

WEB524

WEB PROGRAMMING ON WINDOWS

WEEK 4 - LECTURE 2

DEBUGGING AN ASP.NET WEB APP

Resources

- Today we will discuss Debugging.
- [Getting Started with Debugging in Visual Studio 2017](#)
 - Skim this document.
 - Ensure you have a clear understanding of the section labelled “Debug your running code”. You will be tested on this material.
- [Using Breakpoints](#)
- [Autos and Locals Windows](#)
- [Navigating through Code with the Debugger](#)

Debugging Introduction

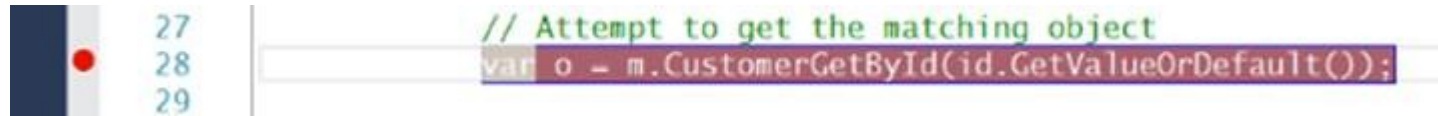
- Visual studio has a window (aka pane) called the “Error List”.
 - It shows a list of errors and warnings.
 - Errors will usually prevent you from compiling (building) the project.
 - Warnings typically do not prevent compilation but should be fixed.
 - You may double-click on an error or a warning to view the line of code that caused the message to appear.
 - You may right-click on an error or a warning for more details about the error.

Debugging an ASP.NET MVC Web App

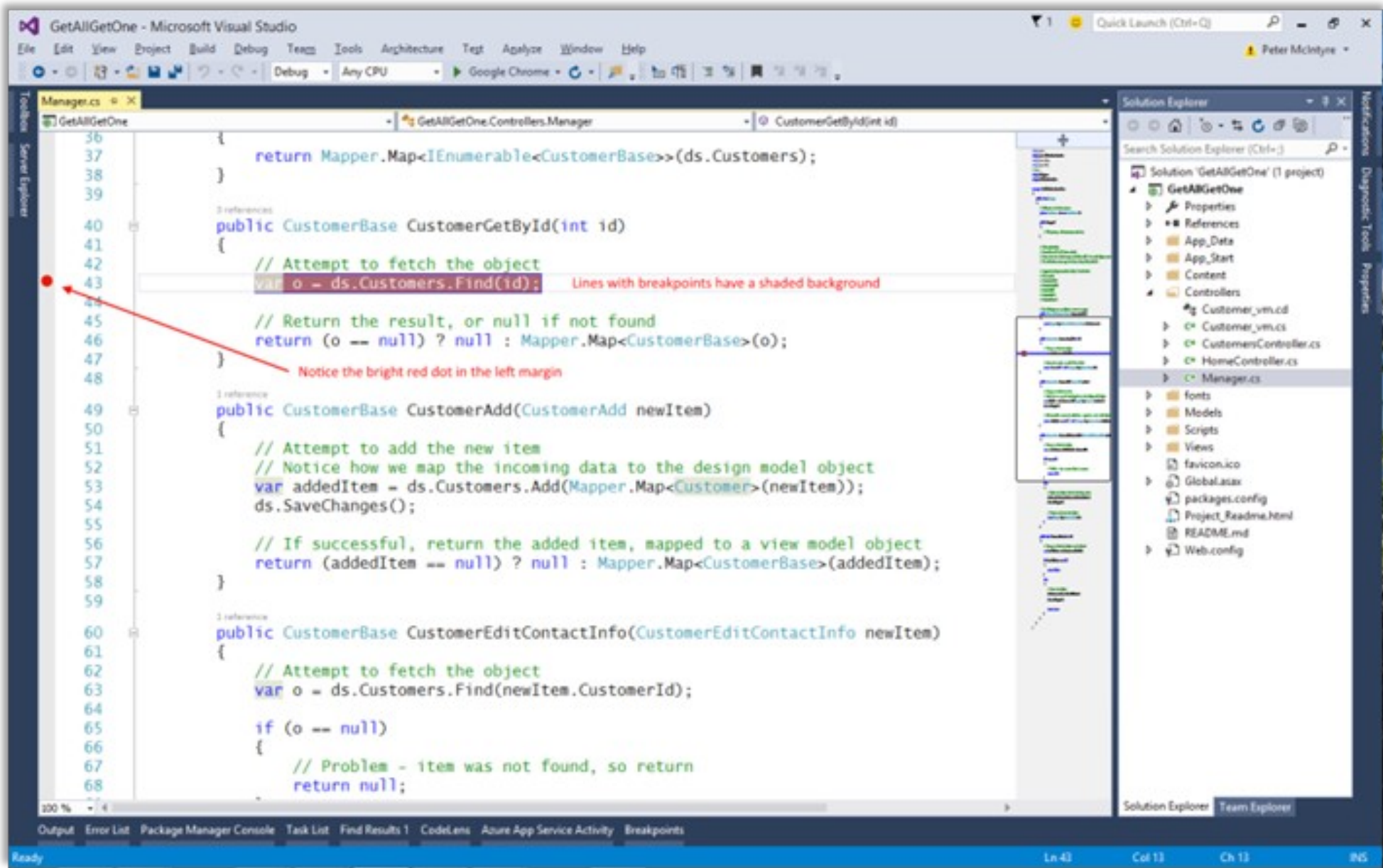
- Web apps tend to behave differently than a full-fledged app.
- Many times they will compile correctly and show zero errors in the “Errors” pane, but when you run the web app you may receive an error in the browser.
 - These errors are known as “run-time” errors.
- Detailed error information is displayed in the browser.
 - Many times you can read the error information along with the stack trace to determine the offending line of code.
 - Sometimes errors are cryptic and not as easy to find. You may ask your professor for help if you fall in to this situation.

