

1 Boolean Logic

1.1 Simplify the following Boolean expressions:

(a) $(A + B)(A + \overline{B})C$

$$\begin{aligned} & (AA + A!B + BA + B!B)C \\ & (A + A!B + BA)C \\ & (A + A(!B + B))C \\ & AC \end{aligned}$$

(b) $\overline{A}\overline{B}\overline{C} + \overline{A}B\overline{C} + A\overline{B}\overline{C} + A\overline{B}C + ABC + A\overline{B}C$

$$\begin{aligned} & !A!C + A \\ & !A!C + A(A + !C) \\ & !A!C + A!C + A \\ & (!A + A)!C + A \\ & !C + A \end{aligned}$$

(c) $\overline{A(\overline{B}\overline{C} + BC)}$

$$!A + B!C + C!B$$

(d) $\overline{A}(A + B) + (B + AA)(A + \overline{B})$

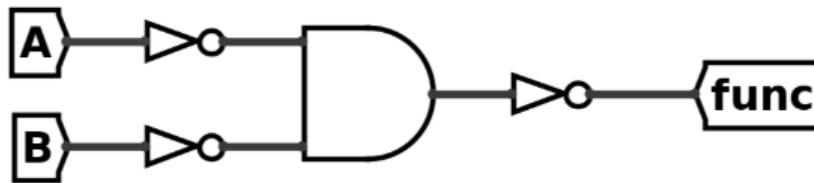
$$A + B$$

2 Digital Logic Simplification

For the following digital logic circuits:

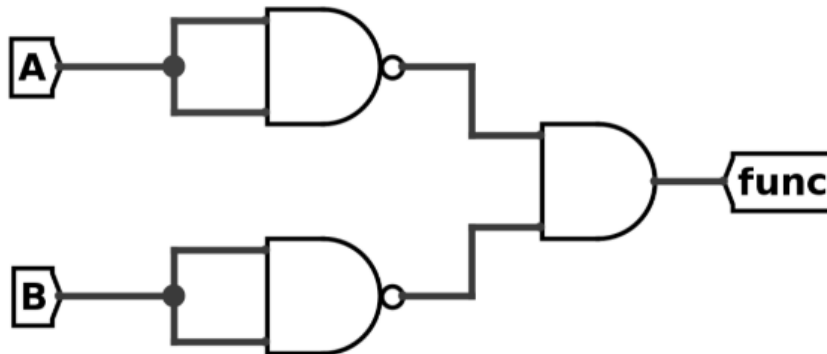
1. Write a boolean algebra expression that corresponds the physical circuit.
2. Simplify the expression and draw the simplified circuit.

2.1



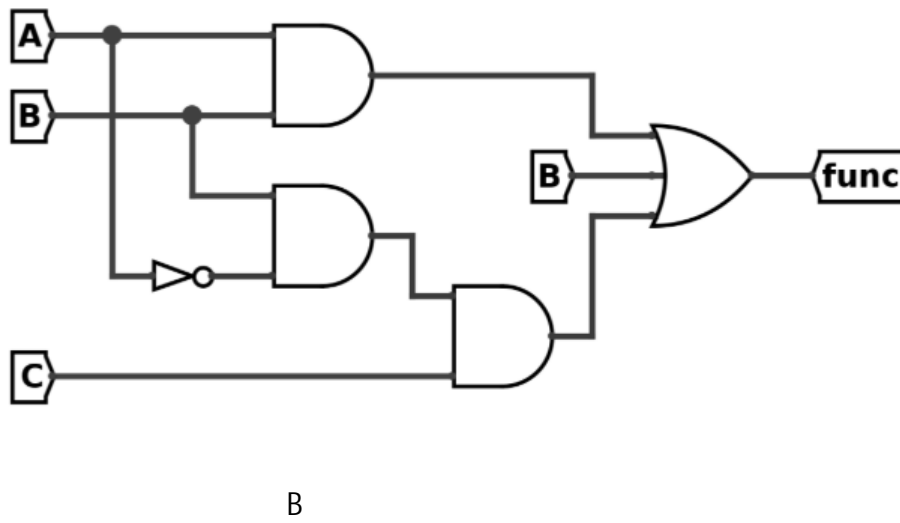
$$A + B$$

2.2



$$\neg A \neg B$$

2.3



2.4 Why might it be useful to simplify logic circuits?

减少门部件，节约成本，降低延迟

3 Combinational Logic from Truth Tables

For this question, we have a single 3-bit input and a single 4-bit output. We want to design a combinational logic circuit to achieve the desired output given the appropriate combinations of input bits (**Input**=001 \implies **Output**=0011, and so on...). Here is the truth table we wish to implement:

| Input | Out |
|---------|------|
| 000 | 0001 |
| 001 | 0011 |
| 010 | 1111 |
| 011-111 | xxxx |

