# **Food Recognition using CNN**

## **Team Members:**

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Report Submitted for the First Project Review of

Course Code: CSE3047
Deep Learning

Slot: F2

Professor: Dr. W.B. Vasantha

### **Introduction:**

Health is the most important asset any living being possesses. As they say, "Health is wealth". Recognizing food from images is an extremely useful tool for a variety of use cases. In particular, it would allow people to track their food intake by simply taking a picture of what they consume. Current nutritional monitoring apps use traditional methods for food recognition, with algorithms based on classification. However, such applications are either semi-automatic, which identifies a group of possible types of food and requires user interaction. Image-based food recognition has in the past few years made substantial progress thanks to advances in deep learning. But food recognition remains a difficult problem for a variety of reasons.

### **Problem:**

## **Description:**

The goal of this project is to train models which can look at images of food items and detect, in the form of image segmentation, the individual food element. The categories of food to recognize are limited to a given set of categories decided in the function of the dataset used. Once the neural networks used for the food recognition are trained, predictions on a test set of images are made, and based on the results are computed using some metrics.

### **Dataset:**

The dataset used for this project is the dataset provided in the Food Recognition challenge proposed by AICrowd [1], in particular, the dataset is divided into the training set, Val set, and test set.

The dataset is structured as follow:

- Training Set of 24120 (as RGB images) food images with their corresponding 39328 annotations in MS-COCO format.
- Validation Set of 1269 (as RGB images) food images with their corresponding 2053 annotations in MS-COCO format.
- Test Set where there is provided the same images as the validation set.

### **Motivation:**

Though technology has advanced a lot in recent years, not much effort or consideration has gone into developing technology that is convenient and provides a productive and effective solution to monitoring and maintaining our health. The first step is to develop technology capable of monitoring health. The most common way that exists now is for the user to manually input the food and the number of calories they intake in order to track the food they intake. But this is neither a product nor an efficient way for the user to keep track as it is tedious.

## **Literature Review Summary Table:**

Authors and Year (Referenc e)	Title (Study)	Concept / Theoretic al model/ Framework	Methodolo gy used/ Implement ation	Dataset details/ Analysis	Relevant Finding	Limitations/ Future Research/ Gaps identified
Salim, Nareen OM, et al. "Study for Food	Study for Food Recogniti on System Using	Demonst rating that deep learning overcom es other	A prediction algorithm for deep learning, also referred to	Mango steen detecti on, Food 101,	G. Ciocca, G. Micali, and P. Napoletano, "State recognition of food	( p 1 a c i

Recogniti on System Using Deep Learning. " Journal of Physics: Conferen ce Series. Vol. 1963. No. 1. IOP Publishin g, 2021.	Deep Learning	strategies like manual feature extractor s, standard ML algorith ms, as well as DL as a practical tool for food hygiene and safety inspectio ns. Food attributes such as type, structure, nutrients, and process types (natural products and refined food) are concerne d with balanced	as a model, consisting of several layers which are shown below. The data as input passes through the layers during deep learning inference and every layer presents multiplicati ons of matrices on data.	Indian foods, Food-1 1, food.	images using deep features," IEEE Access, vol. 8, pp. 32003-3201 7, 2020	n g f o o d o n w h it e d i s h e s a n d t a k i n g f o o d p i c t u
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						t d . (b) Image recognition processes are performed on servers in all the systems, preventing operations from occurring interactive because of Delays in Contact.
Fakhrou, Abdulnas er, Jayakanth Kunhoth, and Somaya Al Maadeed. "Smartph one-based food recognitio n system	Smartpho ne-based food recognitio n system using multiple deep CNN models	Develop ing a new deep convolut ional neural network (CNN) model for food recognit	We arousing a deep neural network	Den g J, Don g W, Soch er R, Li L-J, Li K, Fei- Fei	Kong et al. [4] proposed a mobile phone-base d dietary assessment system named DietCam. The DietCam	The majority of them contain food dishes only but not varieties of fruits or vegetables.

