# Organizational Design

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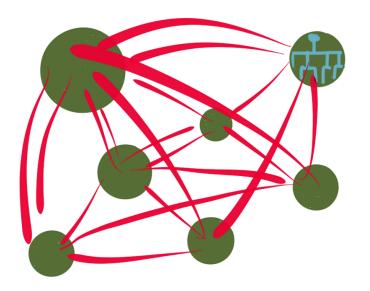
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Week 1





# Organizations





# Design

Everyone designs who devises courses of action to change existing situations into preferred ones

Design, so construed, is the core of all professional training: it is the principal mark that distinguishes the professions from the sciences

Schools of engineering, architecture, law, business, education, and medicine, are all centrally concerned with the process of design



Simon, The Sciences of the Artificial, 1969



#### About this course

- Research on organizations
  - · Foundational studies
  - · Classical theories
  - · Contemporary theories
- The structure of organizations
  - · Coordination mechanisms
  - · Design parameters
  - · Contingency factors
- Applications to the real world
  - · Self-organization in teams
  - · Case analysis and discussion



# Bibliography

- Core readings
  - · Mintzberg 1979, The Structuring of Organizations
  - · Mintzberg 1989, Mintzberg on Management
  - · Tolbert & Hall 2009, Organizations
- Additional readings
  - · Gómez Mejía, Balkin, & Cardy 2004, Management
  - · Kates & Galbraith 2007, Designing Your Organization

#### Where to get them

All are available through the university library (see links on Aula Global), some also in PDF



# Teaching methods

- Lectures
  - · Friday, 16:15–17:45, on Blackboard Collaborate
  - · Attendance strongly recommended
- Tutorials
  - · Wednesday, 16:15–17:45 and 18:00–19:30, in 7.1.08
  - · Attendance mandatory from Week 3 onward
  - · Bring a laptop!

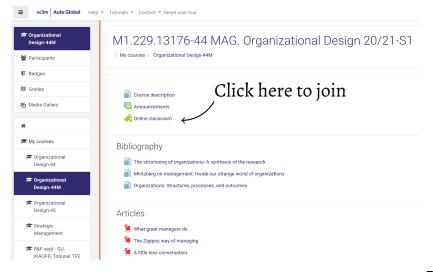
#### Attendance policy

Time discipline, up to two justified absences, each additional absence leads to a 15% grade penalty





#### Online classroom





#### Assessment

$$Grade = \underbrace{Exercises}_{40\%} + \underbrace{Final \, project}_{20\%} + \underbrace{Exam}_{40\%}$$

- Exercises
  - · Case studies, simulations, debates
  - · Prepare individually or in teams
- Final project
  - · Includes a written report and a presentation
  - · Equal contributions by team members
- Exam (in January)
  - · Multiple-choice questions
  - · Minimum 3.5/10 required to pass





# Final project

Teams will analyze a real-world organization, focusing on a topic covered by this course

Deliverables include a written report of no more than five pages and a 12-min presentation (plus three min for Q&A) during the last tutorial

Report and presentation must be uploaded to Aula Global no later than 24h before the last tutorial

For more details, see piazzai.github.io/orgdesign



#### The next few weeks

- Friday, September 18
  - · Why organizational design
  - · Classical management theories
- Wednesday, September 23
  - No class!
- Friday, September 25
  - · Human relations school
  - Contingency theory
  - · More recent organizational theories
- Wednesday, September 30
  - · Group-dynamic game





### Universal Paperclips

A simulation that pits you against market forces Play at www.decisionproblem.com/paperclips and try to finish the game (if you can) before September 30



# See you on Friday!