

Yi-Hua Chung

Ph.D. Student in ECE, University of Wisconsin-Madison

[✉](mailto:yihua.chung@wisc.edu) yihua.chung@wisc.edu [📞](tel:+1(608)692-3491) +1 (608)-692-3491 [🔗 Personal Blog](#) [↑ Google Scholar](#) [LinkedIn](#) Yi-Hua Chung

EDUCATION

Ph.D. Engineering in Electrical and Computer Engineering, University of Wisconsin-Madison	09/2023 – Present
<ul style="list-style-type: none">Research: GPU-accelerated graph partitioning for large-scale logic simulation; GPU-parallel e-graph extraction algorithmsTeaching Assistant: Advanced Computer Architecture II (Instructor: Prof. Joshua San Miguel)GPA: 4.00/4.00	
M.S. Computer Science, National Taiwan University	02/2021 – 08/2022
<ul style="list-style-type: none">Research: GPU-accelerated algorithms and system performance optimization for quantum computing simulations.Master Thesis: Enlarging Quantum Circuit Simulation and Analysis with Non-Volatile MemoriesTeaching Assistant: Computer Architecture (Instructor: Prof. Shih-Hao Hung)GPA: 4.25/4.30 (Rank: 1/47)	
B.S. Biomechatronics Engineering, National Taiwan University	09/2016 – 01/2021
<ul style="list-style-type: none">Bachelor Thesis: Development of a Small Intelligent Weather Station for Agricultural Applications	

WORK EXPERIENCE

Graduate Research Assistant, led by Prof. Tsung-Wei Huang	08/2023 – present
<i>Department of ECE, University of Wisconsin-Madison</i>	
<ul style="list-style-type: none">Developed XEG, a GPU-parallel e-graph extraction framework, balancing runtime efficiency and solution quality.Built a C++ equality saturation framework for compiler optimization, enabling large-scale program transformations.Developed SimPart, a GPU-parallel graph partitioner for logic simulation, achieving 23× faster partitioning and 1.58× faster GPU logic simulation runtime over the state-of-the-art method.	
Teaching Assistant, Advanced Computer Architecture II	01/2026 – 06/2026
<i>Department of ECE, University of Wisconsin-Madison</i>	
<ul style="list-style-type: none">Built a cross-platform Docker environment for gem5 simulation and benchmarking on Linux, macOS, and Windows.	
Technical Intern; R&D Team, EDA Group	06/2024 – 12/2024
<i>Synopsys Inc; CA</i>	
<ul style="list-style-type: none">Developed GPU-parallel kernel algorithms, achieving 38.13× speedup over a 16-core CPU industrial sizer.Integrated GPU kernels into a Synopsys EDA tool to enable heterogeneous CPU-GPU co-processing for gate sizing.	
Full-time Research Assistant, led by Prof. Bo-Yin Yang	08/2022 – 03/2023
<i>Institute of Information Science, Academia Sinica</i>	
<ul style="list-style-type: none">Developed GPU-accelerated big-integer multiplication with NVIDIA-level performance for post-quantum cryptosystems.Accelerated NTRU and NTRU Prime lattice-based cryptosystems on Cortex-A72 with vectorized polynomial multipliers, achieving up to 6.7× faster multiplications and 7.67× faster key generation compared to state-of-the-art.	
Research Assistant, led by Prof. Shih-Hao Hung	07/2021 – 08/2022
<i>Department of CSIE, National Taiwan University</i>	
<ul style="list-style-type: none">Accelerated simulated quantum annealing on a GPU, achieving up to 86.6× speedup over the state-of-the-art.Developed an NVM-based quantum circuit simulator and a circuit scheduler, achieving 1.2× speedup over the QuEST simulator.Led a study group and assisted labmates on large-scale simulated quantum annealing on multi-GPUs.	
Teaching Assistant, Computer Architecture	09/2021 – 01/2022
<i>Department of CSIE, National Taiwan University</i>	
<ul style="list-style-type: none">Developed Verilog-based labs covering ALU, FPU, and pipelined RISC-V CPU designs.	

PUBLICATIONS

- Yi-Hua Chung**, Shui Jiang, Wan Luan Lee, Yanqing Zhang, Haoxing Ren, Tsung-Yi Ho, and Tsung-Wei Huang, "SimPart: A Simple Yet Effective Replication-aided Partitioning Algorithm for Logic Simulation on GPU," *International European Conference on Parallel and Distributed Computing (Euro-Par)*, Dresden, Germany, 2025
- Yi-Hua Chung**, Nahmsuk Oh, Malleswara Gupta Balabhadra Naga Venkata, Aditya Shiledar, Sudipto Kundu, Vishal Khandelwal, and Tsung-Wei Huang, "Accelerating Gate Sizing using GPU," *International European Conference on Parallel and Distributed Computing (Euro-Par) PhD Symposium*, Dresden, Germany, 2025

