## Shaoyu Cai

Email: shaoyu.cai@my.cityu.edu.hk Person Webpage: https://shaoyuca.github.io/mypage/

Research interests Human-Computer Interaction, Cross-modal Learning, Multi-modal Interac-

tion, Tactile Signal Processing, Haptic Interface, Virtual Reality

Education City University of Hong Kong Hong Kong SAR, China

Ph.D in Creative Media 09/2019 – Present

Supervisor: Professor Kening Zhu.

Huazhong Agricultural University Wuhan, China

B.Eng in Mechanical Design & Automation 09/2014 – 06/2018

Thesis: Designing of Automatic Flatness Detection System Based on PLC

**Publications** 

## [c5] FrictGAN: Frictional Signal Generation from Fabric Texture Images using Generative Adversarial Network

Shaoyu Cai, Yuki Ban, Takuji Narumi, and Kening Zhu.

In ICAT-EGVE 2020: International Conference on Artificial Reality and Telexistence & Eurographics Symposium on Virtual Environments, pp. 11-15. The Eurographics Association, 2020.

[c4] ThermAirGlove: A pneumatic glove for thermal perception and material identification in virtual reality

Shaoyu Cai, Pingchuan Ke, Takuji Narumi, and Kening Zhu.

In 2020 IEEE Conference on Virtual Reality and 3D User Interfaces (VR), pp. 248-257. IEEE VR, 2020.

[c3] Demonstration of thermairglove: A pneumatic glove for material perception in virtual reality through thermal and force feedback

**Shaoyu Cai**, Pingchuan Ke, Shanshan Jiang, Takuji Narumi, and Kening Zhu. *In SIGGRAPH Asia 2019 Emerging Technologies, pp. 11-12. 2019.* 

[j1] A sense of ice and fire: Exploring thermal feedback with multiple thermoelectric-cooling elements on a smart ring

Kening Zhu, Simon Perrault, Taizhou Chen, **Shaoyu Cai**, and Roshan Lalintha Peiris.

International Journal of Human-Computer Studies 130 (2019): 234-247.

[c2] Embodied Weather: Promoting Public Understanding of Extreme Weather Through Immersive Multi-Sensory Virtual Reality Pingchuan Ke, Kai-Ning Keng, Shanshan Jiang, **Shaoyu Cai**, Zhiyi Rong, and Kening Zhu.

In The 17th International Conference on Virtual-Reality Continuum and its Applications in Industry, pp. 1-2. 2019.

# [c1] HapTwist: creating interactive haptic proxies in virtual reality using low-cost twistable artefacts

Kening Zhu, Taizhou Chen, **Shaoyu Cai**, Feng Han, and Yi-Shiun Wu. *In SIGGRAPH Asia 2018 Virtual & Augmented Reality, pp. 1-2. 2018.* 

Research experience

## The University of Tokyo

Tokyo, Japan

Graduate School of Information Science and Technology Visiting Researcher Cyber Interface Lab 01/2020-03/2020

Mentors: Prof. Takuji Narumi and Prof. Yuki Ban

City University of Hong Kong

Hong Kong SAR, China

School of Creative Media Research Assistant Multimodal and Embodied Interaction (MEI) Lab 09/2018 - 08/2019

Mentor: Prof. Kening Zhu

**National Taipei University** 

Taipei, China Taiwan

Department of Electrical Engineering Exchanging Student
Artificial Intelligence & Robotics Technology Lab 09/2016 - 01/2017

Mentor: Prof. Hooman Samani

Teaching experience

## **SM1103A: Introduction to Media Computing**

Teaching Assistant

School of Creative Media, City University of Hong Kong Fall 2020

**SM2715: Creative Coding** 

Teaching Assistant

School of Creative Media, City University of Hong Kong

Spring 2021

Industry experience

#### **WISfur Thermal Technology**

Wuhan, China

Intern

Summer 2017

**YTO Group Corporation** 

Luoyang, China

Student Intern

Summer 2016

Talks and tutorials

#### **ICAT-EGVE 2020**

12/2020

Online presentation for *FrictGAN* published in ICAT-EGVE 2020

### The Night of IEEE VR, China VR 2020 workshop

05/2020

Online presentation for *ThermAirGlove* published in IEEE VR

#### **IEEE Virtual Reality 2020**

03/2020

Online oral presentation for the full paper of *ThermAirGlove* 

### SIGGRAPH Asia 2019, Emerging Technologies

11/2019

Oral presentation and real-time demo for ThermAirGlove

Honors Best Paper Audience Choice Award ICAT-EGVE 2020

Research Tuition Scholarship 2020/21 City University of Hong Kong Special Thanks for Speakers China VR 2020 Outstanding Graduate Certificate 2018 HZAU

Skills **Programming** 

Proficient in: Python, TensorFlow, PyTorch, Keras, MATLAB.

Familiar with: JavaScript, C.

**Prototyping** 

Proficient in: Arduino, Processing, 3D Printing & Laser cutting.

Familiar with: PCB, AutoCAD.

Languages

Mandarin Chinese (Native), English (Fluent), Cantonese (Competent), Japanese

(Basic)

Service and outreach Paper Reviewing

CHI 2021 Papers, CHI 2020 Papers (Special Recognitions), MobileHCI 2020 Pa-

pers (Special Recognitions), SUI 2020 Papers

SIGGRAPH Asia 2019 & 2020, Emerging Technologies

CHI 2019 Late-Breaking Work

**Committee Member** 

CHI 2021 Late-Breaking Work CHI 2020 Late-Breaking Work

Memberships ACM student member

2019.10-present

References Prof. Kening Zhu PhD supervisor

Assistant Professor at the School of Creative Media & Department of Computer

Science, City University of Hong Kong

Email: keninzhu@cityu.edu.hk

Prof. Takuji Narumi

Research mentor

Associate Professor at the Graduate School of Information Science and Tech-

nology, The University of Tokyo

Email: narumi@cyber.t.u-tokyo.ac.jp