The **x**'s for the final entry of the table indicate that any output is valid for the case that **Input** is 011, 100, 101, 110, and 111

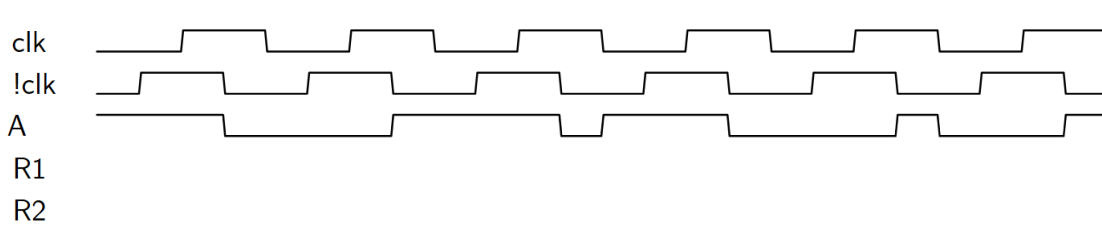
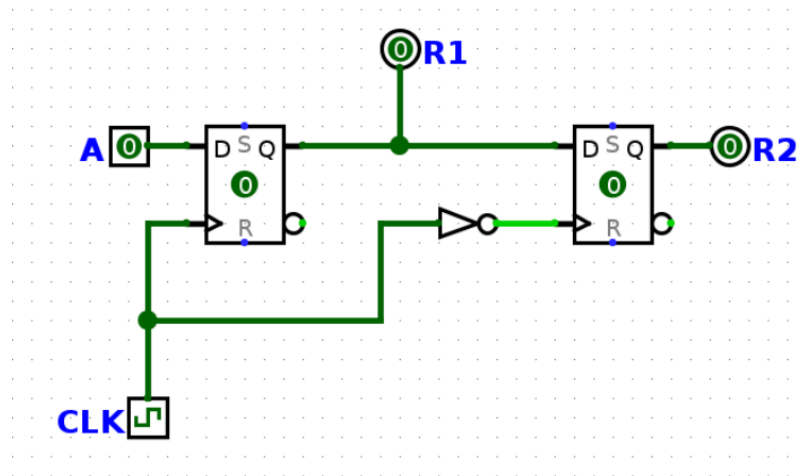
- 3.1 Write out and simplify boolean expressions for each of the output bits **Out**[3], **Out**[2], **Out**[1], and **Out**[0] in terms of the input bits **In**[2], **In**[1], **In**[0].

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let a = in2, b = in1, c = in0
out3: b
out2: b
out1: b + c
out0: 1
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- 3.2 Draw out the boolean circuit based on your simplified expressions above. You may use constants 0 and 1, and the logic gates AND, OR, NOT.

4 SDS Intro

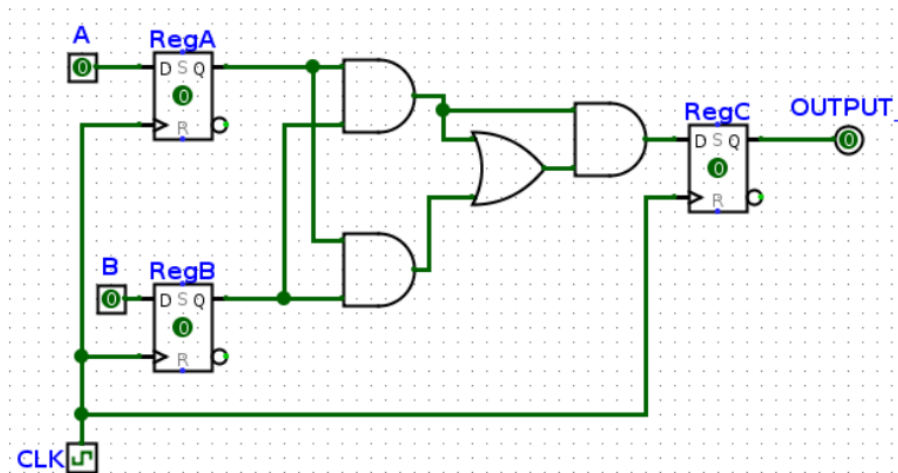
- 4.1** Fill out the timing diagram. The clock period (rising edge to rising edge) is 8ps. For every register, clk-to-q delay is 2ps, setup time is 4ps, and hold time is 2ps. NOT gates have a 2ps propagation delay, which is already accounted for in the !clk signal given.