Breakpoints

- A breakpoint is a line marker/indicator that will stop execution before the line of code is executed. In the code editor, it appears as a bright red dot.



- The next slide shows a full screen shot with the breakpoint.



Breakpoints

- There are a couple of ways to set or remove breakpoints:
 1. In the left margin (aka gutter), click the line of code that needs the breakpoint.
 2. Move the cursor to the line of code and press the F9 key.
- You can view a list of breakpoints and manage your breakpoints using the “Breakpoints” pane.
 - If the pane is not visible, click Debug > Choose Windows > Breakpoints.

When to add Breakpoints

1. When you introduce new code, set a breakpoint at the beginning of the code block and step-through the code to make sure it is behaving as expected.
2. If you have implemented a complicated behaviour, set breakpoint(s) and inspect the values of the variables.
3. In a Manager class, set a breakpoint when you are making changes in the data store. For example, the “add new” and “edit existing” use cases. This enables you to inspect and compare values in view model objects with design model objects.

Starting an app with the Debugger

- Previously, you used CTRL+F5 to run your app.
- From now on, start the app with the debug environment by pressing F5 (don't hold CTRL).
- The app will run as usual.
 - If an exception is thrown, the debugger will pause the program and highlight the problematic line of code.
 - If a breakpoint is hit, the debugger will pause the program and highlight the line of code that will execute next.
 - Visual Studio will typically receive focus when it pauses debugging.

