

Part A: Construct FP-Tree

Step 1: Count Item Frequencies

Item	Frequency	Support	Status
apples	8	0.8	✓
bananas	6	0.6	✓
carrots	6	0.6	✓
donuts	4	0.4	✓
eggs	4	0.4	✓
figs	1	0.1	✗

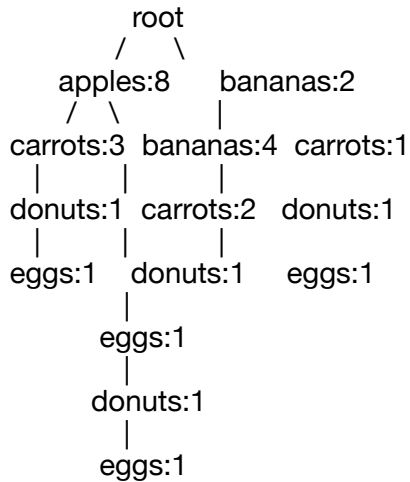
Frequent Items Order: apples (8) > bananas (6) > carrots (6) > donuts (4) > eggs (4)

Step 2: Reorder Transactions

1	{apples}	{apples}
2	{apples, carrots}	{apples, carrots}
3	{apples, carrots, donuts}	{apples, carrots, donuts}
4	{apples, bananas, eggs}	{apples, bananas, eggs}
5	{apples, bananas, carrots, donuts}	{apples, bananas, carrots, donuts}
6	{bananas, donuts, eggs}	{bananas, donuts, eggs}
7	{bananas, carrots, figs}	{bananas, carrots}
8	{apples, bananas, carrots}	{apples, bananas, carrots}

9	{apples, bananas, donuts, eggs}	{apples, bananas, donuts, eggs}
10	{apples, carrots, eggs}	{apples, carrots, eggs}

Step 3: FP-Tree Construction



Part B:

Step 1: Conditional Pattern Base for Donuts

Paths to donuts nodes:

{apples:3, carrots:3} → donuts:1

{apples:4, bananas:4, carrots:2} → donuts:1

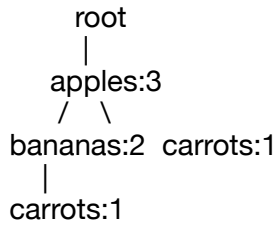
{apples:4, bananas:4} → donuts:1

{bananas:2} → donuts:1

Step 2: Conditional FP-Tree for Donuts

apples	1 + 1 + 1 = 3	$\frac{3}{10} = 0.3$	✓
bananas	1 + 1 + 1 = 3	$\frac{3}{10} = 0.3$	✓
carrots	1 + 1 = 2	$\frac{2}{10} = 0.2$	✓

Conditional FP-Tree:



Step 3: Frequent Item sets Ending with Donuts

All Frequent Item sets containing donuts:

- {donuts}: support = $4/10 = 0.4$
- {apples, donuts}: support = $3/10 = 0.3$
- {bananas, donuts}: support = $3/10 = 0.3$
- {carrots, donuts}: support = $2/10 = 0.2$
- {apples, bananas, donuts}: support = $2/10 = 0.2$
- {apples, carrots, donuts}: support = $1/10 = 0.1$
- {bananas, carrots, donuts}: support = $1/10 = 0.1$
- {apples, bananas, carrots, donuts}: support = $1/10 = 0.1$

Final Frequent Item sets with Donuts (support ≥ 0.2):

1. {donuts}
2. {apples, donuts}
3. {bananas, donuts}
4. {carrots, donuts}
5. {apples, bananas, donuts}