using multiple deep CNN models." Multimed ia Tools and Applicati ons 80.21 (2021): 33011-33 032	ion using the fusion of two CNN architect ures(Le Net, AlexNet ). The deep CNN model is develop ed using the ensembl e learning approac h which was trained for a customi zed food recognit ion dataset. Achieved	L (200 9) Imag enet: A large -scal e hiera rchic al imag e data base. In 2009 IEE E Conferen ce on Com puter Visi on and Patte	utilized SIFT feature descriptor algorithm and nearest neighbor algorithm to recognize the food dishes. Matsuda et al. Matsuda et al. [5] proposed a multiple-fo od recognition system that uses various image feature descriptors such as SIFT, CSIFT, HOG, Gabor	
	recognit ion	on and	SIFT, CSIFT,	
	dataset. Achieved accuracy - 95.55%	Patte rn Reco gniti on. Flori da,	HOG, Gabor texture, and color feature Limitat	

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		the USA pp 248– 255		

Subhi, Mohamm ed Ahmed, Sawal Hamid Ali, and Mohamm ed Abulamee r Mohamm ed. "Vision-b ased approache s for automatic food recognitio n and dietary assessmen t: A survey." IEEE Access 7 (2019): 35370-35 381.	Vision-Ba sed Approach es for Automati c Food Recogniti on and Dietary Assessme nt	The built-in mechanis m of deep learning algorithm s adopts the features extraction automatic ally through a series of connected layers followed by a fully connected layer which is responsible for the final classification. It has recently become popular owing to its marginall y exception al performan	In this they use 3 deep learning models They are Resnet, vc g, Inception	C. Güngö r, F. Baltacı , A. Erdem and E. Erdem, "Turkis h cuisine : A bench mark dataset with Turkis h meals for food recogni tion", Proc. 25th Signal Proces s. Comm un. Appl. Conf. (SIU), pp. 1-4,	H. Hassannej ad, G. Matrella, P. Ciampoli ni, I. De Munari, M. Mordonin i and S. Cagnoni, "Food image recognitio n using very deep convoluti onal networks" , Proc. 2nd Int. Workshop Multimedi a Assist. Dietary Manage., pp. 41-49, 2016	(a) The smartphone has to be placed on the tabletop with a flat surface to calibrate the cameras. This approach achieved an average estimation absolute error of 16.65% for ten types of food.  (b) Segmenta tion is still challenging when prepared, occluded, or mixed food items are
		owing to its marginall y exception al performan ce with enhanced processin g abilities,		un. Appl. Conf. (SIU), pp.	Manage., pp. 41-49,	prepared, occluded, or mixed food
		large				

		datasets, and outstandin g classificat ion ability compared to other traditional methods.				
Hussa in, Ghula m, et al. "A CNN based autom ated activit y and food recog nition using the weara ble sensor for preve ntive health care." Electr onics	A CNN Based Automate d Activity and Food Recogniti on Using Wearable Sensor for Preventiv e Healthcar e	The piezoelect ric sensor generates different signal patterns for six different food types as the ingestion of each food is different from the others owing to their different characteri stics: hardness, crunchine ss, and tackiness.	us in g Ev en t Si mi lar ity se ar ch al go rit h m wi th C N N ar ch ite	A novel algorith m called event similarit y search (ESS) is develop ed to choose a segment with dynami c length, which represe nts signal patterns with differen t comple	Physical activities, Dietary Behaviour, Preliminary of CNN	(a) Particular spaces equipped with cameras, which restrict the subjects' movements affecting the brightness conditions degrading the accuracy of such systems. (b) Audio sensing fails to classify soft food types due to background noise