GetAllGetOne (Debugging) - Microsoft Visual Studio

Can use toolbar or function keys

Continue

Manager.cs

```
36 {
37     return Mapper.Map<IEnumerable<CustomerBase>>(ds.Customers);
38 }
39
40 2 references
41 public CustomerBase CustomerGetById(int id)
42 {
43     // Attempt to fetch the object
44     var o = ds.Customers.Find(id);
45     // Return the result, or null if not found
46     return (o == null) ? null : Mapper.Map<CustomerBase>(o);
47 }
48
```

Yellow background - this line of code has not yet been executed

The app will stop - break - at the first breakpoint, enabling you to inspect the situation

Locals

Name	Value	Type
this	{GetAllGetOne.Controllers.Manager}	GetAllGe
id	3	int
o	null	GetAllGe

This "Locals" window displays variables in the local scope

Bright orange status bar indicates that the app is running in debug mode

Diagnostic Tools

Select Tools

Diagnostics sessions: 30 seconds (30.87 s selected)

Process Memory (MB)

CPU utilization (% of all processors)

Events

Showing events for: All categories

Show Events from External Code

Event

Time

Duration

Thread

Ready

Ln 43

Col 13

Ch 13

IN5

Pause ...

- The next line of code to be executed has a yellow background.
- At this point in time, you can:
 - Continue execution (with F5 or the “Continue” toolbar button)
 - Stop execution (with Shift+F5 or the “Stop” toolbar button)
 - Inspect the value of the variables in the local scope
 - Execute the line of code (Step Over)
 - Or, if the line of code runs a method that YOU wrote, you can jump to the beginning of that method (Step Into)

Step Over

- “Stepping” is the process of executing code, one line at a time.
- Execute the line of code by pressing the F10 function key (or by using the debug toolbar).
- In the following image, stepping over will move the pointer (yellow line) from line 28 to line 30.

GetAllGetOne (Debugging) - Microsoft Visual Studio

File Edit View Project Build Debug Team Tools Architecture Test Analyze Window Help

CustomersController.cs Manager.cs

GetAllGetOne - GetAllGetOne.Controllers.CustomersController - Details(int? id)

```
24 // GET: Customers/Details/5
25 0 references
26 public ActionResult Details(int? id)
27 {
28     // Attempt to get the matching object
29     var o = m.CustomerGetById(id.GetValueOrDefault());
30     if (o == null) 51ms elapsed
31     {
32         return HttpNotFound();
33     }
34     else
35     {
36         // Pass the object to the view
37         return View(o);
38     }
39 }
40
```

Step over - to the next statement

Step Into

- If the current line of code has a method call to a method that YOU wrote, you can jump to the beginning of that method.
- Press F11 to “step into” a method.
- By default, the debugger will only step into methods, not properties. This behaviour is configurable.
- In the following image, stepping into will move the pointer from line 28 in the CustomersController.cs source code file to line 41 in the Manager.cs source code file.

GetAllGetOne (Debugging) - Microsoft Visual Studio

File Edit View Project Build Debug Team Tools Architecture Test Analyze Window Help

CustomersController.cs Manager.cs

GetAllGetOne

36 {

37 return Mapper.Map<IEnumerable<CustomerBase>>(ds.Customers);

38 }

39

40 public CustomerBase CustomerGetById(int id)

41 {

42 // Attempt to fetch the object

43 var o = ds.Customers.Find(id);

44

45 // Return the result, or null if not found

46 return (o == null) ? null : Mapper.Map<CustomerBase>(o);

47 }

48

49 public CustomerBase CustomerAdd(CustomerAdd newItem)

