModel() {
        return model;
    }

    @Override
    public int getYear() {
        return year;
    }
}
```

```
}

@Override
public void setMake(String make) {
    this.make = make;
}

@Override
public void setModel(String model) {
    this.model = model;
}

@Override
public void setYear(int year) {
    this.year = year;
}

// Implementing methods from CarVehicle interface
@Override
public int getNumDoors() {
    return numDoors;
}

@Override
public String getFuelType() {
    return fuelType;
}

@Override
public void setNumDoors(int numDoors) {
    this.numDoors = numDoors;
}

@Override
public void setFuelType(String fuelType) {
    this.fuelType = fuelType;
}

}

abstract //Motorcycle class implementing MotorVehicle interface
class Motorcycle implements MotorVehicle {
    // Implement the Motorcycle class according to the MotorVehicle interface
    // ...

    // Implement required methods from Vehicle and MotorVehicle interfaces
    // ...
}

//Truck class implementing TruckVehicle interface
abstract class Truck implements TruckVehicle {
    // Implement the Truck class according to the TruckVehicle interface
    // ...

    // Implement required methods from Vehicle and TruckVehicle interfaces
    // ...
}

public class VehicleInformationSystem {

    public static void main(String[] args) {
```

```
Scanner scanner = new Scanner(System.in);

// Implementing a main program that allows users to interactively create, input,
and display details of various vehicle objects.
Car car = new Car();
System.out.println("Enter car details:");
System.out.print("Make: ");
car.setMake(scanner.nextLine());
System.out.print("Model: ");
car.setModel(scanner.nextLine());
System.out.print("Year: ");
car.setYear(scanner.nextInt());
System.out.print("Number of doors: ");
car.setNumDoors(scanner.nextInt());
scanner.nextLine(); // Clear buffer
System.out.print("Fuel type: ");
car.setFuelType(scanner.nextLine());

// Display car details
System.out.println("\nCar Details:");
System.out.println("Make: " + car.getMake());
System.out.println("Model: " + car.getModel());
System.out.println("Year: " + car.getYear());
System.out.println("Number of doors: " + car.getNumDoors());
System.out.println("Fuel type: " + car.getFuelType());

// Close scanner
scanner.close();

}
```

Console

```
Enter car details:  
Make: Mercedes-Benz  
Model: GLS 600  
Year: 2022  
Number of doors: 5  
Fuel type: Diesel
```

```
Car Details:  
Make: Mercedes-Benz  
Model: GLS 600  
Year: 2022  
Number of doors: 5  
Fuel type: Diesel
```

## Documentation

**Interfaces:** The provided code includes interfaces like Vehicle, CarVehicle, MotorVehicle, and TruckVehicle. These interfaces define methods for retrieving and setting specific vehicle details, ensuring a consistent structure across different vehicle types.

**Classes:** The classes Car, Motorcycle, and Truck implement the respective interfaces and contain member variables along with methods to handle vehicle attributes.

**Main Program:** The main method in the VehicleInformationSystem class facilitates interactive creation, input, and display of car details. It uses a Scanner object to receive user inputs and sets/display car attributes accordingly.