8.12 (2019 ):			ct ur e.	xities equally well.		
1425				For the effective erepresentation of the signal patterns of the activities and foods, employed dynamics segment ation.  Accuracy - 91.3(CN N), 94.3%(S		
Shen, Zhidong, et al. "Machine learning-b ased approach on food recognitio n and	Machine Learning- based approach for food recognitio n and Nutrient estimation	Presentin g a novel system based on machine learning that automatic ally performs	Designing the prototype system based on the client-serv er model, the client	VM).	The Americ an Medical Associa tion Annual Meeting (June	The dataset they chose has very limited parameters like camera angles, different backgrounds , lighting

nutrition estimation ." Procedia Computer Science 174 (2020): 448-453.		accurate classificat ion of food images and estimates food attributes. Proposing a deep learning model consisting of a CNN that classifies food into specific categories in training the prototype system.	sends an image detection request and processes it on the server-side . Totally it is designed with three main software component s including a pre-trained CNN model training module for classificati on purposes, a text data training module for attribute estimation models, server-side module.		18, "No Title." [Online].)	conditions, etc, moreover it needs a lot of training algorithms in Recognizing and detecting various foods, Enhanceme nt of systems and Datasets, Calories Awareness, and Nutrition aware
Giovany, Stanley, et al.	Indonesia n Food	The challengin g part of	Designing the prototype	Top-1 Testing Accurac	Hinto n,	Lack of a diverse and quality data

"Indonesi an Food Image Recogniti on Using Convoluti onal Neural Network." Computer Science On-line Conference. Springer, Cham, 2019.	Image Recogniti on Using Convoluti onal Neural Network	food image recognitio n is to recognize a food image with different backgrou nds, intensities , and perspectiv es. Convoluti onal Neural Network (CNN) seems to be the right choice to build a powerful model that is able to recognize food images accurately . Current researches in food recognitio n use American fast food and	estimation	y 76.3% for standard network, 95.2% for the inceptio n-v4 network	G.E., Sriva stava, N., Krizh evsky , A., Sutsk ever, I., Salak hutdi nov, R.R.: Impr oving neura l netw orks by preve nting co-ad aptati on of featur e detect ors. arXiv prepri nt arXiv :1207 .0580	set causes a decrease in the accuracy. The usage of a traditional CNN limits the performance of the inception-v4 architecture.
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M o h d N o r h i s h a m R a	This resear ch under takes an empir ical evalu ation of recen t transf er	This resear ch under takes an empir ical evalu ation of recen t transf er	the model is implement ed into a web application system as an attempt toautomate food recognition In this model, a fully connected layer with 11 and 10	The VIREO-Food17 2 Dataset and a newly establish ed Sabah Food Dataset are used to evaluate the food recognit	From the evaluation, the research found that the Efficient Net feature extractor-based and CNN classifie	some accuracy performance drawback

z a 1 i 1 , Ervin Gubin Moung 2,*, Farashazi Ilah Yahya 2 , Chong Joon Hou 2 , Rozita Hanapi 1 , Raihani Mohamed 3 and Ibrahim Abakr Targio Hashem	learni ng mode ls for deep learni ng feature extraction for a food recognitio n model.	learni ng mode ls for deep learni ng feature extraction for a food recognitio n model.	Softmax neurons is used as the classifier for food categories in both datasets.	ion model.	r achieve d the highest classificati on accuracy of 94.01% on the Sabah Food Dataset and 86.57% on VIREO-F ood172 Dataset.	
Chang Liu1, Yu Cao1, Yan Luo1, Guanling Chen1, Vinod Vokkaran e1, Yunsheng Ma2	Deep Learning- based Food Image Recogniti on for Computer -aided Dietary Assessme nt	goal of this research is to develop computer- aided technical solutions to enhance and improve the	However, how to derive the food informatio n (e.g., food type and portion size) from food image effectively and efficiently			There is no limitations mentioned in the research paper.

		accuracy of current measurem ents of dietary intake.	remains a challenging and open research problem. So they proposed a new Convolutio nal Neural Network (CNN)-bas ed food image recognition algorithm to address this problem.			
Hokuto kagaya,ki yoharu Aizawa, Makota Ogawa	Food Detection and Recogniti on Using Convoluti onal Neural Network	deep learning has been shown recently to be a very powerful image recognitio n technique, and CNN is a state-of-th e-art approach to deep learning. They applied	In this paper, they compare the optimizatio n of some of these parameters. In our research, we use cudaconvnet1, which is a GPU implement ation of a CNN in C++ and Python, for the CNN	They made use of the data produce d by Food-Log (FL). The general public can use FL for their own food recordin g using both photos	Inthi spap er, the have addre ssed the effec tiven ess of CNN s for food imag e recog	There is no limitations mentioned in the research paper