- Wan-Luan Lee, Shui Jiang, Dian-Lun Lin, Che Chang, Boyang Zhang, **Yi-Hua Chung**, Ulf Schlichtmann, Tsung-Yi Ho, and Tsung-Wei Huang, "iG-kway: Incremental k-way Graph Partitioning on GPU," *ACM/IEEE Design Automation Conference (DAC)*, San Francisco, CA, 2025
- Cheng-Hsiang Chiu, Wan-Luan Lee, Boyang Zhang, **Yi-Hua Chung**, Che Chang, and Tsung-Wei Huang, "A Task-parallel Pipeline Programming Model with Token Dependency," *Workshop on Asynchronous Many-Task Systems and Applications (WAMTA)*, St. Louis, MO, 2025
- Shui Jiang, **Yi-Hua Chung**, Chih-Chun Chang, Tsung-Yi Ho, and Tsung-Wei Huang, "BQSim: GPU-accelerated Batch Quantum Circuit Simulation using Decision Diagram," *ACM International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS)*, Rotterdam, Netherlands, 2025
- Boyang Zhang, Che Chang, Cheng-Hsiang Chiu, Dian-Lun Lin, Yang Sui, Chih-Chun Chang, **Yi-Hua Chung**, Wan-Luan Lee, Zizheng Guo, Yibo Lin, and Tsung-Wei Huang, "iTAP: An Incremental Task Graph Partitioner for Task-parallel Static Timing Analysis," *IEEE/ACM Asia and South Pacific Design Automation Conference (ASP-DAC)*, Tokyo, Japan, 2025
- Che Chang, Boyang Zhang, Cheng-Hsiang Chiu, Dian-Lun Lin, **Yi-Hua Chung**, Wan-Luan Lee, Zizheng Guo, Yibo Lin, and Tsung-Wei Huang, "PathGen: An Efficient Parallel Critical Path Generation Algorithm," *IEEE/ACM Asia and South Pacific Design Automation Conference (ASP-DAC)*, Tokyo, Japan, 2025
- Chen, Han-Ting, **Yi-Hua Chung**, Vincent Hwang, and Bo-Yin Yang. "Algorithmic Views of Vectorized Polynomial Multipliers-NTRU," In *International Conference on Cryptology in India*, pp. 177-196. Cham: Springer Nature Switzerland, 2023
- Chen, Han-Ting, **Yi-Hua Chung**, Vincent Hwang, Chi-Ting Liu, and Bo-Yin Yang. "Algorithmic Views of Vectorized Polynomial Multipliers for NTRU and NTRU Prime (Long Paper)," *Cryptology ePrint Archive*, Report 2023/541, 2023.
- **Chung, Yi-Hua.** "Enlarging Quantum Circuit Simulation and Analysis with Non-Volatile Memories," Master's thesis, National Taiwan University, 2022
- **Chung, Yi-Hua**, Cheng-Jhih Shih, and Shih-Hao Hung. "Accelerating Simulated Quantum Annealing with GPU and Tensor Cores," In *International Conference on High Performance Computing*, pp. 174-191. Cham: Springer International Publishing, 2022
- **Yi-Hua, Chung**, Huang Jun-Fu, Hu Yuan-Chen, and Huang Chen-Kang. "Development of a Small Intelligent Weather Station for Agricultural Applications," *Advances in Technology Innovation* 6, no. 2 (2021): 74

TALKS & PRESENTATIONS

- "SimPart: A Simple Yet Effective Replication-aided Partitioning Algorithm for Logic Simulation on GPU," Oral Presentation, Euro-Par (Dresden, Aug 2025)
- "Accelerating Gate Sizing using GPU," Elevator Pitch & Poster Presentation, Euro-Par PhD Symposium (Dresden, Aug 2025)
- "Scalable Code Generation for RTL Simulation of Deep Learning Accelerators with MLIR," Oral Presentation (on behalf of first author), Euro-Par (Dresden, Aug 2025)
- "GPU-Accelerated Gate Sizing in Synopsys EDA Tool," Intern Final Presentation, Synopsys EDA Group (Sunnyvale, Aug 2024)
- "Introduction to GPU Computing for EDA," Invited Talk, Synopsys EDA Group (Sunnyvale, Jun 2024)
- "Accelerating Simulated Quantum Annealing with GPU and Tensor Cores," Oral Presentation, ISC (Hamburg (Remote), May 2022)
- "Development of a Small Intelligent Weather Station for Agricultural Applications," Oral Presentation, IMETI (Taichung, Oct 2020)

AWARDS

- **ACM/IEEE DAC Young Student Fellowship**, 2024 & 2025
- **NTUEE-1975 Innovation and Entrepreneurship Fund Award**
- **2022 Future Tech Awards**, National Science and Technology Council, R.O.C.
- **Best Paper Award**, 9th International Multi-Conference on Engineering and Technology Innovation 2020
- **Outstanding Performance Award**, NTU-IBM Q System 2020 Q-Camp, Hackathon 2020

SKILLS

C/C++, CUDA C++, OpenMP, ARM Intrinsic, ARM Assembly, Linux, Shell — Expert | Python, C#, Qiskit, JavaScript, WebGL — Experienced

HOBBIES

Tennis, Table tennis, Volleyball | Sudoku | Piano