50 {

51 // Attempt to add the new item

52 // Notice how we map the incoming data to the design model

53 }

Step into - a method that you coded

3 references

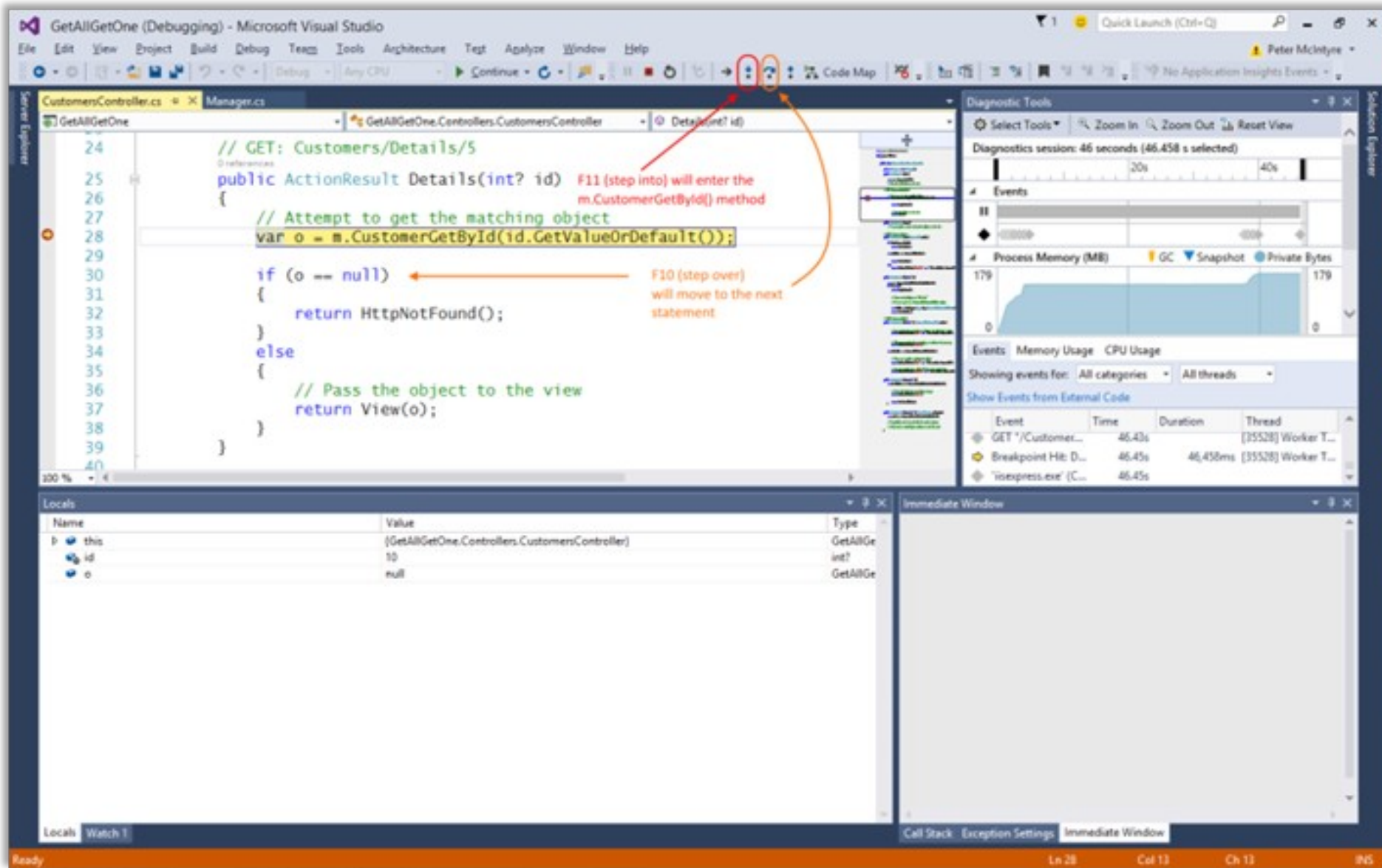
52ms elapsed

1 reference

100 %

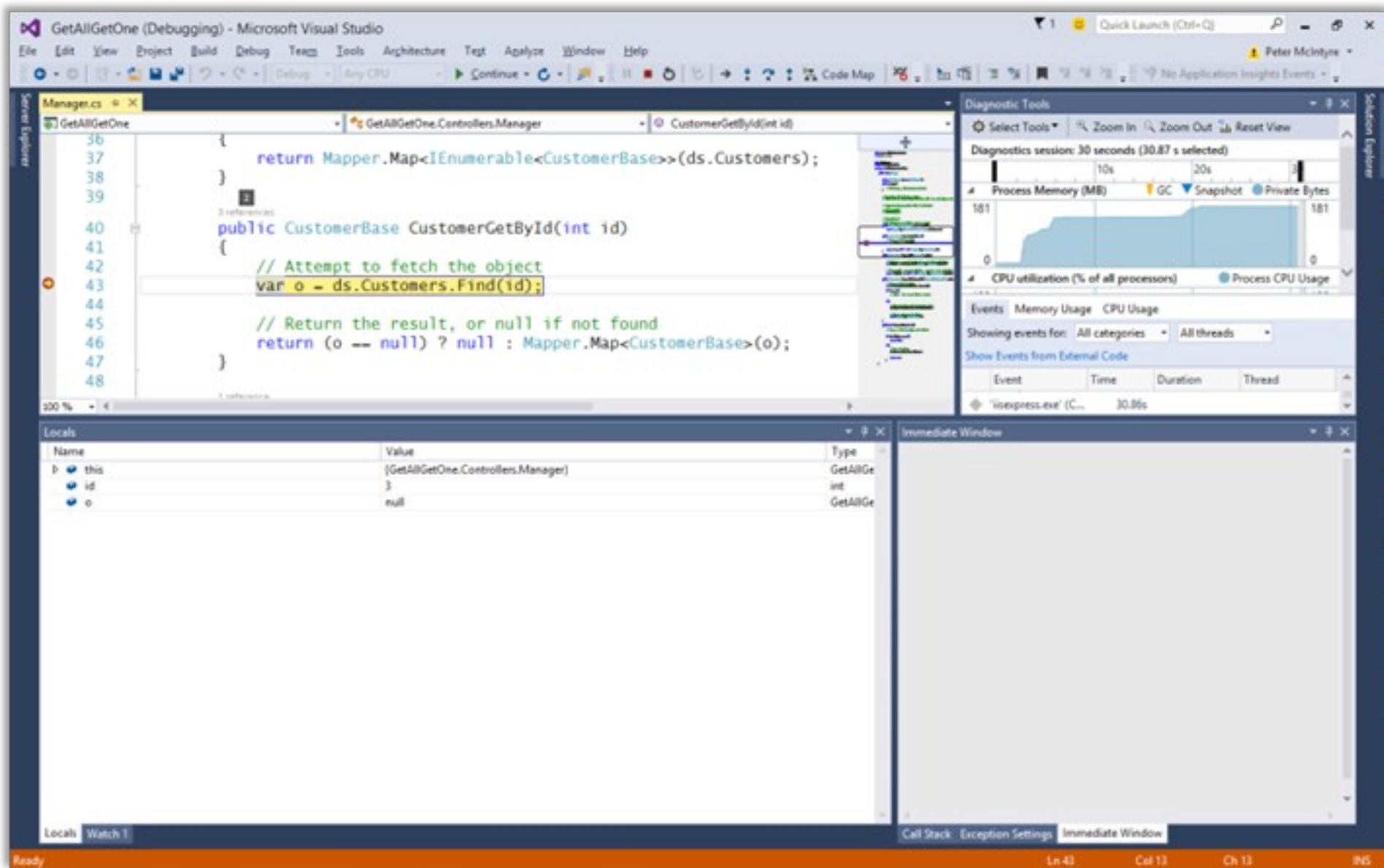
Step Out

- While in the method, you can continue to F10 “step over” or F11 “step into”, if appropriate.
- If/when you want to leave the method you are in, you can Shift+F11 to “step out” of the method and return to the line of code that was pointed to before entering the method.
- Here’s a full-screen image that summarizes the difference between “step into” and “step over”.