	CNN to the tasks of food detection and recognitio n through parameter optimizati on	library.	and text.	nitio n and detec tion.t hey foun d that CNN perfo rmed much bette r than did tradit ional meth ods using hand	
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## **Objective:**

We propose away, where our project can detect the food from pictures or videos. This method proves to be less tedious than manually entering the food and encourages the users to monitor and maintain their health.

## **Novelties / Innovation component in the Project:**

→ Accurately recognizing different types of food.

- → Extracting the nutritional value of each food.
- → Both video and image recognition.
- → Differentiating different types of liquids like red wine and glass of water.
- → Encouraging users to monitor their food intake and health.

## **Approach / Methodologies Adapted:**

• Preprocessing: The first preprocessing operation that has been done is the filtering of the categories that the model can detect. It has been necessary to do this since the dataset provides lots of categories and images that, if totally used for training a neural network, would require high computation capability. So, it has been agreed to reduce the number of categories down to 16 and in the same way include only those images of the dataset where these classes are present. Following this idea, for the training, it has been created a subset of the entire dataset. The categories that have been taken into account are the most present in the dataset considering the entire distribution of categories is mentioned as follows: Water, bread-white, salad-leaf-salad-green, tomato, butter, carrot, coffee-with-caffeine, rice, egg, mixed-vegetables, wine-red, apple, jam, potatoes-steamed, banana, cheese.

These first 16 classes are the selected ones. Including the background class, the total number of categories has become 17. The dataset has been reduced as follows:

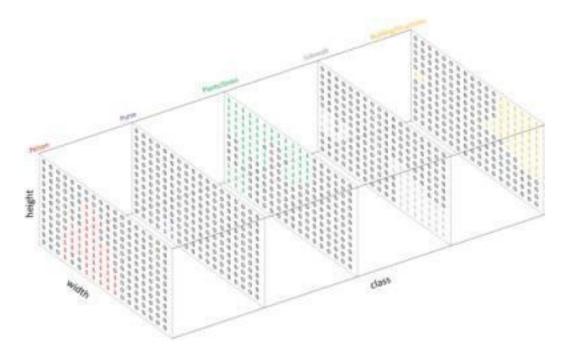
<u>Train set:</u> from 24120 images to 10819 (and annotations from 39328 annotations to 12869).

Val set: from 1269 images to 554.

Test set: from 1269 images to 554.

• Multichannel Masks: One of the most important choices to do was to decide how to encode the classes present in the images into the corresponding masks. In particular how to represent the different categories that are inside a single image. The selected technique, in order to deal with multiclass images, is the use of the so-called multichannel masks associated with every image. This technique consists in creating an output channel for each of the possible classes, where every single

channel represents the target by one-hot encoding the class labels. In order to apply this method, it has been used Numpy matrices put in the last dimension of the encoding of every channel.



The above image indicates multichannel masks with one-hot encoded channels for every category.

- **Data Generator:** Even if the dataset used for the training is a subset of the original, it is still too big to be loaded into memory at once and you could run out of RAM. That is the reason why there was the need to find other ways to do that task efficiently. A good solution has been found in the use of data generators, that can read images on the fly when they are used for training. Keras allows the creation of custom data generators inheriting the properties of *keras.utils.Sequence* in order to leverage nice functionalities such as multiprocessing. Every single Sequence implements the methods:
- \_\_getitem\_\_, that should return one batch of data (X,y) \_\_len\_\_, that should return the number of batches per epoch on\_epoch\_end, which is triggered once at the very beginning as well as at the end of each epoch.