4.2 In the circuit below:

- RegA and RegB have setup, hold, and clk-to-q times of 4ns,
- All logic gates have a delay of 5ns
- RegC has a setup time of 6ns.

What is the maximum allowable hold time for RegC? What is the minimum acceptable clock cycle time for this circuit, and clock frequency does it correspond to?



每个寄存器的保持时间是不可变的，要让寄存器稳定工作就要保证数据路径的最小

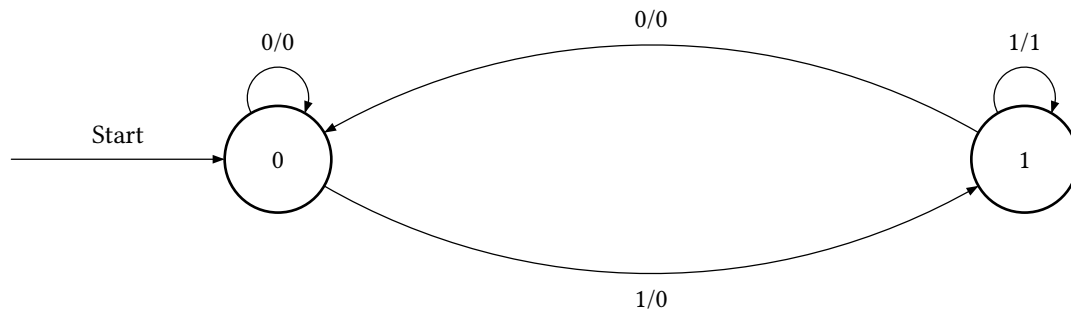
时延大于保持时间，因此RegC最大可能的保持时间为14ns

最小时钟周期由关键路径的最大总延迟决定，因此最小时钟周期为25ns，频率

40Mhz

5 FSM

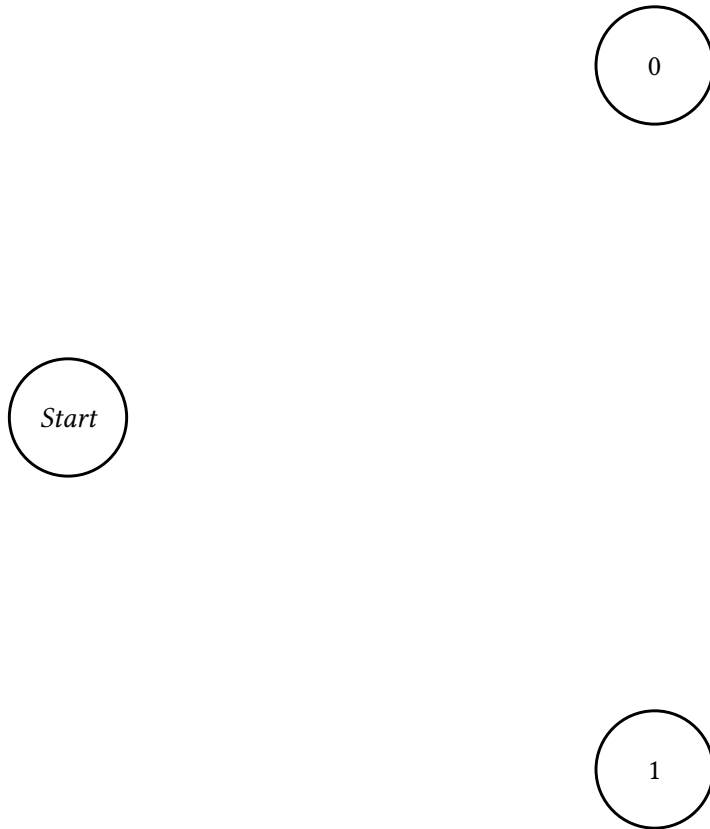
- 5.1 What pattern in a bitstring does the FSM below detect? What would it output for the input bitstring 011001001110?



检测是否有连续的两个及以上的1，是就持续输出1否则输出0

001000000110

- 5.2 Fill in the following FSM for outputting a 1 whenever we have two repeating bits as the most recent bits, and a 0 otherwise. You may not need all states.



- 5.3 Draw an FSM that will output a 1 if it recognizes the regex pattern $\{10^+1\}$. That is, if the input forms a pattern of a 1, followed by one or more 0s, followed by a 1.