# The First Place Solution for CVPR 2023 AVA Challenge - Keypoint Track

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#### **Abstract**

This paper presents the first place solution for CVPR2023 AVA Accessibility Vision and Autonomy Challenge - Keypoint Track. We designed our solution based on Top-down method, which applied CBNetV2 [5] as detector and followed by single-object pose estimator. During the first stage, we applied Swin-Large [6] as CBNetV2 backbone, and some data augmentation policies were also used, including Auto Augmentation [7], Mixup [3], Copy Paste, Horizontal flip and Multi-scale training; during the second stage, we applied VIT-Huge [4] as a strong encoder. As a result, we got 90.96 AP on the test set.

#### 1. Method

Our method overview as shown in Figure 1

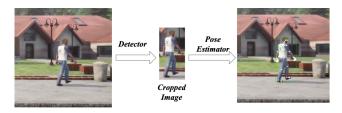


Figure 1. Our method overview

## 1.1. First Stage

We applied Swin Transformer-Large as backbone, and the pipeline was based on CBNetV2, the pipeline as shown in Figure 2.

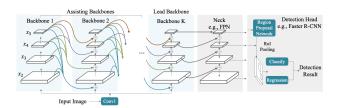


Figure 2. Detector is HTC [2] based on the CBNetV2 [5]

## 1.2. Second Stage

Top-down methods divide the task into two stages: object detection, followed by single-object pose estimation given object bounding boxes. Instead of estimating keypoint coordinates directly, the pose estimator will produce heatmaps which represent the likelihood of being a keypoint, following the paradigm introduced in Simple Baselines for Human Pose Estimation and Tracking [1]. As shown in Figure 3.

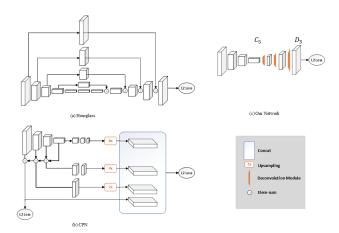


Figure 3. Method of Simple Baselines for Human Pose Estimation and Tracking

# 2. Experiments

#### 2.1. Experiments Setting

**First stage.** The detector was trained in 12 epochs. The initial learning rate was  $5e^{-5}$ , which decayed 0.1 during 8 epochs and 11 epochs. We adopted multi-scale with horizontal flip augmentation during training. Specifically, we randomly resized the shorter edge of the image within 800  $\sim 1400$  pixels and keep the longer edge smaller than 1600 pixels without changing the aspect ratio. In inference, we adopted multi-scale testing and score threshold of  $1e^{-3}$  with SoftNMS.

**Second stage.** Got the bounding boxes from the first stage and cropped person image from original image. The

Rank	Method	AP	AP50	AP75
1	ours	90.96	95.39	92.37
2	-	83.70	90.82	85.78
3	-	76.64	82.25	78.79
4	-	76.19	82.96	62.73
5	baseline	61.67	81.02	61.97

Table 1. Results of the challenge

cropped image would be resized to  $192\times256$  resolution, and trained pose estimator with 100 epochs. The initial learning rate was  $1e^{-4}$ , which decayed 0.1 during 60 epochs and 80 epochs.

## 2.2. Experiments results

As shown in Table 1, based on our top-down method, we achieved competitive results on the test set.

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