It allows to shuffle the dataset to make some randomness at each epoch Each image and mask is processed by the DataGenerator using pycocotools API [2] to convert annotations in multichannel masks and

then they are resized to 128x128. So the shape of the input and output data in each batch becomes:

- X.shape = [batch\_size, 128, 128, 3]
- y.shape = [batch\_size, 128, 128, 17]

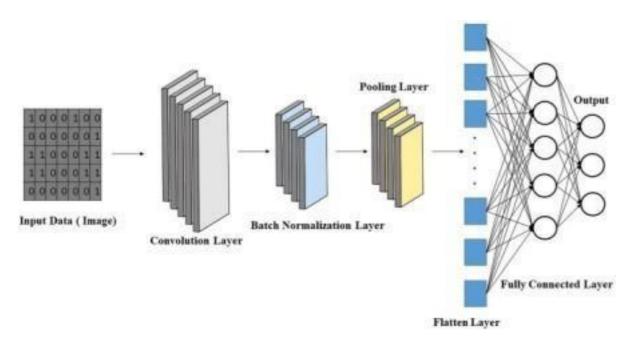
The channel 0 on the output represents the background and it is composed of all 1s where the category mask is absent.

- Data Augmentation: Data augmentation is the application of a wide range of techniques used to generate a new randomly transformed batch of training samples replacing the original one [3]. Furthermore, it is a good method in order to avoid the phenomenon of overfitting that could affect the model in the training phase. In order to apply augmentation to the project, Data Generator allows the creation of a batch of augmented images and their correspondent masks. The modifications are applied to the images using the Keras ImageDataGenerator class that, passing some parameters, applies the same transformations to the image and its related mask.
- Activation Functions: The activation function of the last layer in a convolutional neural network is the one in charge of classifying the category each pixel belongs to. Since the output should be a probability, softmax and sigmoid are the principal candidates.

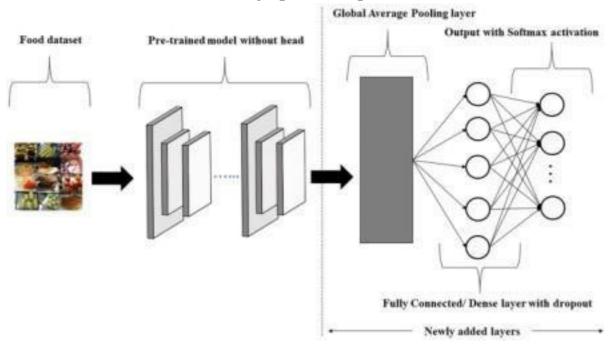
For a *multi-label classification* problem, where there is more than one "right answer" (the outputs are not mutually exclusive), it is usually better

to use a sigmoid function on each raw output independently. Indeed, the sigmoid allows having a high probability for all classes, for only some of them, or for none of them.

Instead of a *multi-class classification* problem, where there is only one "right answer" (the outputs are mutually exclusive), it is usually better to use a softmax function. Indeed, the softmax enforces that the sum of the probabilities of output classes are equal to one, so in order to increase the probability of a particular class, the model must correspondingly decrease the probability of at least one of the other classes.



## Basic setting up of a deep CNN Architecture



Transfer learning via finetuning the pre-traineddeep CNN

## **Preprocessing**

The first preprocessing operation that has been done is the filtering

of the categories that model can detect. It has been necessary to do this since the dataset provides lots of categories and images that, if totally used for training a neural network, would require high computation capability. So, it has been agreed to reduce the number of categories down to 16 and in the same way include only those images of the dataset where these classes are present. Following this idea, for the training it has been created a subset of the entire dataset. The categories that has been taken into account are the most present in the dataset considering the entire distribution of categories that is shown in 3.1:

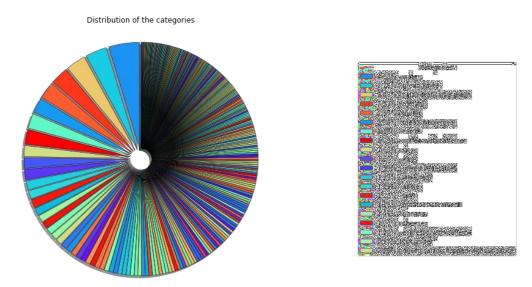


Figure 3.1: Pie chart of the distribution of the categories in the dataset As we can see the most frequent categories are:

