

Software Engineer

Yhonatan Peguero



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ABOUT ME

I am a software engineer specialized in Digital Products with experience in web development. Since 2021, I have been working remotely for startups, developing results-oriented skills to achieve success in distributed teams.

I have had the opportunity to perform hybrid roles that blend design and development. Not only have I spent time in code, but I have also worked on user experience design using tools like Sketch and Figma.

This combination of skills allows me to effectively understand and navigate the entire development process, from design to implementation.

I stay up-to-date with new AI technologies and tools that can enhance and automate processes. I also highly value interpersonal skills, such as clear communication and collaboration.

EXPERIENCE

UX / UI Designer - Remote

CLARO RD

Jan 2023 - Present

Achievements:

- As a User Experience and User Interface (UX/UI) Designer, I provided essential digital resources to the development team, facilitating the implementation of innovative tools to optimize software resolution at the code level.
- In close collaboration with the development team, we worked to streamline the layout process, ensuring a smooth and efficient transition from the prototyping phases.
- We added interactivity and support by creating a relaxed environment during the onboarding workshops held for the team. They were able to access multiple agendas and notes in a personal Notion workspace that I created to facilitate the flow of information provided.

FullStack - Contractor.

Boyants Group LLC

Jul 2022 - Sept 2022

Achievements:

- I had the opportunity to propose front-end architecture initiatives, introducing modern tools that increased development efficiency by 30% in the medium and long term.
- I provided visually appealing solutions that increased user satisfaction by 20%. Through user-centered design, I enhanced the intuitiveness and accessibility of the final products, resulting in a 15% reduction in customer support requests.
- I instilled a user-centered design culture, fostering empathy and collaboration in all phases of product development. Through mentoring and training sessions, I strengthened the UX/UI skills of the team by 25%, encouraging a more user-focused project execution..

UX/UI Designer - Intern.

XpertCode at Bamapit agrosoft

Feb 2021 - May

Achievements:

- Together with the team we managed to perform requirements debugging, research and suggestions on design ideas for the web and mobile interface. I conducted extensive research in order to provide design standards and usability. With Figma I was able to create a prototype providing design ideas and other functions I was able to perform while doing this internship were as follows:

-Requirement analysis and debugging, UX/UI Designer and Layout Specialist.

SKILLS

- **Frontend:** HTML | CSS | JavaScript | React | NodeJS | Figma | Bootstrap |

- **Others:** Git | Github | Jira | Youtrack | Trello | Toggle | Excalidraw | Visual Studio Code | Scrum

CERTIFICATIONS

2017 - 2023 (Finish)
Adventist University
Software Engineer

2021 (Finish) [See Certificate](#)
King College English PRE-
INTERMEDIATE

2022 (Finish) [See Certificate](#)
EF SET English Certificate