2. non-sectioned:
$$N+M-1=1229$$
 =) choose $N=1260$

3. Sectioned:
$$L_0 = 174 \Rightarrow P = 203 \Rightarrow \text{choose} P = 168, 192, 204, 240$$

$$P = 168 \Rightarrow L = 139 \Rightarrow S = 9 \Rightarrow 9 (2MUL_{168} + 3 \times 168) = 14976 + 9$$

$$P = 192 \Rightarrow L = 163 \Rightarrow S = 8 \Rightarrow 8 (2MUL_{192} + 3 \times 192) = 16640$$

(c)

In direct: $3 \times N \times M = 288 \times 00$ In non-sectioned: N+M-1=(20) choose N=1260=) 19060 same as (b)

Sectioned: $L_0 = 30$ P = 39 =) choose P = 36, 40 P = 36 = 3 L = 29 = 36 = 42 = 32 + 326 = 426

(i) sectioned convolution with L=29 (ii) 36 pts (iii) 9912 times #

(d) 1. $3 \times N \times M = 3600 \#$ 2. non-sectioned: $N+M-1=|x_0|$ choose $N=1\times60=$) 19060 same as (b) 3. Sectioned: $L_0=2=$) P=3 choose P=4 (MUL $_{4}=0$) P=4=) L=3=) S=400=) $400(x_0+x_0+x_0+x_0)=4800$

(i) Direct (ii) no FFT is needed (iii) 3600 times #

2k pts =)
$$2^k$$
 by 2^k matr(x with half | & half -|

2) 2^{2k-1} 1s & 2^{2k-1} -| s ##

b) 2^k pts =) $1 \times (2^k$ continuous ones)

1 | (2^{k-1}) continuous ones)

2 | (2^{k-1}) continuous ones)

2 | (2^{k-1}) continuous negative ones)

 $+ 2^{k-1} \cdot (1 \text{ one }) + 2^{k-1} \cdot (1 \text{ negative one})$ $=) 2^{k} + (k-1) \cdot 2^{k-1} = (k-1) 2^{k-1} \text{ ones}_{\#} =) (k-1) 2^{k-1} \text{ negative ones}_{\#}$

rest are zeros =) 22k - (c+1+k-1)2k-1 = 22k - k.zk zeros #

- (c) Walsh Transform is widely used in error detection and correction in CDMA.
- Haar transform is highly beneficial for image compression.

```
\psi_{\mathsf{v}}
```

 $(A) \qquad \qquad (I \sim I) = (I - I)$

[1-1] = [11-1]

modulated by 4^{th} row of 16-pts walsh [1-1-1] 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1-1-1 1 1 1 1-1-1 1 1 1 1-1-1 1

[011] = [-111]

inner product may be $\frac{15\pm3}{16}$ >0 => 1 for index 1-(6) inner product may be $\frac{17\pm3}{16}$ >0 => 1 for index 17-32 inner product may be $\frac{-16}{16}$ (0 => -1 for index 33-49 => we can Solve [(10] out of this noised signal

for [011]

inner product may be $\frac{-15\pm3}{16} < 0 \Rightarrow -1$ for index 1-(6 inner product may be $\frac{10\pm3}{16} > 0 \Rightarrow 1$ for index 17-32 inner product may be $\frac{16}{16} > 0 \Rightarrow 1$ for index 33-49 \Rightarrow we can Solve [011] out of this noised signal

we can recover three data since we use 16 dimensions to send 3 dimension data. It is trivially that we can Λ bit loss but also send the data correctly.

 $\begin{aligned}
f_{t(x)} &= (c_{0} + c_{0} + c_{0$

```
b.
```

3 mod 103

by Fermat's little theorem, 3 mod 103 = 1 Since 103 is a prime number

3 mod 103 = 3 mod 103 = 3 mod 103

= 10 mod 103

(P)

1881= 43-67

 $X \mod 43 = 2$ X = 43 a + 2 a is an integer $X \mod 6$ = 43 a + 2 mod 6) = 13

(43 a mod 6) = 1] = a mod 67 = 43 · 1) mod 6)

= 53.11 mod 6)

= 4)

 \Rightarrow a mod $67 = 47 \Rightarrow a = 676 + 47 b is an integer$

 $= 3 \quad X = (4) \cdot (6) \cdot$

\$ \ mod 2881 = 2023 #

By Wilson? Theorem, since 40 is a prime number, 42! = -1 mod 43
= 42 mod 43

$$\Rightarrow 41! \mod 43 = 42 \times 42^{-1} \mod 43 = 1 \mod 43$$

$$39! \mod 43 = (4041)^{-1} \mod 43 = 6^{-1} \mod 43$$

$$= 36 \mod 43$$

Special Question (3,8) p=48, L=41, S=13

=)
$$(3(2 \times MU)(48 + 3 \times 48) = 4264$$

 (2)

(1)

馬魚清卷ftreal(X,y)是否等價ft(x),fft(y)

(\$ |A X= 1:10 Y= 11:20

() [XX, YY] = fft real (x,y) X = fft(x) Y = fft(y)

朝出如图、得福等價#

55.0000 + 0.0000i -5.0000 +15.3884i -5.0000 + 6.8819i -5.0000 + 3.6327

Columns 9 through 10

```
-5.0000 + 1.6246i -5.0000 + 0.0000i -5.0000 - 1.6246i -5.0000 - 3.6327i
55.0000 + 0.0000i -5.0000 +15.3884i -5.0000 + 6.8819i -5.0000 + 3.6327i
-5.0000 - 6.8819i -5.0000 -15.3884i
                                                          -0.0500 + 0.15391 -0.0500 + 0.06881 -0.0500 + 0.03631 -0.0500 + 0.01621 -0.0500 + 0.00001 -0.0500 - 0.01621 -0.0500 - 0.03631
                                      1.5500 + 0.0000i -0.0500 + 0.1539i -0.0500 + 0.0688i -0.0500 + 0.0363i -0.0500 + 0.0162i -0.0500 + 0.0000i -0.0500 - 0.0162i -0.0500 - 0.0162i -0.0500 - 0.0363i
                                     -0.0500 - 0.0688i -0.0500 - 0.1539i
```