- 1. water
- 2. bread-white
- 3. salad-leaf-salad-green
- 4. tomato
- 5. butter
- 6. carrot
- 7. coffee-with-caffeine

- 8. rice
- 9. egg
- 10. mixed-vegetables
- 11. wine-red
- 12. apple
- 13. jam
- 14. potatoes-steamed
- 15. banana
- 16. cheese

These first 16 classes are the selected ones. Including the *background* class, the total number of categories has become 17. The dataset has been reduced as follow:

• Train set: from 24120 images to 10819 (and annotations from 39328 annotations to 12869)

• **Val set:** from 1269 images to 554

• **Test set :** from 1269 images to 554

## **Model**

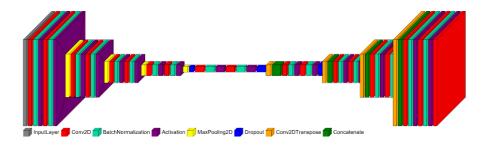
#### → Architectures

The chosen architecture for the problem resolution is U-Net, originally developed for segmenting biomedical images. When visualized its architecture looks like the letter U and hence the name U-Net. Its architecture is made up of two parts, the left part (the contracting path) and the right part (the expansive path). The purpose of the contracting path is to capture context, while therole of the expansive path is to aid in precise localization. Two U-Net like models have been investigated in order to compare their effectiveness on food recognition task.

#### →Basic U-Net

The first architecture is based on the original one proposed by Olaf Ronneberger et al., and it is is illustrated in figure The contracting path starts from an image of size (128x128x3) and follows the typical architecture of a convolutional network. It consists of four repeated application of two 3x3 convolutions (unpadded convolutions), each followed by a rectified linear unit (ReLU) and a 2x2 max pooling operation with stride 2 for downsampling. At each downsampling step the number of feature channels are doubled (starting from 32 up to 512), while the spatial dimensions is cutted by half (starting from 128 up to 8). The bottleneck uses two 3X3 convolutional layers to produce an internal encoding of the input image.

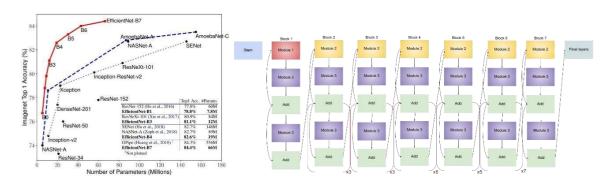
The expansion section consists of several expansion blocks with each block passing the input to two 3X3 convolutional layers and a 2x2 "up-convolution" that halves the number of feature channels. It also includes a concatenation with the correspondingly cropped feature map from the contracting path. The cropping is necessary due to the loss of border pixels in every convolution. In the end, 1X1 convolutional layer is used to produce 17 feature maps as same as the number of categories which are desired in the output.



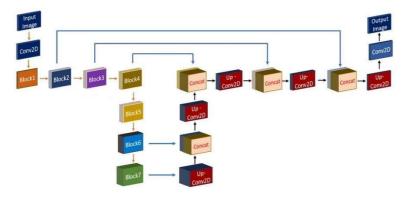
#### →Eff U-Net

The second architecture is inspired by Baheti B. et al. [2] which propose a novel approach for semantic segmentation that use EfficientNet as feature extractor in encoder and UNet as decoder.

The EfficientNet, as proposed in [13], consists of the compound coefficient which studied model scaling and adjusted the depth, width, and the resolution of the network for better performance. A new baseline architecture called EfficientNetB0 was designed initially and it is scaled up to generate family of EfficientNet by compound scaling method. Powered by this approach, there are eight variants of the EfficientNets, namely EfficientNetB0 to EfficientNetB7. As illustrated in figure



The structure of EfficientNetB5, illustrated in figure, is composed by 7 building blocks of several mobile inverted bottleneck convolutions (MBConv) with squeeze and excitation optimization. The final Eff U-Net model appear like in figure where the decoder is similar to the original U-Net and as usual blocks from the contracting path are connected with the corresponding layers in the expansion path.

