Meeting Minutes:

November 9th: 27 minutesNovember 11th: 32 minutesNovember 18th: 52 minutes

- Attendees: Alec, Abel, Ethan, and Ygor
- Agenda Meet on Fridays at three in the library to discuss plans
 - Goal 1: Tuesday November 29thGoal 2: Friday December 2nd
 - Goal 3: Undetermined
 - Goal 4: Wednesday November 30th

Assignments:

Ethan: Talk to service ward leader for projects

Ygor: Look up ideas for gambling programs

Alec: Meeting Coordinator to reflect on goals

Abel: Make an appointment for escape room

- Goal 1:
 - Name: UsheringInfluence: Spiritual
 - o BYU-Idaho ILO Mission: Disciples of Christ
 - Values: Conduct and Consciousness
 - Vision: Become more Christlike
 - SMART Goal:
 - Milestones:
 - Find a couple of days: Completed (November 29th)
 - Plan Outfits: Completed (suits)
 - Plan Snack: Completed (Sandwiches)
 - Do the Ushering x 3 times total: incomplete
 - Meet and discuss what it was like: Incomplete
- Goal 2:
 - Name: Escape Room

- Influence: Connectedness and cooperation
- o BYU-Idaho ILO Mission: Sound Thinkers
- Values: Teamwork and problem solving
- Vision: By solving the escape room, our team will know how to problem solve and communicate with each other more effectively
- SMART Goal:
- Milestones:
 - Find an escape room: Completed (Rexburg Re-escape Mob boss break in)
 - Do an online escape room: Completed (looked up youtube tips and tricks)
 - Plan a get-together: Completed (December 2nd)
 - Discuss strategies: IncompleteAttend escape room: Incomplete
 - Discuss how it went: Incomplete

Goal 3:

- o Name: Service Project
- o Influence: Representation & Cooperation
- o BYU-Idaho ILO Mission: Community & Cooperation
- Values: Service work and communication.
- Vision: We will serve our community
- SMART Goal:
- Milestones:
 - Find a project- Incomplete
 - Plan out our attack strat Incomplete
 - Get the tools Incomplete
 - Do the project Incomplete
 - Reflect Incomplete

Goal 4:

- o Name: Coding
- Influence: Conduct, interaction, cooperation, connectedness
- BYU-Idaho ILO Mission: Skilled Collaborators
- Values: Teamwork and creativity
- Vision: Work together effectively and become a closer group
- SMART Goal:
- Milestones
 - Find a project: Completed (We will make a number gambling program)

- plan out our attack strat: Completed (Meet November 30th to program and place bets)
- get the tools: Competed (laptops)
- do the project: Incomplete
- Reflect: Incomplete

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Evidence we met: (Scroll Down)