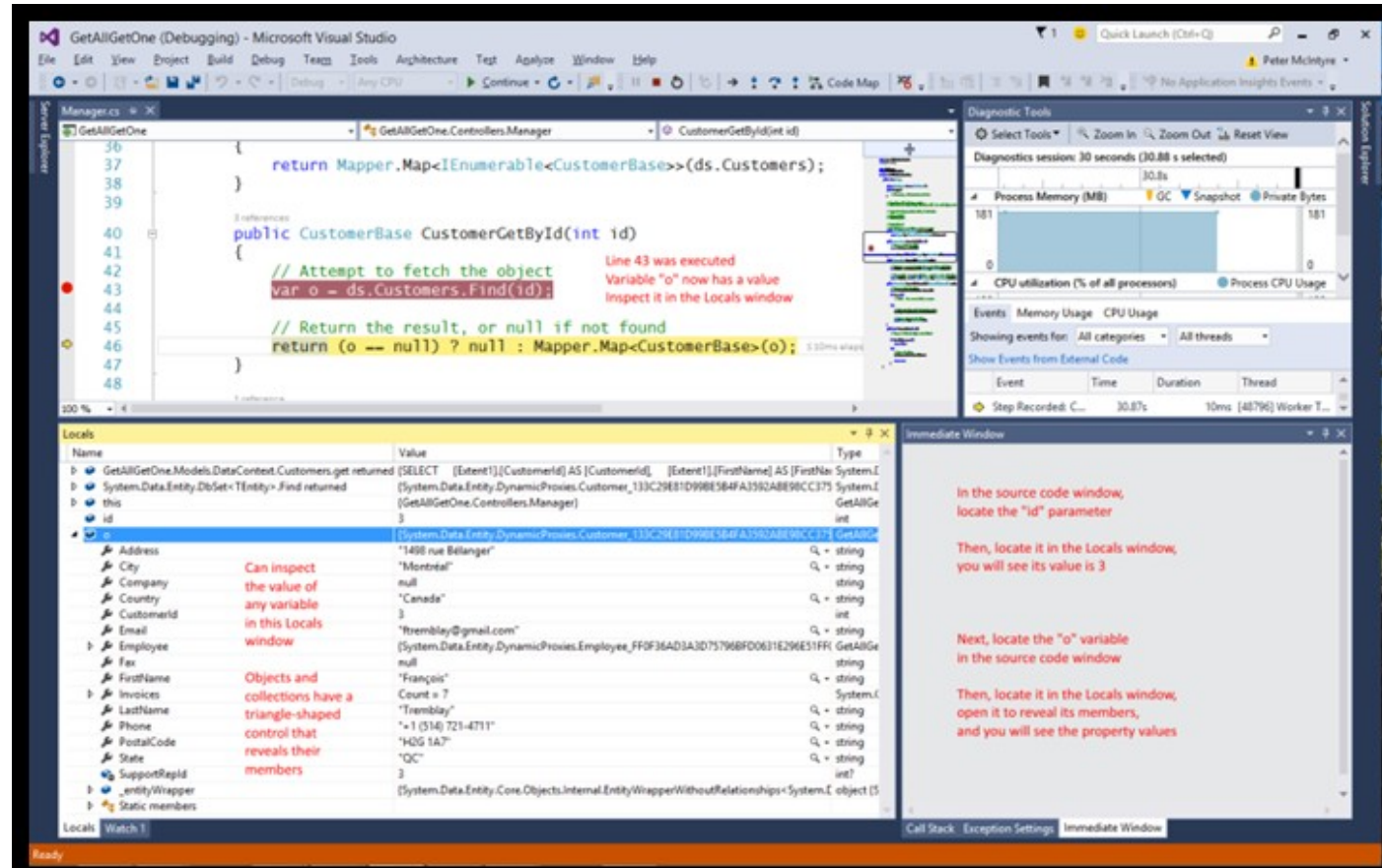


Inspecting Variables

- During a break in execution, you can inspect variable values:
 - In the code editor, hover your mouse over a variable and a popup will show its value.
 - Use the Locals window to see all of the variables in scope.
- The following image shows the Locals window – lower-left – at the first breakpoint.



Pressing F10 (See Locals Window)



Hands On

- Today's code example – DebuggingIntro
 - Displays the Edit and Delete use cases but will introduce errors and to get you started with a debugging experience.
1. Download the code example.
 2. Go through the example error conditions.
 - Object reference not set to an instance of an object
 - Mapping error; missing AutoMapper map
 - Validation error when saving to the data store