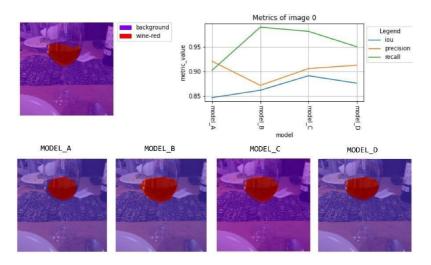


### **→**Results

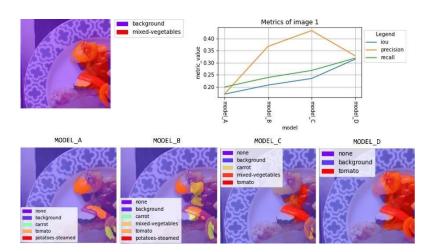
The results that can be seen in the table are the final values of every metric computing the mean of every image values. It is important to say that these results take into account all the classes present in every single image (including the background class). Following some resources it can be seen that there are conflicting opinions on whether or not to take the background class into account in the calculation of the metrics values. The final decision was to take into account also the background class following the suggestions of an AICrowd forum discussion about the evaluation criteria .

	Test				
	IoU	Precision	Recall		
Model A	0.488	0.591	0.559		
Model B	0.525	0.618	0.591		
Model C	0.455	0.549	0.526		
Model D	0.624	0.703	0.688		

