

Simulation laboratory 2: Discrete events simulation

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TRANSP-OR



Goals

Discrete events simulation:

- Understand how to simulate events
- Apply the Poisson process
- Simulate a time-varying queue

Implementation:

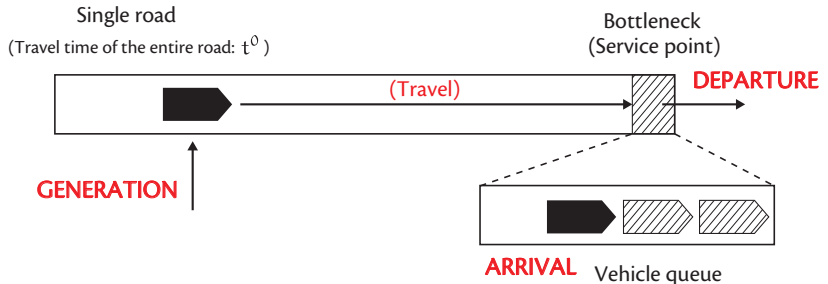
- Simulate vehicle queue on a single-lane road with a bottleneck

1 Queue simulation

2 Exercise

3 My results

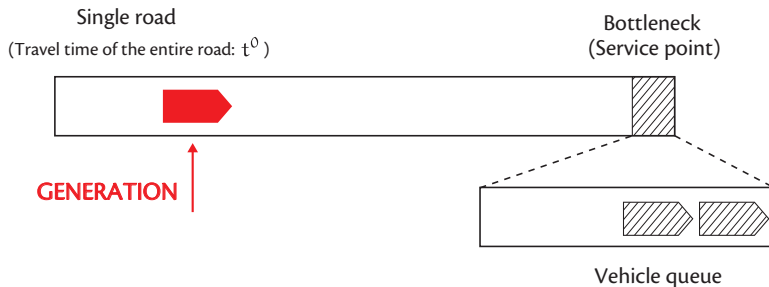
Problem definition: Vehicle queue on a single road



Events:

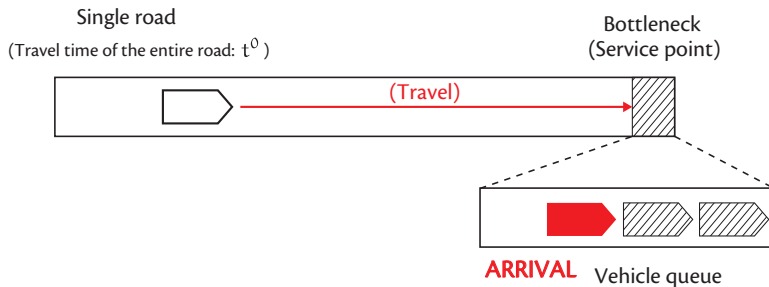
- ① Vehicle **GENERATION**
- ② Vehicle **ARRIVAL** at the queue
- ③ Vehicle **DEPARTURE** from the queue

Vehicle GENERATION



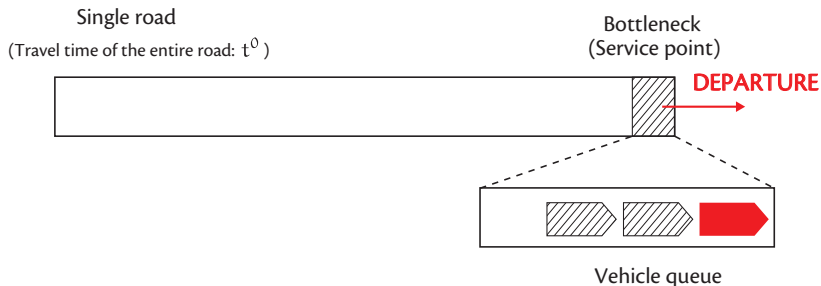
- New vehicle enters at time t^g , following a Poisson process with rate λ .
- Create **GENERATION** event at time $t_{i+1}^g = t_i^g + \text{Exp}(\lambda)$.
- Vehicle entry point is uniformly distributed over the road (imagine vehicles pulling out of their driveways).

Vehicle **ARRIVAL** at queue



- Travel time on the entire road is t^0 , thus vehicle arrives downstream of the queue $tt \sim U(0, t^0)$ after entering (see the previous slide).
- Create **ARRIVAL** event at time $t_i^a = t_i^g + tt$.
- Increase queue by 1, i.e., $q := q + 1$

Vehicle **DEPARTURE** from queue



- Service time for a vehicle at bottleneck is $t^s \sim \text{Exp}(\mu)$.
- Create **DEPARTURE** event at time $t_{i+1}^d = t_i^d + t^s$.
- Reduce queue by 1, i.e., $q := q - 1$
- Attention at special cases, e.g., only one vehicle in the queue.

Simulation

State variables:

- t : Time
- q : Number of vehicle in the queue

Parameters (scenario):

- T : The duration of vehicle generation
- t^0 : Travel time of the entire road
- λ : Rate for vehicle generation
- μ : Rate for service time (road capacity)

Simulation

Events:

- List of future events sorted in chronological order.
- Initialization of the simulation: first event (Generation).
- Process the next event:
 - 1 Update the variables.
 - 2 Collect statistics.
 - 3 Generate and add new events to the list.
 - 4 Remove the processed event from the list.
 - 5 Finish the simulation if the list is empty, go to next event otherwise.

Event triggers event

Event	Triggered event	Queue
Sim. Start	Generation, Sim. End	
Generation	Generation (if $t < T$), Arrival	
Arrival	Departure (if $q = 1$)	$q = q + 1$
Departure	Departure (if $q > 0$)	$q = q - 1$
Sim. End		

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Exercise

Jupyter notebooks:

- 1 **classes_examples.ipynb** illustrates object-oriented programming features of Python.
- 2 **discrete_events_simulation_template.ipynb** for implementation of queue simulation.

To do:

- Implement the simulation procedure in function "simulate".
- Collect and analyse simulation statistics.

Hints:

- Use classes to represent different types of events.
- Use the provided Scenario class.

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Queue length over time - random runs