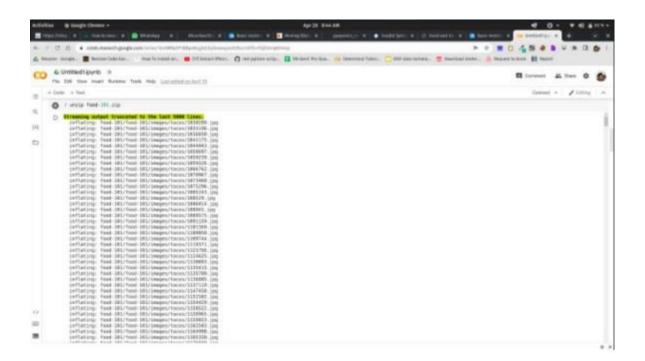
Table: Test results of every model

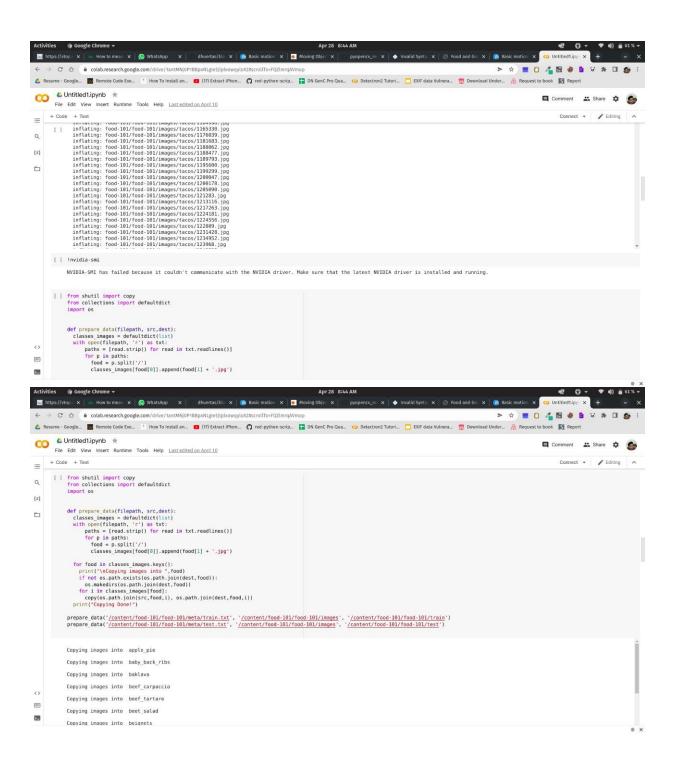


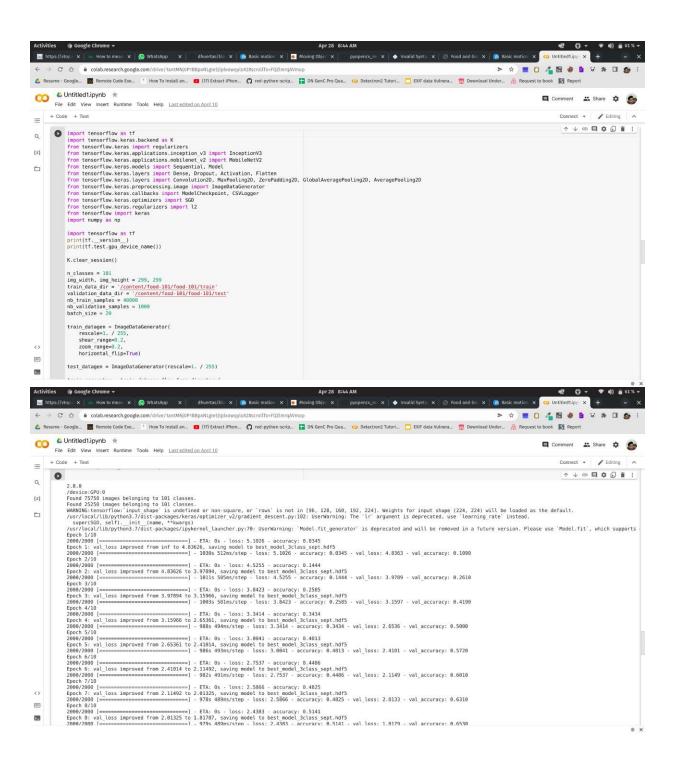
An example of a well done prediction

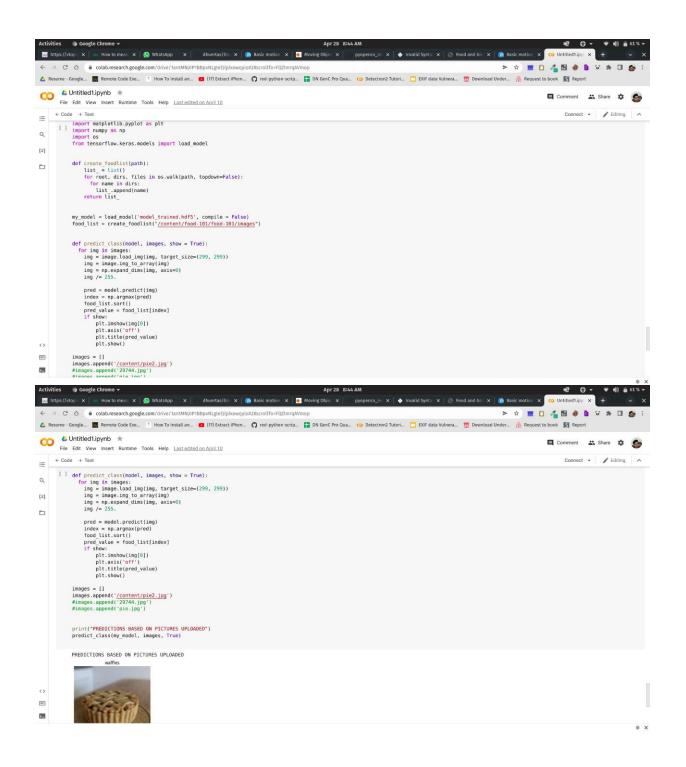


## An example of a bad done prediction









#### **References:**

- [1] Vardan Agarwal. Complete Architectural Details of all EfficientNet Models. 2020. URL: Complete Architectural Details of all EfficientNet Models by Vardan Agarwal | Towards Data Science
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- [3]Adrian Rosebrock. Keras ImageDataGenerator and Data Augmentation. URL: Keras ImageDataGenerator and Data Augmentation PyImageSearch
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